

Hierarchical clustering Technique

→ Agglomerative & Divisive — Top to Bottom

very popular
not used frequently

→ Dendograms

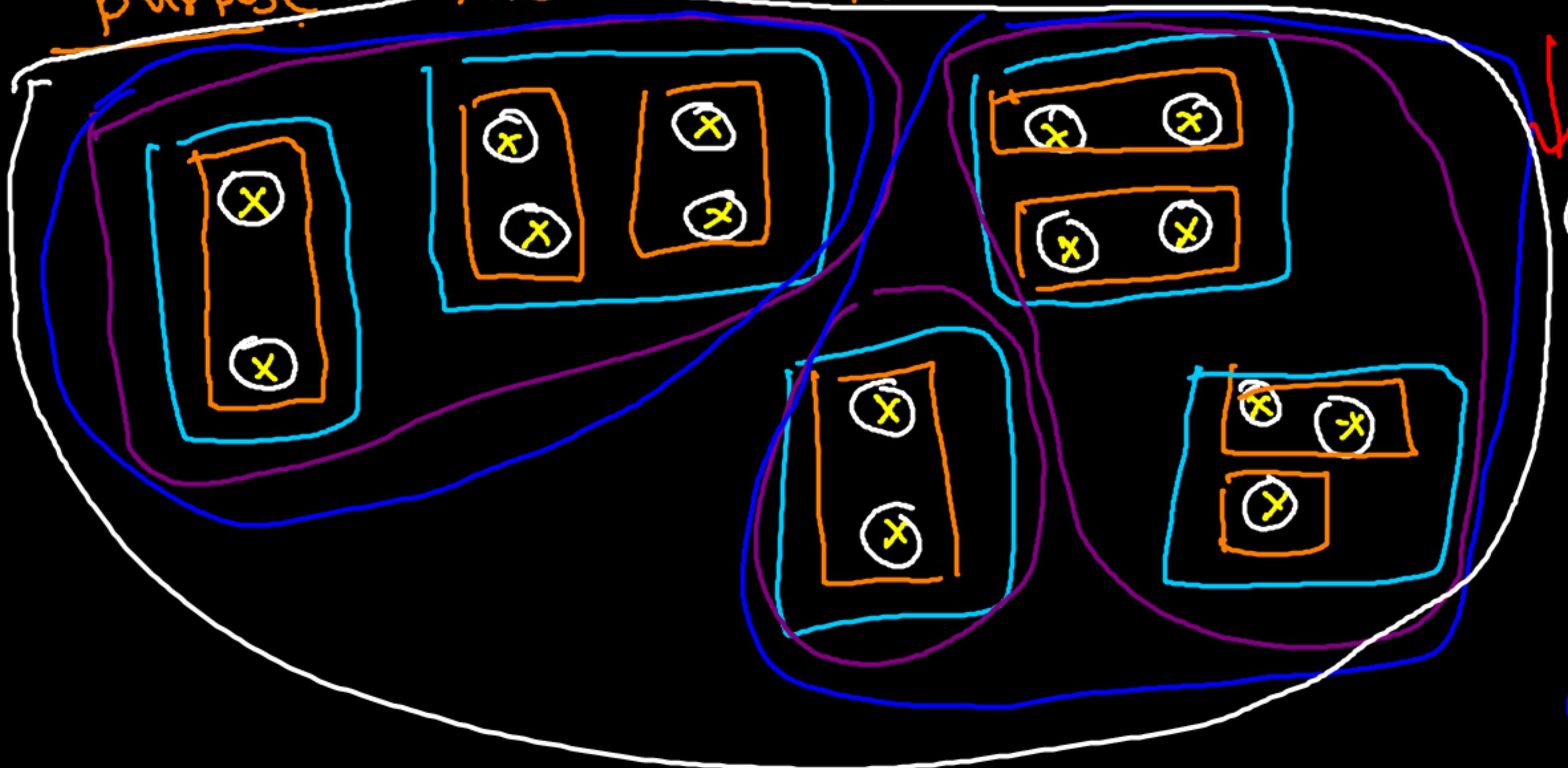
→ Grouping / Segmentation → Two methods

Agglomerative
more popular

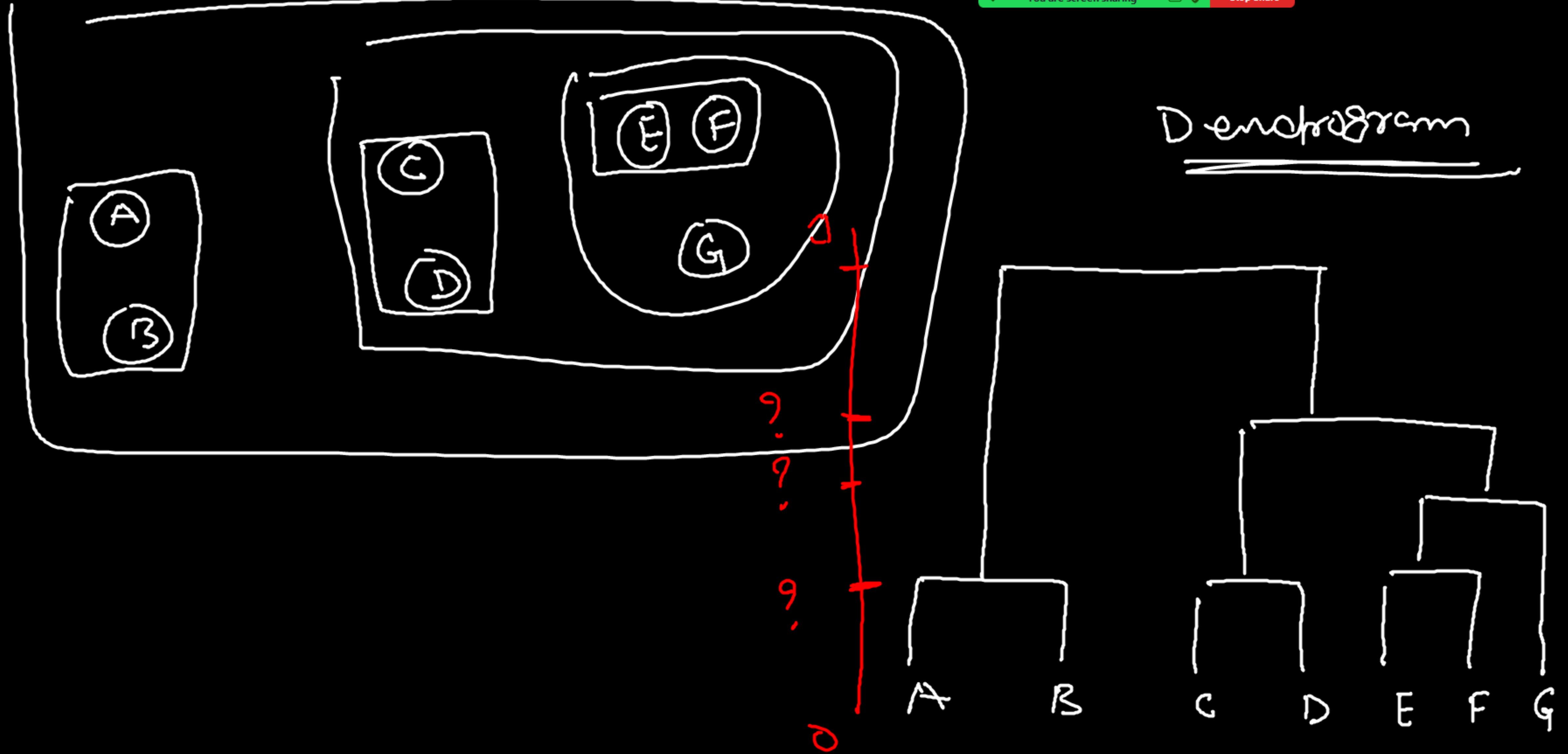
Divisive
less popular.

Agglomerative method - bottom to top approach

purpose - individual to one cluster



- ① 15 Points - 15 Cluster
 - ② 8 Points - 8 Cluster
 - ③ 5 Points - 5 Cluster
 - ④ 3 Points - 3 Cluster
 - ⑤ 2 Points - 2 Cluster
 - ⑥ 1 Point - 1 Cluster
- Final



P1	P2	P3	P4	P5
P1	0			
P2	9	0		
P3	7	3	0	
P4	5	6	9	0
P5	11	10	2	8

links



Bottom - Top
opposite

AS & S / over edge
near

You are screen sharing

Stop Share

P1	P2	(P3, P5)	P4
P1	0		
P2	9	0	
P3, P5	7	3	0
P4	5	6	8

$$d\left\{ \min\left(P_1, (P_3, P_5) \right) \right\} = \text{dist}\left\{ \min\left((P_1, P_3), (P_1, P_5) \right) \right\}$$

