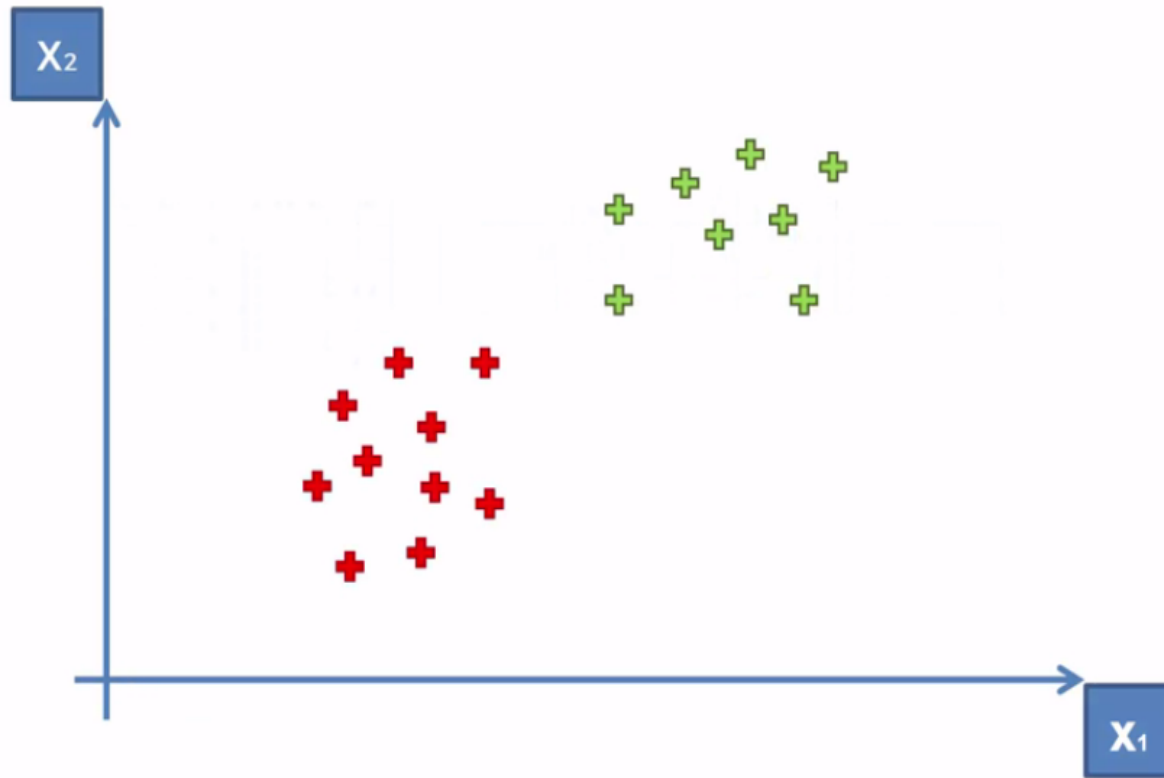
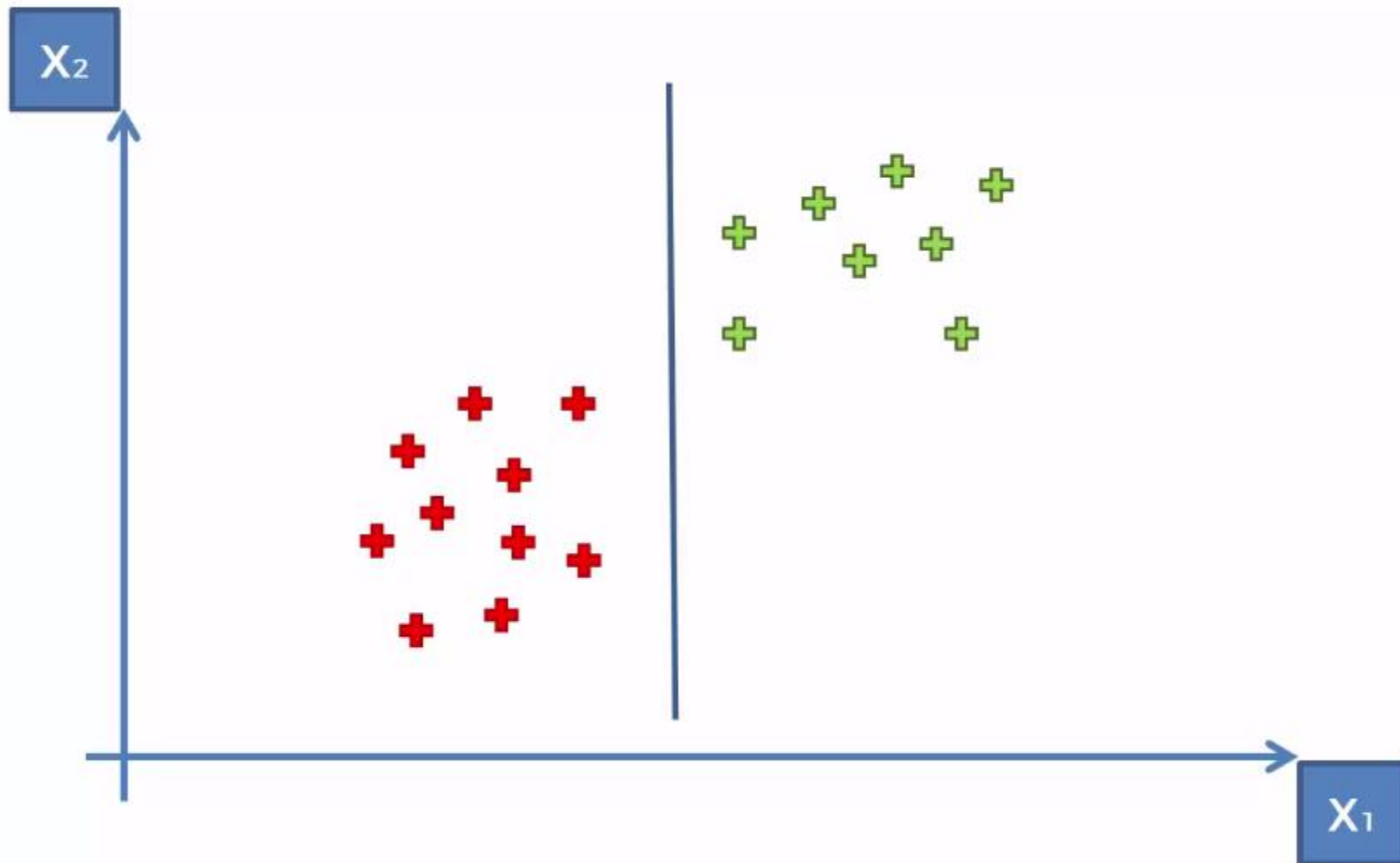


SVM Intuition

How to separate these points ?



