# MIT Vishwaprayag University Review-1 VIRTUAL MOUSE USING MACHINE LEARNING TECHNIQUES Presented by-Guide -Ms Madhu Priya Ritika Rangrej

### ABSTRACT

- The mouse is one of the wonderful inventions of Human-Computer Interaction (HCI) technology.
- There is no other more popular navigation/interaction device than the mouse.
- Keeping this in the mind, this helps implementing a virtual mouse system as an alternative.



### **Problem Statement**

To overcome problems in the real world such as situations where there is no space to use a physical mouse and also for the persons who have problems in their hands and are not able to control a physical mouse.



## Virtual Mouse

- User makes specified hand gestures that is captured by the camera.
- The Virtual Mouse provides an infrastructure between the user and the system using only a camera.

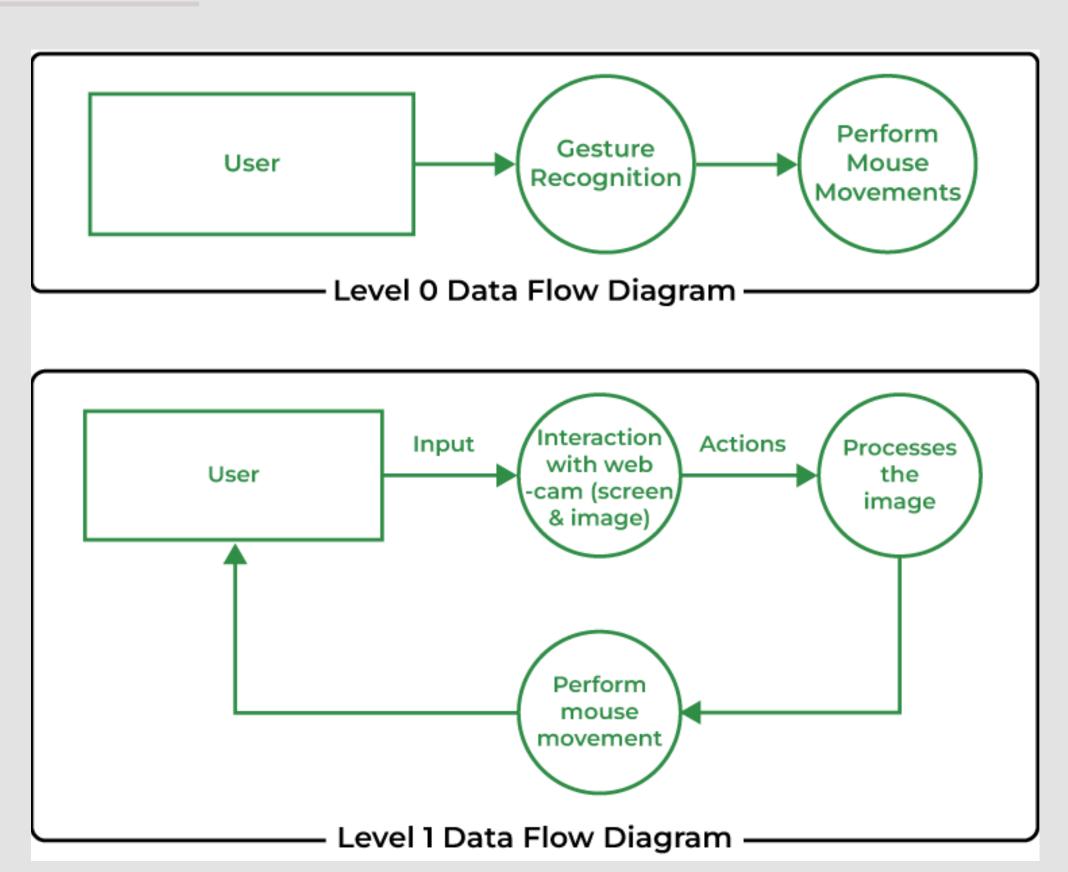


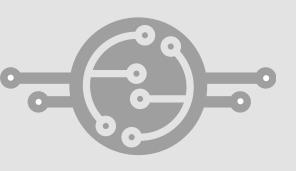
# Hardware and Software Requirements

Software Requirements are:
Various Python libraries like OpenCV,
PyAutoGUI, Mediapipe.

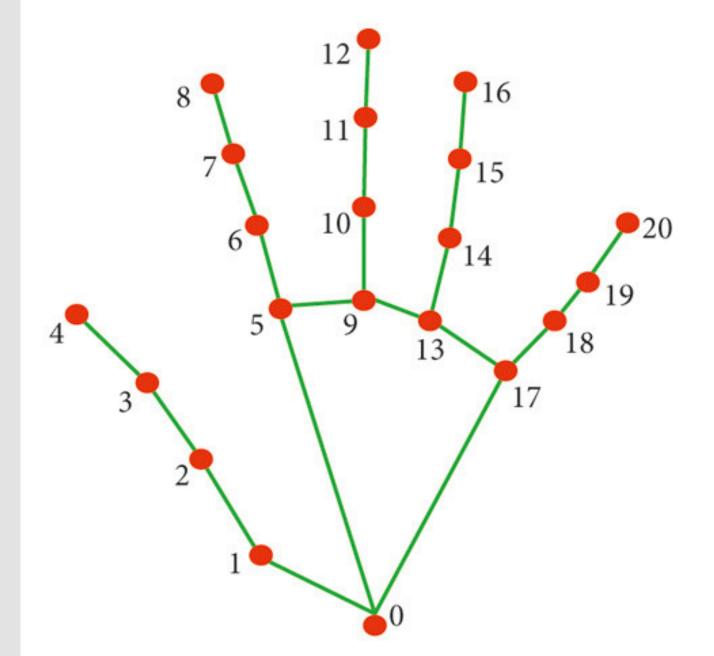
Hardware Requirements are:
Virtual Mouse requires only a webcam.
We just need a hand to control mouse cursor.

## Daigram







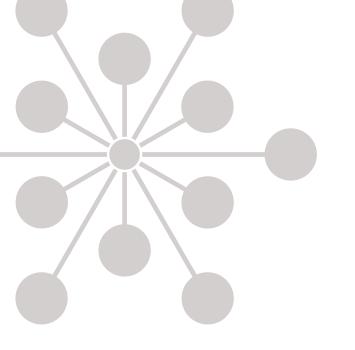


- 0. WRIST
- 1. THUMB\_CMC
- 2. THUMB\_MCP
- 3. THUMB\_IP
- 4. THUMB\_TIP
- 5. INDEX\_FINGER\_MCP
- 6. INDEX\_FINGER\_PIP
- 7. INDEX\_FINGER\_DIP
- 8. INDEX\_FINGER\_TIP
- 9. MIDDLE\_FINGER\_MCP 20. PINKY\_TIP
- 10. MIDDLE\_FINGER\_PIP

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- 12. MIDDLE\_FINGER\_TIP
- 13. RING\_FINGER\_MCP
- 14. RING\_FINGER\_PIP
- 15. RING\_FINGER\_DIP
- 16. RING\_FINGER\_TIP
- 17. PINKY\_MCP
- 18. PINKY\_PIP
- 19. PINKY\_DIP







# Progress of work done

Taking some help from faculties

Getting some idea from Google

Reading some books to get information about Machine Learning



#### Reference

https://www.geeksforgeeks.org/ /ai-virtual-mouse/

# **Q** & A