$$= \text{dist}\left\{ \min\left(7, 11 \right) \right\} = 7$$

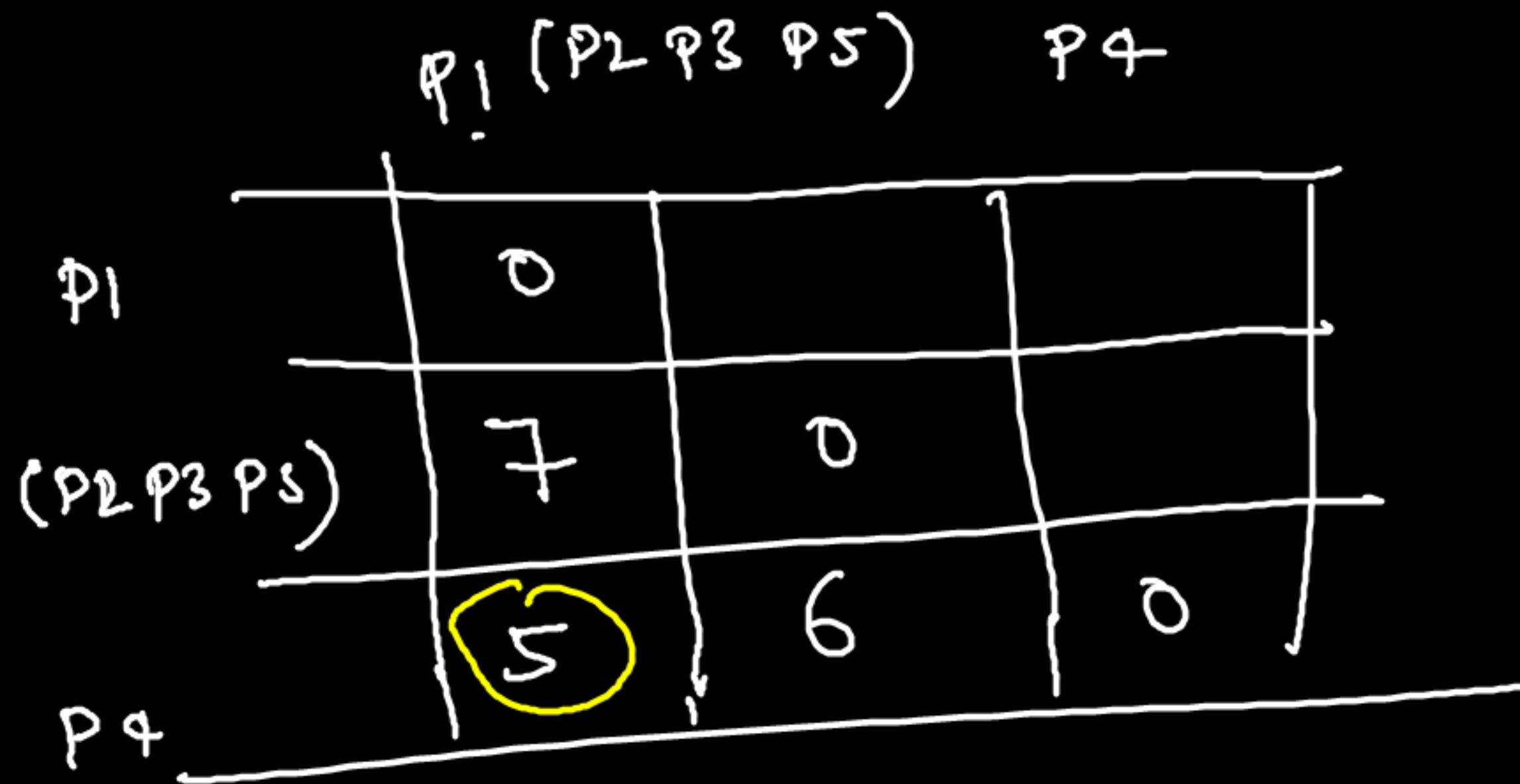
$$\text{dis}\left\{ \min\left(P_4, (P_3, P_5) \right) \right\} = \text{dis}\left\{ \min\left(P_4 P_3, P_4 P_5 \right) \right\}$$

$$\text{dis}\left\{ \min\left(9, 8 \right) \right\} = 8$$

Similarly,

$$\text{dist}\left\{ \min\left(P_2, (P_3, P_5) \right) \right\} = \text{dist}\left\{ \min\left(P_2 P_3, P_2 P_5 \right) \right\}$$