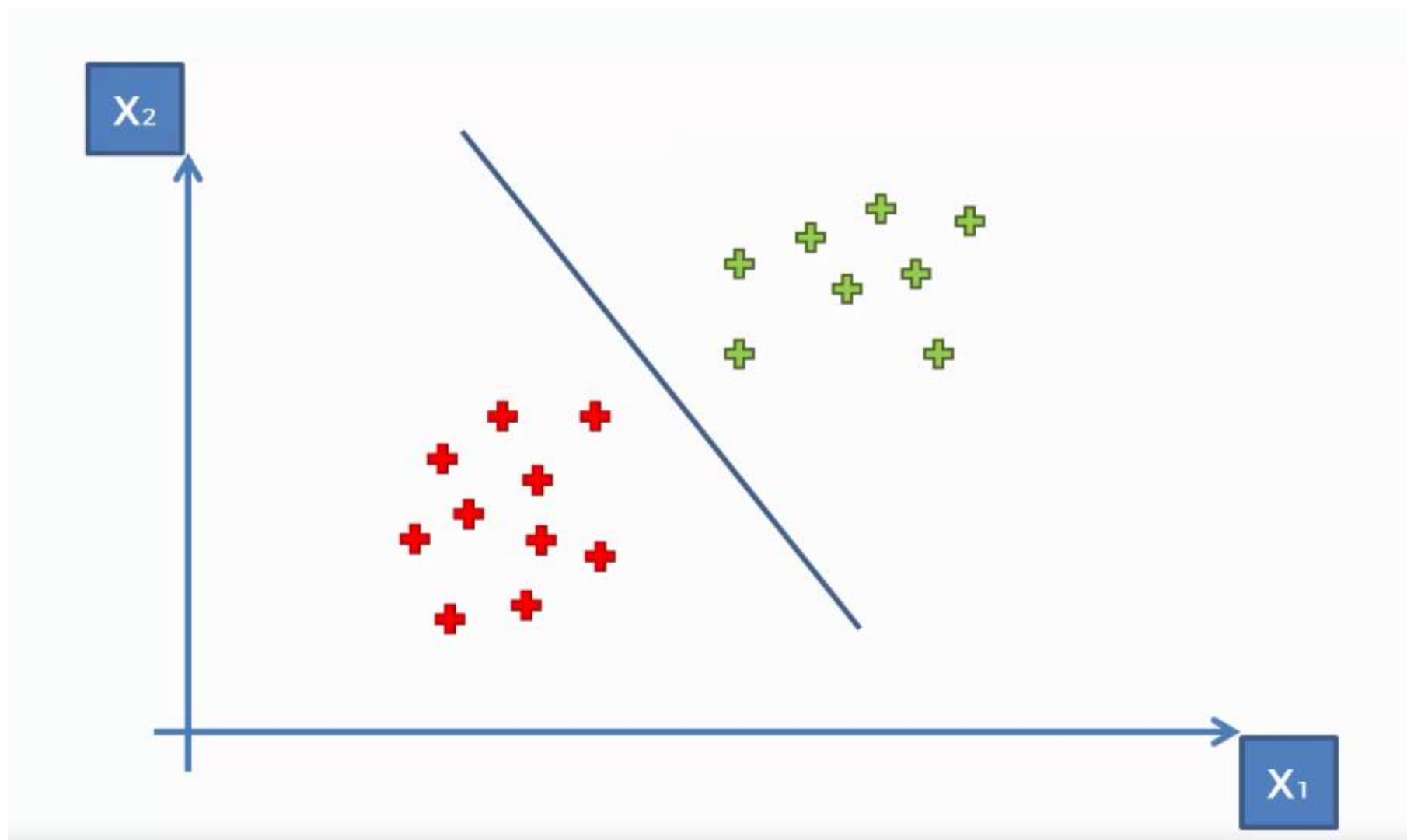


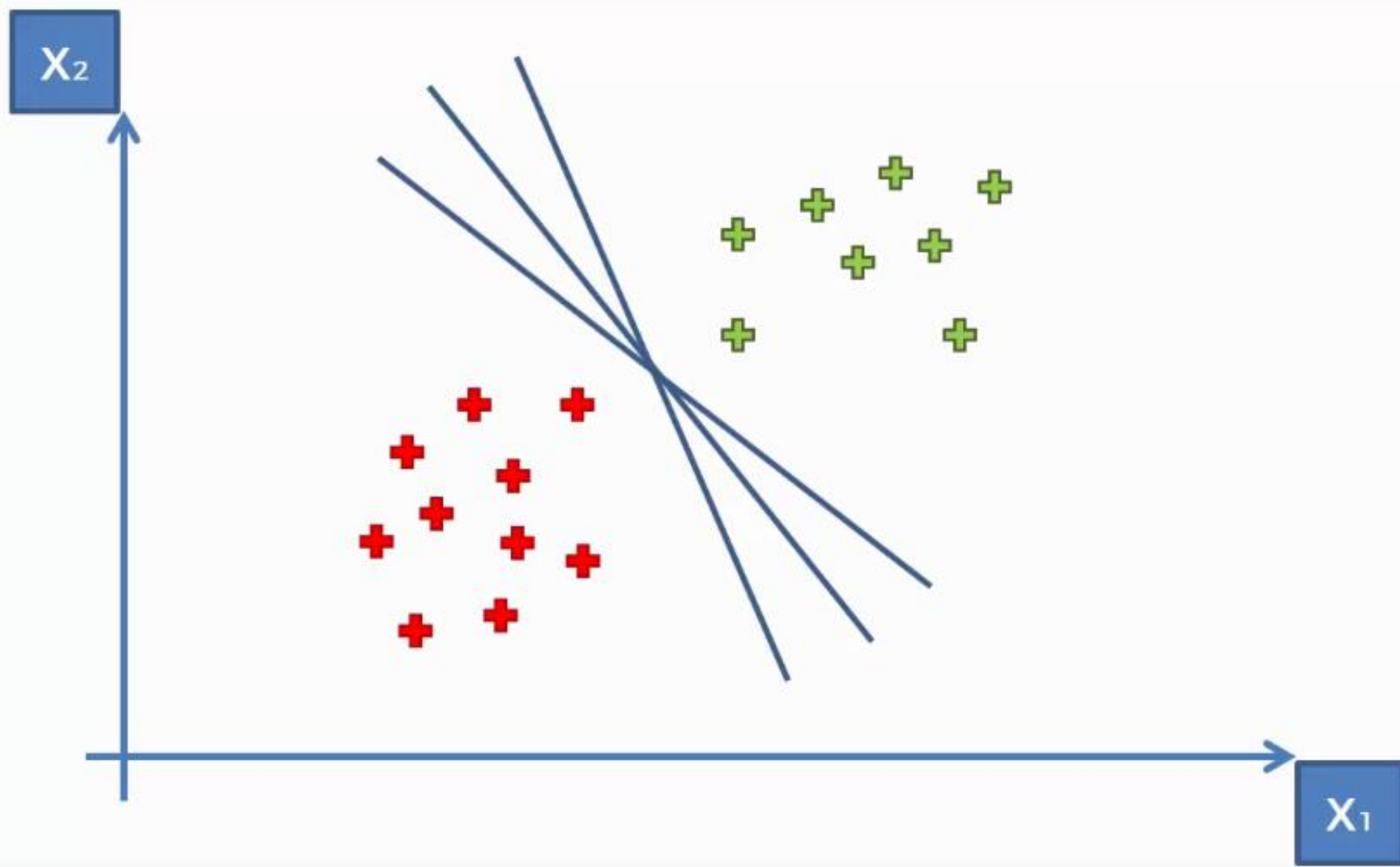
X_2

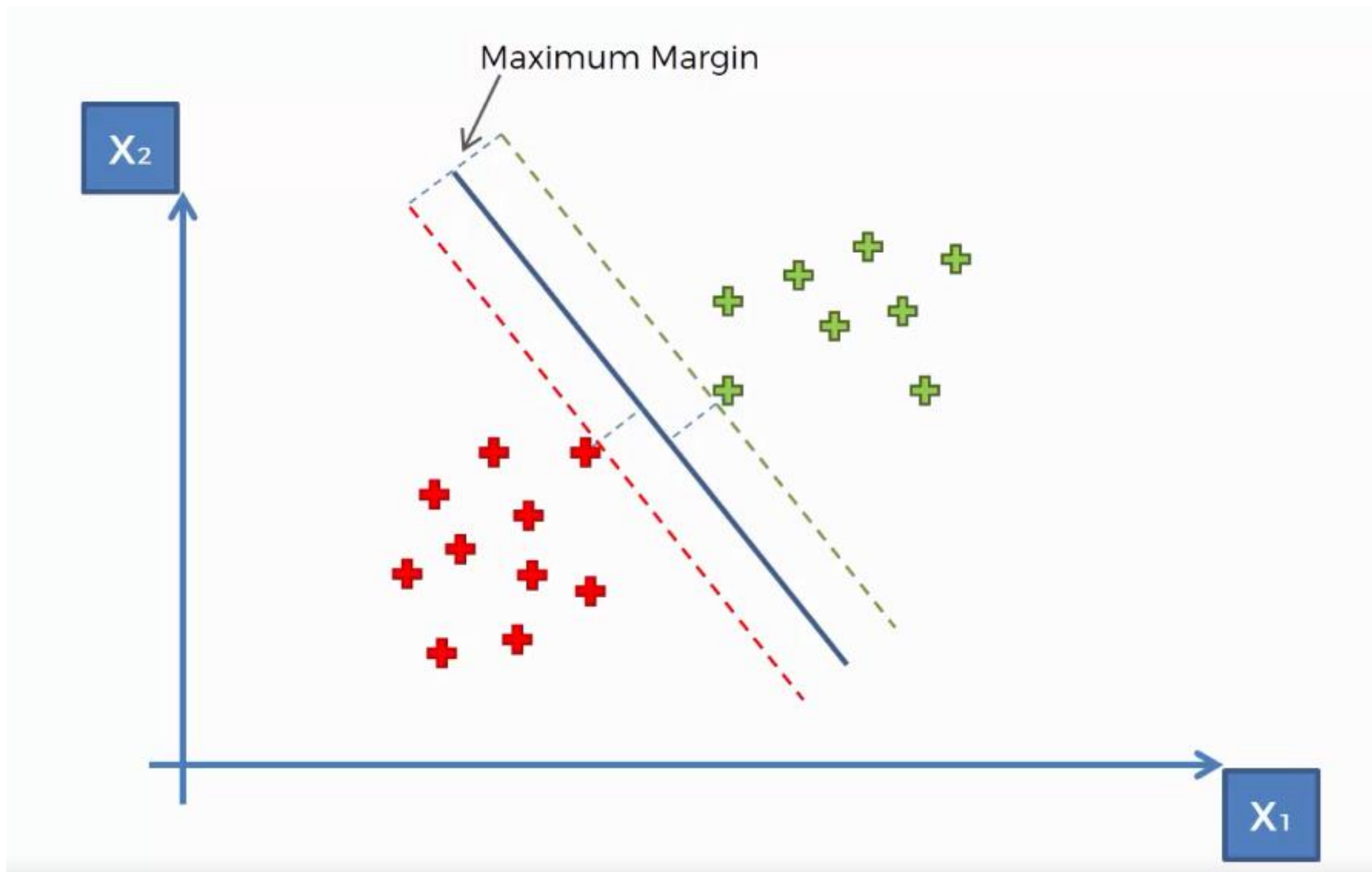


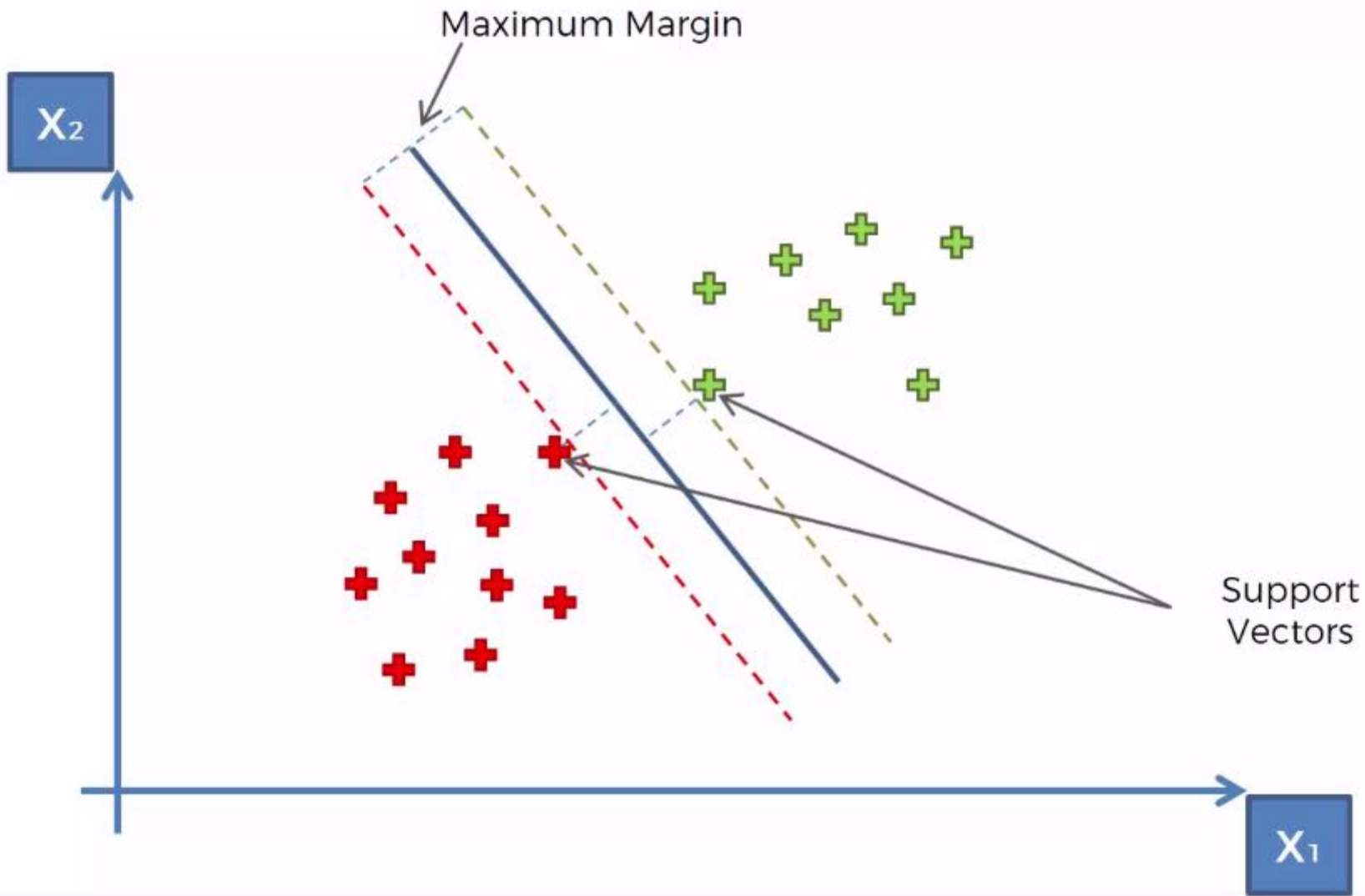
X_1

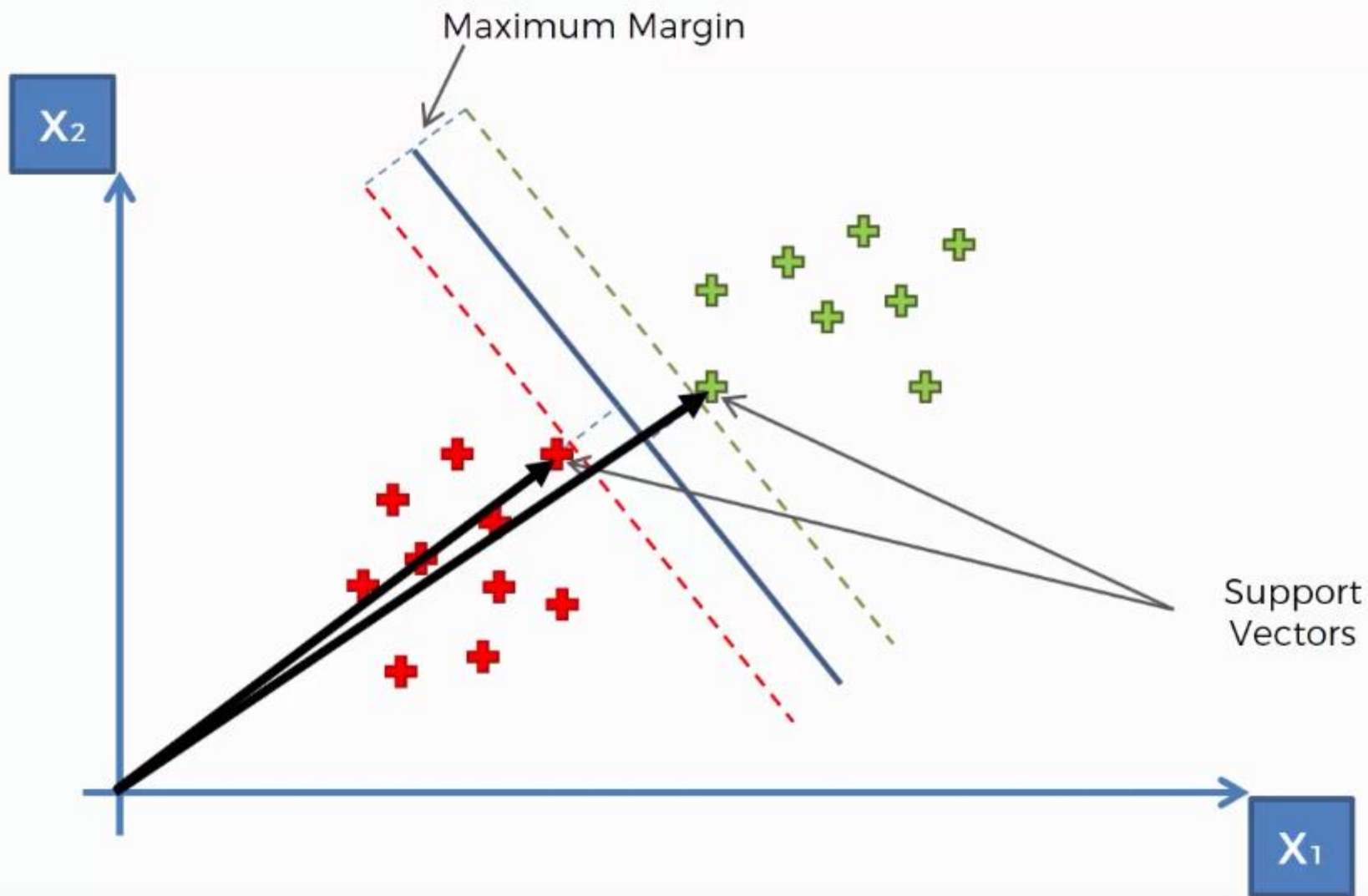


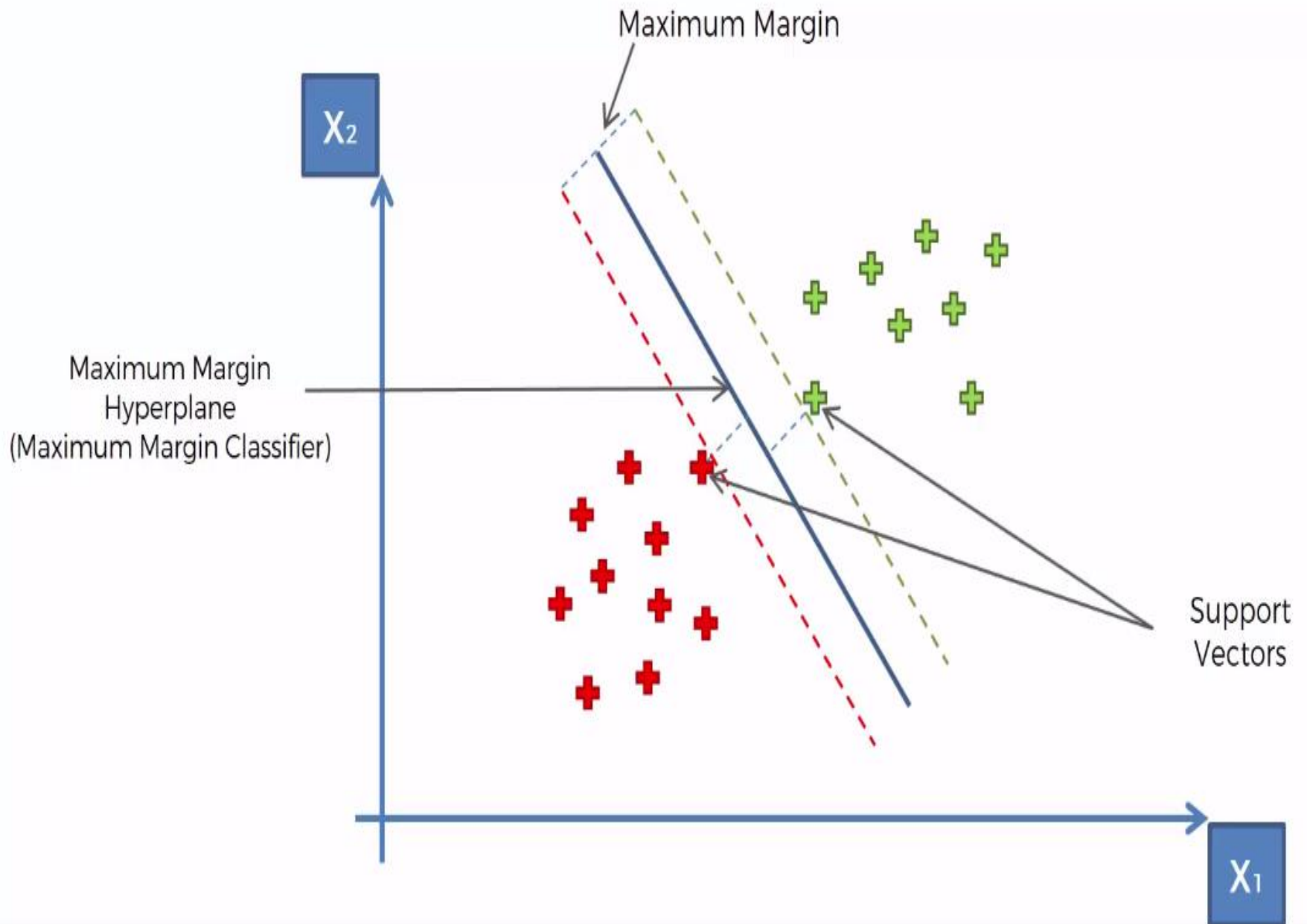


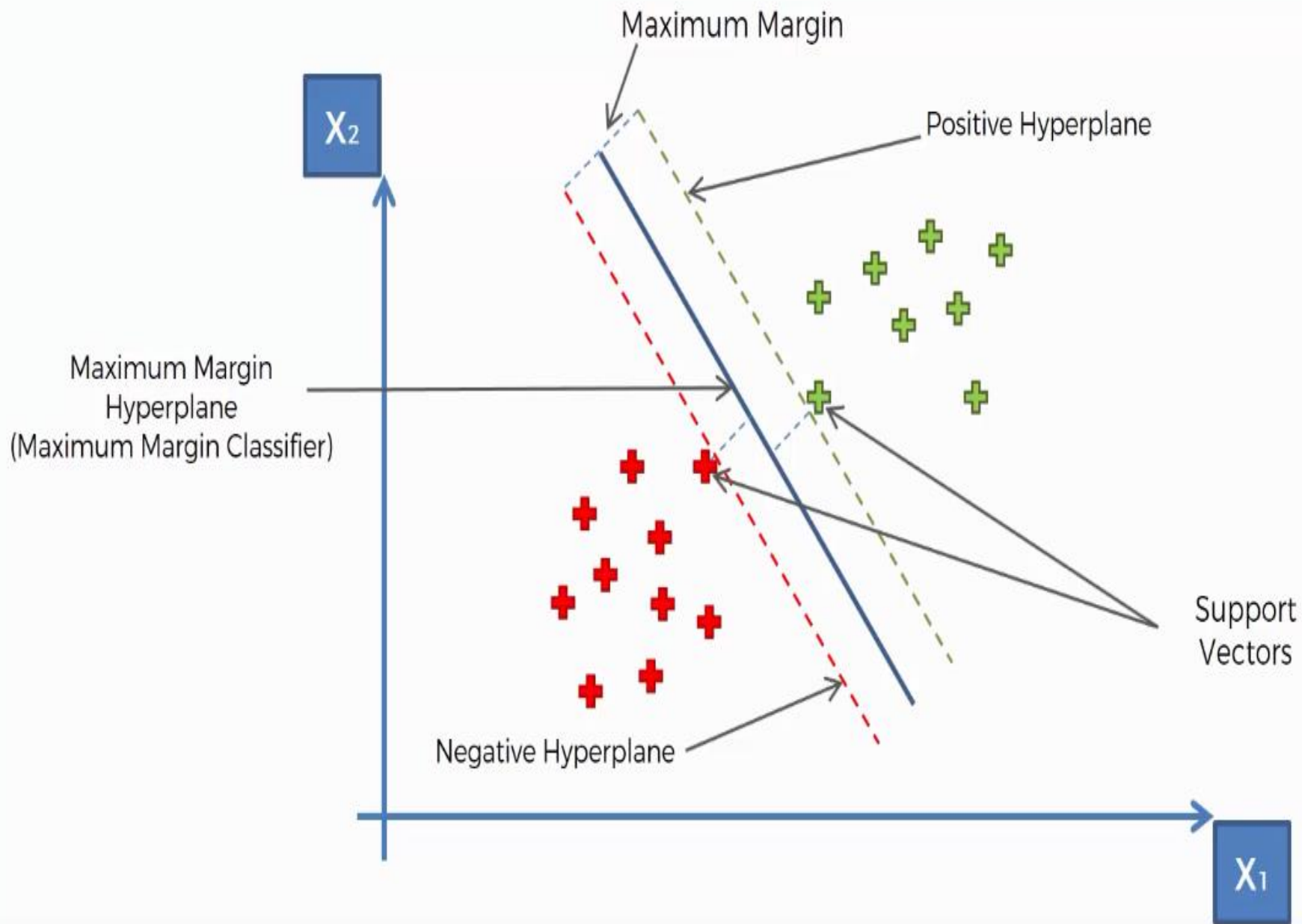










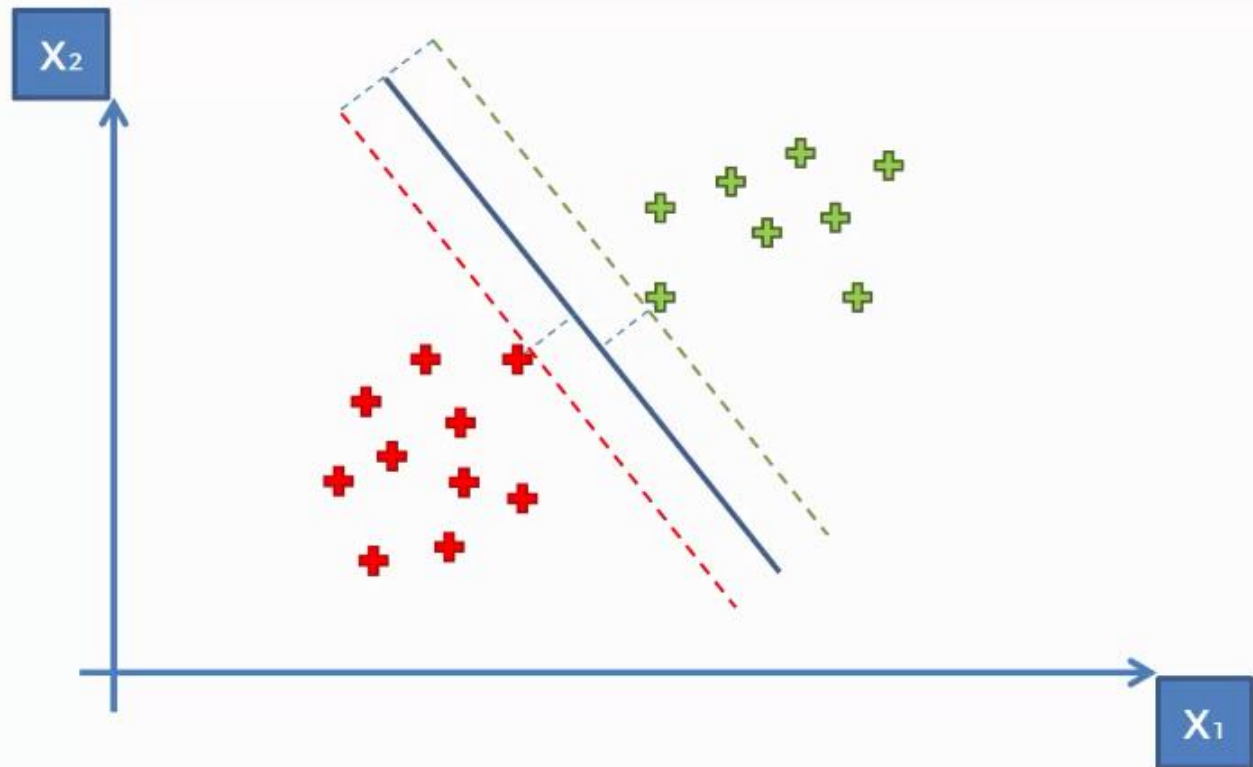


