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JS hoisting.js > ...
1 // Demonstrating variable hoisting in Node.js
2
3 console.log("Using var:");
4 console.log(myVar); // undefined due to hoisting
5 var myVar = "I am declared with var";
6 console.log(myVar); // Prints the assigned value
7
8 console.log("\nUsing let:");
9 try {
10   console.log(myLet); // ReferenceError: Cannot access 'myLet' before initialization
11 } catch (error) {
12   console.log("Error:", error.message);
13 }
14 let myLet = "I am declared with let";
15 console.log(myLet); // Prints the assigned value
16
17 console.log("\nUsing const:");
18 try {
19   console.log(myConst); // ReferenceError: Cannot access 'myConst' before initialization
20 } catch (error) {
21   console.log("Error:", error.message);
22 }
23 const myConst = "I am declared with const";
24 console.log(myConst); // Prints the assigned value
```

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I am declared with var

Using let:  
Error: Cannot access 'myLet' before initialization  
I am declared with let

Using const:  
Error: Cannot access 'myConst' before initialization  
I am declared with const

```
JS task2.js > ...
5 } catch (e) {
6   console.log("Error calling add before definition:", e.message);
7 }
8
9 try {
10   console.log("Multiply(2,3):", Multiply(2, 3)); // fails
11 } catch (e) {
12   console.log("Error calling Multiply before definition:", e.message);
13 }
14
15 function add(a, b) {
16   return a + b;
17 }
18
19 const Multiply = function(a, b) {
20   return a * b;
21 };
22
23 console.log("\nCalling after definitions:");
24 console.log("add(5,7):", add(5, 7));
25 console.log("Multiply(5,7):", Multiply(5, 7));
26
27
28
```

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[Running] node "c:\Users\Akshat\Desktop\nodejs\task2.js"

Calling before definitions:  
add(2,3): 5  
Error calling Multiply before definition: Cannot access 'Multiply' before initialization

Calling after definitions:  
add(5,7): 12  
Multiply(5,7): 35

```

JS task3.js > ...
2   const obj = {
8   },
9
10  // Arrow function method
11  arrowFunc: () => {
12    console.log("arrowFunc this:", this);
13  }
14  };
15
16  console.log("Calling methods as object properties:\n");
17  obj.normalFunc(); // Case 1
18  obj.arrowFunc(); // Case 2
19
20  console.log("\nCalling methods detached from object:\n");
21  const detachedNormal = obj.normalFunc;
22  const detachedArrow = obj.arrowFunc;
23
24  detachedNormal(); // Case 3
25  detachedArrow(); // Case 4
26

```

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Calling methods as object properties:

```

normalFunc this: {
  name: 'MyObject',
  normalFunc: [Function: normalFunc],
  arrowFunc: [Function: arrowFunc]
}
arrowFunc this: {}

```

Calling methods detached from object:

```

JS task4.js > ...
1  // Higher order function: accepts another function (operation) as argument
2  function calculate(operation, a, b) {
3    | return operation(a, b);
4  }
5
6  // Some operations to pass in:
7  function add(x, y) {
8    | return x + y;
9  }
10
11  function subtract(x, y) {
12    | return x - y;
13  }
14
15  // Arrow function for multiplication
16  const multiply = (x, y) => x * y;
17
18  // Using the higher order function with different operations:
19  console.log("Addition:", calculate(add, 10, 5)); // 15
20  console.log("Subtraction:", calculate(subtract, 10, 5)); // 5
21  console.log("Multiplication:", calculate(multiply, 4, 5)); // 20
22
23  // You can also pass inline arrow functions directly:
24  console.log("Division:", calculate((x, y) => x / y, 20, 4)); // 5
25  console.log("Exponent:", calculate((x, y) => x ** y, 2, 3)); // 8
26

```

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Addition: 15  
Subtraction: 5  
Multiplication: 20  
Division: 5  
Exponent: 8