$$= \text{dist}\left\{ \min\left(3, 10 \right) \right\} = 3$$



$$\text{dis}\{\min(P_1(P_2 P_3 P_5))\}$$

$$\text{dis}\{\min\{(P_1, P_2)(P_1 P_3)(P_1 P_5)\}\}$$

$$\text{dist}\{\min\{9, 7, 11\}\} = 7$$

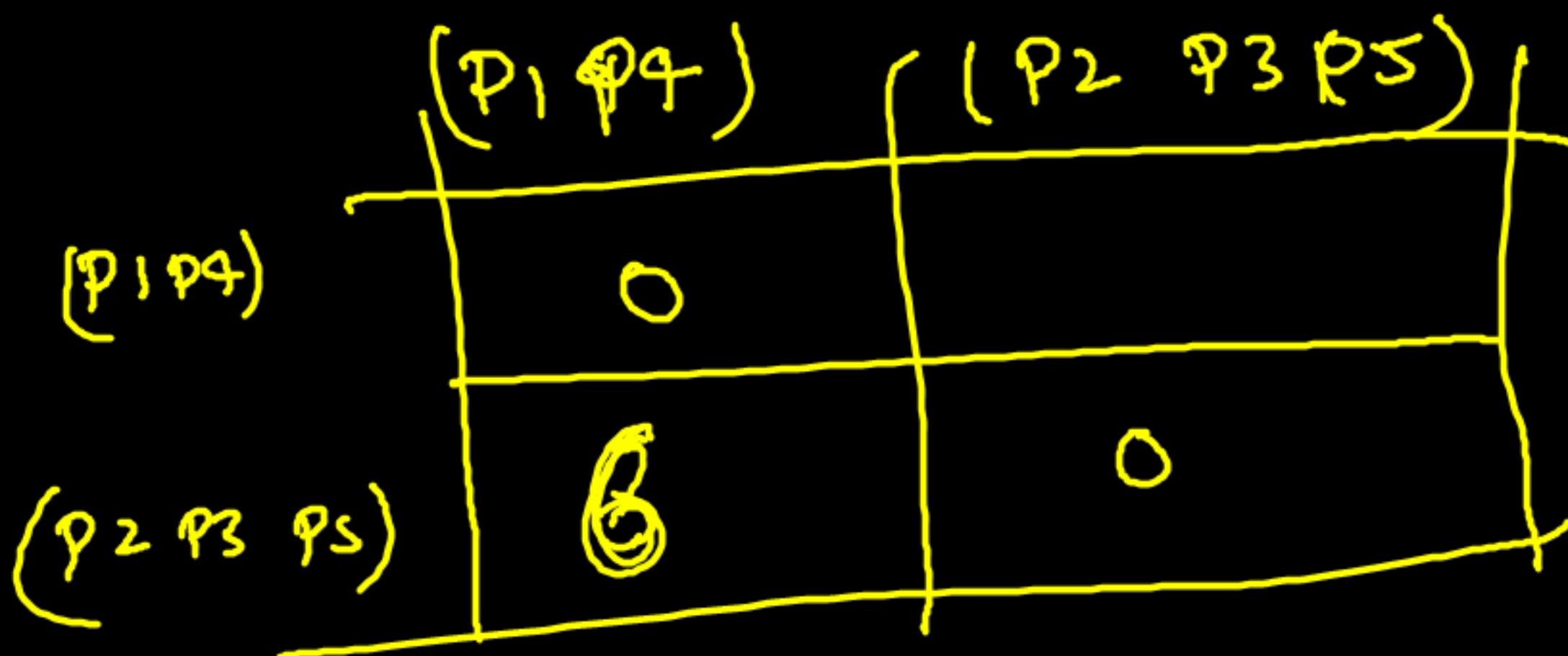
$$\text{dis}\{\min(P_2 P_3 P_5), P_4\}$$

$$\text{dist}\{\min(P_2 P_4, P_3 P_4, P_4 P_5)\}$$

$$= \text{dist}\{\min\{6, 9, 8\}\} = 6$$

You are screen sharing

Stop Share



$(P_1 P_2 P_3 P_4 P_5)$

$\text{dist} \left\{ \min \left\{ (P_1 P_4) | (P_2 P_3 P_5) \right\} \right\}$

$\text{dist} \left\{ \min \left\{ P_1 P_2, P_1 P_3, P_1 P_5, P_2 P_4 | P_3 P_4, P_4 P_5 \right\} \right\}$

$\text{dist} \left\{ \min \left(9, 7, 11, \underline{6}, 9, 8 \right) \right\} = \underline{6}$

You are screen sharing

Stop Share

Silhouette distance $(-1 \text{ to } +1)$



Cohesion (a)

measure the

dist of one point

to other point in same

cluster



very low / less

separation (b)



