

**Pseudocode Questions file 2**

**Dated 19-10-2025**

**Q1. What will be the values after execution?**

```
int main()
{
    int x = 5, y = 10;
    x = x ^ y;
    y = x ^ y;
    x = x ^ y;
    printf("%d %d", x, y);
    return 0;
}
```

- A) 5 10
- B) 10 5
- C) 15 5
- D) 0 15

**Q2. What will be the output?**

```
int main()
{
    int i = 5;
    printf("%d ", i--);
    printf("%d ", --i);
    printf("%d", i);
    return 0;
}
```

- A) 5 4 3
- B) 5 3 3
- C) 4 3 3
- D) 5 3 3

**Q3. What will be the output?**

```
int main()
{
    int x = 1;
    switch(x)
    {
        case 1:
            printf("One ");
        case 2:
            printf("Two ");
        default:
            printf("Default");
    }
    return 0;
}
```

- A) One
- B) Two
- C) One Two Default
- D) Default

**Q4. What will be the output if input is "Hello World"?**

```
int main()
{
    char str1[10], str2[10];
    scanf("%s %s", str1, str2);
    printf("%s-%s", str1, str2);
    return 0;
}
```

- A) Hello World
- B) Hello-World
- C) Hello World-Hello World
- D) Error

**Q5. What is the difference between these declarations?**

```
int arr1[] = {1, 2, 3, 4, 5}; // Declaration 1
```

```
int arr2[5] = {1, 2, 3}; // Declaration 2
```

- A) Both same
- B) arr1 has 5 elements, arr2 has 3 elements
- C) arr1 has 5 elements, arr2 has 5 elements (last two are 0)
- D) Compilation error in arr2

**Q6. Analyse this accumulator:**

```
BEGIN
    total = 0
    multiplier = 1
    FOR i = 1 TO 4
        total = total + (i * multiplier)
        multiplier = multiplier * 2
    END FOR
    PRINT total
END
```

- A) 15
- B) 20
- C) 49
- D) 30

**Q7. Determine the output:**

```
BEGIN
    value = 100
    WHILE value > 1
        IF value % 2 == 0
            value = value / 2
        ELSE
            value = value * 3 + 1
        END IF
    END WHILE
    PRINT value
END
```

- A) 0
- B) 1
- C) 2
- D) 4

### **Q8. What does this nested structure produce?**

```
BEGIN
    result = 0
    FOR outer = 1 TO 3
        FOR inner = outer TO 3
            result = result + (outer * inner)
        END FOR inner
    END FOR outer
    PRINT result
END
```

- A) 25 B) 30 C) 35 D) 40

### **Q9. Analyse this complex loop:**

```
BEGIN
    sum = 0
    i = 1
    WHILE i <= 10
        j = i
        WHILE j <= 10
            sum = sum + 1
            j = j + 2
        END WHILE
        i = i + 1
    END WHILE
    PRINT sum
END
```

- A) 35 B) 30 C) 40 D) 45

**Q10. Determine the result:**

```
BEGIN
    total = 0
    FOR i = 1 TO 4
        subtotal = 0
        FOR j = 1 TO i
            subtotal = subtotal + j
        END FOR j
        total = total + subtotal
    END FOR i
    PRINT total
END
```

- A) 20 B) 25 C) 30 D) 35

**Q11. Analyse this pattern:**

```
BEGIN
    value = 0
    FOR i = 1 TO 3
        FOR j = 1 TO 3
            IF i == j
                value = value + (i + j)
            ELSE
                value = value + 1
            END IF
        END FOR j
    END FOR i
    PRINT value
END
```

- A) 15 B) 18 C) 21 D) 24

**Q12. Determine the final value:**

```
BEGIN
    result = 0
    FOR level1 = 1 TO 3
        FOR level2 = level1 TO 4
            result = result + (level1 * level2)
        END FOR level2
    END FOR level1
    PRINT result
END
```

- A) 50   B) 55   C) 49   D) 65

**Q13. What will this string operation produce?**

```
BEGIN
    text = "HELLO"
    result = ""
    FOR i = 1 TO LENGTH(text)
        char = SUBSTRING(text, i, 1)
        result = char + result
    END FOR
    PRINT result
END
```

- A) HELLO   B) OLLEH   C) HLLEO   D) EOLLH

**Q14. Analyse this character counting:**

```
BEGIN
    word = "PROGRAMMING"
    vowel_count = 0
    FOR i = 1 TO LENGTH(word)
        char = SUBSTRING(word, i, 1)
        IF char IN ["A", "E", "I", "O", "U"]
            vowel_count = vowel_count + 1
        END IF
    END FOR
    PRINT vowel_count
END
```

- A) 2    B) 3    C) 4    D) 5

**Q15. Determine the output:**

```
BEGIN
    a = 4
    b = 0
    c = 2
    IF (a > 3) AND (b != 0) AND ((a / b) > c)
        PRINT "Pass"
    ELSE
        PRINT "Fail"
    END IF
END
```

- A) Pass    B) Fail    C) ERROR    D) None