What's So Special About SVMs?

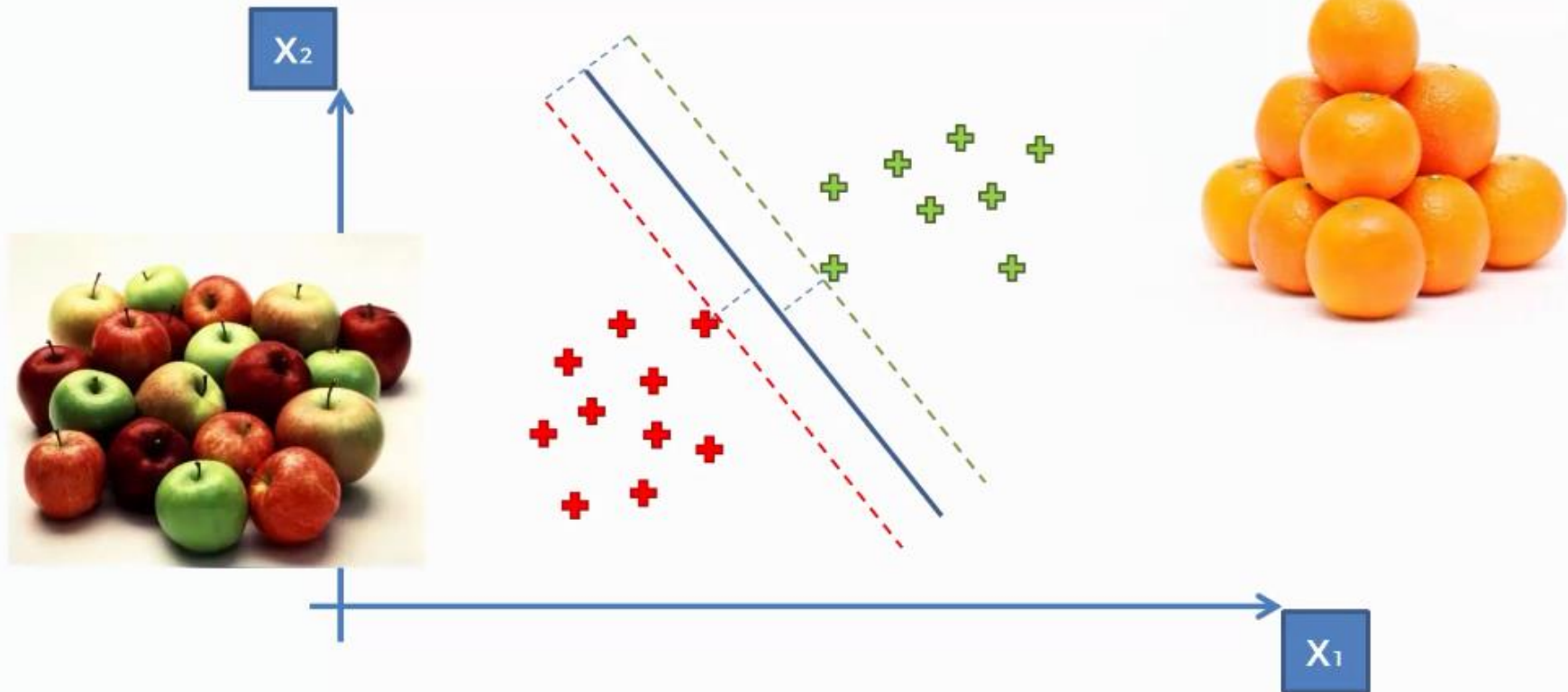
What's So Special About SVMs?



What's So Special About SVMs?



What's So Special About SVMs?

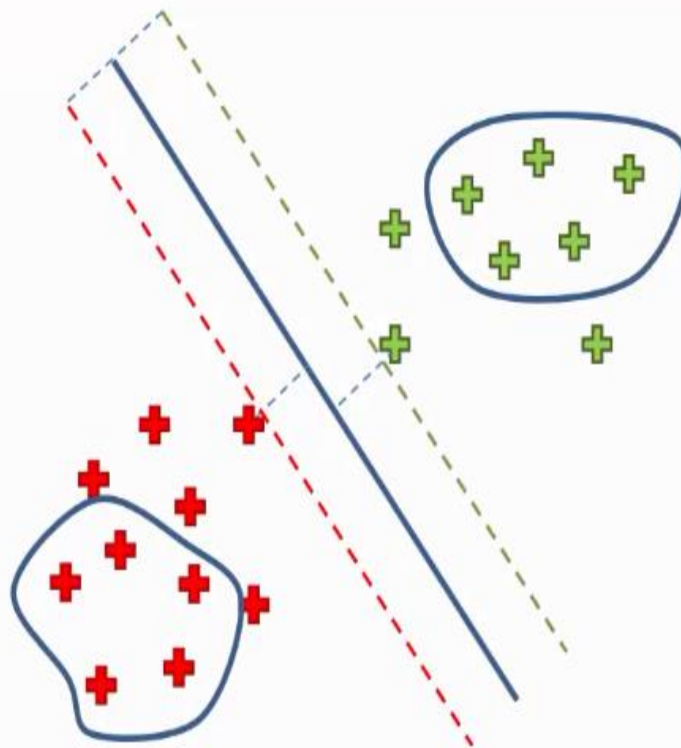




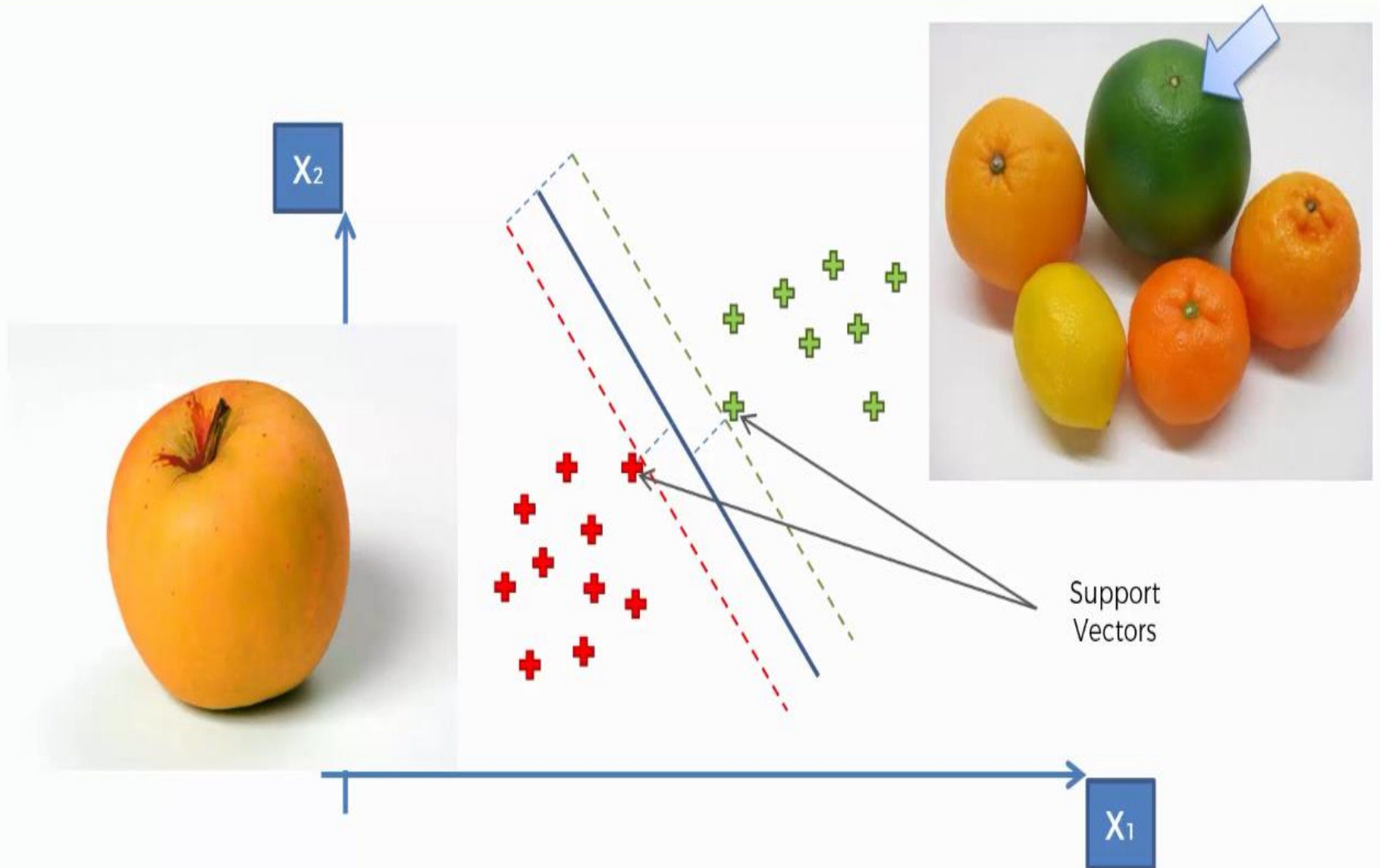
X_2



X_1

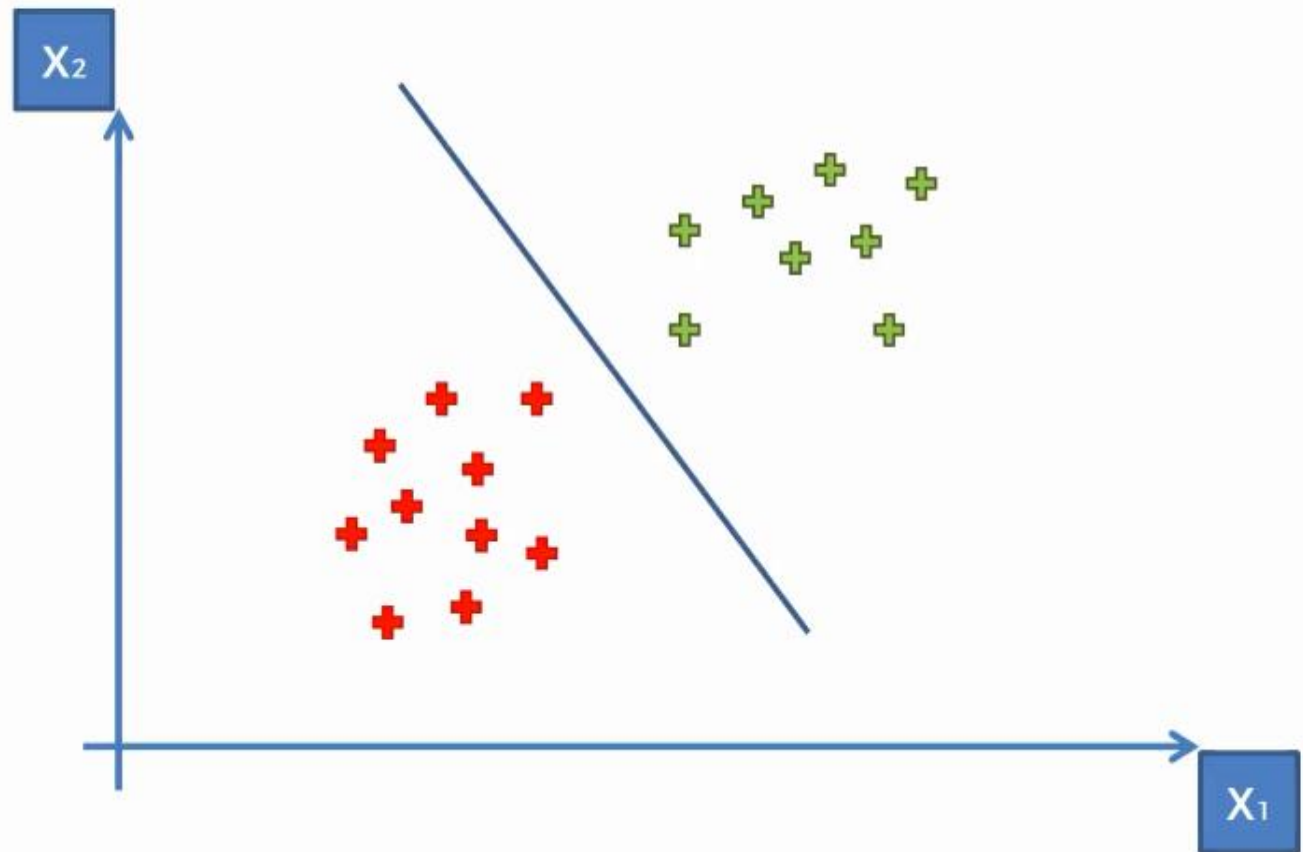


What's So Special About SVMs?

