

Assignment 20

1 - #include <stdio.h>
void swap(int * , int *);
int main()
{
 int a, b;
 printf("Enter two Numbers");
 scanf("%d %d", &a, &b);
 swap(&a, &b);
 printf("a = %d . b = %d", a, b);
 return 0;
}

void swap(int *p, int *q)

{
 int t;
 t = *p;
 *p = *q;
 *q = t;
}

2 3. #include <stdio.h>
void input(int *k, int size);
void display(int *d, int size);
void sort(int *s, int size);

int main()
{
 int a[50]; n;
 printf("Enter Array size \n");

```
scanf("%d", &n);
input(a, n);
printf("Entered array is : \n");
display(a, n);
printf("\n");
sort(a, n);
printf("Sorted array is :\n");
display(a, n);
return 0;
```

void input (int *k, int size)

```
int i;
printf("Enter %d elements\n", size);
for (i=0; i<size; i++)
    scanf("%d", k+i);
```

void display(int *p, int size)

```
int i;
for (i=0; i<size; i++)
    printf("%d", *(p+i));
```

void sort (int *p, int size)

```
int i, j, temp;
```

```

for (i=0; i<size-1; i++) {
}
for (j=i+1; j<size; j++) {
}
if (*p+i) > *(p+j) {
}
temp = *(p+i);
*(p+i) = *(p+j);
*(p+j) = temp;
}

```

3

(classical bubble sort)

5 - #include <stdio.h>

```

void max (int *a, int *b);
int main () {
}
int x, y;
printf ("Enter two numbers: \n");
scanf ("%d %d", &x, &y);
max (&x, &y);
return 0;
}

```

3

void max (int *a, int *b)

```

}
if (*a > *b)
    printf ("MAX = %.d", *a);
else
    printf ("MAX = %.d", *b);
}

```

8. #include <stdio.h>
void input(int *p, int size);
void sum(int *p, int size);

int main()

{

 int n;
 int a[20];
 printf("Enter Size of array 'n'");
 scanf("%d", &n);
 input(a, n);
 sum(a, n);
 return 0;

}

void input(int *p, int size);

{

 int i;
 printf("Enter %d elements \n", size);
 for(i=0; i<size; i++)

{

 scanf("%d", p+i);

}

{

void sum(int *p, int size)

{

 int sum = 0, i;
 for(i=0; i<size; i++)

{

 sum = sum + *(p+i);

}

printf("Sum is %d", sum);

9. #include <stdio.h>

void input(int *p, int size);

void display(int *p, int size);

int main()

{ printf("Enter Array Size");

int a[20], n;

printf("Enter Array Size");

scanf("%d", &n);

input(a, n);

display(a, n);

return 0;

void input(int *p, int size)

{ for (i=0; i<size; i++)

int i;

printf("Enter %d elements", size);

for (i=0; i<size; i++)

{

scanf("%d", p+i);

void display(int *p, int size)

{

int i;

for (i=size-1; i>=0; i--)

{

3 `printf("%d", *(p+i));`

8

6- `#include<stdio.h>`
`void length (char *p);`
`int main()`
`{`
`char a[10];`
~~printf("Enter your String \n");~~
`fgets(a, 10, stdin);`
`printf("Your Entered String is : \n");`
`printf("%s", a);`
`length(a);`
`return 0;`

3

`void length (char *p)`

S

`int i;`
`printf("Length is %d \n");`
`for (i=0; *(p+i) != '\0'; i++);`
`printf("%d", i-1);`

3

Q.2. `#include <stdio.h>`
`int main()`

S

`char *a = "Ritik";`
`char *b = "Kaushik";`
`swap(&a, &b);`

printf ("%s %s", a, b);
return 0;

2. void swap (char *x, char **y);
{

char *temp;

temp = *x;

*x = *y;

*y = temp;

3.

4. #include <stdio.h>
int main ()

{

int x = 10, *p, **q, ***r;

p = &x;

q = &p;

r = &q;

printf ("%d %d %d \n", x, *p, **q, ***r);
printf ("%d %d %d \n", &x, p, q, r);
printf ("%d %d \n", &p, q, r);
printf ("%d %d \n", &q, r);
printf ("%d \n", &r);

}

10. #include <stdio.h>

void reverse (char *p, int size);

int main ()

{

char a[10];

```
printf("Enter a string\n");
gets(a);
reverse(a, 10);
return 0;
```

3

```
void reverse(char *p, int size)
{
    int i, l;
    l = strlen(p);
    for (i = l - 1; i >= 0; i--)
        printf("%c", *(p + i));
```

7

```
#include <stdio.h>
```

```
void vcount(char *p, int size);
int main()
```

8

```
char a[10];
printf("Enter a string\n");
gets(a);
vcount(a, 10);
return 0;
```

3

```
void vcount(char *p, int size);
```

5

```
int i, vowel = 0, consonant = 0;
for (i = 0; p[i]; i++)
    if (p[i] == 'a' || p[i] == 'e' || p[i] == 'i' || p[i] == 'o'
        || p[i] == 'u')
        vowel++;
    else
        consonant++;
```

```
printf("%d\n", vowel);
printf("%d", consonant);
```

```
3. consonant, printf("%d", consonant); } }
```