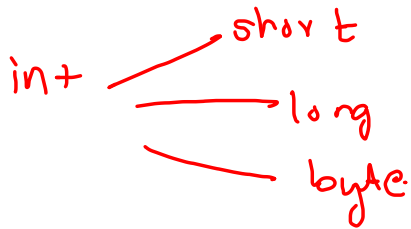


# Classes and Objects

## Reference variable

(i) arr, al, stack variable

## Primitive variable

(i) int 

```
graph LR; int --> short; int --> long; int --> byte;
```

(ii) float, double

(iii) char

(iv) boolean

Car {

data members {  
String model;  
double speed;  
int id;

member function {  
check () {  
}  
get () {  
}  
print () {  
}  
}

}

Car c = new Car();

main

c = 81k

(i) memory creation  
on heap

model = null  
speed = 0.0  
id = 0

81k

(ii) Parsing

(iii) constructor calling

```

public static class Car {
    //data members
    String model;
    double speed;
    int id;

    //member function
    void print() {
        System.out.println("Model " + this.model);
        System.out.println("Speed " + this.speed);
        System.out.println("Id " + this.id);
    }

    boolean check() {
        if(this.speed < 50) {
            return false;
        }
        else {
            return true;
        }
    }

    Car inc_speed() {
        this.speed += 2;
        return this;
    }
}

public static void main(String[] args) {
    Car c1 = new Car();
    c1.model = "xyz";
    c1.speed = 45.7;
    c1.id = 1;

    c1.print();

    Car c2 = new Car();
    c2.model = "abc";
    c2.speed = 60.8;
    c2.id = 2;

    c2.print();
}

```

main

c2 = 19K

c1 = 8K

m = xyz  
s = 45.7  
id = 1  
8K

m = abc  
s = 60.8  
id = 2  
19K

xyz

45.7

1

abc

60.8

2

```

public static class Car {
    //data members
    String model;
    double speed;
    int id;

    //member function
    void print() {
        System.out.println("Model " + this.model);
        System.out.println("Speed " + this.speed);
        System.out.println("Id " + this.id);
    }

    boolean check() {
        if(this.speed < 50) {
            return false;
        }
        else {
            return true;
        }
    }

    Car inc_speed() {
        this.speed += 2;
        return this;
    }

    //constructors
    //default constructor
    Car() {
    }

    //parameterised constructor
    Car(int model,int speed,int id) {
        this.model = model;
        this.speed = speed;
        this.id = id;
    }
}

public static void main(String[] args) {
    Car c1 = new Car();
    c1.model = "xyz";
    c1.speed = 45.7;
    c1.id = 1;

    c1.print();

    Car c2 = new Car("abc",60.8,2);

    c2.print();
}

```

sole 0.103sec 11768kb Accepted

(i) memory creation on heap

(ii) passing

(iii) constructors calling

main

c2 = 12k

c1 = 8k

m = xyz  
s = 45.7  
id = 1  
8k

abc  
~~m = null~~  
~~s = 45.7~~  
~~id = 1~~  
12k

```

public static class CustomStack {
    int[] data;
    int tos;

    public CustomStack(int cap) {
        data = new int[cap];
        tos = -1;
    }

    int size() {
        // write ur code here
    }

    void display() {
        // write ur code here
    }

    void push(int val) {
        // write ur code here
    }

    int pop() {
        // write ur code here
    }

    int top() {
        // write ur code here
    }
}

```

```

public static void main(String[] args) throws Exception {
    BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
    int n = Integer.parseInt(br.readLine());
    CustomStack st = new CustomStack(n);

    String str = br.readLine();
    while(str.equals("quit") == false){
        if(str.startsWith("push")){
            int val = Integer.parseInt(str.split(" ")[1]);
            st.push(val);
        } else if(str.startsWith("pop")){
            int val = st.pop();
            if(val != -1){
                System.out.println(val);
            }
        } else if(str.startsWith("top")){
            int val = st.top();
            if(val != -1){
                System.out.println(val);
            }
        } else if(str.startsWith("size")){
            System.out.println(st.size());
        } else if(str.startsWith("display")){
            st.display();
        }
        str = br.readLine();
    }
}

