

## Mod 4 - Optimization Techniques

classmate

Date \_\_\_\_\_

Page \_\_\_\_\_

→

LPP

\*

Basic ~~Varia~~ Solution

① Calculate No. of Basic Solution  ${}^nC_m = \frac{n!}{m!(n-m)!}$

② Make Table with following columns & rows = No. of Basic Solution

Sr No	Basic Variable	Non-Basic Variable	Eg <sup>n</sup> Values	Z	feasible $x_i \geq 0$	Non degenerate $x_i > 0$	Optimum ↓ for max & for min

\* Standard Form

(1) The objective function is maximization type

Else  $Z = -Z$

(2) All constraints are expressed as equations

$\leq \rightarrow +s_i$

$\geq \rightarrow -s_i$

(3) Right hand side of each constraint is non negative

Else, multiply whole eq. by -ve

(4) All variables are non-negative

Else, let unrestricted variable  $x_i = x_i' - x_i''$

\* Simplex Method

Follow Algorithm



Usual Steps

- ① Standard form

- ### ③ Simplex Table

- ④ Find answer :

$z_{\max}$  (If  $z \rightarrow z'$  then final answer also -ve)

$$x_1 \quad x_2 \quad \dots \quad s_1 \quad s_2 \quad \dots$$

### Simplex Table format :-

Iteration	Basic	Coefficients of					RHS	Ratio
No.	Variable	$x_1$	$x_2$	$x_3$	$s_1$	$s_2$	Sol <sup>n</sup>	
0	Z							
	$s_1$							
	$s_2$							

Note: If  $x_1, x_2, x_3 = 0$  in table for  $z$   
there exists an alternate solution.

→ NLPP

	Maxima	Minima
* $\frac{d^2y}{dx^2}$	$\frac{d^2y}{dx^2} < 0$	$\frac{d^2y}{dx^2} > 0$

- 1) Find  $\frac{\partial z}{\partial x_1}$ ,  $\frac{\partial z}{\partial x_2}$ ,  $\frac{\partial z}{\partial x_3}$

- 2) Put them = 0 & find  $x_1, x_2, x_3$

- 3) Get Hessian Matrix

- 4) Find minors/  $D_1, D_2, D_3$   $\begin{cases} \rightarrow +++ \text{ minima} \\ \rightarrow +-+ \text{ maxima} \end{cases}$   
-determinants

- 5) Calculate  $z$  by putting  $x_1, x_2, x_3$

$$H = \left[ \begin{array}{c} \frac{\partial^2}{\partial x^2} \\ \frac{\partial^2}{\partial x^2} \\ \frac{\partial^2}{\partial x^3} \end{array} \right]$$



\* Lagrangian method (For equality constraints)

1) Put in  $L = f(x_1, x_2) - \lambda h(x_1, x_2)$

2) Get  $\frac{\partial L}{\partial x_1}, \frac{\partial L}{\partial x_2}, \frac{\partial L}{\partial \lambda}$

3) Put 0, get  $x_1, x_2, \lambda$  (Might need extra calculation)

4) Find  $\Delta_3$

5)  $\Delta_3 \rightarrow +ve \rightarrow \text{maxima}$

$\Delta_3 \rightarrow -ve \rightarrow \text{minima}$

$$\Delta_3 = \begin{bmatrix} 0 & \frac{\partial h}{\partial x_1} & \frac{\partial h}{\partial x_2} \\ \frac{\partial h}{\partial x_2} & \text{cox}_1 & 0 \\ \frac{\partial h}{\partial x_2} & 0 & \text{cox}_2 \end{bmatrix}$$

6) Put  $x_1, x_2, x_3$  & get  $z$