

Assignment 1

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So, in our language L we will be given 3 X N matrix as input string where $N \geq 0$. As we process the input matrix we will be having 2 possibilities either carry is there or not. So, based on this fact I will be having 3 states one for carry(q_c), one without carry(q_0) and one dead state(q_d) for treating that this can never be in our language L.

We will be starting at q_0 as there is no initial carry. Taking $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$ as input if $(a+b) \bmod 2 = (c) \bmod 2$ where mod denotes remainder as divided by 2 and greater than equal to 0. So, if we are at q_0 only $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ these

possibilities are possible and all other will be gone to dead states. Here $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix},$

$\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ will remain at q_0 and other value $\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$ will lead to transition to q_c as it will provide carry.

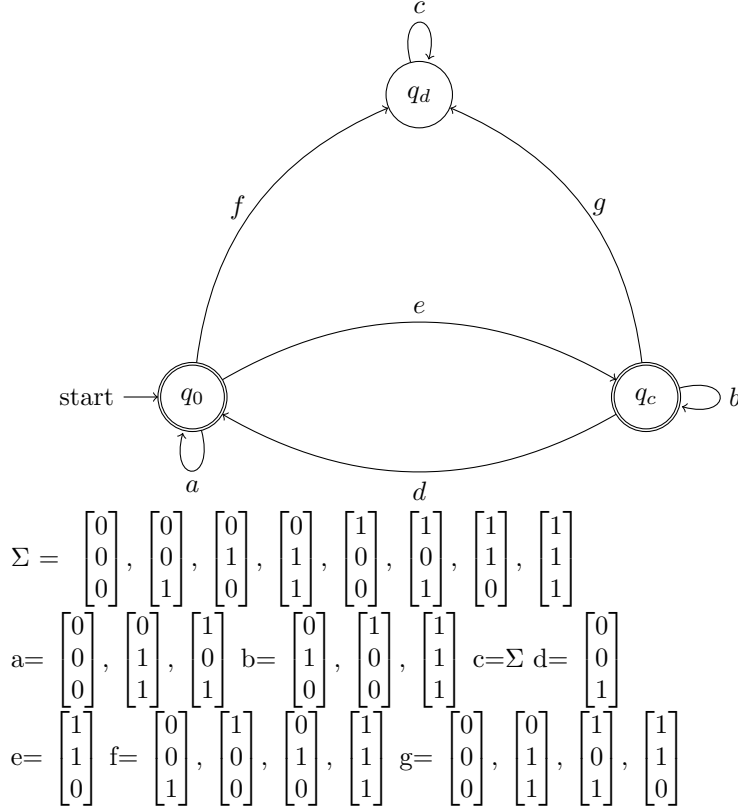
Next if we are at q_c then taking $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$ as input if $(a+b+1) \bmod 2 = (c) \bmod 2$ where mod denotes remainder as divided by 2 and greater than equal to 0.

So, if we are at q_c only $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ these possibilities are possible and

all other will be gone to dead state. Here $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ these will remain at

q_c as they generate carry and $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ will lead to q_0 .

This will be resulting DFA and q_0, q_c will be accepted states.



And we have to ignore carry bit of MSB if it is there. So, q_c also becomes accepting state. As we can draw DFA for this language and proved this DFA is accepted by required condition. So, Language L is regular.

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L is a regular language and we need to show L' is also regular.

$L' = \{w \mid w \in L \text{ and have even number of zeroes}\}$. L and L' both are defined on set $\{0,1\}$. So, from question we can see that L' is intersection of 2 regular languages i.e. $L' = L \cap M$ where M is regular language having even number of zeroes. Now, we just need to prove that intersection of two regular languages is regular.

Proof –

Let's say there are two regular languages as A and B

Where $A = (Q_A, \Sigma, \delta_A, q_A, F_A)$ and $B = (Q_B, \Sigma, \delta_B, q_B, F_B)$

For intersection we need to make pairs from Q_A and Q_B that will simulate both DFA states from A and B

For example Lets say T is final DFA and where we are in a state (p,q) in T where p is a state in A and q is a state in B. Here we get input as a and p goes to s in A for input a and q goes to t in B for input a So, our DFA T must move to state (s,t) .

$T = (Q_A \times Q_B, \Sigma, \delta_T, (q_A, q_B), F_A \times F_B)$.

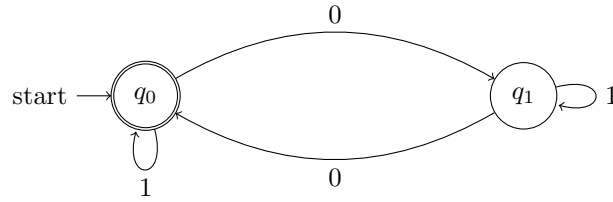
Here start state of T is pair of start state of A and B and similarly final states are pairs of final states from both A and B.

We can compute $\delta_T((p,q),a) = (\delta_A(p,a), \delta_B(q,a))$ and similarly extend this to δ^* .

We can see that $L(T) = L(A) \cap L(B)$. As from δ^* and induction on any string will be accepted in T if and only if it exists both in A and B.

So, this implies T is intersection of A and B and T is regular as its DFA exists.

So, we are given that L is regular and we can show M is regular by its DFA as



And As L' is intersection of L and M. and we have proved that intersection of two regular languages is regular. So, L' is regular.

Hence proved.