



Chess Rulebook

1. Rules of the All-India Chess Federation and FIDE shall apply to the Inter-college Chess tournament unless, otherwise, modified in these rules.
2. The tournament will be played according to the Swiss System and the first round may be knockout depending upon the number of participating teams.
3. A team can have a maximum of 5 players, with 4 players playing at any given time & one additional player available as a substitute.
4. Each college shall clearly state the names of its team members before the start of the tournament. Captain/Manager shall submit the original ranking order to the Chief Arbiter before the commencement of each match.
5. Each team must play through the entire tournament. However, if a team is forced by circumstances beyond its control to withdraw from the tournament, the team/s will not be paired for the remaining matches.
6. In case of availability of Digital Clocks in absolute numbers the time control shall be 25 minutes for the entire with 10 seconds increment from move one.
7. Scoring system: The team winning the match will be awarded '2' points and losing team '0'. In case of draw, both the teams will be awarded '1' point each. For example, teams winning by 4 - 0; $3\frac{1}{2} - \frac{1}{2}$; 3 - 1 or $2\frac{1}{2} - 1\frac{1}{2}$, will be awarded '2' points, irrespective of their score.
8. The final positions of the teams shall be determined by the number of points scored by each team.
9. The position of teams, which finish with the same number of game points, shall be determined by the application of the following tie-breaking procedures, in sequence from (a) to (b) to (c) to (d) to the extent required.



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(a) By the sum of the game scores of all the teams opponents.

(b) By the sum of match points won.

(c) By the sum of the game of all the opponents defeated plus one half of the game scores of all the opponents with which tied result was achieved.

(d) By the sum of the game scores of all the team's opponents, excluding the opponents who scored the highest number of game points and the opponent who scored the lowest number of game point.

10. The walk- over time shall be 15 minutes.

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