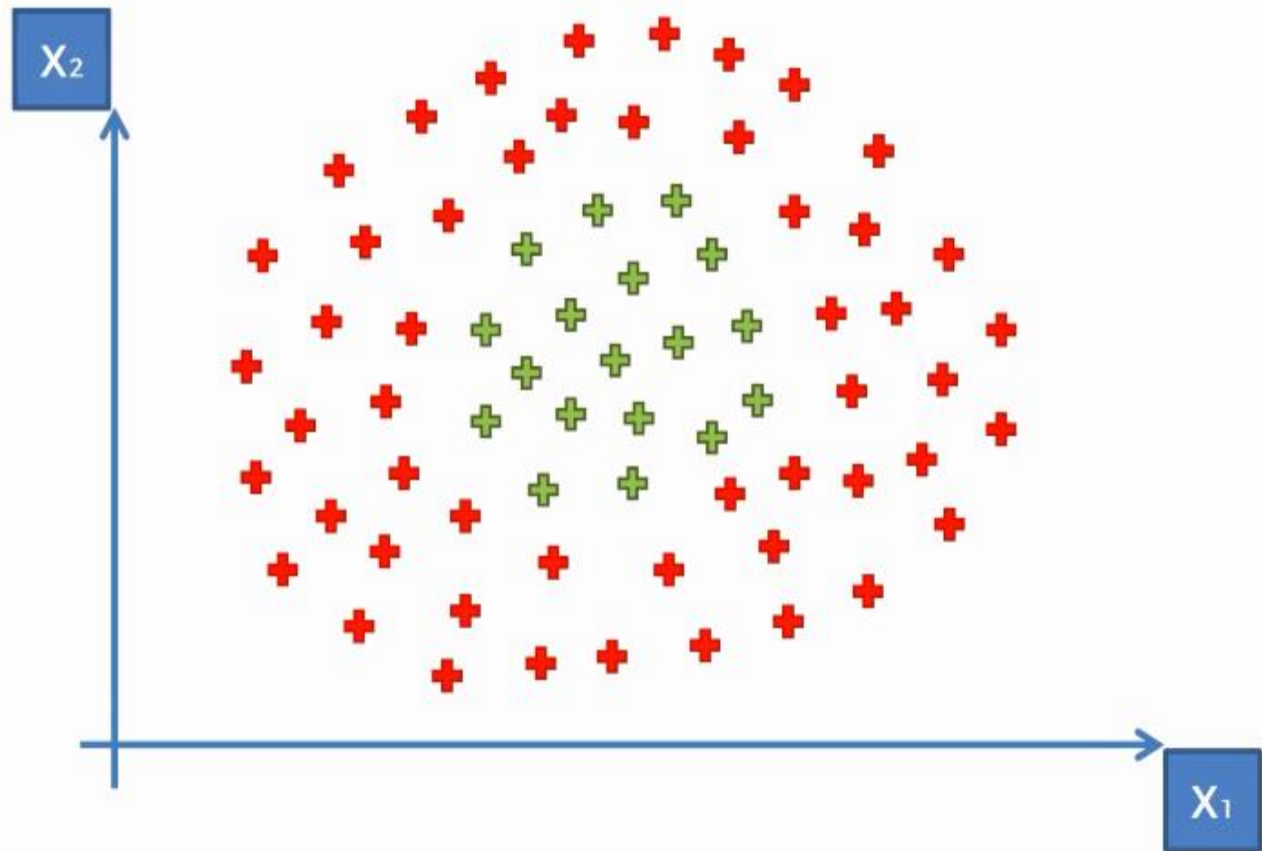


Kernel SVM Intuition

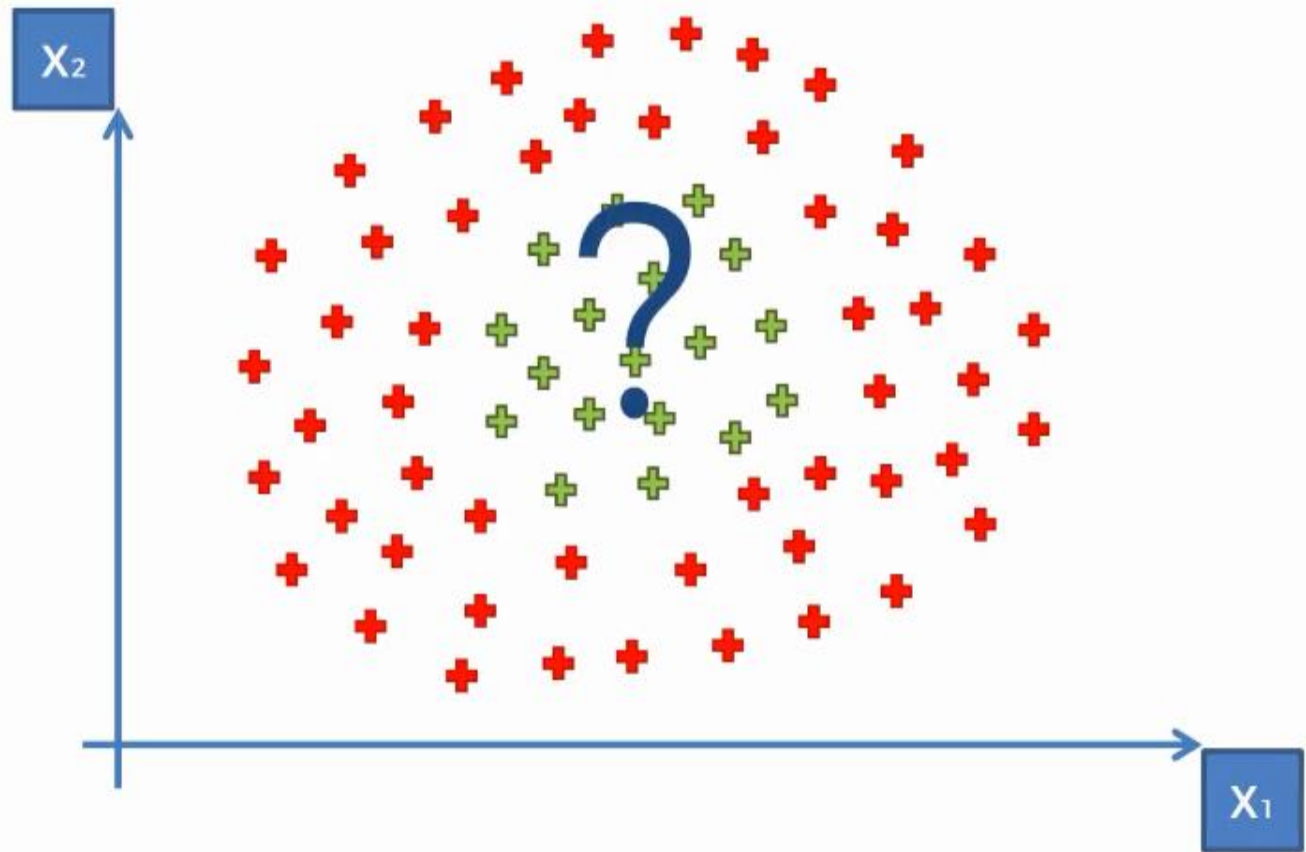
SVM separates well these points



What about these points ?



What about these points ?

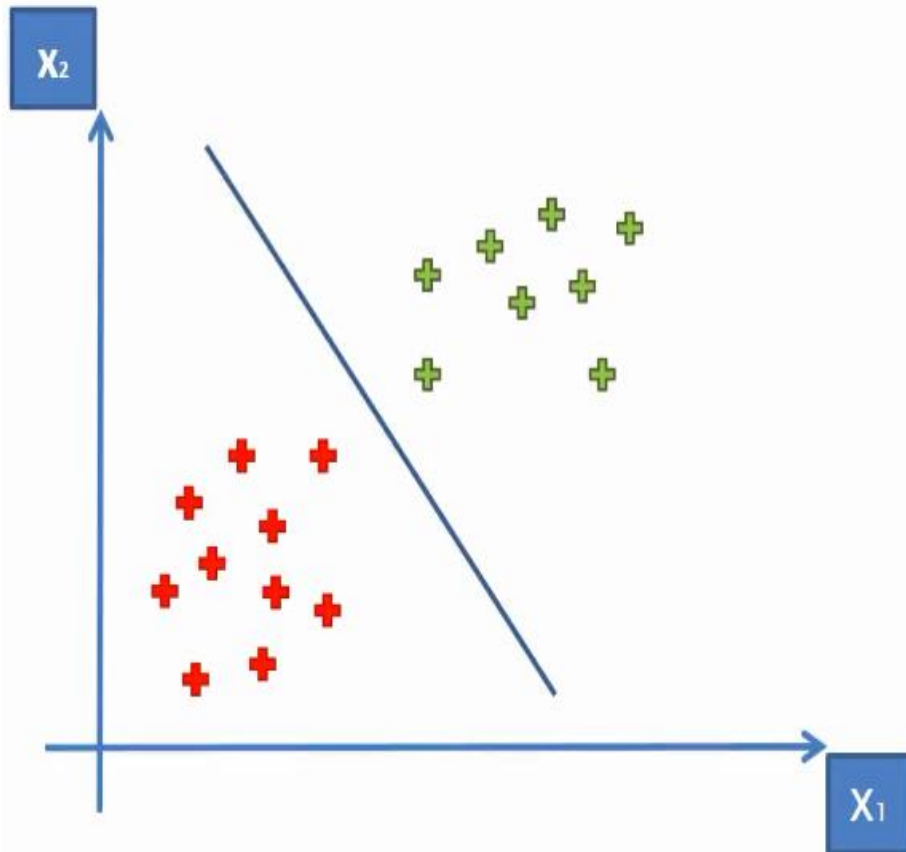


Why ?

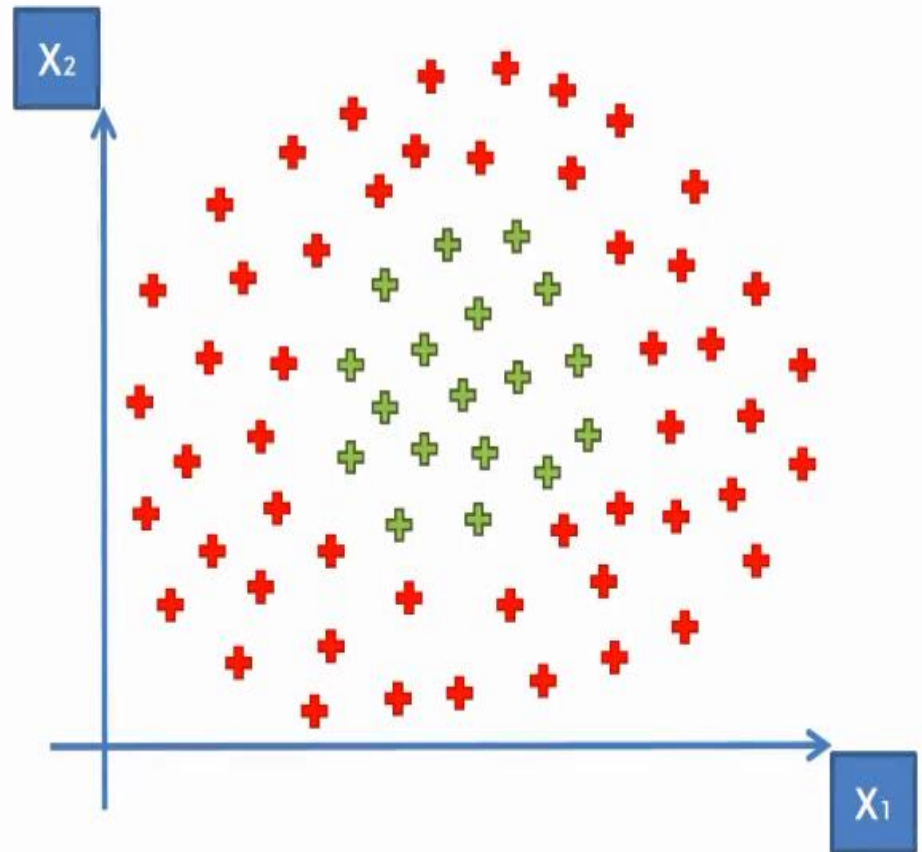
Because the data points are
not LINEARLY SEPARABLE