measure the dist

of one point to

other points in diff

cluster



very high



Inter - within

Inter - outside

-1 = Cluster is wrong

0 = diff is same

1 (more than 0.35) = best cluster / all clusters are far away

$$\boxed{\frac{b-a}{\max(b,a)}}$$

$$\frac{0.8 - 0.2}{\max(0.8, 0.2)} = \frac{0.6}{0.8} = \frac{6}{8} = 0.7$$

case 1 $a = 0.2$ $b = 0.8$

case 2 $\underline{a = 0.8}$ $b = 0.2$ \rightarrow

$$\frac{0.2 - 0.8}{\max(0.2, 0.8)} = \frac{-0.6}{0.8} = -0.7$$



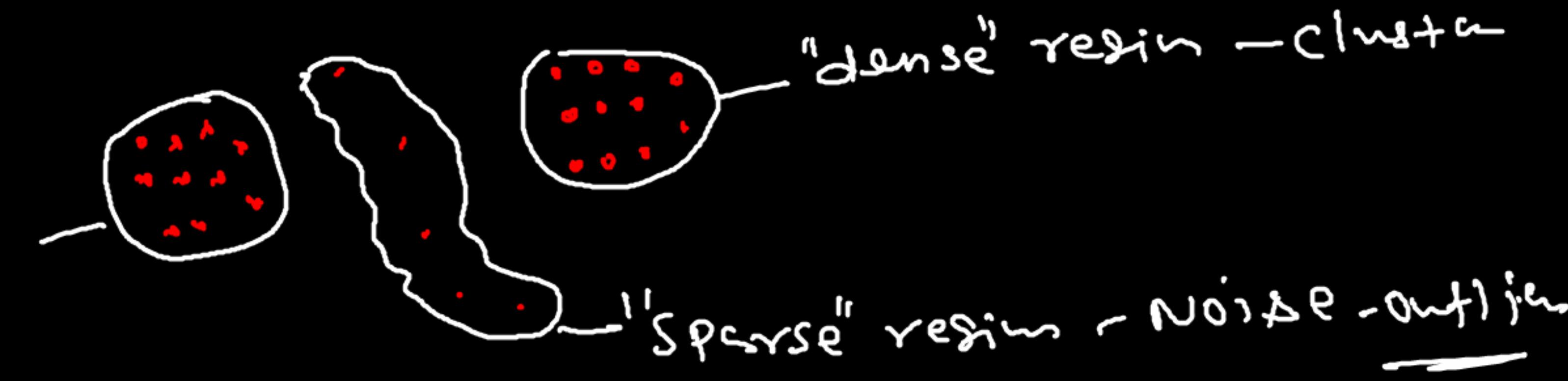
• → outliers



Density Based Spatial Clustering

g Application with Noise

core philosophy



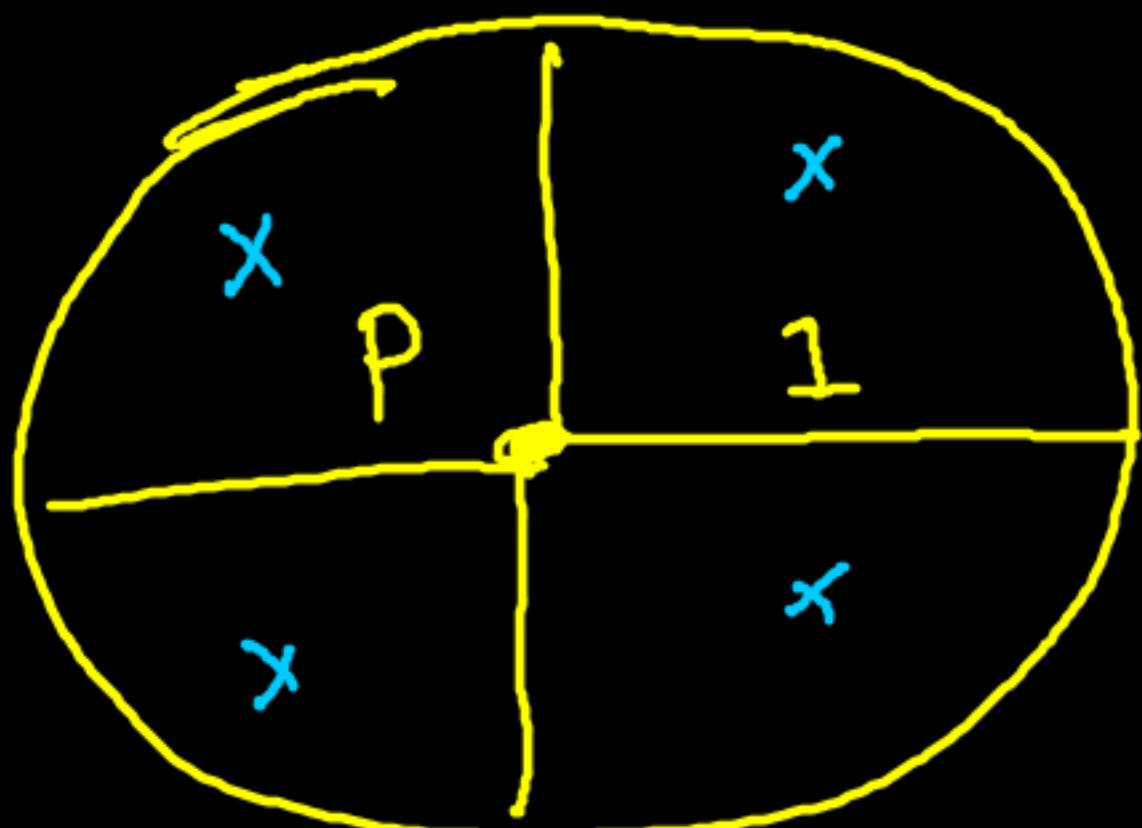
Q: how to measure density?

Hierarchical cluster - dendrogram [dist]
k-means - Elbow meth Euclidean dis-

Key-idea :- , min points , Epsilon (EPS) , core points ,
border/boundary point , Noise

DBSCAN

4 Min Points & Epsilon (ϵ_{PS}) - Density
 ↓
Hyperparameter of DBSCAN



① Density at a "P" :- # Points within a hypersphere (n_D) of radius (ϵ_{PS}) around 'P'

