

Team Members -

Ritesh Balayan Yifan Jin Colie Scoggin













# THE UNIVERSITY of EDINBURGH School of Mathematics



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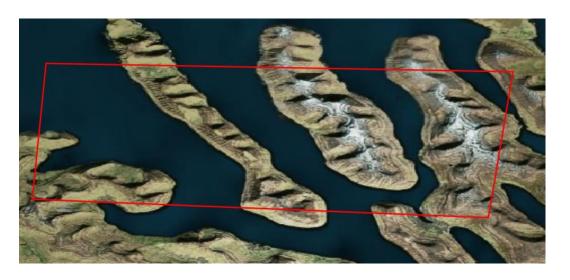
THE UNIVERSITY of EDINBURGH
School of Physics
& Astronomy







#### Farai Island – Point of interest

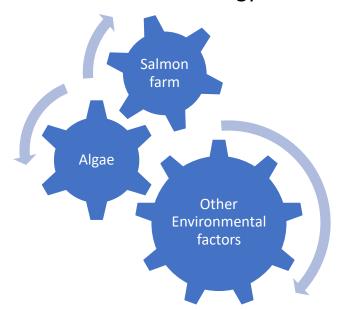


Stake Holders – Salmon Fish Farm





Football match analogy to Remote sensing



Environment

Cause

• Effect

• ML, Al

Technology

Physics constrain

Generality

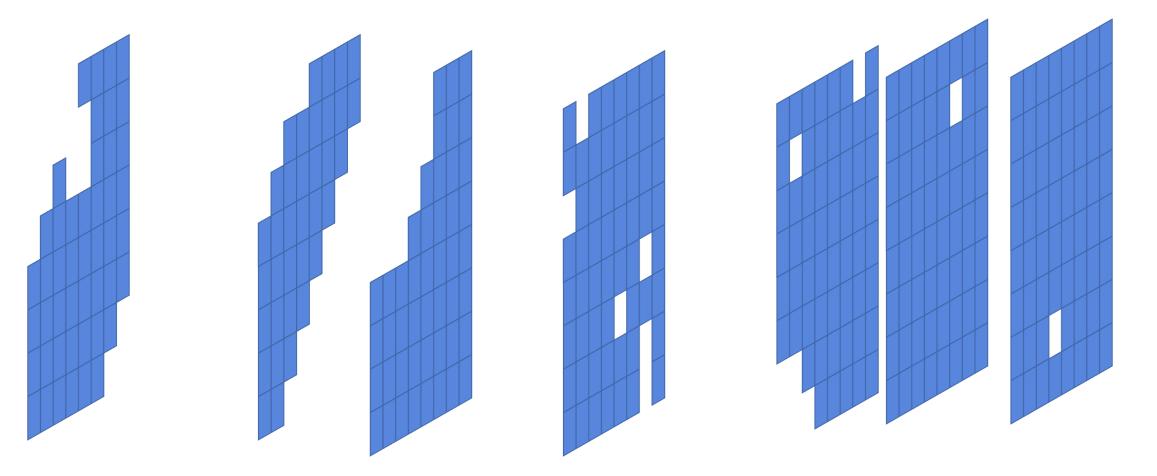
- Different client
- Data Source











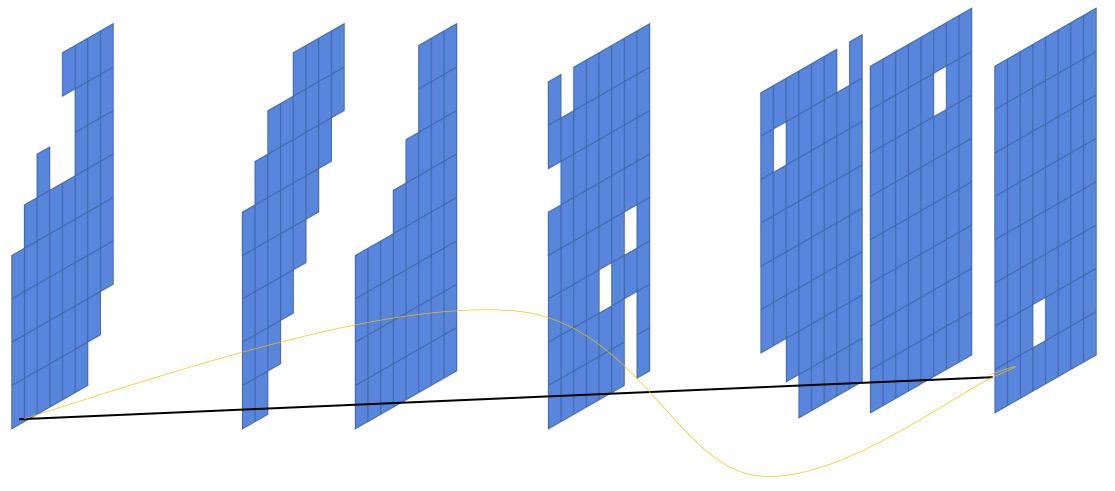
# Satellite data depiction of Study Area Each slide is a picture at different time (Not to scale)