Linear Separability

Linearly Separable

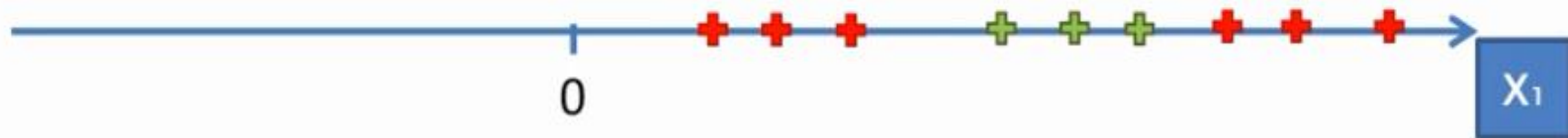


Not Linearly Separable

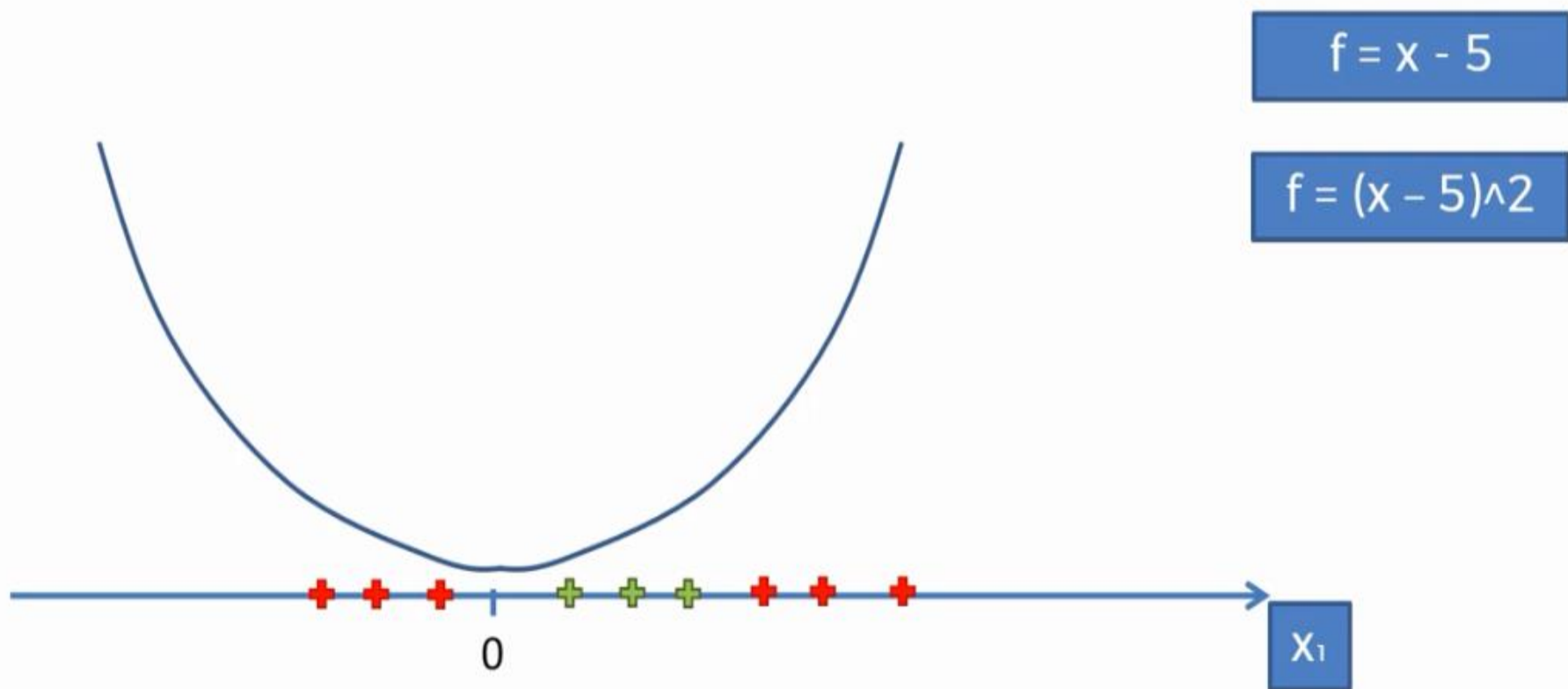


A Higher-Dimensional Space

Mapping to a Higher Dimension



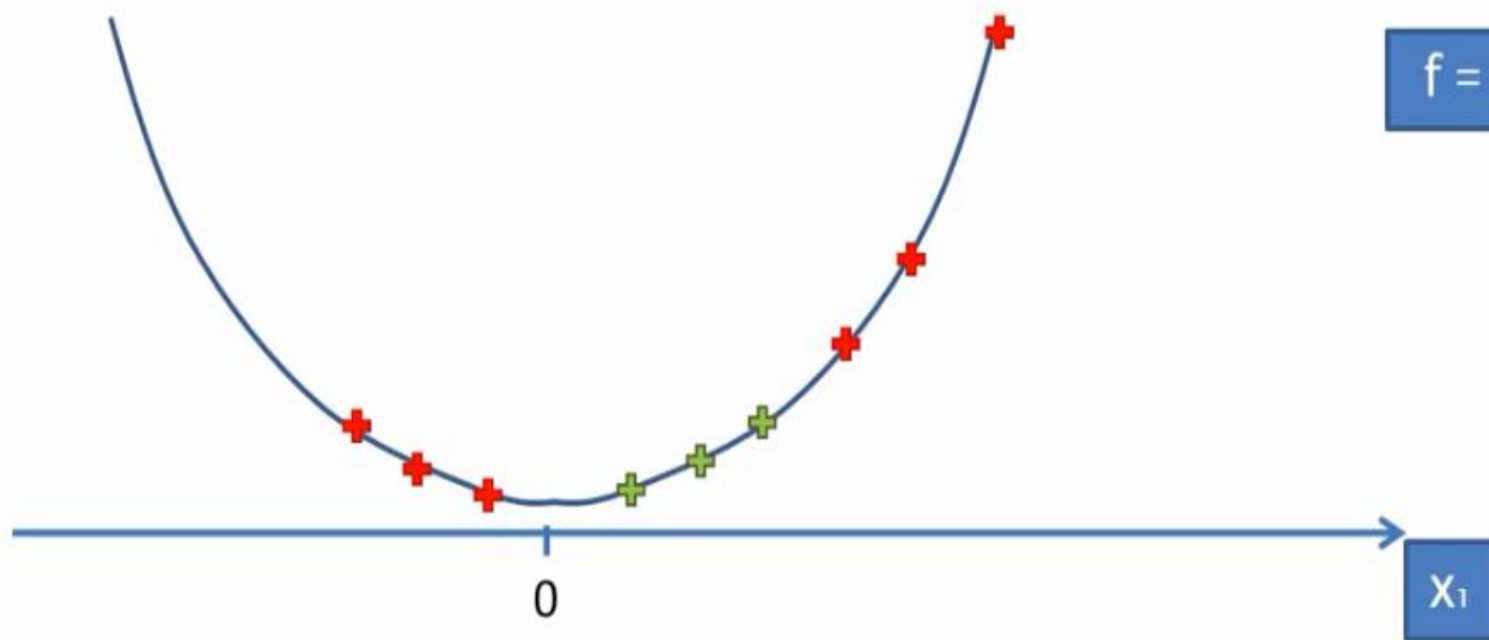
Mapping to a Higher Dimension



Mapping to a Higher Dimension

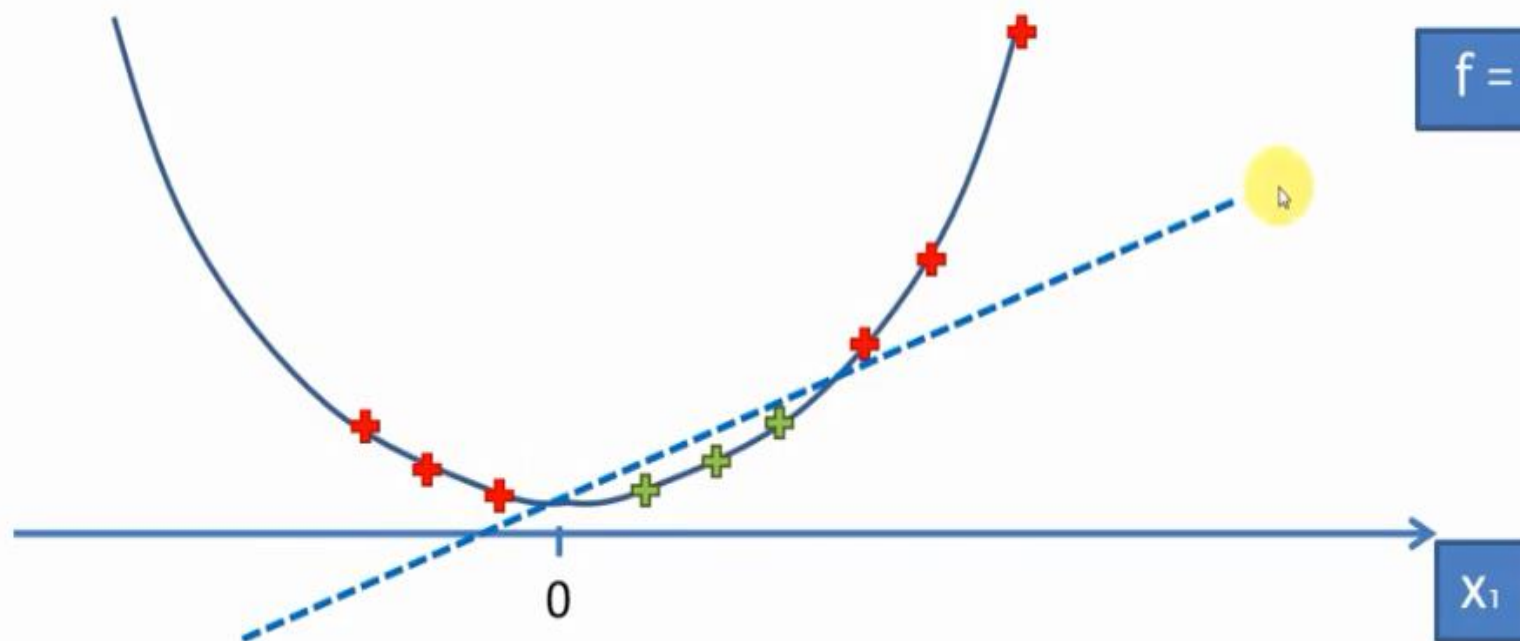
$$f = x - 5$$

$$f = (x - 5)^2$$

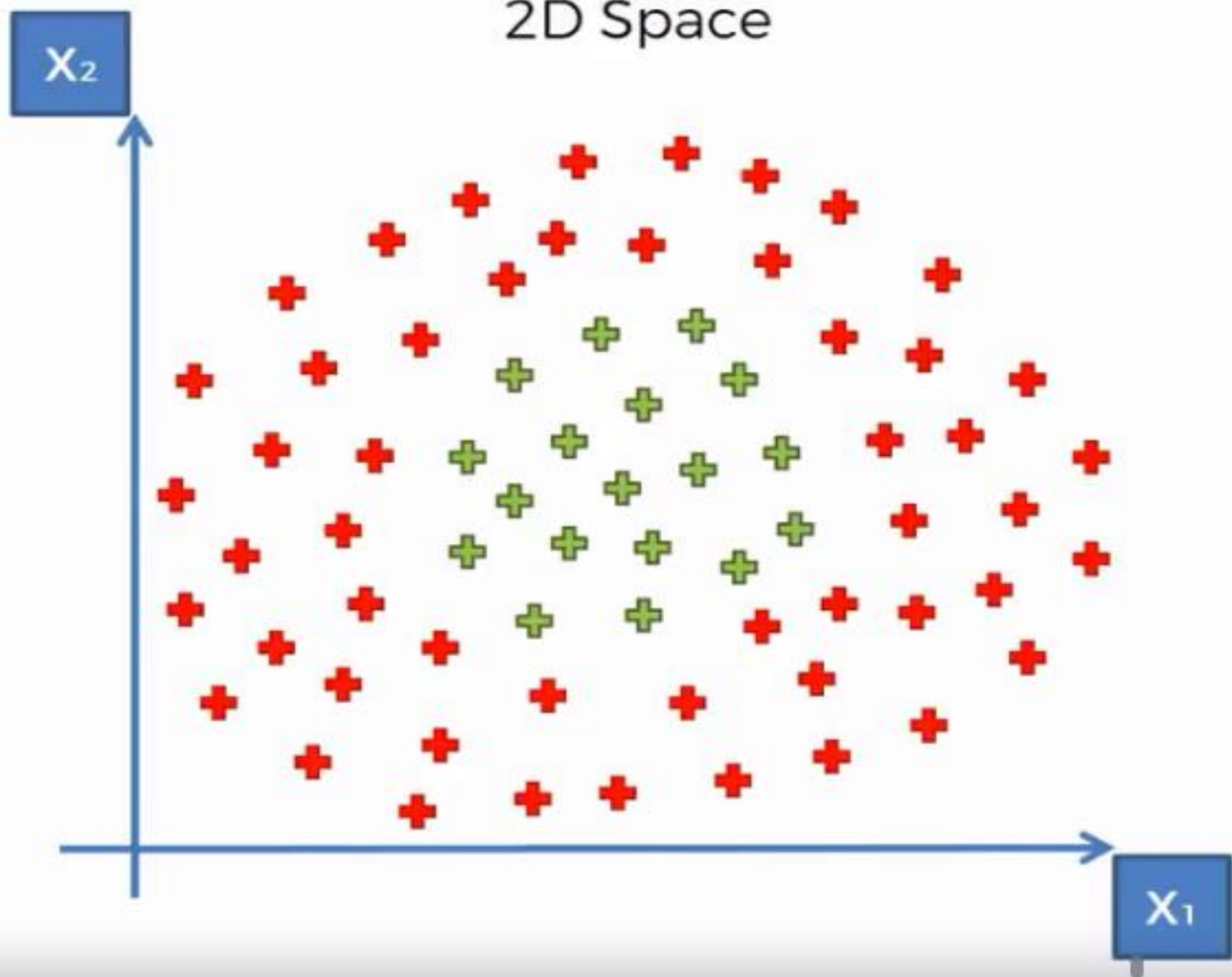


$$f = x - 5$$

$$f = (x - 5)^2$$



2D Space



2D Space

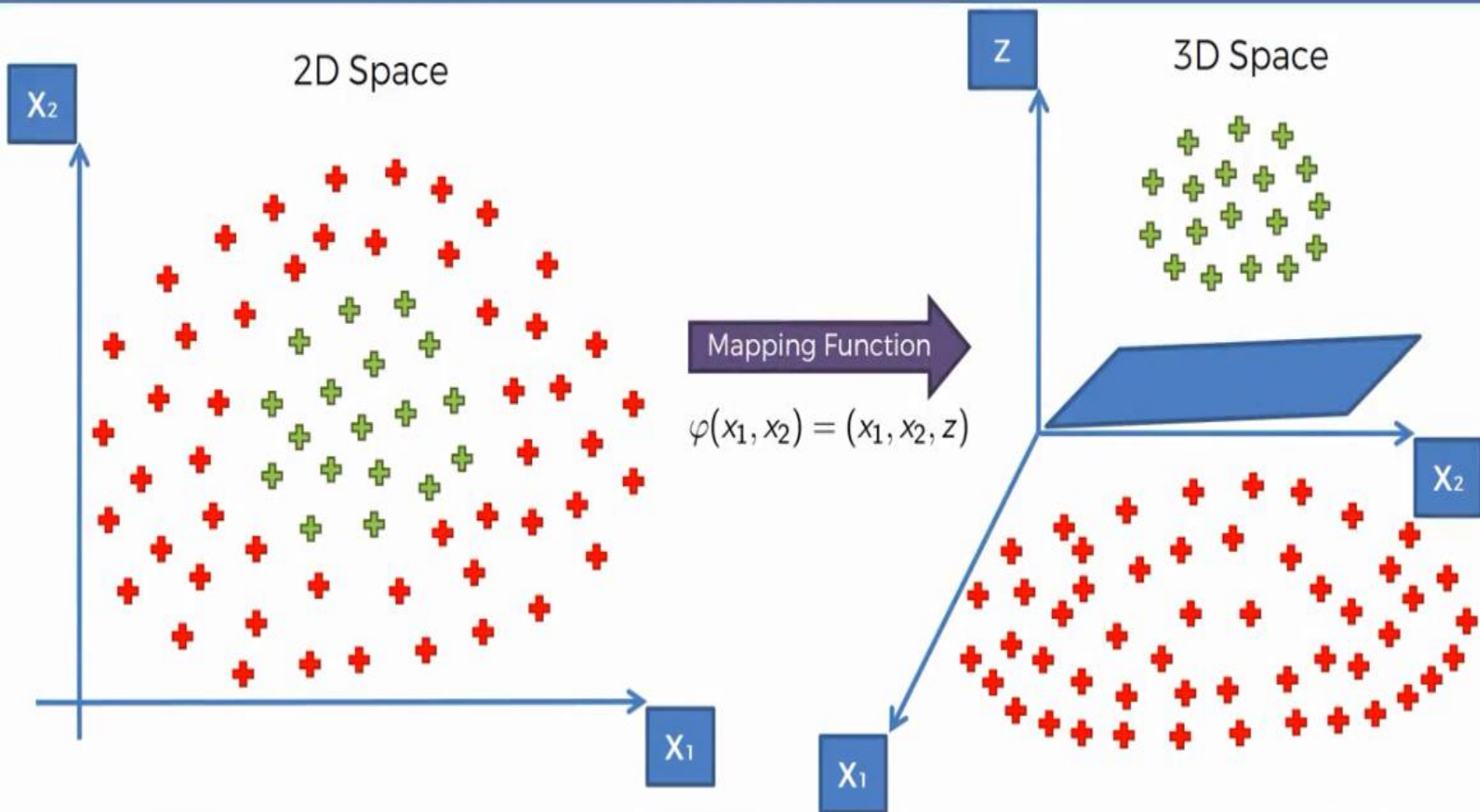