Circle = 2D Condition :-

Sphere = 3 D

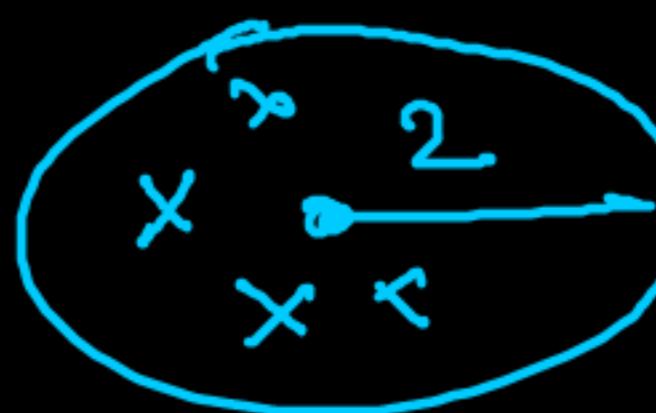
Density = $4 \pi r^2 / (\text{minpts})$

$\epsilon_{PS}(\text{radius}) = 1$



$\text{eps} = 1$ - Satisfied
 $\text{minpts} = 4$ - Satisfi .

dense region \rightarrow cluster

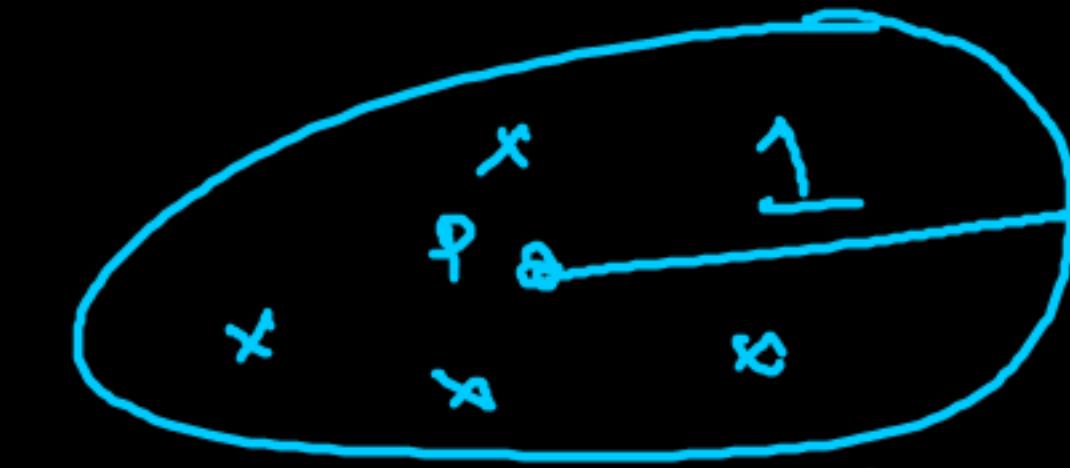
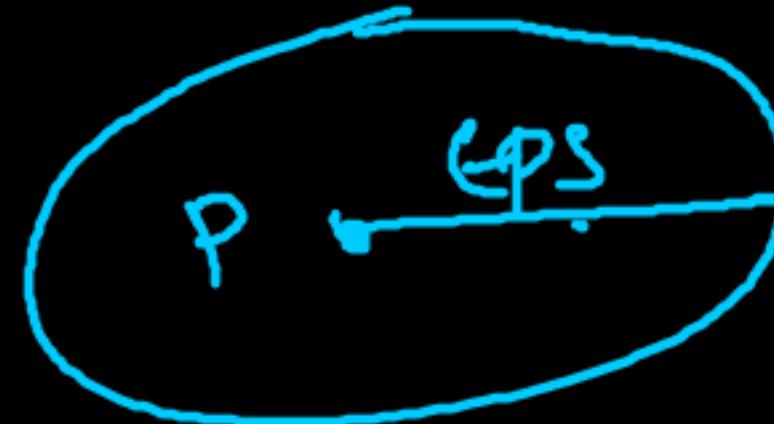


* Dense Region := a hypersphere/sphere/circle of radius $\text{eps}(1)$ that contains at least $\text{minpts}(4)$ points \rightarrow

