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Protocol Summary

This project is meant to be a permissionless way for users to swap assets between each other at a fair price. You can think of T-Swap as a decentralized asset/token exchange (DEX). T-Swap is known as an [Automated Market Maker \(AMM\)](#) because it doesn't use a normal "order book" style exchange, instead it uses "Pools" of an asset. It is similar to Uniswap. To understand Uniswap, please watch this video: [Uniswap Explained](#)

Disclaimer

The Ritik Agarwal team makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the [CodeHawks](#) severity matrix to determine severity. See the documentation for more details.

Audit Details

- Commit Hash: e643a8d4c2c802490976b538dd009b351b1c8dda
- Solc Version: 0.8.20
- Chain(s) to deploy contract to: Ethereum
- Tokens:
 - Any ERC20 token

Scope

- In Scope:

```
./src/  
#-- PoolFactory.sol  
#-- TSwapPool.sol
```

Roles

- Liquidity Providers: Users who have liquidity deposited into the pools. Their shares are represented by the LP ERC20 tokens. They gain a 0.3% fee every time a swap is made.
- Users: Users who want to swap tokens.

Issues found

Severity	Number of issues found
----------	------------------------

Severity	Number of issues found
High	5
Low	2
Info	7
Total	14

Findings

High

[H-1] `TSwapPool::deposit` is missing deadline check causing transactions to complete even after the deadline

Description: The `deposit` function accepts a deadline parameter, which according to the documentation is "The deadline for the transaction to be completed by". However, this parameter is never used. As a consequence, operations that add liquidity to the pool might be executed at unexpected times, in market conditions where the deposit rate is unfavorable.

Impact: Transactions could be sent when market conditions are unfavorable to deposit, even when adding a deadline parameter.

Proof of Concept: The `deadline` parameter is unused.

Recommended Mitigation: Consider making the following change to the function.

```
function deposit(
    uint256 wethToDeposit,
    uint256 minimumLiquidityTokensToMint, // LP tokens -> if empty, we can
pick 100% (100% == 17 tokens)
    uint256 maximumPoolTokensToDeposit,
    uint64 deadline
)
    external
+   revertIfDeadlinePassed(deadline)
    revertIfZero(wethToDeposit)
    returns (uint256 liquidityTokensToMint)
{
```

[H-2] Incorrect fee calculation in `TSwapPool::getInputAmountBasedOnOutput` causes protocol to take too many tokens from users, resulting in lost fees

Description: The `getInputAmountBasedOnOutput` function is intended to calculate the amount of tokens a user should deposit given an amount of tokens of output tokens. However, the function currently

miscalculates the resulting amount. When calculating the fee, it scales the amount by 10_000 instead of 1_000.

Impact: Protocol takes more fees than expected from users.

Recommended Mitigation:

```
function getInputAmountBasedOnOutput(
    uint256 outputAmount,
    uint256 inputReserves,
    uint256 outputReserves
)
    public
    pure
    revertIfZero(outputAmount)
    revertIfZero(outputReserves)
    returns (uint256 inputAmount)
{
-     return ((inputReserves * outputAmount) * 10_000) / ((outputReserves -
outputAmount) * 997);
+     return ((inputReserves * outputAmount) * 1_000) / ((outputReserves -
outputAmount) * 997);
}
```

[H-3] Lack of slippage protection in `TSwapPool::swapExactOutput` causes users to potentially receive way fewer tokens

Description: The `swapExactOutput` function does not include any sort of slippage protection. This function is similar to what is done in `TSwapPool::swapExactInput`, where the function specifies a `minOutputAmount`, the `swapExactOutput` function should specify a `maxInputAmount`.

Impact: If market conditions change before the transaction processes, the user could get a much worse swap.

Proof of Concept:

1. The price of 1 WETH right now is 1,000 USDC
2. User inputs a `swapExactOutput` looking for 1 WETH
 1. inputToken = USDC
 2. outputToken = WETH
 3. outputAmount = 1
 4. deadline = whatever
3. The function does not offer a `maxInput` amount
4. As the transaction is pending in the mempool, the market changes! And the price moves HUGE -> 1 WETH is now 10,000 USDC. 10x more than the user expected
5. The transaction completes, but the user sent the protocol 10,000 USDC instead of the expected 1,000 USDC

Recommended Mitigation: We should include a `maxInputAmount` so the user only has to spend up to a specific amount, and can predict how much they will spend on the protocol.

```

function swapExactOutput(
    IERC20 inputToken,
+   uint256 maxInputAmount,
.
.
.
    inputAmount = getInputAmountBasedOnOutput(outputAmount, inputReserves,
outputReserves);
+   if(inputAmount > maxInputAmount){
+       revert();
+   }
    _swap(inputToken, inputAmount, outputToken, outputAmount);

```

[H-4] `TSwapPool::sellPoolTokens` mismatches input and output tokens causing users to receive the incorrect amount of tokens

Description: The `sellPoolTokens` function is intended to allow users to easily sell pool tokens and receive WETH in exchange. Users indicate how many pool tokens they're willing to sell in the `poolTokenAmount` parameter. However, the function currently miscalculates the swapped amount.