#### Pixel level Interpolation





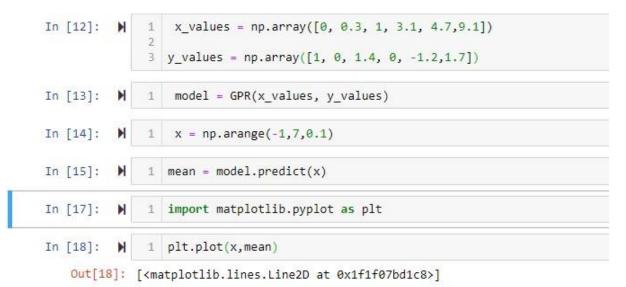


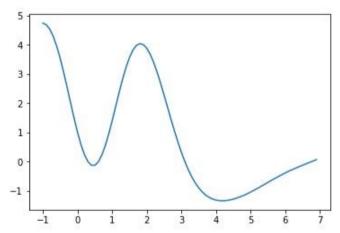


#### Using Gaussian process regression for interpolation



- Respect physics as opposed to any cheap interpolation





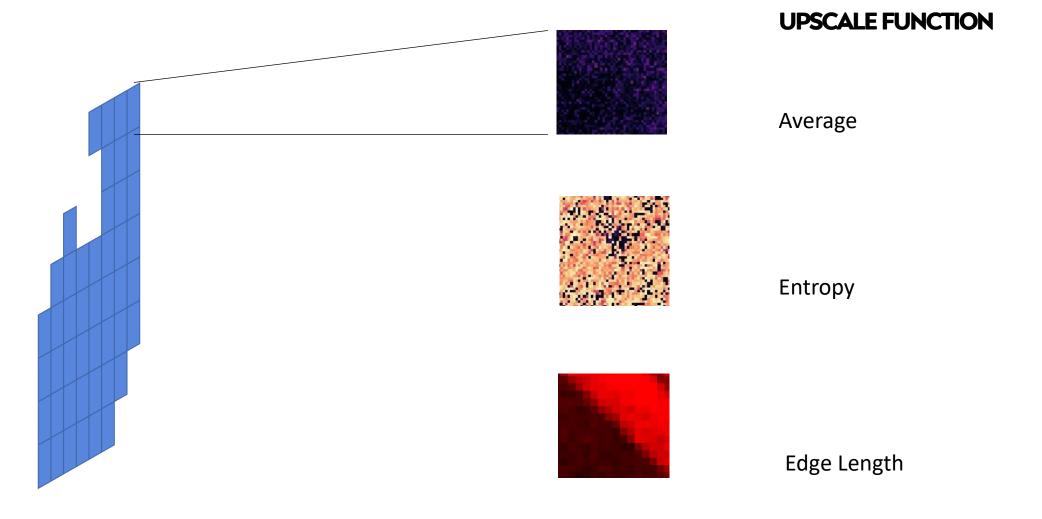








#### Regression on global pixel level to avoid noise at smaller Resolutions





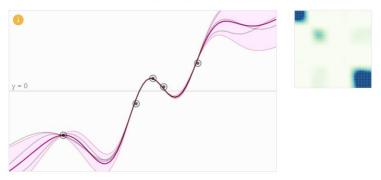






#### INTERPRETATION OF GPR RESULTS

RBF Periodic Linear



Using the checkboxes, different kernels can be combined to form a new Gaussian process. Only by using a combination of kernels, it is possible to capture the characteristics of more complex training data.

Noise variance Off

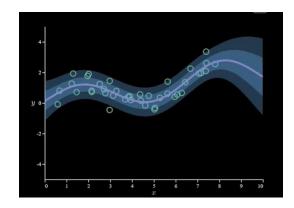
$$\begin{bmatrix} f \\ f_* \end{bmatrix} \sim N(\mu, \Sigma) = N \left( 0, \begin{bmatrix} K(x, x) & K(x, x_*) \\ K(x_*, x) & K(x_*, x_*) \end{bmatrix} \right)$$

Gives confidence level on predicted frames