x_2

Mapping Function

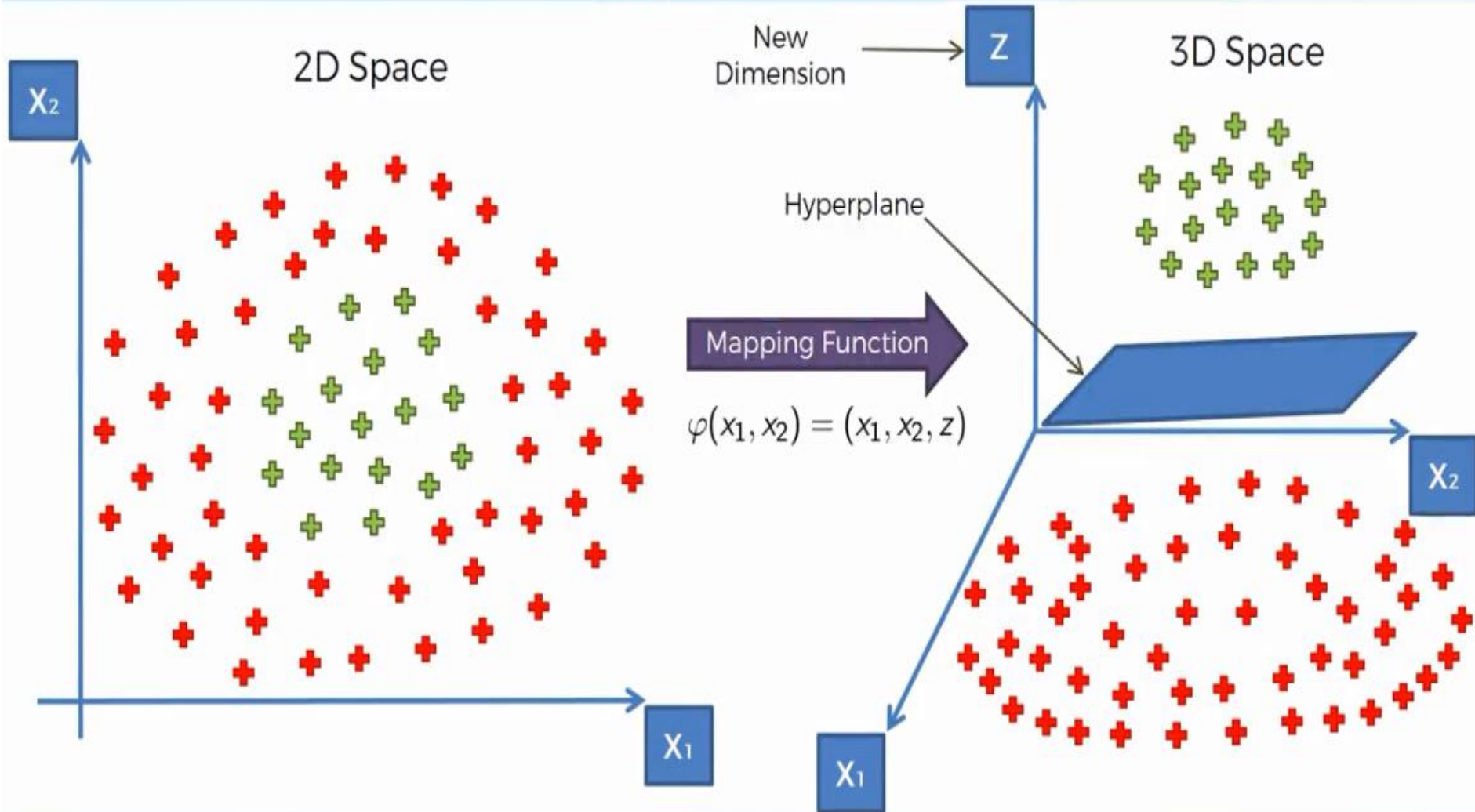
$$\varphi(x_1, x_2) = (x_1, x_2, z)$$

x_1

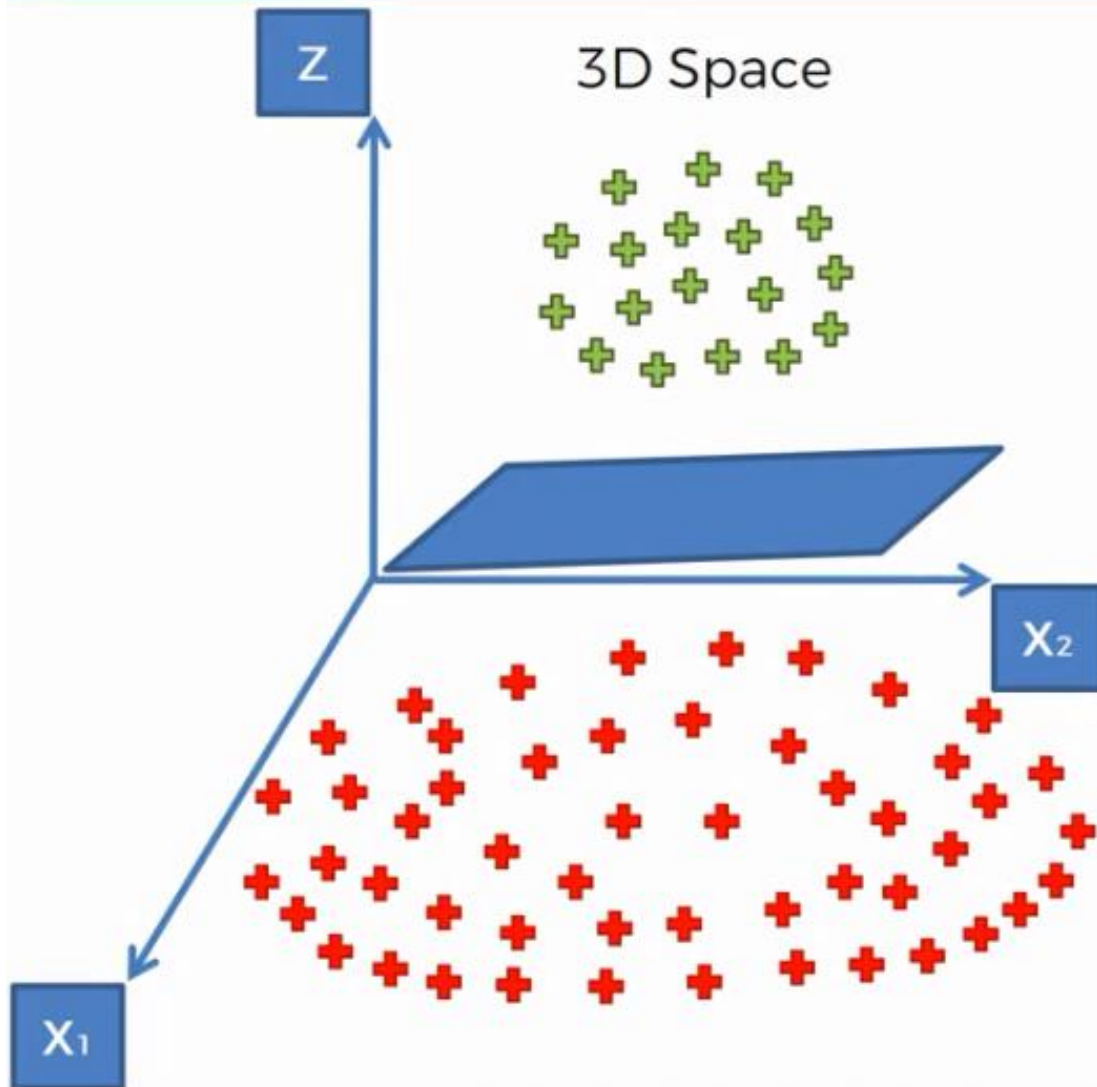
Mapping to a Higher Dimension



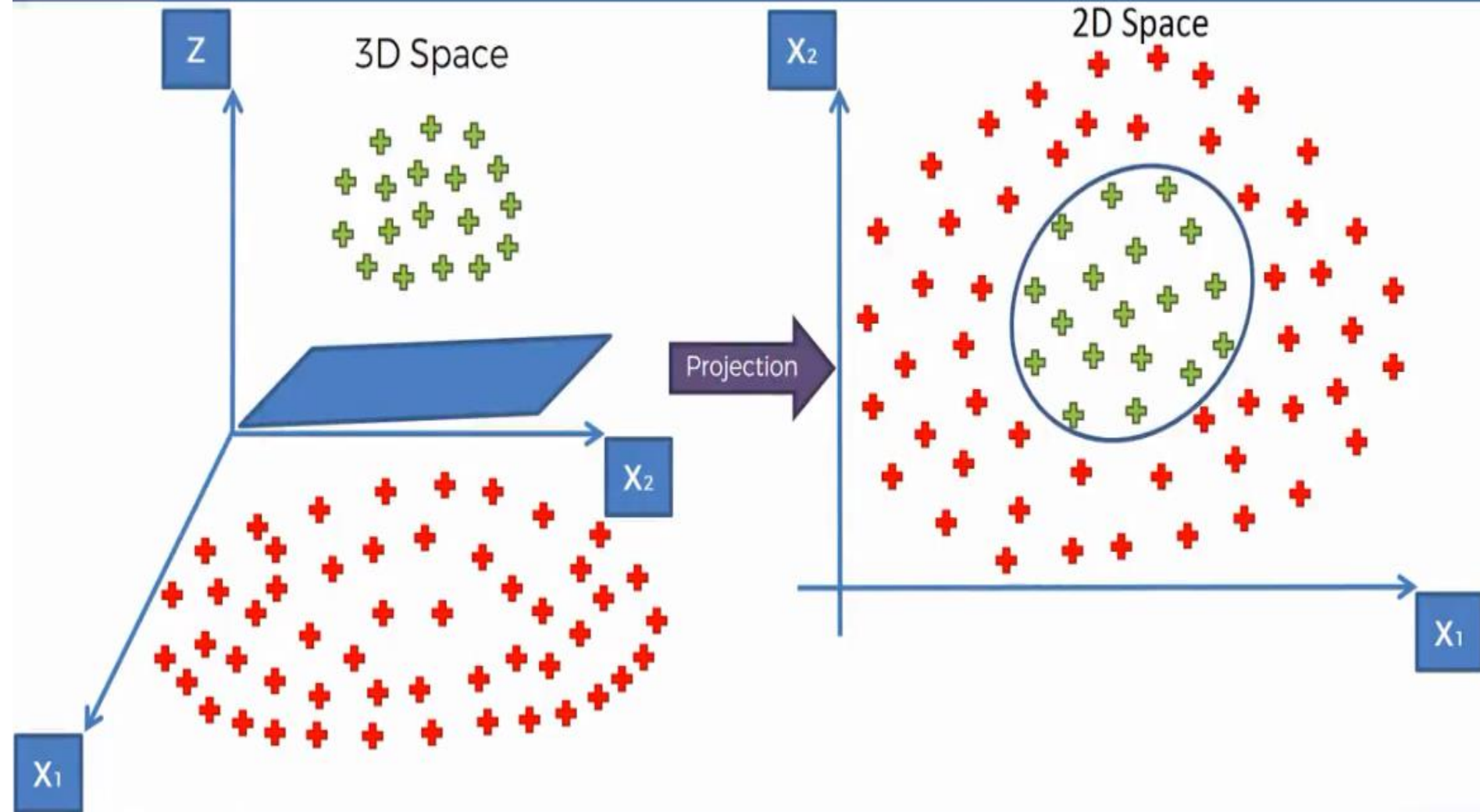
Mapping to a Higher Dimension



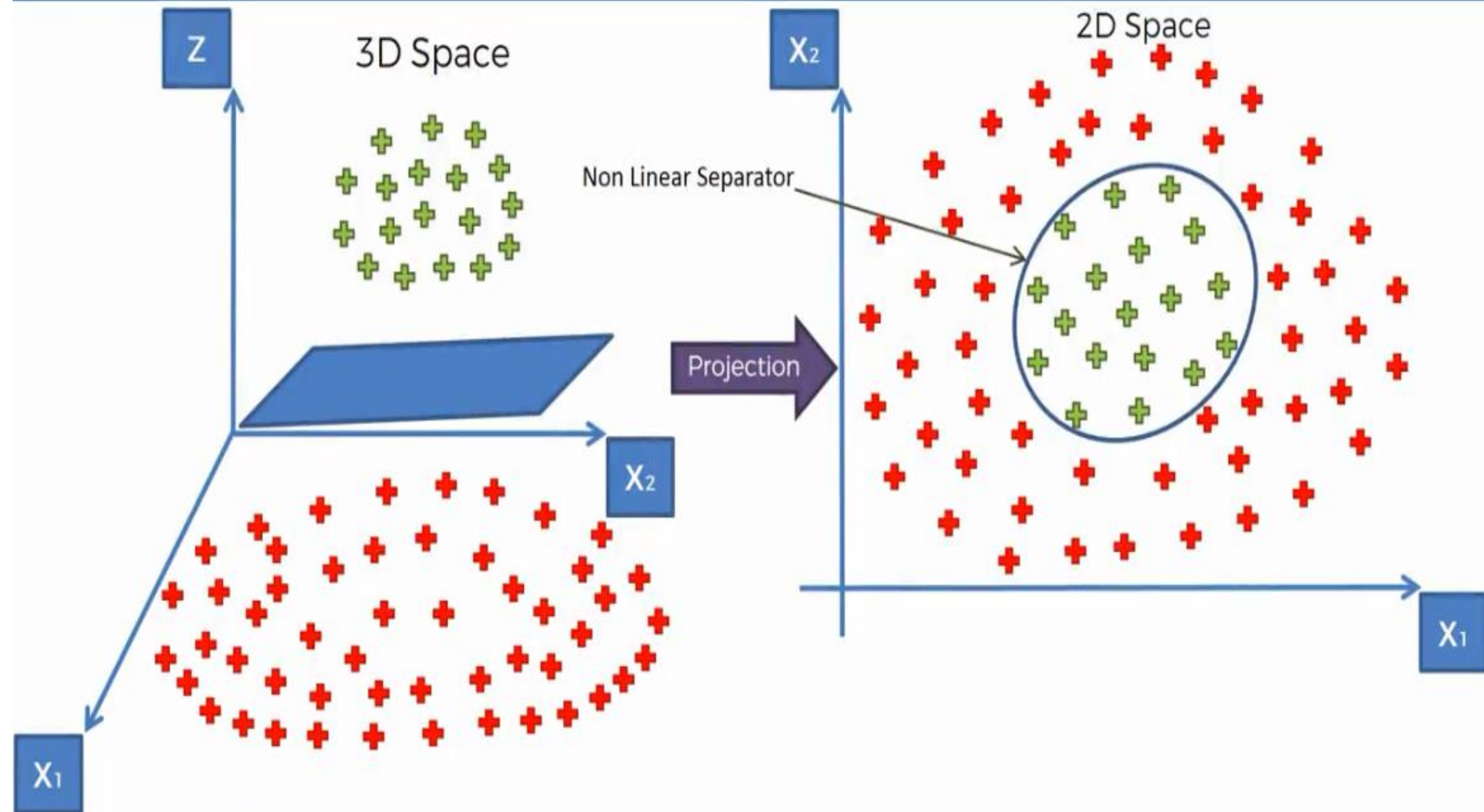
Projecting back to 2D Space



Projecting back to 2D Space



Projecting back to 2D Space



But there is a catch...

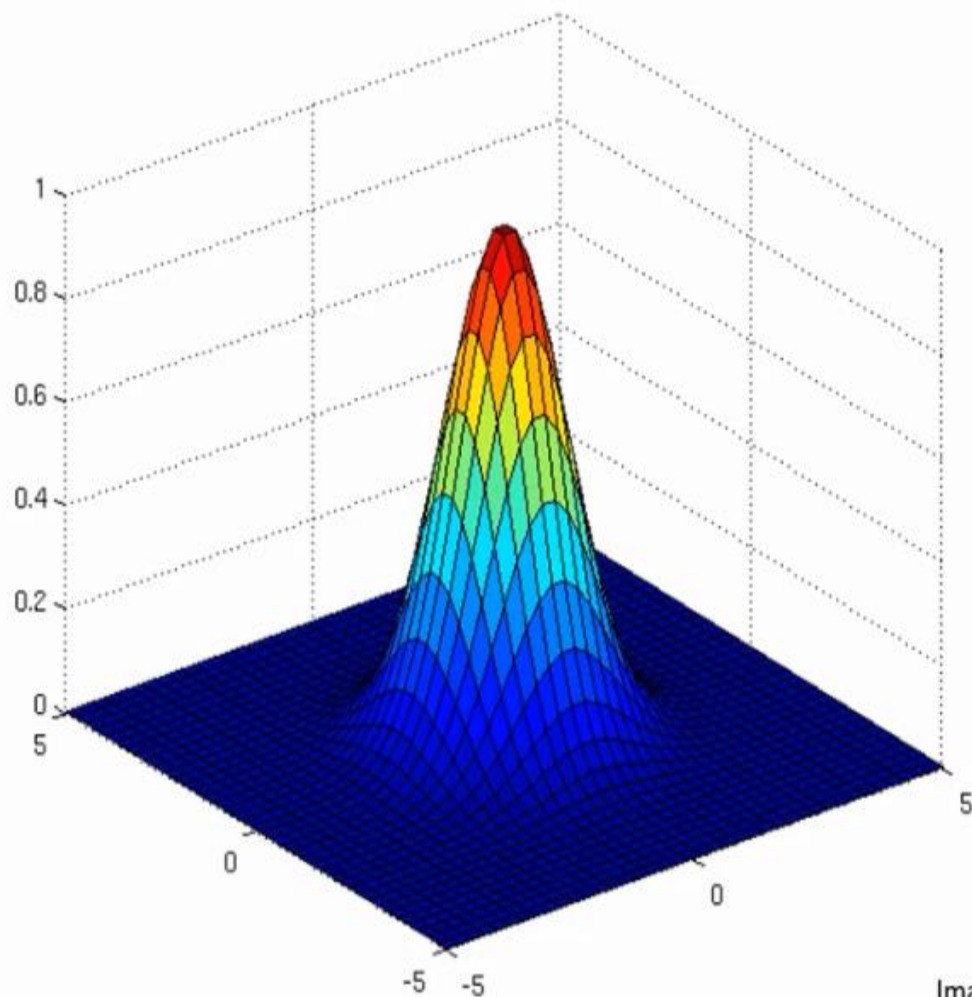
Mapping to a Higher Dimensional Space
can be highly compute-intensive

