

Increment / Decrement/modify Operators [++ / --]

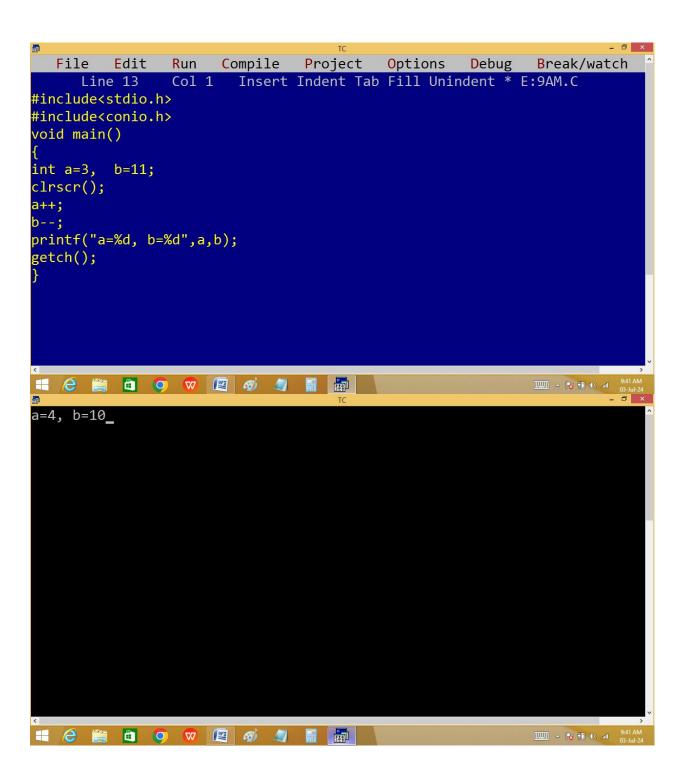
They are used to increment / decrement a variable value by 1.

Eg:

Int a = 3, b = 11;

a++; → i.e. a=a+1 → a=4

b--; → i.e. b=b-1 → b=10



```
File Edit Run Compile Project Options Debug Break/watch
Error: Expression syntax in function main
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b=11;
clrscr();
a+++;
b++++;
printf("a=%d, b=%d",a,b);
getch();
/* Errors */
File Edit Run Compile Project Options Debug Break/watch
    Line 15
           Col 12 Insert Indent Tab Fill Unindent * E:9AM.C
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b;
clrscr();
b=a++;
printf("a=%d, b=%d\n",a,b);
a=3;
b=++a;
printf("a=%d, b=%d",a,b);
getch();
/* a=4, b=3
  a=4, b=4 */
```

postfix increment:

a=3

b=a++; priority: =, a++

prefix increment:

a=3

b=++a; priority: ++a, =

```
Run
                  Compile Project Options
                                               Debug
                                                      Break/watch
               Col 12 Insert Indent Tab Fill Unindent * E:9AM.C
     Line 15
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b;
clrscr();
b=a--;
printf("a=%d, b=%d\n",a,b);
b=--a;
printf("a=%d, b=%d",a,b);
getch();
/* a=2, b=3
  a=2, b=2 */
```

Note: Always pre is first and post is last

```
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#include<stdio.h>
#include<conio.h>
void main()
int a=3;
clrscr();
a=a--; /*postfix decr */
printf("a=%d\n",a);
a=3;
a=--a; /* prefix decr */
printf("a=%d",a);
getch();
/* a=2
Note: Until assigning to any other variable pre and post are same */
```

a=3

a=a--; priority: =, a--

1. a=a ==> a=3

2. a-- ==> a=2

a=3

a=--a; priority: --a, =

1. --a ==> a=2

2. a=a==> a=2

```
Run Compile Project Options Debug Break/watch
  File Edit
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    Line 15
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b;
clrscr();
printf("a=%d, b=%d\n",a,b);
a=3;
printf("a=%d, b=%d",a,b);
getch();
/* a=6, b=9
  a=6, b=18
        a=3
                             a=3
b = a+++a+++a++;
```

```
a=3
b= a++ + a++ + a++;
priority: +, =, a++
1. b = a + a + a ==> 3 + 3 + 3
2. b = 9
3. a++ ==> a=4, a++ ==> a=5, a++ ==> a=6
```

```
a=3

b=++a + ++a + ++a;

priority: ++a, +, =

1.++a==>a=4, ++a==>a=5, ++a==>a=6

2. b = a + a + a ==> 6 + 6 + 6

3. b = 18
```

```
File Edit
                Run
                     Compile Project Options
                                                  Debug
                                                          Break/watch
                Col 13 Insert Indent Tab Fill Unindent * E:9AM.C
     Line 15
#include<stdio.h>
#include<conio.h>
void main()
int a=3, b;
clrscr();
b=++a + a++ * ++a;
printf("a=%d, b=%d\n",a,b);
a=3;
b= ++a + a-- + --a + a++;
printf("a=%d, b=%d",a,b);
getch();
/* a=6, b=30
  a=3, b=12
```

