Simulation in R: Displacement of a Turtle

Narain Ritish Andrea A.V Hurtado

30 March 2023



Overview

- Simulation problem and algorithm
 - Simulation problem
- 2 1-D Random Walk Algorithm
 - 1-D Random Walk simulations
 - 1-D Random Walk simulations
- 3 2-D Random Walk Algorithm
 - Monte Carlo: Estimating duplicate position distribution of the turtle
 - 2-D Random Walk simulations



Introduction of the study topic

The simulation problem

- La tortue est posée au point (0,0).
- A l'étape 1, la tortue se déplace de +u avec u tiré au hasard uniformément parmi (0,1),(1,0),(0,-1),(-1,0).
- A l'étape elle se redéplace par le même procédé aléatoire. On répète ce déplacement n fois.
- On note N_n le nombre de fois où la tortue revient à un point déjà visité dans le passé.
- Utilisez la méthode de monté Carlo pour avoir une idée graphique de la loi de N_n avec n = 100, 1000 et 10000.

The Turtle

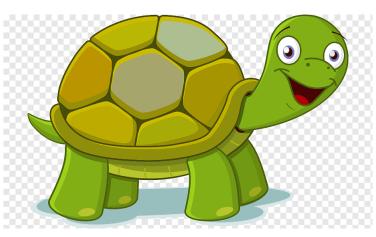


Figure: Turtle

1 Dimensional random walk algorithm

- Movements: $\{(x_0+1,y_0),(x_0-1,y_0),(x_0,y_0+1),(x_0,y_0-1)\}$
- Random movement with equal probabilities
- Movement in Z^2 with no. of simulations n.
- Multiple random walk with multiple simulations

1 D Random Walk Algorithm 1

```
no_steps <- 1000
number_Nalks <- 300

# We create a matrix to store the position of each step
positions <- matrix(0, ncol = no_steps + 1, nrow = number_Nalks)

# We create a loop to calculate the position of each step

for (r in 1:number_Nalks)
{
    u <- 0 # The initial position at u= 0

for (i in 1:no_steps)
{
    step <- runif(1, -1, 1) # Generate a uniform random number between -I and I
    u <- u + step
    positions[r, i + 1] <- u # The new position of I random walk
}
}
```

Figure: 1D Random Walk Algorithm 1

1-D Random Walk Algorithm 2

Figure: 1-D Random walk algorithm 2

100 simulations 1-D with 100 Random Walk

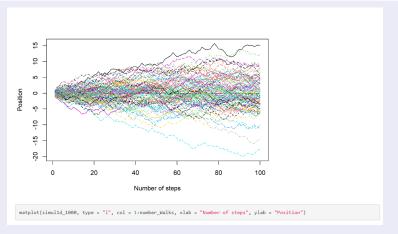


Figure: 100 random walks and simulations

Histogram: 100 simulations 1-D with 100 Random Walk

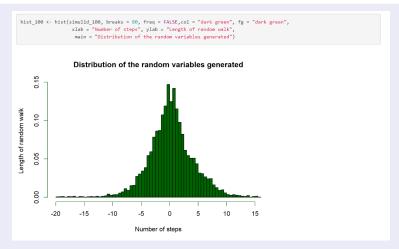
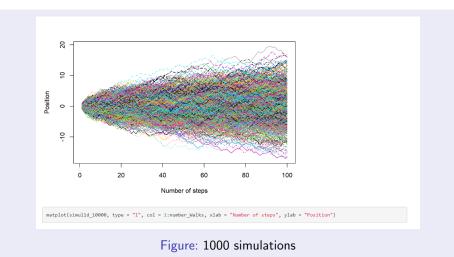


Figure: Histogram: 100 simulations

1000 simulations 1-D with 100 Random Walk



Histogram: 1000 simulations 1-D with 100 Random Walk

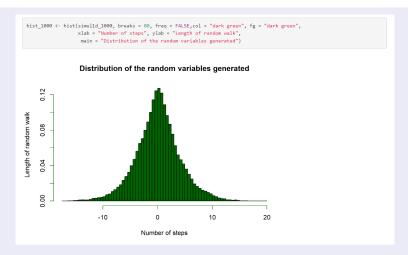


Figure: Histogram: 1000 simulations

10000 simulations 1-D with 100 Random Walk

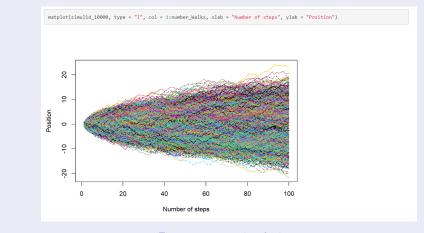


Figure: 10000 simulations

Histogram: 10000 simulations 1-D with 100 Random Walk

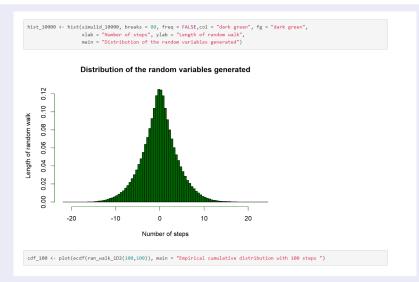


Figure: Histogram: 10000 simulations

2-D Random Walk Algorithm 1

```
Random Walk 2D <- function(n sim)
pos desp <- c(-1, 0, 1) # possible displacement values
n_dup <-numeric(n_sim) # initialize a vector to store the number of duplicated positions in each simulation
for (i in 1:n sim)
 Alea <- sample(pos desp, size = 2*n sim, replace = TRUE) # generate a random sample of displacement values with replacement
 desp <- matrix(Alea, ncol = 2)
                                                          # create a 2D matrix for the displacements with two columns, one f
 pos <- apply(X = desp, MARGIN = 2, FUN = cumsum)
                                                          # apply the cumsum function to the columns to get step N+1
return(pos)
```

