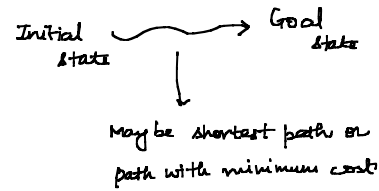


Search through a state space

I/p:- Set of states
Initial state
Goal states
Operators/ Actions [and costs]

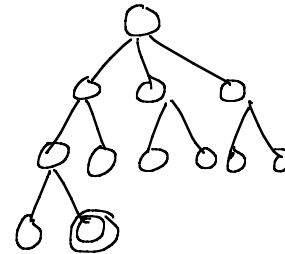
O/p:- Path

Search Algorithm

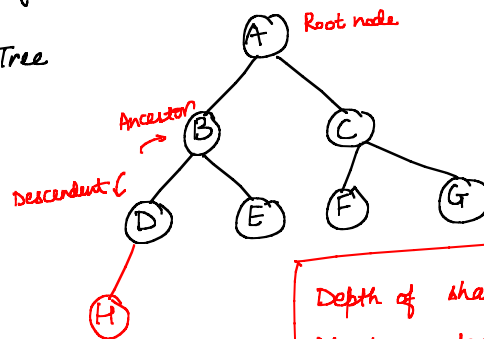
1. Let L be a list containing the initial state. ($L = \text{fringe}$)
2. Loop
 - if L is empty return fail.
 - Node $\leftarrow \text{Select}(L)$
 - if Node is goal state then return Node (or path).
 - else
 - expand Node (Apply all feasible actions (operators) on Node)
 - Merge all the newly generated nodes in the list (fringe).
3. End

Search strategy

- ↳ completeness:- Is it guaranteed to find a solution if exists?
- ↳ Optimality:- Does the solution has optimal/ minimum cost?



- ↳ Complexity:- Time and space.

Search Tree(b) Branching factor

(Maximum possible child nodes).

 $b = 2$

Depth of shallowest goal node: d
Maximum depth of search tree: m

Breadth First Search

1. Let L be a list containing the initial state. ($L = \text{fringe}$)

2. Loop

if L is empty return fail.Node $\leftarrow \text{Remove_first}(\text{fringe})$

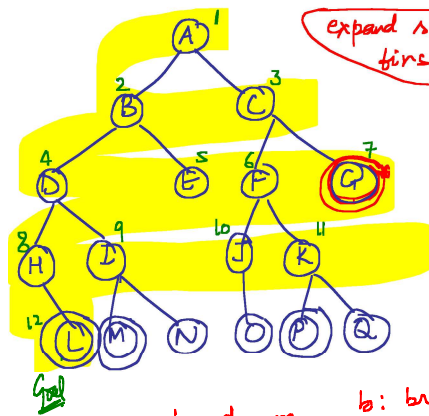
if Node is goal state then return Node (or path).

else

Generate all child nodes and add them at back of fringe

3. End





expand shallow node first

BFS

Fringe

A B C D E F G H I J K L M N O P Q

1. Complete? Yes ✓

2. Optimal? Yes ✓

3. Time and space complexity.

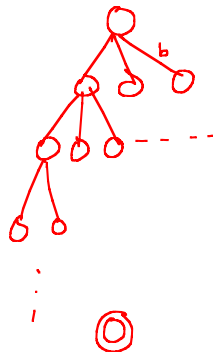
b, d, m

b : branching factor

d : depth of shallowest goal node.

m : max. depth of tree

Time complexity $O(b^d)$



1
b
 b^2
 b^3
...
 b^d

Time = $O(b^d)$

Space = $O(b^d)$

BFS :- Complete
optimal.

Exponential time and space complexity. $O(b^d)$ b : branching factor
 d : depth of shallowest goal node.

Advantage :- Find path of minimal length to goal.

Dis :- Exponential time in terms of depth of shallowest goal node.

Q. Let's consider a complete search tree of depth 12 where every node at depth 0...11 have 10 children and every node at depth 12 has 0 child.

How many nodes are there? $\approx (10^{12})$

Assume

If BFS expands 1000 nodes/sec. and each node uses 100 Bytes of storage.

BFS will take 35 years to run in worst case.
BFS will use 111 TB of storage.