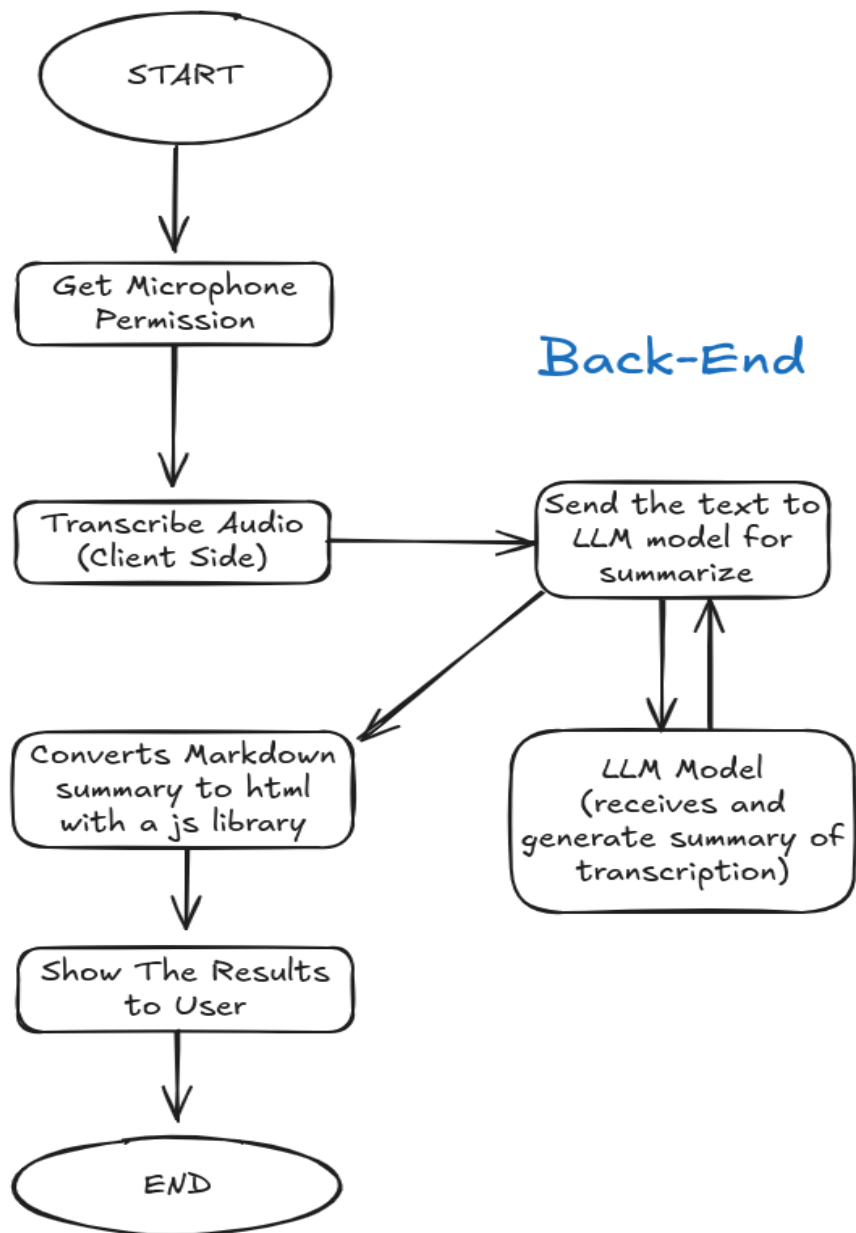


# Architecture

## Front-End



## Front-End

### 1. Start

The user initiates the process (for example, by clicking a “Record” button).

### 2. Request Microphone Access

The app asks the user’s browser for permission to use the microphone. If permission is denied, the flow stops and the user is informed; if granted, it proceeds.

### 3. Capture and Transcribe Speech

While the user speaks, the browser listens and turns their words into a raw text transcript in real time. As speech is recognized, chunks of text become available for the next stage.

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## Back-End

### 4. Send Transcript for Summarization

Once the spoken content is fully captured, the front end sends that raw transcript to your server as a simple text package.

### 5. Generate a Structured Summary

Your server forwards the transcript to a chosen large language model. The model processes the text, extracts the main ideas, and returns a concise, well-organized summary—often formatted in a lightweight markup style.

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## Front-End (Again)

### 6. Format the Summary for Display

The returned summary (in its original markup form) is converted into user-friendly, styled text so it looks clean and readable in the browser.

### 7. Present Both Transcript and Summary

The interface shows two panels (or sections): one displaying exactly what was

transcribed word-for-word, the other showing the model's distilled version. This side-by-side view lets users verify the raw text and quickly absorb the key points.

#### **8. End / Ready for Next Run**

With both views visible, the user can review, copy, or start a new recording. The system returns to its idle state, ready to repeat the process.