# RITHU CHANDRASEKAR

3B Honours Computer Science

11 Nabob Crescent, Toronto, ON, M1B 2Z1 647 567 4875

crithu@gmail.com | r7chandr@uwaterloo.ca | linkedin.com/in/rithuc | github.com/RithuC

# **EDUCATION**

# University of Waterloo, Waterloo, Ontario

Honours Computer Science Expected Graduation: May 2018

President's Scholarship, September 2013 – Entrance Scholarship for obtaining an average above 90%

# **SKILLS**

# Programming:

JavaScript / HTML / CSS / C++ / C / BASH Scripting / Scheme / PHP (learning)

#### Frameworks:

Ember.js / Angular / Bootstrap / Materialize

## Design:

Adobe Photoshop

#### Other Tools:

Git / Firebase

# **RELEVANT COURSES**

Object-Oriented Software Development

Data Structures and Data Management

User Interfaces

Operating Systems

Algorithms

# **ACTIVITIES/INTERESTS**

Attending the Grace Hopper Conference for Women in Computing 2016

Attended Hack the North 2016

Kayaking / Badminton / Reading

### WORK EXPERIENCE

# Technology/Consulting Co-op, Capco

Toronto, Ontario

September 2016 - Present

- Using JavaScript with Angular, HTML, and CSS to develop features for a banking web app
- · Working in an Agile development environment

Mobile App Designer/Developer (Co-op), Defense Research and Development Canada

Toronto, Ontario

January 2016 - April 2016

- Created designs for a static, text-based app using Adobe Photoshop keeping usability and user-centered design in mind
- Implemented features on a cross-platform app (used Cordova) using JavaScript, Ember.js, jQuery, HTML, and CSS
- Attended a training session to learn about facilitating usability testing

Software Tester (Co-op), CryptoMill Technologies Inc.

Toronto, Ontario

May 2014 - August 2014

- Created and executed test cases for mobile and desktop apps; improved detail orientation
- Participated in marketing and UI/UX discussions to ensure the app was user-friendly
- Worked closely with developers and program managers throughout the app development cycle

# PROJECTS/ASSIGNMENTS

Hack the North 2016 (JavaScript, HTML, CSS, Angular, Firebase)
Built a web app that allows elementary school teachers to award points and

achievements to their students. Students can also access their account and redeem rewards

RateMyRoof (JavaScript, HTML, CSS, Materialize)

Working on a website that allows users to rate, review, and search properties in the Waterloo region

UW Monopoly (C++)

Wrote a text-based Monopoly game for a final project

Daily Activity Tracking (JavaScript, HTML, CSS)

Created a User-friendly Daily Activity Tracking web app for a course assignment

**UW Pin** (*UWaterloo API, Google Maps API, JavaScript, HTML, CSS, JSON*) Created a simple web app to pin UW buildings on a map for a course assignment