The Kernel Trick

The Gaussian RBF Kernel

$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

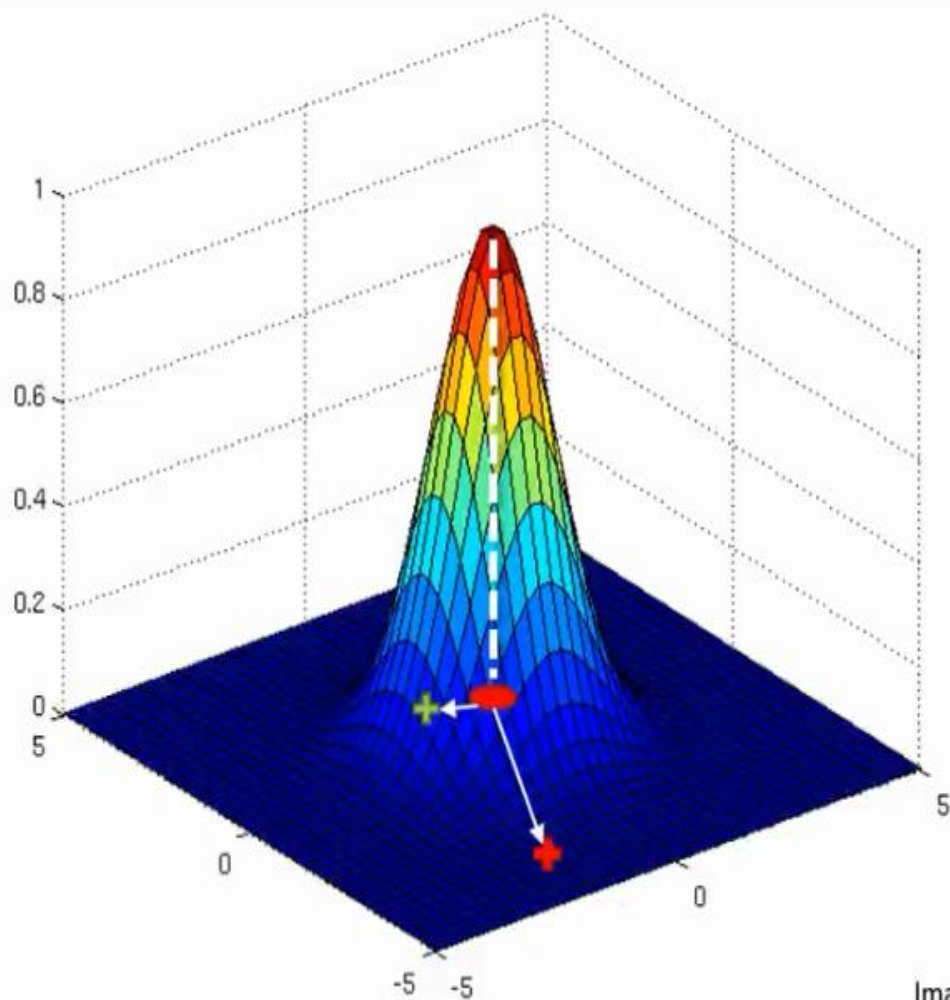
The Gaussian RBF Kernel



$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

Image source: <http://www.cs.toronto.edu/~duvenaud/cookbook/index.html>

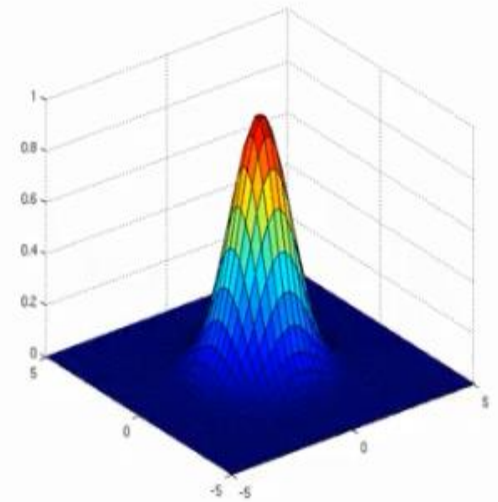
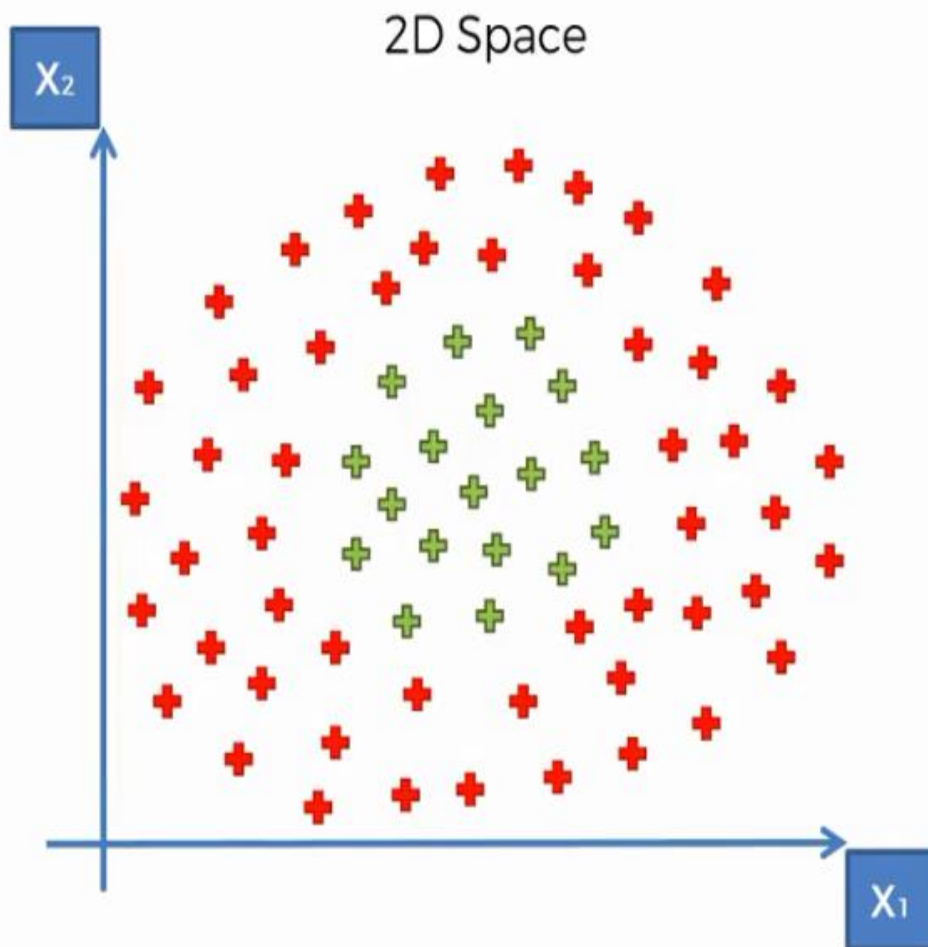
The Gaussian RBF Kernel



$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

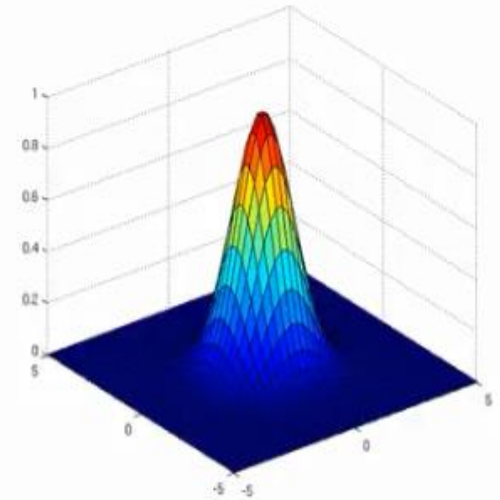
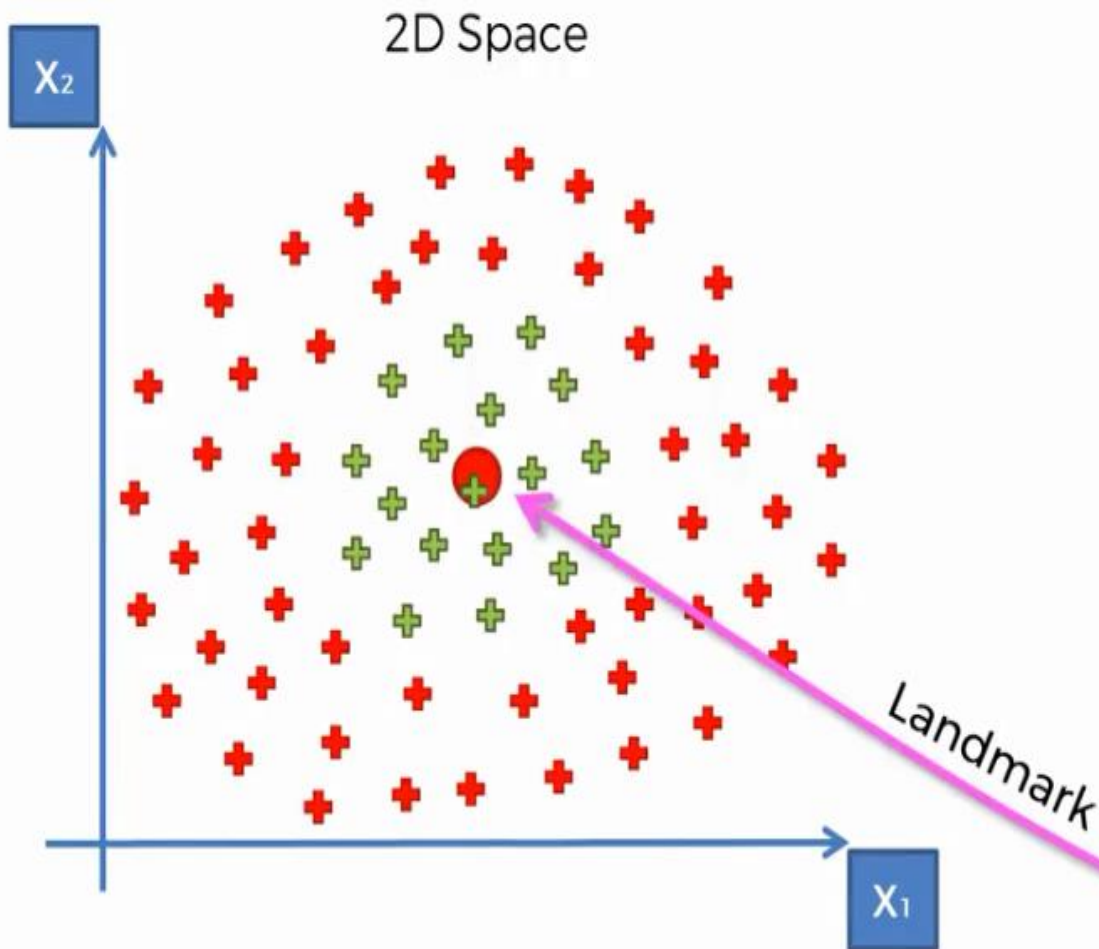
Image source: <http://www.cs.toronto.edu/~duvenaud/cookbook/index.html>

The Gaussian RBF Kernel



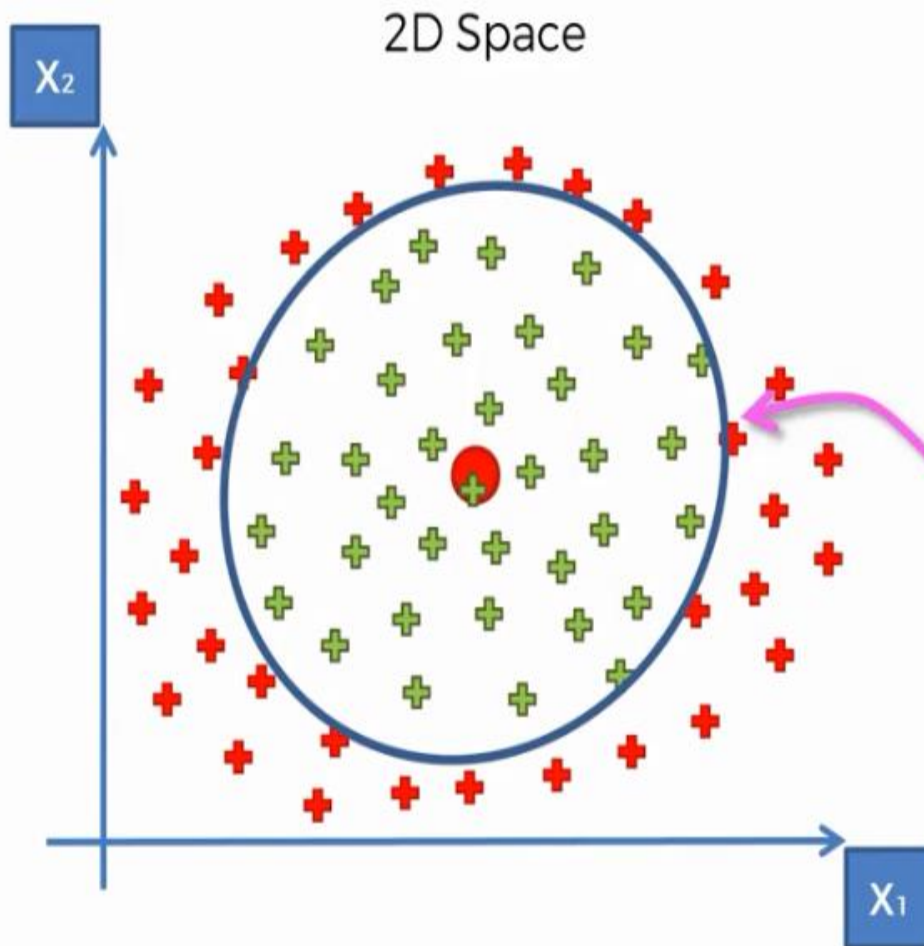
$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