a=3

```
a=3

b= ++a + a++ * ++a;

priority: ++a, *, +, =, a++

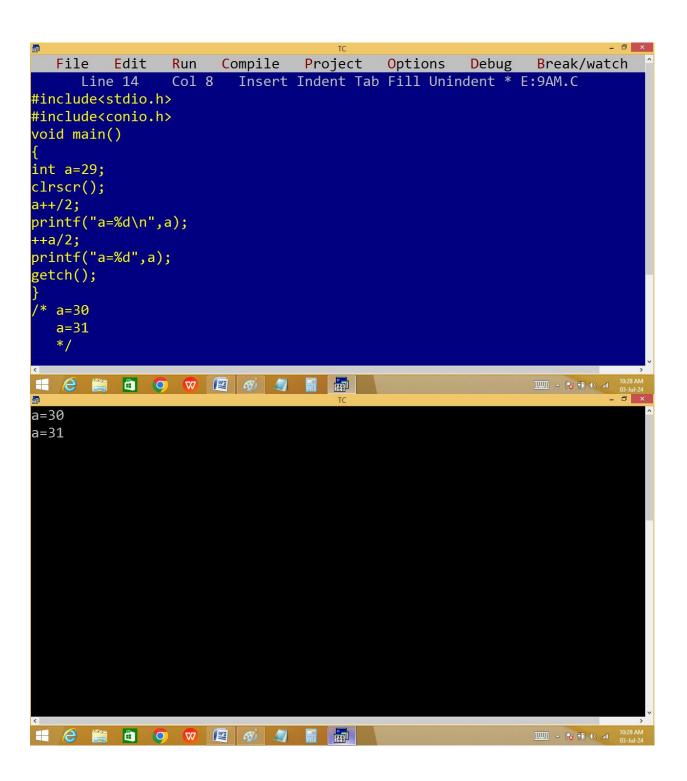
1. ++a==>a=4, ++a==>a=5

2. b = a + a * a; ==> 5 + 5*5

3. b = 5 + 25

4. b = 30

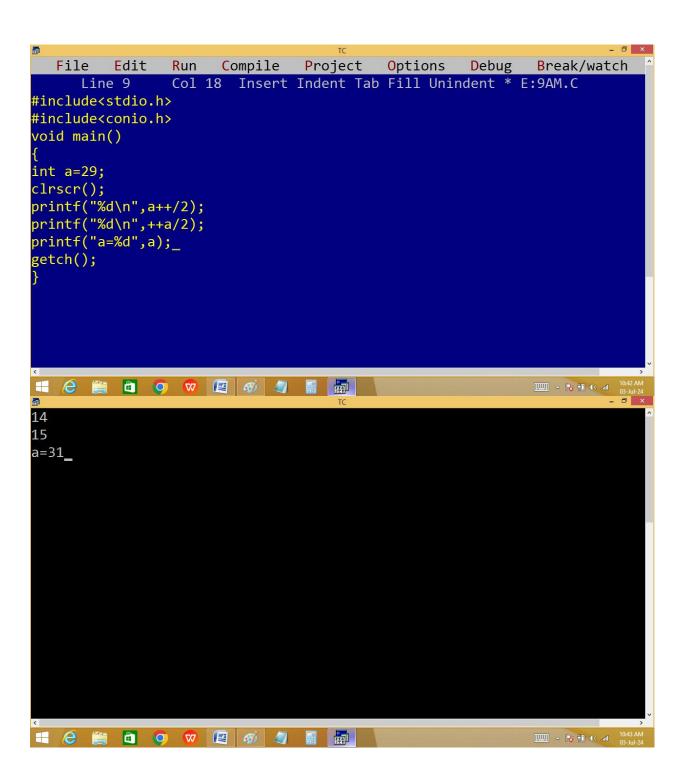
5. a++ ==> a=6
```



```
a=29
a++/2; priority:a/2, a++

1. a/2==>29/2=14 [ 14 not stored because of = op not used i.e. a=29 ]
2. a++ ==> a=30
++a/2; priority: ++a, /
1. ++a==> a=31
2. a/2= 31/2=15 [ 15 not stored because of = op not used i.e. a=31 ]
```

```
File Edit
              Run
                  Compile
                           Project
                                   Options Debug
                                                  Break/watch
    Line 14
              Col 7
                    Insert Indent Tab Fill Unindent * E:9AM.C
#include<stdio.h>
#include<conio.h>
void main()
int a=29;
clrscr();
a=a++/2;
printf("a=%d\n",a);
a=++a/2;
printf("a=%d",a);
getch();
/* a=15
  a=8
  */
```



```
a=29
printf("%d", a++/2);
priority: /, a++

1. a/2==>29/2=14 <== print [ 14 only printed not stored i.e. a=29 ]

2. a++ ==> a=30
printf("%d", ++a/2);
priority: ++a,/
++a==> a=31
printf(31/2)==> 15 [ 15 printed not stored i.e. a=31 ]
printf(a) ==> 31
```