

LAB -04

Task -01:

Q1-Implement AVL tree-

```
#include <iostream>
using namespace std;
class Node{
public:
int data;
int height;
Node* left;
Node* right;
Node(int d){
    data = d;
    left = NULL;
    right = NULL;
    height = 1;
}
};
int getHeight(Node* root){
    if(root==NULL)return 0;
    return root->height;
}
int balancefactor(Node* root){
    if(root==NULL)return 0;
    return getHeight(root->right) -getHeight(root->left);
}
void updateHeight(Node* node){
    node->height = 1 + max(getHeight(node->left) , getHeight(node->right));
}
Node* rightRotate(Node* y) {
    Node* x = y->left;
    Node* T2 = x->right;
    x->right = y;
    y->left = T2;
    updateHeight(y);
    updateHeight(x);
    return x;
}
Node* leftRotate(Node* x) {
    Node* y = x->right;
    Node* T2 = y->left;
    y->left = x;
    x->right = T2;
    updateHeight(x);
    updateHeight(y);
    return y;
}
Node* insert(Node* root, int data) {
    if (!root) return new Node(data);
    if (data < root->data)
        root->left = insert(root->left, data);
    else if (data > root->data)
        root->right = insert(root->right, data);
    else
        return root;
    updateHeight(root);
    int balance = balancefactor(root);
    if (balance > 1 && data < root->left->data)
```

```

        return rightRotate(root);
    if (balance < -1 && data > root->right->data)
        return leftRotate(root);
    if (balance > 1 && data > root->left->data) {
        root->left = leftRotate(root->left);
        return rightRotate(root);
    }
    if (balance < -1 && data < root->right->data) {
        root->right = rightRotate(root->right);
        return leftRotate(root);
    }
    return root;
}

void inorder(Node* root) {
    if (root) {
        inorder(root->left);
        cout << root->data<< " ";
        inorder(root->right);
    }
}

int main(){
    Node* root = new Node(5);
    root = insert(root, 10);
    root = insert(root, 20);
    root = insert(root, 30);
    cout << "Inorder traversal after half insertion: ";
    inorder(root);
    cout << endl;
    root = insert(root, 40);
    root = insert(root, 50);
    root = insert(root, 25);
    cout << "Inorder traversal after full insertion: ";
    inorder(root);
    cout << endl;
}

```

Output:

```

PS C:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4> cd "c:\Users\Ritik gupta\Desktop\Lab
"
Inorder traversal after half insertion: 5 10 20 30
Inorder traversal after full insertion: 5 10 20 25 30 40 50

```

Task -02:

Q1-Target Pair Sum in array-

```

#include <bits/stdc++.h>
using namespace std;
int main(){
    int size = 6;
    vector<int>arr = {2,6,4,8,9,4};
    int target;
    cout<<"Enter target sum you want to find: ";
    cin>>target;
    sort(arr.begin() , arr.end());
    int s=0;
    int e=size-1;
    bool found = false;
    while(s<=e){
        if(arr[s] + arr[e] == target){
            found = true;
            break;
        }
    }
}

```

```

    }
    else if(arr[s] + arr[e] > target)e--;
    else s++;
}
if(found){
    cout<<"Target sum is present: ";
    cout<<arr[s]<<" "<<arr[e];
}
else{
    cout<<"Target sum is not present";
}
return 0;
}

```

Output:

```

PS C:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4> cd "c:\Users\Ritik gup
}
Enter target sum you want to find: 12
Target sum is present: 4 8

```

Q2-Digital Root

```

#include <bits/stdc++.h>
using namespace std;

int sumDigit(int n){
    if(n==0)return 0;

    return n%10 + sumDigit(n/10);
}
int findRoot(int n){
    if(n<10)return n;
    return findRoot(sumDigit(n));
}

int main(){
    int n;
    cout<<"Enter the number for digital root: ";
    cin>>n;
    int ans = findRoot(n);
    cout<<"Digital Root is: "<<ans;
}

```

Output:

```

Enter the number for digital root: 389
Digital Root is: 2
PS C:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4>

```

Q3. Delete Middle Element of Stack:

```

#include <bits/stdc++.h>
using namespace std;
int main(){
    stack<int>st;
    stack<int> temp;
    int x;
    cout<<"Push value in stack and press -1 for exit: ";
    while(true){
        cin>>x;
        if(x== -1)break;
        st.push(x);
    }
}

```

```

}
int size = st.size();
for(int i =0 ;i<(size)/2;i++){
    temp.push(st.top());
    st.pop();
}
cout<<st.top()<<" Deleted"<<endl;
st.pop();
while(!temp.empty()){
    st.push(temp.top());
    temp.pop();
}
while(!st.empty()){
    cout<<st.top()<<" ";
    st.pop();
}
}
}

```

Output:

```

PS C:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4> cd "c:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4\" ; if ($?) {
}
Push value in stack and press -1 for exit: 1 2 3 4 5 6 7 -1
4 Deleted
7 6 5 3 2 1

