```
if ( a < b)
           x=5
           y=c+d
     else
           y=c-d
Code-1:
     AREA RESET, CODE, READONLY
     ENTRY
START
     ADR R4,SRC
     LDR R5,=DST
     BL SUB1
STOP B STOP
SUB1 LDR R0,[R4],#4
     LDR R1,[R4],#4
     CMP R0,R1
     BGE FB1
     LDR R0,[R4],#4
     LDR R1,[R4],#4
```

```
ADD R0,R0,R1
     MOV R2,#5
     STR R2,[R5],#4
     STR R0,[R5]
     B AFT
     LDR R0,[R4],#4
FB1
     LDR R1,[R4]
     SUB R0,R0,R1
     STR R0,[R5,#4]
AFT
     MOV PC,LR
SRC DCD 0x20, 0x40, 0x30, 0x10
     AREA RESULT, DATA, READWRITE
DST
     DCD 0, 0
     END
Code-2:
     AREA RESET, CODE, READONLY
     ENTRY
START
     ADR R4,SRC
     LDR R5,=DST
     BL SUB1
STOP B STOP
SUB1 LDR R0,[R4],#4
     LDR R1,[R4],#4
     CMP R0,R1
     LDR R0,[R4],#4
     LDR R1,[R4]
     MOVLT R2,#5
     STRLT R2,[R5]
     ADDLT R0, R0, R1
     SUBGE R0, R0, R1
     STR R0,[R5,#4]
     MOV PC,LR
AFT
SRC
     DCD 0x20, 0x40, 0x30, 0x10
     AREA RESULT, DATA, READWRITE
     DCD 0, 0
DST
     END
```