

printf("\n\nAverage Waiting time : %d",
avgwait);
printf("\n\nAverage Turnaround Time : %d",
avg turnaround);
return 0;
}

Output: Enter total number of processes : 3

Enter Process Burst time

P[1] : 33

P[2] : 2

P[3] : 1

Process	Burst Time	Waiting time	Turnaround Time
P[1]	33	0	33
P[2]	2	35	35
P[3]	1	35	36

Average waiting time : 22

Average Turnaround time : 34

2. Shortest job first scheduling

include <stdio.h>


```
int main ()
{
    int bt[20], p[20], wt[20], tat[20], [i], n, total=0;
    int pos, temp;
    float avg_wt, avg_tat;
    printf ("Enter number of processes:");
    scanf ("%d", &n);
    printf ("\nEnter Burst time:");
    for (i=0; i<n; i++)
    {
        printf ("p %d: ", i+1);
        scanf ("%d", &bt[i]);
        p[i] = i+1;
    }
    for (i=0; i<n; i++)
    {
        pos = i;
        for (j = i+1; j<n; j++)
        {
            if (bt[j] < bt[pos])
                pos = j;
        }
        temp = bt[i];
        bt[i] = bt[pos];
        bt[pos] = temp;
        temp = p[i];
        p[i] = p[pos];
        p[pos] = temp;
    }
}
```



```

    wt[0] = 0;
    for (i = 1; i < n; i++)
    {
        wt[i] = 0;
        for (j = 0; j < i; j++)
        {
            wt[i][j] = bt[j];
            total_t = wt[i];
        }
    }

    avg_wt = (float) total / n;
    total_t = tat[i];
    printf("\n p %d tt %d tt %d tt %d", p[i], bt[i],
        wt[i], tat[i]);
}

avg_tat = (float) total / n;
printf("\n Average Waiting Time = %f",
    avg_wt);
printf("\n Average Turnaround Time = %f",
    avg_tat);

return 0;
}

```

Output: Enter number of process: 5

Enter Burst Time: 2 3 1 4 2

P₁ : 4

P₂ : 3

P₃ : 1

P₄ : 1

P₅ : 2

process	Burst Time	Waiting Time	Average Time
P ₄	1	0	1
P ₅	2	1	3
P ₂	3	3	6
P ₁	4	6	10
P ₃	7	10	17

Average Waiting Time = 4.000000

Average Turnaround Time = 7.400000