$$\begin{bmatrix} f \\ f_* \end{bmatrix} \sim N(\mu, \Sigma) = N \left( 0, \begin{bmatrix} K(x, x) + \sigma_n^2 I & K(x, x_*) \\ K(x_*, x) & K(x_*, x_*) \end{bmatrix} \right)$$

Deals with Noise in data observed quite well

Noise variance on



- It is called gaussian process because it associate gaussian distribution at each time resolution.
- Kernel of the interpolation algorithm can be trained and validated on any similar geographic area.

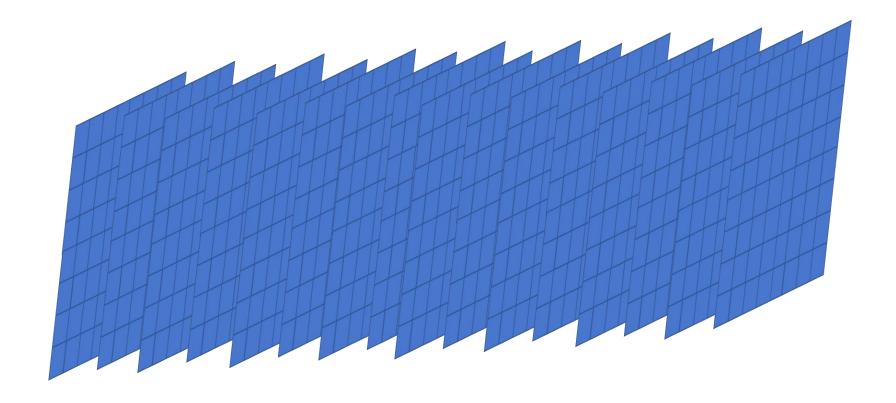








Final result will have High temporal resolution but lower special resolution, yet complete frames



- Drift of target can be calculated by divergence of scalar field in time.
- Resulting frames can be verified by usual train test split comparing metric "MSE"



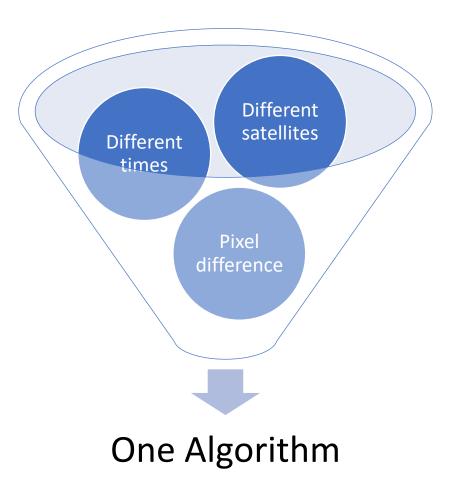






### **ALGORITHM**

- 1. CHOOSE THE INDEX
- 2. GIVE GLOBAL PIXEL
- 3. CHOOSE UPSCALE FUNCTION
- 4. EXECUTE GAUSSIAN PROCESS REGRESSION
- 5. OPTIMIZE KERNEL
- 6. RECOVER HIGH-RES TIME RESULTS