```

Q4.Next Max Height:

```

#include <bits/stdc++.h>
using namespace std;
void next_height(vector<int>arr,vector<int>&ans){
    stack<int>st;
    for(int i =arr.size()-1; i>=0; i--){
        while(!st.empty() && st.top() <= arr[i]){
            st.pop();
        }
        if(st.empty())ans[i] = -1;
        else ans[i]=st.top();
        st.push(arr[i]);
    }
}
int main(){
    vector<int> arr = {3,38,2,6,8,30,12};
    vector<int> ans(arr.size());
    next_height(arr,ans);
    cout<<"Next max height is: ";
    for(int i :ans){
        cout<<i<<" ";
    }
}

```

Output-

```

PS C:\Users\Ritik gupta\Desktop\Lab\DAA\Lab 4> cd "c:\Users\Ritik gupta\Desktop\
}
Next max height is: 38 -1 6 8 30 -1 -1

```

Q1. Print kth Distant Node

Description Editorial Solutions Submissions

863. All Nodes Distance K in Binary Tree

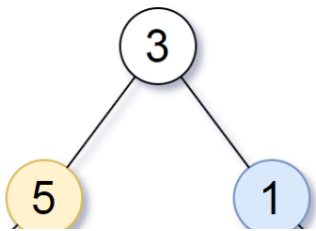
Solved

Medium Topics Companies

Given the `root` of a binary tree, the value of a target node `target`, and an integer `k`, return an array of the values of all nodes that have a distance `k` from the target node.

You can return the answer in **any order**.

Example 1:

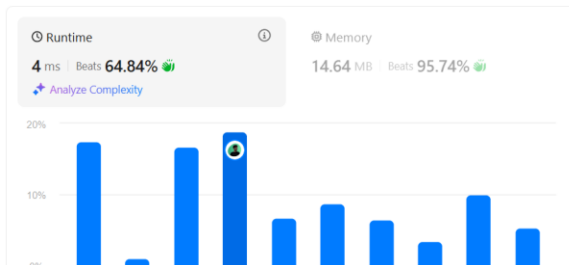


Accepted 57 / 57 testcases passed

RITIK GUPTA submitted at Feb 11, 2025 09:43

Editorial

Solution



Code

C++ Auto

```
10 class Solution {
11 public:
12     void down(TreeNode* root, int k, vector<int>&ans){
13         if(root==NULL) return;
14         if(k==0){
15             ans.push_back(root->val);
16         }
17         down(root->left, k-1, ans);
18         down(root->right, k-1, ans);
19     }
20     int solve(TreeNode* root, TreeNode* target, int k,
21         vector<int>&ans){
22         if(root==NULL) return -1;
23         if(root==target){
24             down(root, k, ans);
25             return 1;
26         }
27         int left = solve(root->left, target, k, ans);
28         if(left!=-1){
29             if(k==left){
30                 ans.push_back(root->val);
31             }
32             else{
33                 down(root->right, k-left-1, ans);
34             }
35         }
36         int right = solve(root->right, target, k, ans);
37         if(right!=-1){
38             if(k==right){
39                 ans.push_back(root->val);
40             }
41             else{
42                 down(root->left, k-right-1, ans);
43             }
44         }
45         return 1;
46     }
47 }
```

Q2. Maximum Matching of players

2410. Maximum Matching of Players With Trainers

Solved

Medium Topics Companies Hint

You are given a **0-indexed** integer array `players`, where `players[i]` represents the **ability** of the `i`th player. You are also given a **0-indexed** integer array `trainers`, where `trainers[j]` represents the **training capacity** of the `j`th trainer.

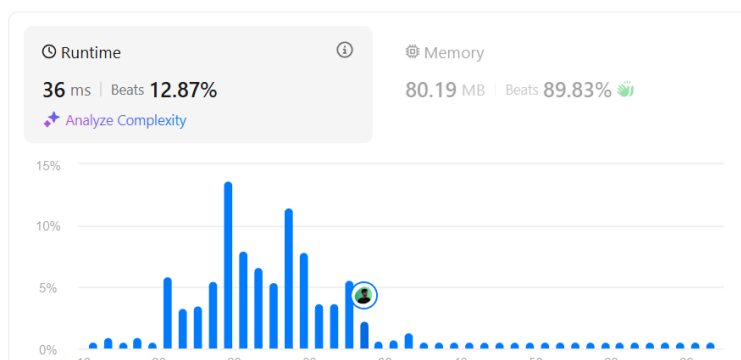
The `i`th player can **match** with the `j`th trainer if the player's ability is **less than or equal to** the trainer's training capacity. Additionally, the `i`th player can be matched with at most one trainer, and the `j`th trainer can be matched with at most one player.

Return the **maximum** number of matchings between `players` and `trainers` that satisfy these conditions.

Accepted 35 / 35 testcases passed

RITIK GUPTA submitted at Feb 10, 2025 20:02

Solution



C++ Auto

```
1 class Solution {
2 public:
3     int matchPlayersAndTrainers(vector<int>& players, ve
4         vector<int>& trainers){
5         sort(players.begin(), players.end());
6         sort(trainers.begin(), trainers.end());
7         int i = 0;
8         int j = 0;
9         int ans = 0;
10        while(i < players.size() && j < trainers.size()){
11            if(trainers[j] >= players[i]){
12                ans++;
13                j++; i++;
14            }
15            else{
16                j++;
17            }
18        }
19        return ans;
20    }
```