```

tos

7	80
6	20
5	60
4	50
3	40
2	30
1	20
0	10

data = 21k  
 tos = -1  
 15k

st = 15k .

st.push(50)

```

void push(int val) {
    if (tos == data.length - 1) {
        System.out.println("Stack overflow");
    } else {
        tos++;
        data[tos] = val;
    }
}

int pop() {

```

data = 1911  
tos = 3

1511

7	
6	
5	
4	
3	5
2	20
1	15
0	10

```

void push(int val) {
    if(allData.size() == 0) {
        allData.push(val);
        minData.push(val);
    }
    else {
        allData.push(val);
        if(val <= minData.peek()) {
            minData.push(val);
        }
    }
}

int pop() {
    if(allData.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }
    else {
        int val = allData.pop();

        if(val == minData.peek()) {
            minData.pop();
        }

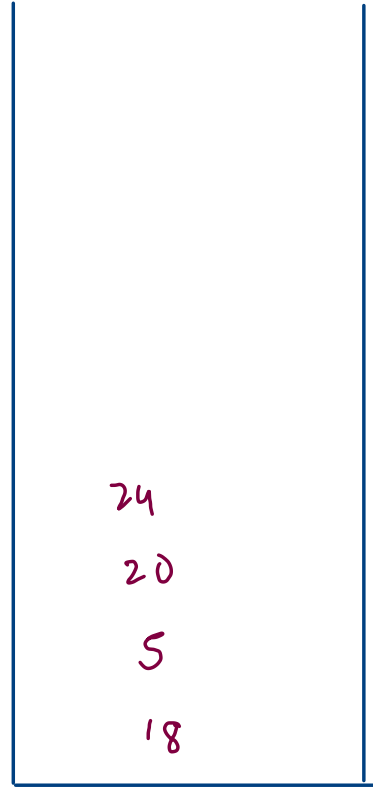
        return val;
    }
}

int top() {
    if(allData.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }
    return allData.peek();
}

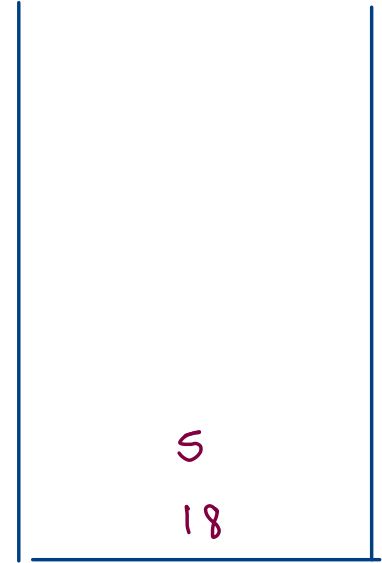
int min(){
    if(allData.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }
    return minData.peek();
}

```

18    5    20    24    2    19    6    2    15    2



all Data



min Data

18 20 5 24 2 19 6 2 15 1

min = 2

(i)  $val + (val - omin)$

$val - omin = k$  ( $k < 0$ ) ( $val < omin$ )