### INDEX WE FOUND HELPFUL

$$MCI = \frac{\left(\left(\frac{B4}{B3}\right) - 1\right)}{\left(\left(\frac{B4}{B3}\right) + 1.4\right)} \qquad NEW = \frac{\left(\frac{B3 - B1}{B3 + B1}\right)}{\left(\frac{B3 - B2}{B3 + B2}\right)} \qquad SSC = \left(\frac{B4}{B8}\right)^2 \qquad TI = \frac{(B3 - B4)}{(B3 + B4)}$$

$$NEW = \frac{\left(\frac{B3 - B1}{B3 + B1}\right)}{\left(\frac{B3 - B2}{B3 + B2}\right)}$$

$$SSC = \left(\frac{B4}{B8}\right)^2$$

$$TI = \frac{(B3 - B4)}{(B3 + B4)}$$

$$SSD = \left[ \frac{2.5}{\ln\left(\frac{B2 + B3}{2}\right) - \ln B1} \right] * \left[ \frac{B1}{(B2 + B3)} \right]$$
 
$$SWIR = \frac{(B12 - B8A)}{(B12 + B8A)}$$

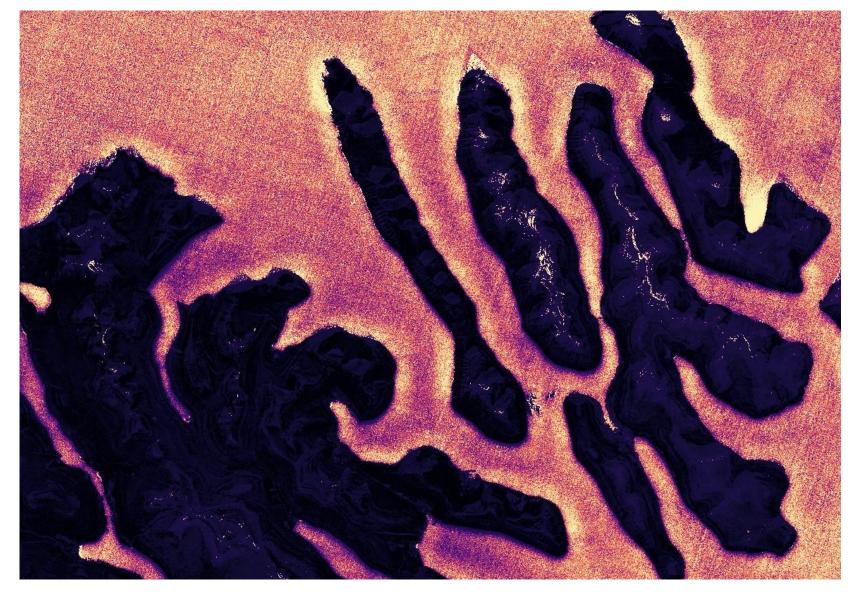
$$SWIR = \frac{(B12 - B8A)}{(B12 + B8A)}$$





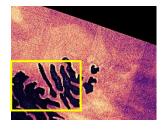






#### **Sedimentation Index**

- Significantly dull near salmon farms
- Higher near cost
- Even higher near concave Cost