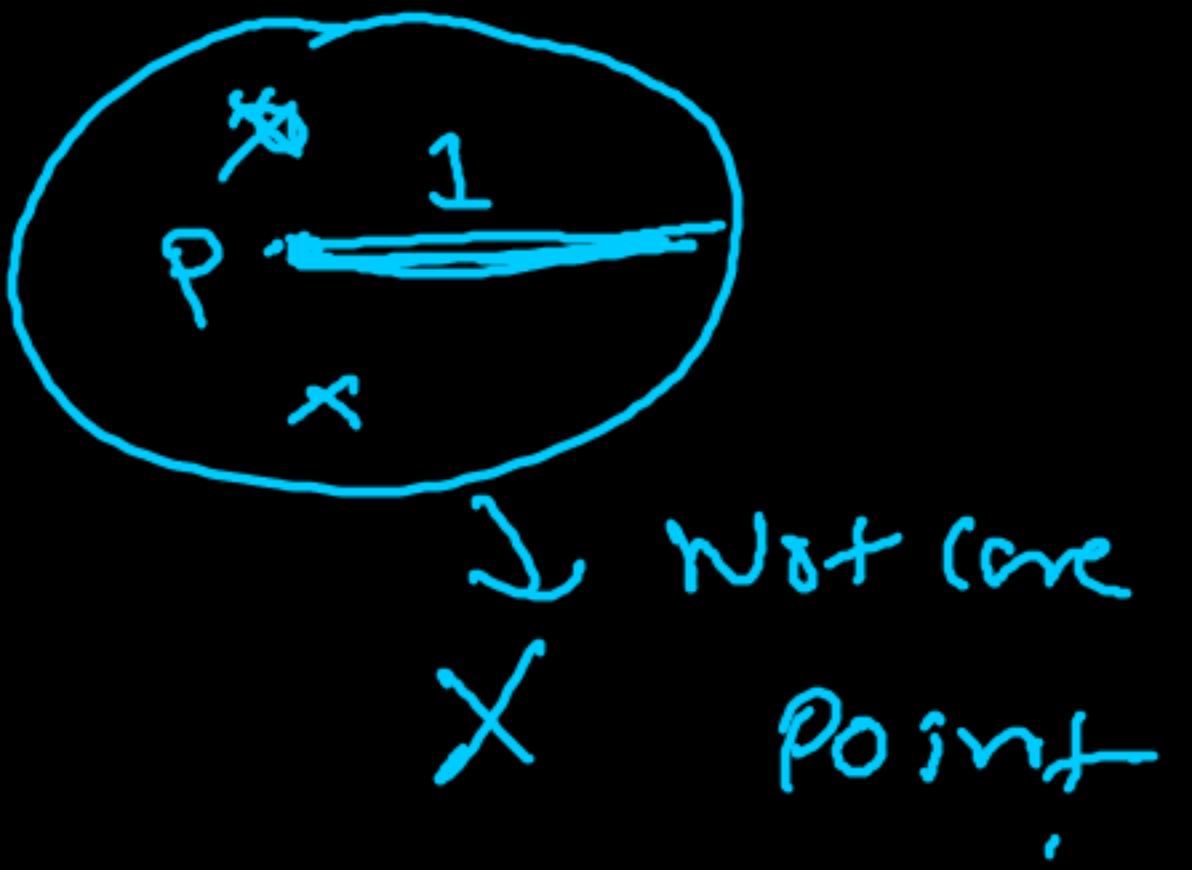
CORE Point , Border point & Noise

$$D = \{x_i\} \quad \text{NO } y, \quad \text{, minpts} = 4 \quad \text{& } \text{EPS} = 1$$

① core points :- if p has $\geq \text{minpts}$ in an EPS radius
 Around it . it is called core point.