$val > val + k$

(ii)  $st.\ peak()$   $\rightarrow$  take value

real value  $\rightarrow$  min

$$val + (val - omin) = -8$$

$$5 + (5 - omin) = -8$$

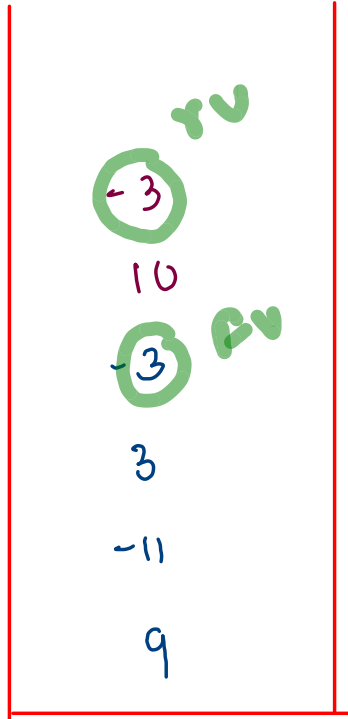
$$omin = 18$$

$$rval = min$$

$$Omin = sval + rval - st.\ peak()$$

-1  
24  
-8  
20  
18





~~X~~ val - min

$$\min = -5$$

$$\begin{aligned} \text{encoded} &= -5 - (-2) \\ &= -3 \end{aligned}$$

$$\text{val} - \min < 0$$

val > val - min  
(wrong in -ve numbers)

9  
-2  
3  
-5  
10  
-3

normal queue

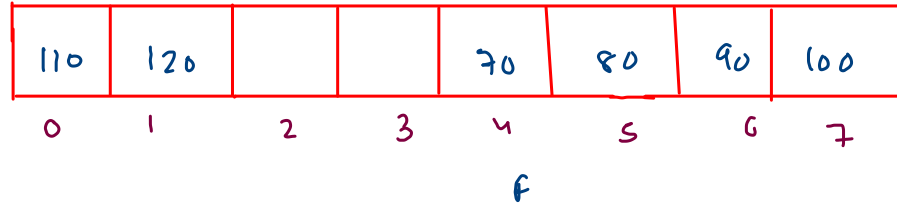
cap = 8

size

add

remove

peek



remove

size = 6

add

$$f = (f + 1) \% \text{cap}$$

$$r = (f + \text{size}) \% \text{cap}$$

$$= (2 + 7) \% 8 = 1$$

i → j to f+s

4 → 4

5 → 5

6 → 6

7 → 7

8 → 0

9 → 1

```

void display() {
    for(int i=front; i < front + size; i++) {
        int val = data[i % data.length];
        System.out.print(val + " ");
    }
    System.out.println();
}

```

Cap = 8

```

void add(int val) {
    if(size == data.length) {
        System.out.println("Queue overflow");
    }
    else {
        int rear = (front + size) % data.length;
        data[rear] = val;
        size++;
    }
}

```

```

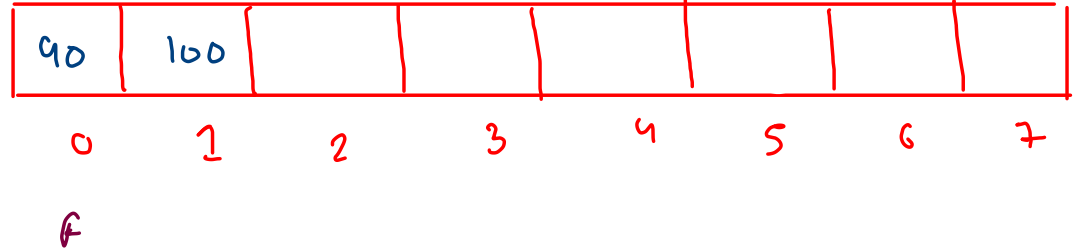
int remove() {
    if(size == 0) {
        System.out.println("Queue underflow");
        return -1;
    }
    else {
        int val = data[front];
        data[front] = 0;
        front = (front+1) % data.length;
        size--;
        return val;
    }
}

```

```

int peek() {
    if(size == 0) {
        System.out.println("Queue underflow");
        return -1;
    }
    else {
        return data[front];
    }
}

```



size = 3

front = 0

cap = 4

50	60	30	40
0	1	2	3
F			

30	40	50	60				
0	1	2	3	4	5	6	7
F							

size = 4

i	nd	od
0	0	2
1	1	3
2	2	0
3	3	1

```
for (int i = 0; i < cap; i++) {
```

```
    ndata[i] = data[(i + front) % cap];
```

```
}
```