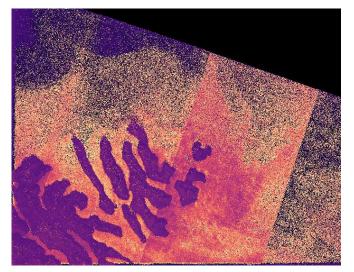
SSC



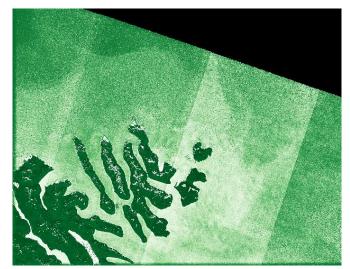




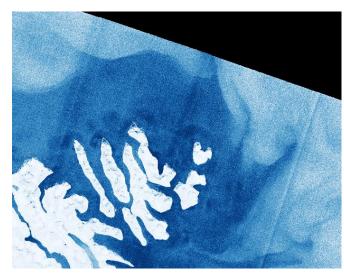




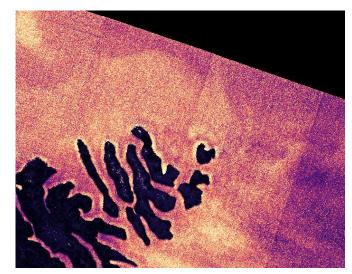
*SWIR* 



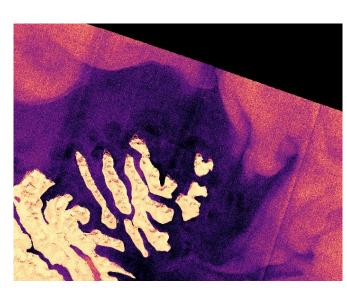
NEW



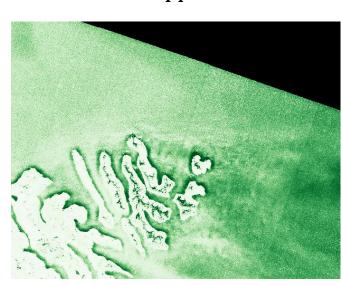
TI



SSC



MCI



SSD

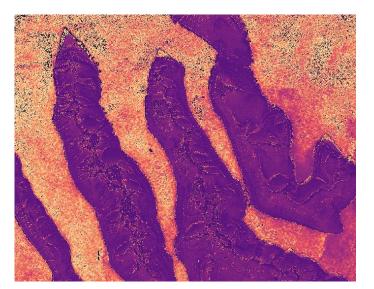