↳ core point



X Point

② Border Point

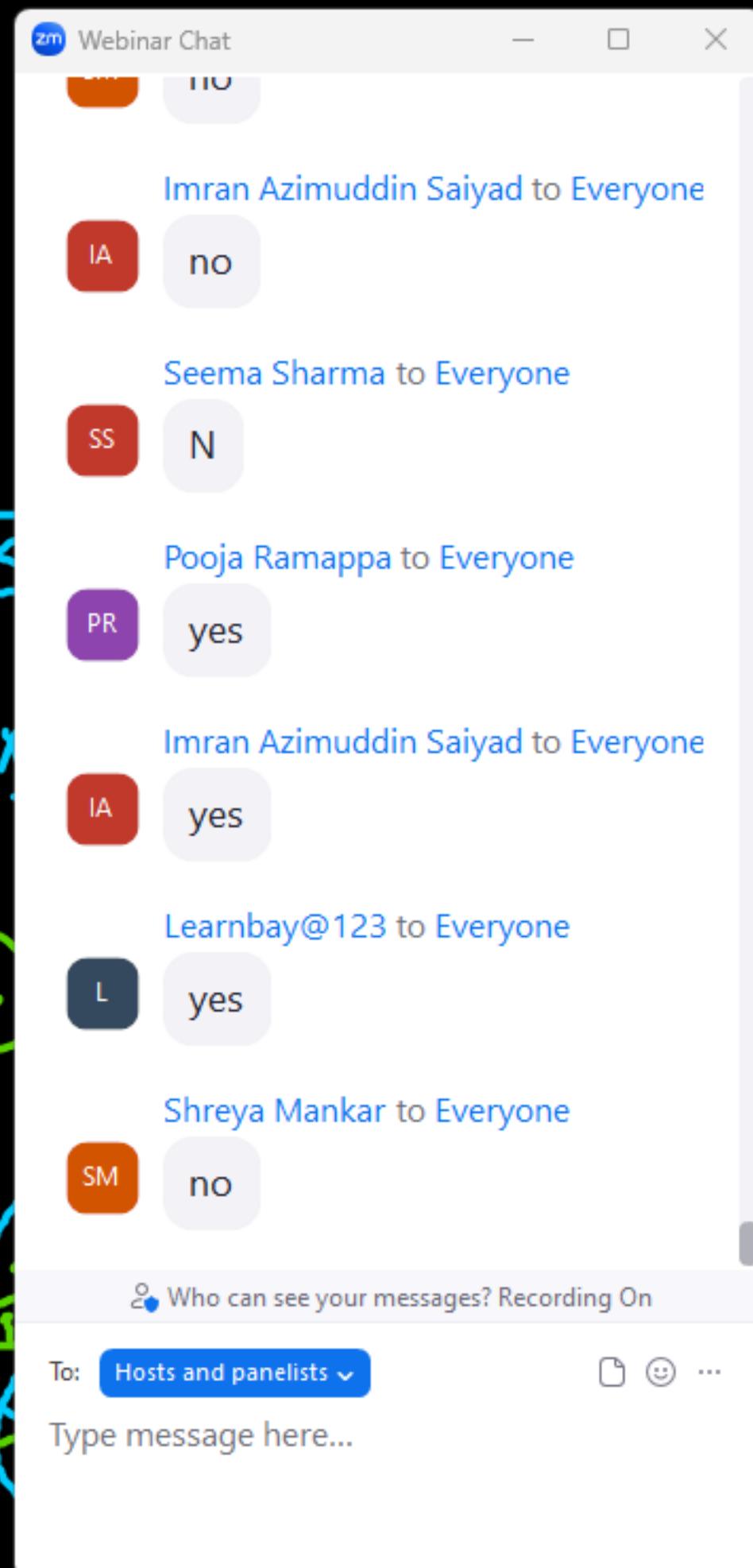
④ P is not a core point

⇒ P has < minpts in ϵ -PS radius

⑤ $P \in$ neighbourhood (core point)

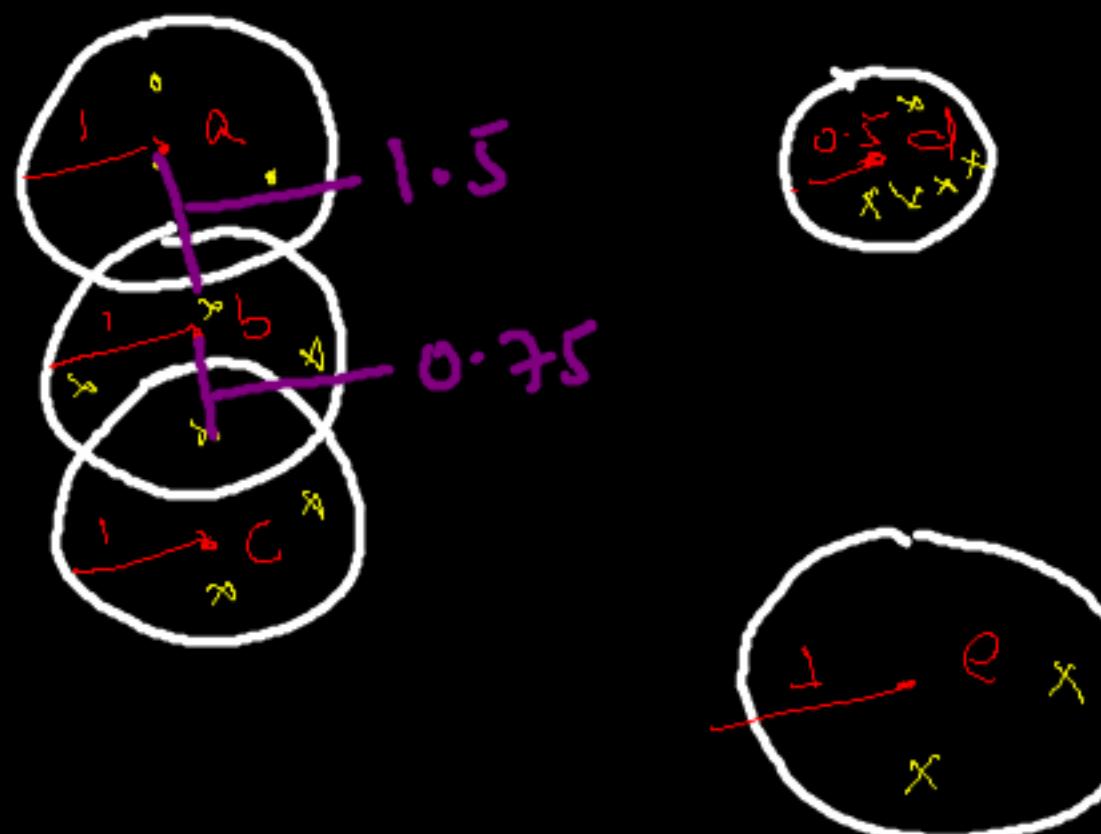
Q = core point

dist (P, Q) $\leq \epsilon$ PS



③ Noise/outlier/sparse region

→ Neither core point nor a border point



$$\text{dist}(a, b) = 1.5$$

$$\text{dist}(b, c) = 0.75$$

hyperparameter

$$\begin{cases} \text{minpts} = 4 \\ \text{eps} = 1 \end{cases}$$

	Eps	minpts	core	border	Noise
a	1	2	✗	✗	✓
b	1	4	✓	✗	✗
c	1	3	✗	✓	✗
d	0.5	5	✗	✗	✓
e	1	2	✗	✗	✓