Figure: 2-D Random walk algorithm 1

Monte Carlo: Finding the distribution of the 2-D duplicate positions

- We will now estimate the displacements duplicated by the turtle by Monte Carlo.
- We select the chi-square and poisson distribution for comparison.
- N_n : number of duplicate positions
- n: Total number of simulations

2-D Random Walk Algorithm 2

```
set.seed(1234)
disp 2D mc <- function(n sim)
pos desp <- c(-1, 0, 1) # possible displacement values
n dup <-numeric(n sim) # initialize a vector to store the number of duplicated positions in each simulation
for (i in 1:n sim)
 Alea <- sample(pos desp. size = 2*n sim, replace = TRUE) # generate a random sample of displacement values with replacement
 desp <- matrix(Alea, ncol = 2)
                                                          # creates a 2D matrix for the displacements with two columns, one
 pos <- apply(X = desp, MARGIN = 2, FUN = cumsum)
                                                          # apply the cumsum function to the columns to get step N+1
 n_dup[i] <- sum(duplicated(pos))
                                                         # Counts the sum of duplicated positions
prob_dup <- sum(n_dup>0)/n sim
Num dup <- max(n dup)
hist dup <- hist(n dup, main = paste("Histogram of duplicated points (Simulations =", n sim, ")"),
                                  xlab = "Number of duplicated points", ylab = "Frequency", breaks =n sim/10,xlim = c(0,Num
dup),col = "dark green", fg = "dark green", )
E X <- mean(n dup)
x \leftarrow seq(0, max(n dup))
Poiss <- dpois(x, E X) #Density of poisson distribution
Chi2 <- dchisa(x, E X) #Density of chi-square distribution
lines(x.Poiss*sum(n dup), col = "red")
lines(x,Chi2*sum(n dup), col = "blue")
legend("bottomleft", legend = c("Simulated distribution", "Poisson distribution", "Chi Square distribution"),
       lty = c(1, 1), col = c("black", "red", "blue"), cex = 0.7)
return(n_dup)
print("Histogram of the Simulated duplicated positions\n", hist dup,
      "\n Number of duplicated positions of the turtle\n", Num dup,
```

100 Simulation- Histogram

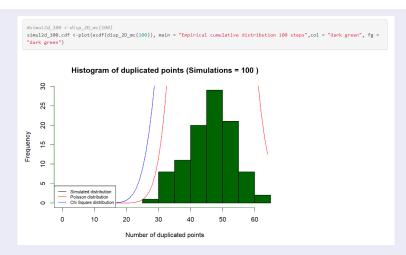


Figure: Histogram of 100 simulations

100 Simulation- Cumulative density function

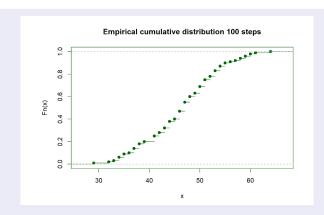


Figure: CDF for 100 simulations

1000 Simulation- Histogram

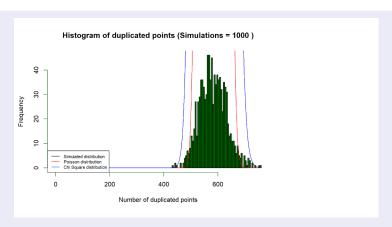


Figure: Histogram of 1000 simulations

1000 Simulation- Cumulative density function

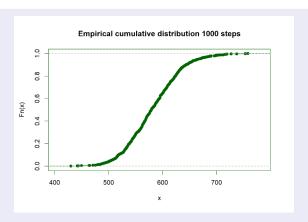


Figure: CDF for 1000 simulations

10000 Simulation- Histogram

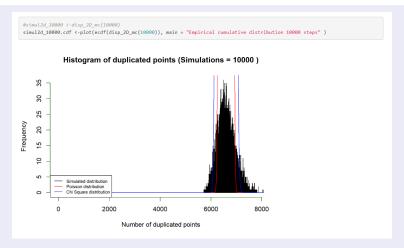


Figure: Histogram of 10000 simulations

10000 Simulation - Cumulative density function

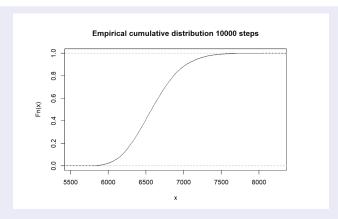


Figure: CDF for 10000 simulations

Conclusion

- Random Walk converges approximately to a normal distribution
- Duplicate positions of the random Walk converges approximately

to a poisson distribution

Questions?

Thank You! Merci!