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SWIR



NEW



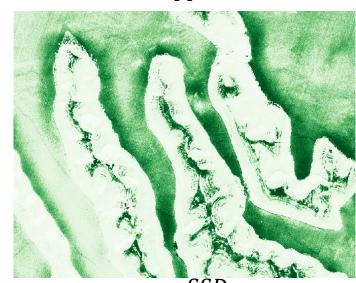
TI



SSC



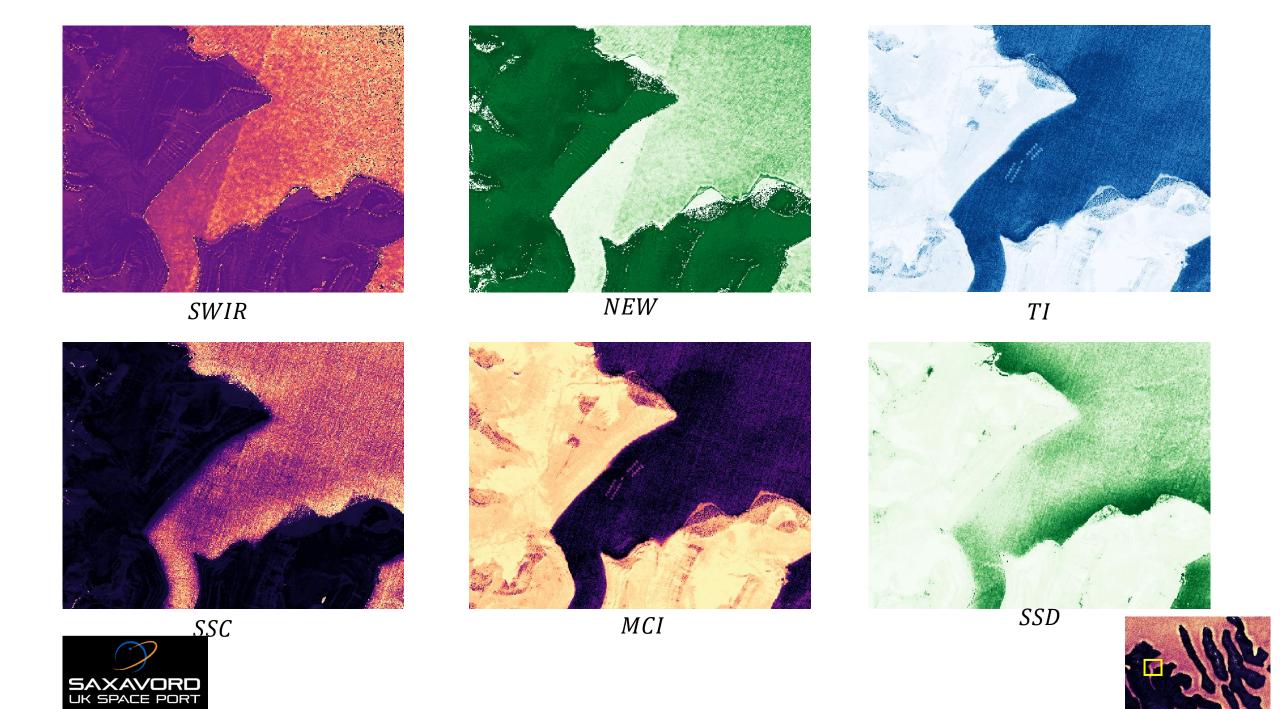
MCI

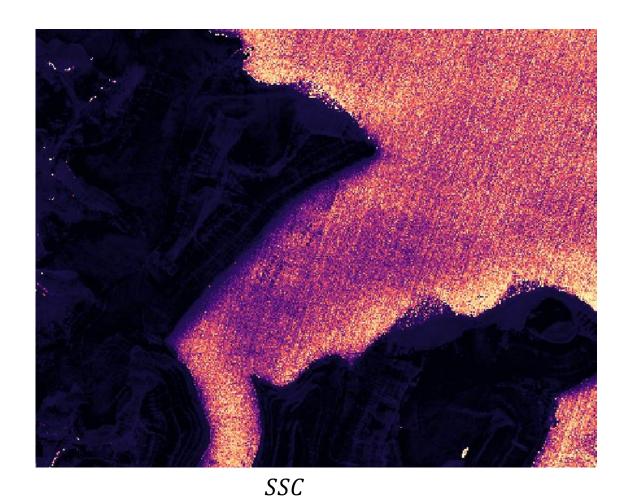


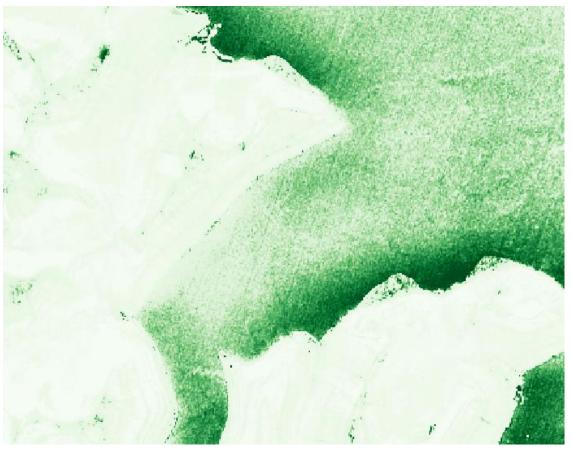
SSD



SAXAVORD UK SPACE PORT



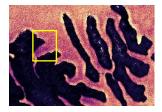




