

## cluster

- + x1
- + x2
- + gridPoints
- + cluster\_id
- + level
- + index\_of\_points

- + cluster()
- + add\_point()
- + add\_points()
- + remove\_point()
- + remove\_all\_points()
- + get\_cluster\_size()
- + ~cluster()
- + cluster()
- + print\_bounding\_box()
- + add\_point()
- and 8 more...