This is due to the fact that the `swapExactOutput` function is called, whereas the `swapExactInput` function is the one that should be called. Because users specify the exact amount of input tokens, not output.

Impact: Users will swap the wrong amount of tokens, which is a severe disruption of protocol functionality.

Proof of Concept:

Recommended Mitigation:

Consider changing the implementation to use `swapExactInput` instead of `swapExactOutput`. Note that this would also require changing the `sellPoolTokens` function to accept a new parameter (ie `minWethToReceive` to be passed to `swapExactInput`)

```

function sellPoolTokens(
    uint256 poolTokenAmount,
+   uint256 minWethToReceive,
    ) external returns (uint256 wethAmount) {
-   return swapExactOutput(i_poolToken, i_wethToken, poolTokenAmount,
uint64(block.timestamp));
+   return swapExactInput(i_poolToken, poolTokenAmount, i_wethToken,
minWethToReceive, uint64(block.timestamp));
}

```

Additionally, it might be wise to add a deadline to the function, as there is currently no deadline. (MEV later)

[H-5] In `TSwapPool::_swap` the extra tokens given to users after every `swapCount` breaks the protocol invariant of $x * y = k$

Description: The protocol follows a strict invariant of $x * y = k$. Where:

- x : The balance of the pool token
- y : The balance of WETH
- k : The constant product of the two balances

This means, that whenever the balances change in the protocol, the ratio between the two amounts should remain constant, hence the k . However, this is broken due to the extra incentive in the `_swap` function. Meaning that over time the protocol funds will be drained.

The follow block of code is responsible for the issue.

```
swap_count++;  
if (swap_count >= SWAP_COUNT_MAX) {  
    swap_count = 0;  
    outputToken.safeTransfer(msg.sender, 1_000_000_000_000_000_000);  
}
```

Impact: A user could maliciously drain the protocol of funds by doing a lot of swaps and collecting the extra incentive given out by the protocol.

Most simply put, the protocol's core invariant is broken.

Proof of Concept:

1. A user swaps 10 times, and collects the extra incentive of `1_000_000_000_000_000_000` tokens
2. That user continues to swap untill all the protocol funds are drained

► Proof Of Code

Place the following into `TSwapPool.t.sol`.

```
function testInvariantBroken() public {  
    vm.startPrank(liquidityProvider);  
    weth.approve(address(pool), 100e18);  
    poolToken.approve(address(pool), 100e18);  
    pool.deposit(100e18, 100e18, 100e18, uint64(block.timestamp));  
    vm.stopPrank();  
  
    uint256 outputWeth = 1e17;  
  
    vm.startPrank(user);  
    poolToken.approve(address(pool), type(uint256).max);  
    poolToken.mint(user, 100e18);  
    pool.swapExactOutput(poolToken, weth, outputWeth,  
        uint64(block.timestamp));  
    pool.swapExactOutput(poolToken, weth, outputWeth,  
        uint64(block.timestamp));  
    pool.swapExactOutput(poolToken, weth, outputWeth,
```

```

uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));

    int256 startingY = int256(weth.balanceOf(address(pool)));
    int256 expectedDeltaY = int256(-1) * int256(outputWeth);

    pool.swapExactOutput(poolToken, weth, outputWeth,
uint64(block.timestamp));
    vm.stopPrank();

    uint256 endingY = weth.balanceOf(address(pool));
    int256 actualDeltaY = int256(endingY) - int256(startingY);
    assertEq(actualDeltaY, expectedDeltaY);
}

```

Recommended Mitigation: Remove the extra incentive mechanism. If you want to keep this in, we should account for the change in the $x * y = k$ protocol invariant. Or, we should set aside tokens in the same way we do with fees.

```

-         swap_count++;
-         // Fee-on-transfer
-         if (swap_count >= SWAP_COUNT_MAX) {
-             swap_count = 0;
-             outputToken.safeTransfer(msg.sender, 1_000_000_000_000_000_000);
-         }

```

Low

[L-1] In `PoolFactory::createPool` function wrong concatenation of strings has been done.

Description In `PoolFactory::createPool` function, wrong concatenation of strings has been done. In `liquidityTokenSymbol` variable we are concatenating `ts` symbol with the `.name()` function which is wrong, we have to use `.symbol()` function instead of `.name()` function.

Impact It will not affect the functionality of the contract but it will affect the readability of the contract.

Proof of Concept:

```

        string memory liquidityTokenSymbol = string.concat(
            "ts",
-           IERC20(tokenAddress).name()
        );

        string memory liquidityTokenSymbol = string.concat(
            "ts",
+           IERC20(tokenAddress).symbol()
        );

```

[L-2] TSwapPool::deposit function has unused variable **poolTokenReserves**.