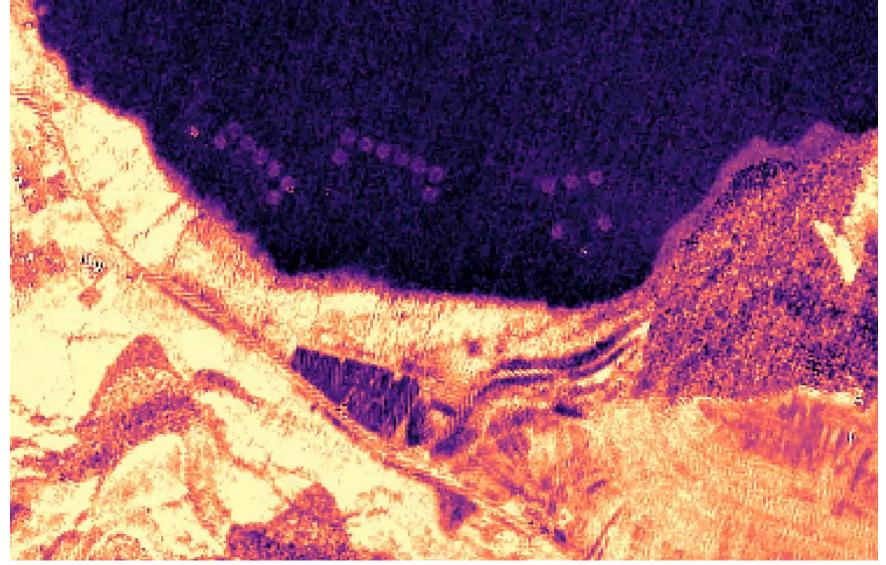
SSD

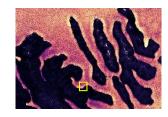
SSD gives similar results, SSD is formed from higher index, so can penetrate shallow clouds.





#### MCI In time Calibration





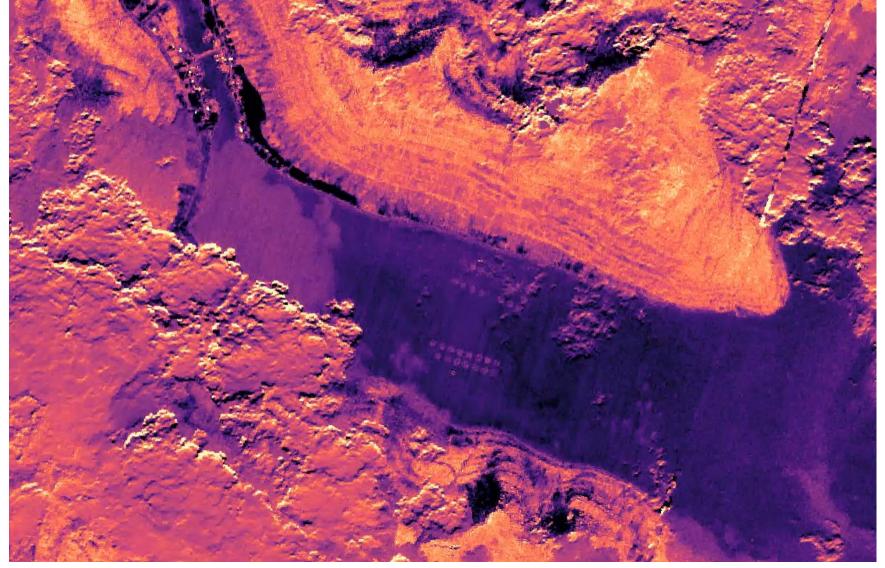


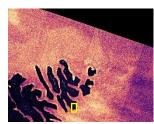






#### MCI In time Calibration













# Thank you