The Gaussian RBF Kernel

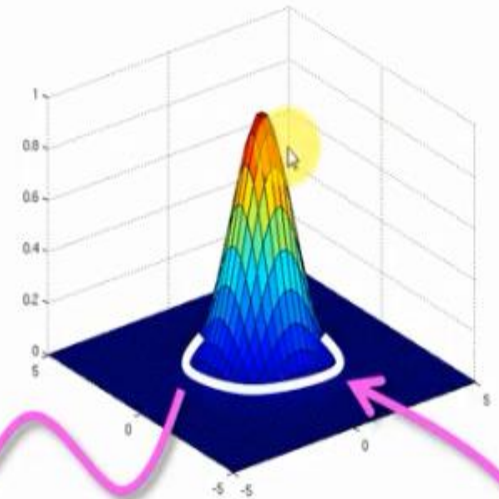


$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

The Gaussian RBF Kernel

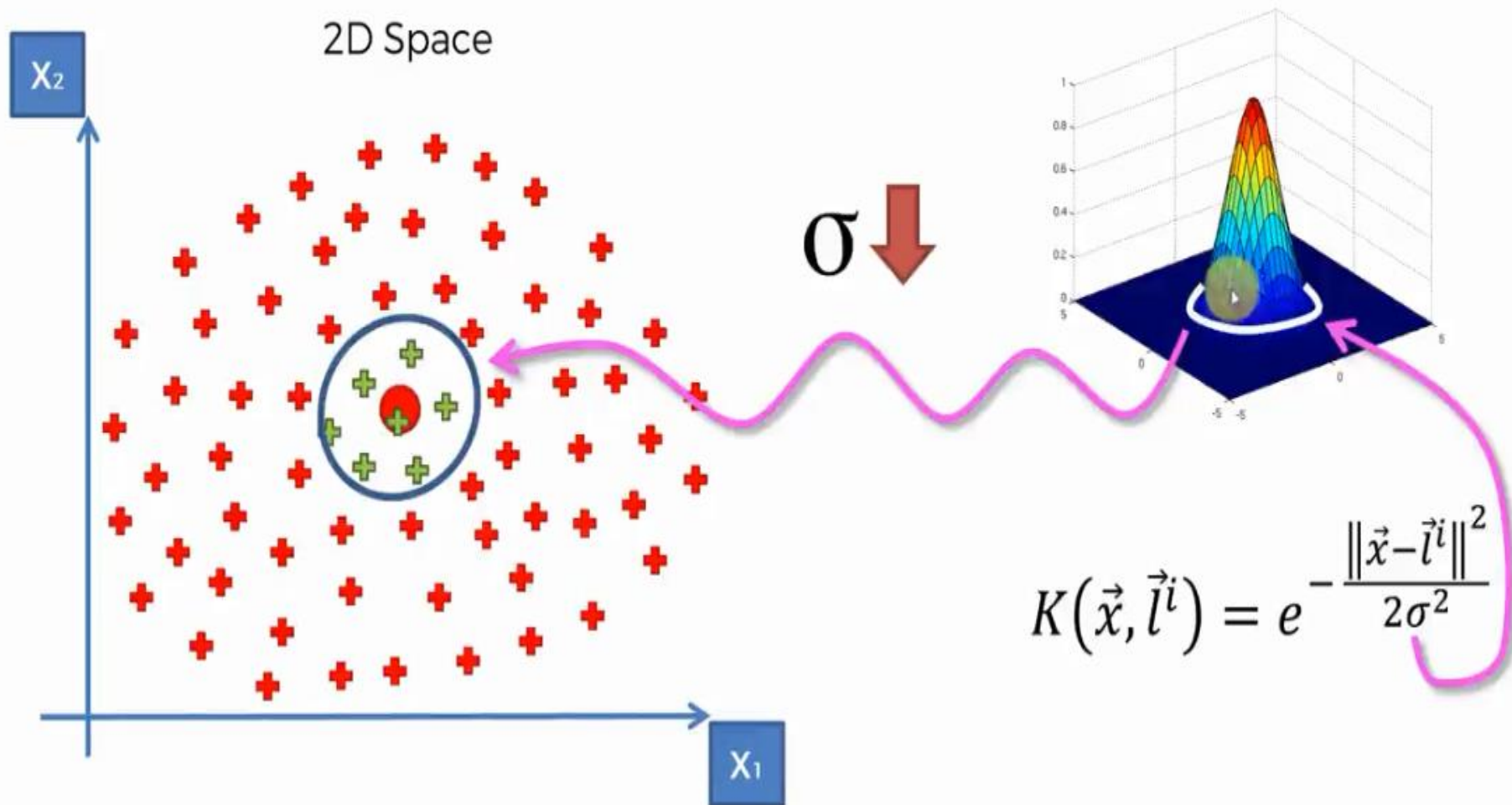


$\sigma \uparrow$

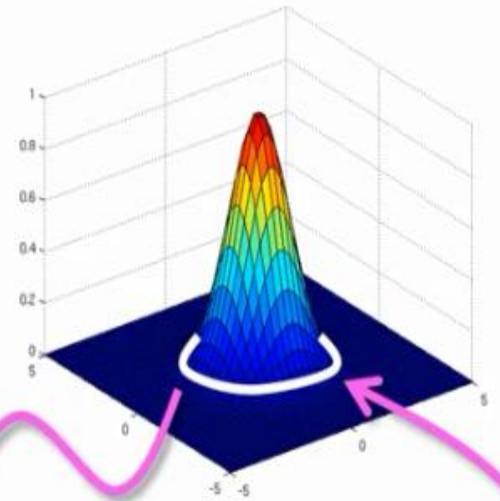
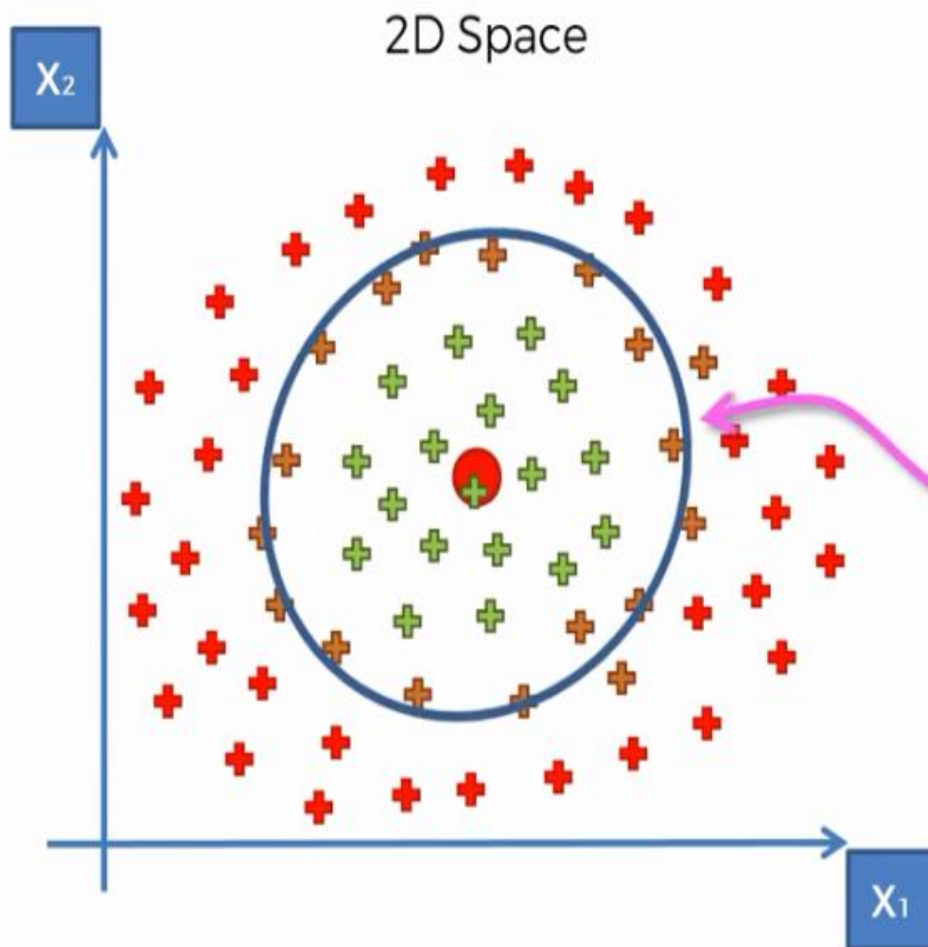


$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

The Gaussian RBF Kernel

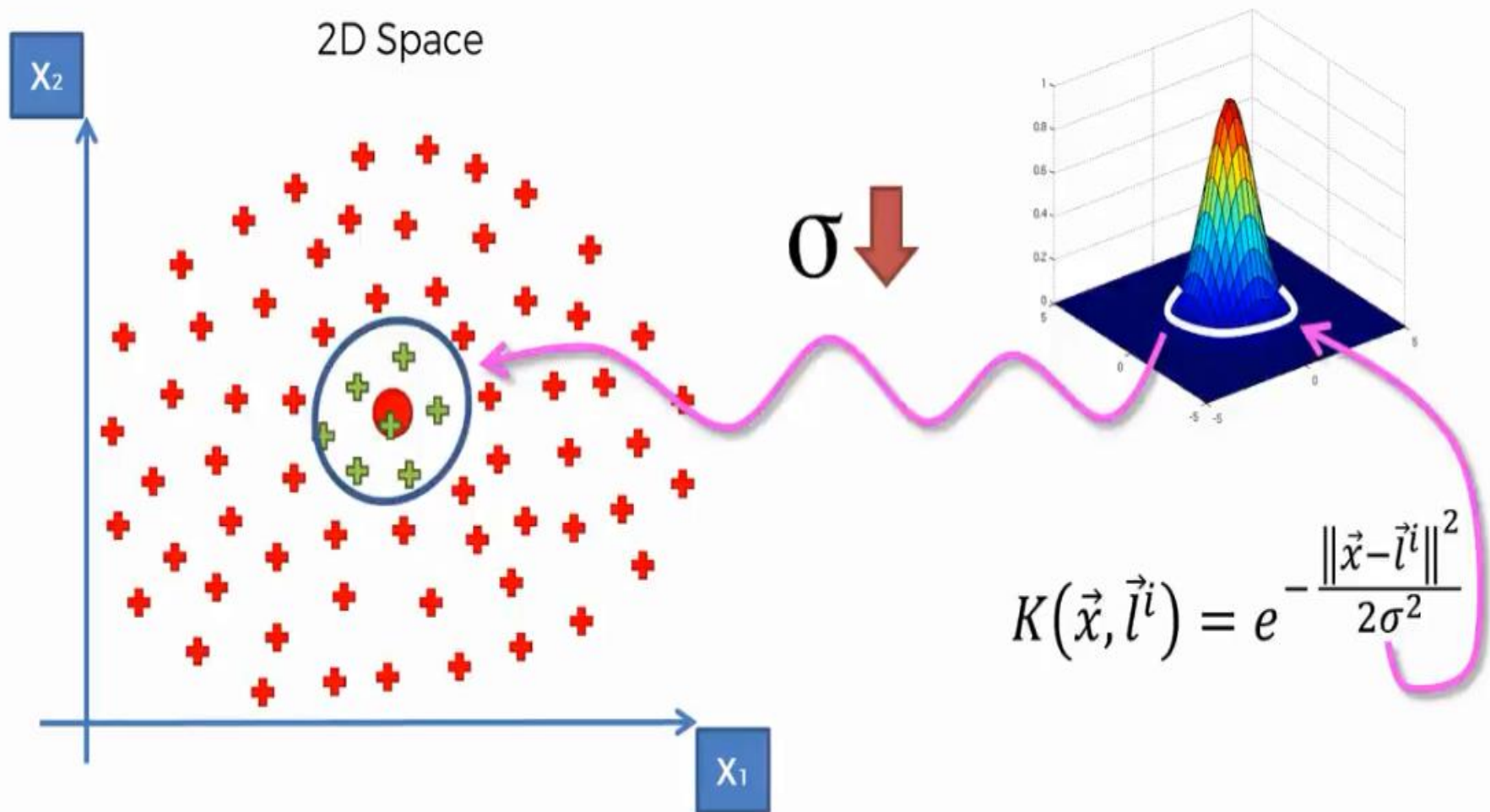


The Gaussian RBF Kernel

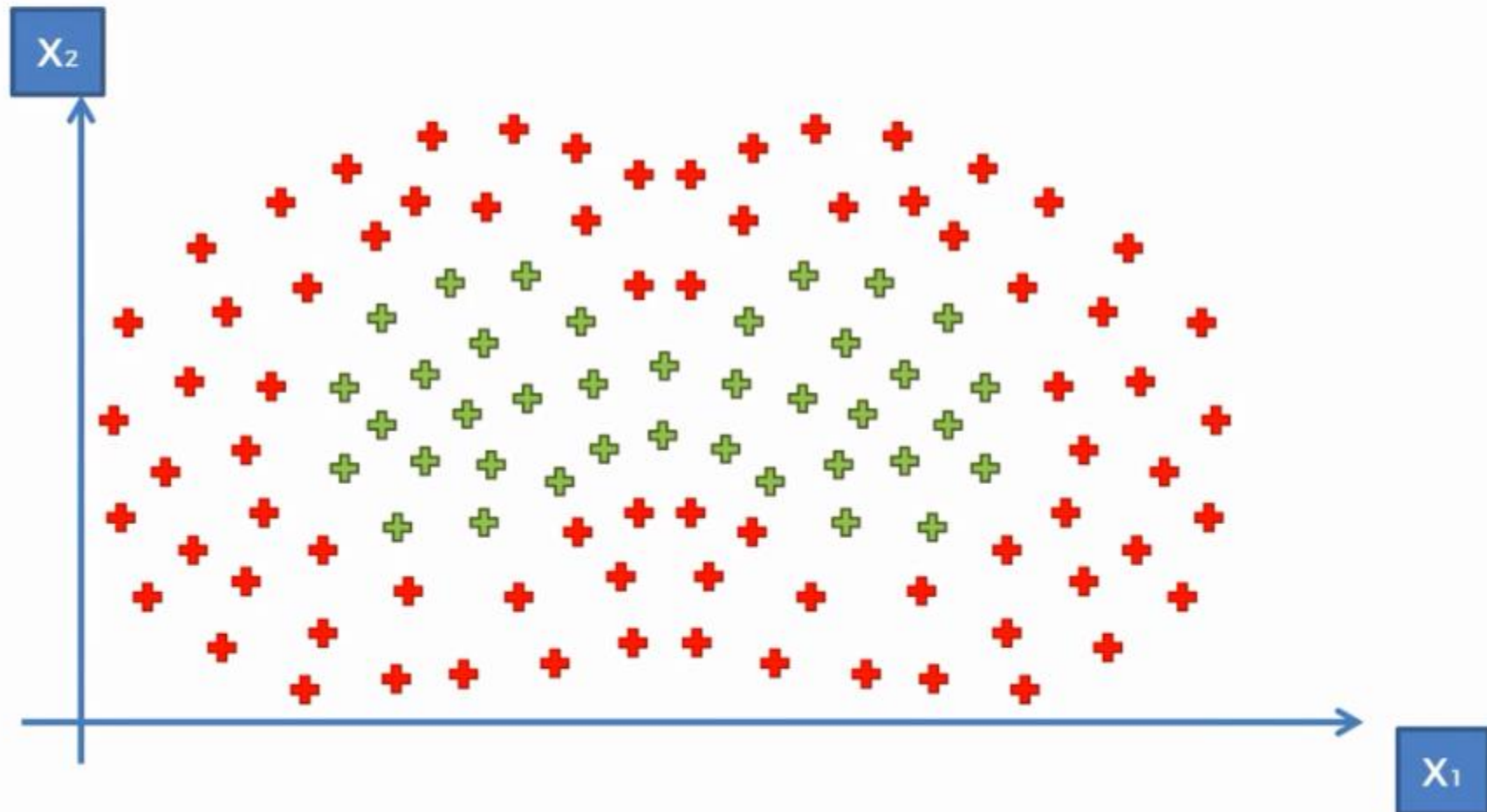


$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$

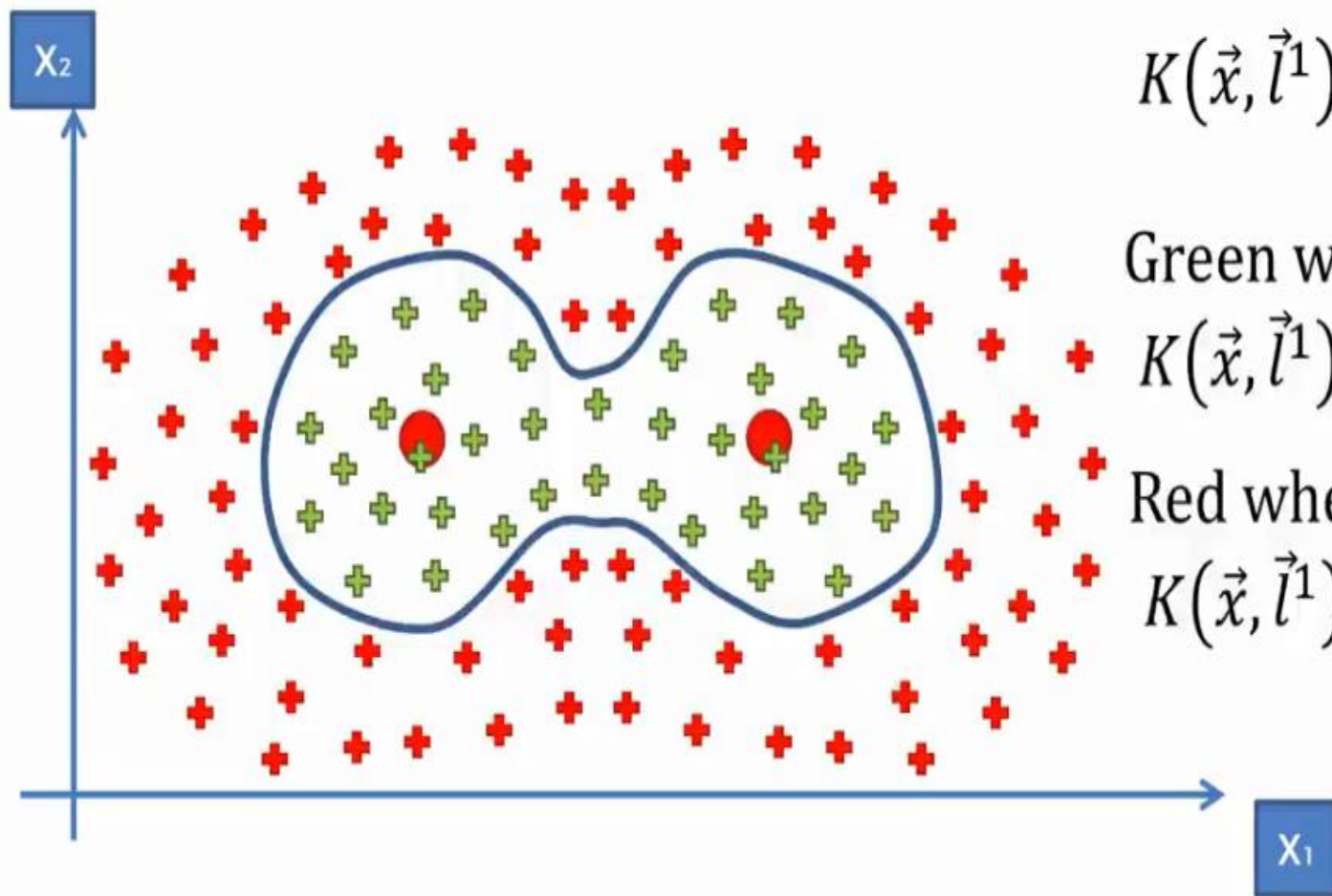
The Gaussian RBF Kernel



The Gaussian RBF Kernel



The Gaussian RBF Kernel



$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2)$$

(Simplified Formula)

Green when:

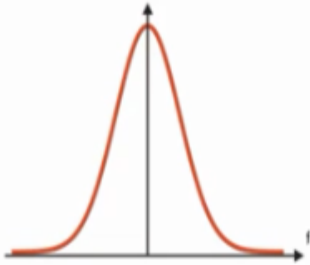
$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2) > 0$$

Red when:

$$K(\vec{x}, \vec{l}^1) + K(\vec{x}, \vec{l}^2) = 0$$

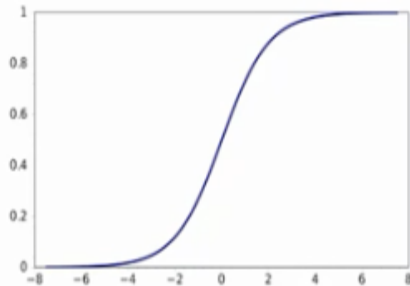
Types of Kernel Functions

Types of Kernel Functions



Gaussian RBF Kernel

$$K(\vec{x}, \vec{l}^i) = e^{-\frac{\|\vec{x} - \vec{l}^i\|^2}{2\sigma^2}}$$



Sigmoid Kernel

$$K(X, Y) = \tanh(\gamma \cdot X^T Y + r)$$



Polynomial Kernel

$$K(X, Y) = (\gamma \cdot X^T Y + r)^d, \gamma > 0$$