Description In **TSwapPool::deposit** function, **poolTokenReserves** variable is declared but not used anywhere in the function. It is recommended to remove the unused variable to reduce the contract size and gas cost.

Impact It will not affect the functionality of the contract but it will affect the readability of the contract.

Proof of Concept

► Details

```

-           uint256 poolTokenReserves = i_poolToken.balanceOf(address(this));

```

Informational

[I-1] PUSH0 is not supported by all chains

Description: Solc compiler version 0.8.20 switches the default target EVM version to Shanghai, which means that the generated bytecode will include PUSH0 opcodes. Be sure to select the appropriate EVM version in case you intend to deploy on a chain other than mainnet like L2 chains that may not support PUSH0, otherwise deployment of your contracts will fail.

Recommended Mitigation: Use the appropriate EVM version for your deployment target.

Impact It might affect the contract in future if you try to deploy on any other L2.

► 2 Found Instances

- Found in src/PoolFactory.sol [Line: 15](#)

```
pragma solidity 0.8.20;
```


- Found in src/TSwapPool.sol [Line: 15](#)

```
pragma solidity 0.8.20;
```

[I-2] In `PoolFactory__PoolDoesNotExist` this custom error is not used anywhere in the contract.

Description: `PoolFactory__PoolDoesNotExist` is not used anywhere in the contract it is recommended to remove it. This will reduce the contract size and gas cost. It will also make the contract more readable.

► 1 Found Instances

- Found in src/PoolFactory.sol [Line: 22](#)

```
error PoolFactory__PoolDoesNotExist(address tokenAddress);
```

[I-3] `PoolFactory::PoolCreated` Event is missing indexed fields.

Description Index event fields make the field more quickly accessible to off-chain tools that parse events. However, note that each index field costs extra gas during emission, so it's not necessarily best to index the maximum allowed per event (three fields). Each event should use three indexed fields if there are three or more fields, and gas usage is not particularly of concern for the events in question. If there are fewer than three fields, all of the fields should be indexed.

► 4 Found Instances

- Found in src/PoolFactory.sol [Line: 35](#)

```
event PoolCreated(address tokenAddress, address poolAddress);
```

- Found in src/TSwapPool.sol [Line: 52](#)

```
event LiquidityAdded(
```

- Found in src/TSwapPool.sol [Line: 57](#)

```
event LiquidityRemoved(
```

- Found in src/TSwapPool.sol [Line: 62](#)

```
event Swap(
```

[I-4] In **PoolFactory** contract, constructor is not checking for zero address.

Description: In the constructor of **PoolFactory** contract, it is not checking for zero address. It is recommended to check for zero address before deploying the contract.

► 1 Found Instances

- Found in src/PoolFactory.sol [Line: 43](#)

```
constructor(address wethToken) {  
  
    i_wethToken = wethToken;  
}
```

[I-5]: Large literal values multiples of 10000 can be replaced with scientific notation

Description Use **e** notation, for example: **1e18**, instead of its full numeric value.

```
-      uint256 private constant MINIMUM_WETH_LIQUIDITY = 1_000_000_000;  
+      uint256 private constant MINIMUM_WETH_LIQUIDITY = 1e9;
```

[I-6] In **TSwapPool** contract, constructor is not checking for zero address.

Description: In the constructor of **TSwapPool** contract, it is not checking for zero address. It is recommended to check for zero address before deploying the contract.

► 1 Found Instances

- Found in src/TSwapPool.sol [Line: 92](#)

```
constructor(  
    address poolToken,  
    address wethToken,  
    string memory liquidityTokenName,  
    string memory liquidityTokenSymbol  
) ERC20(liquidityTokenName, liquidityTokenSymbol) {  
    i_wethToken = IERC20(wethToken);  
    i_poolToken = IERC20(poolToken);  
}
```

[I-7] Use of magic numbers in TSwapPool::getOutputAmountBasedOnInput` should be avoided.

DescriptionIt can be confusing to see number literals in a codebase, and it's much more readable if the numbers are given in a code base.

```
+      uint256 constant VALUE_AFTER_FEE_DEDUCTION = 997;
+      uint256 constant VALUE_AFTER_FEE_MULTIPLICATION = 1000;

-      uint256 inputAmountMinusFee = inputAmount * 997;
+      uint256 inputAmountMinusFee = inputAmount * VALUE_AFTER_FEE_DEDUCTION;
      uint256 numerator = inputAmountMinusFee * outputReserves;
-      uint256 denominator = (inputReserves * 1000) + inputAmountMinusFee;
+      uint256 denominator = (inputReserves * VALUE_AFTER_FEE_MULTIPLICATION) +
inputAmountMinusFee;
```