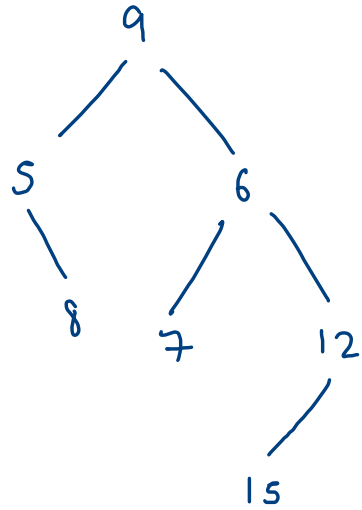


105. Construct Binary Tree from Preorder and Inorder

Traversal



	ps		\uparrow ps + cIs					pe
pre :	9	5	8	6	7	12	15	
	0	1	2	3	4	5	6	
in :	5	8	9	7	6	15	12	
	is		k				ie	

ps, pe, is, ie

9

ps+1, ps + cIs, is, k-1

ps+cIs+1, pe, k+1, ie

(ps, pe, is, ie)

pre: NLR

in: LNR

cIs = k - is

```

pre : 9 5 8 6 7 12 15
      0 1 2 3 4 5 6
in  : 5 8 9 7 6 15 12

```

(ps, pe, is, ie)

```

public TreeNode helper(int[]pre,int[]in,int ps,int pe,int is,int ie) {

    TreeNode node = new TreeNode(pre[ps]);

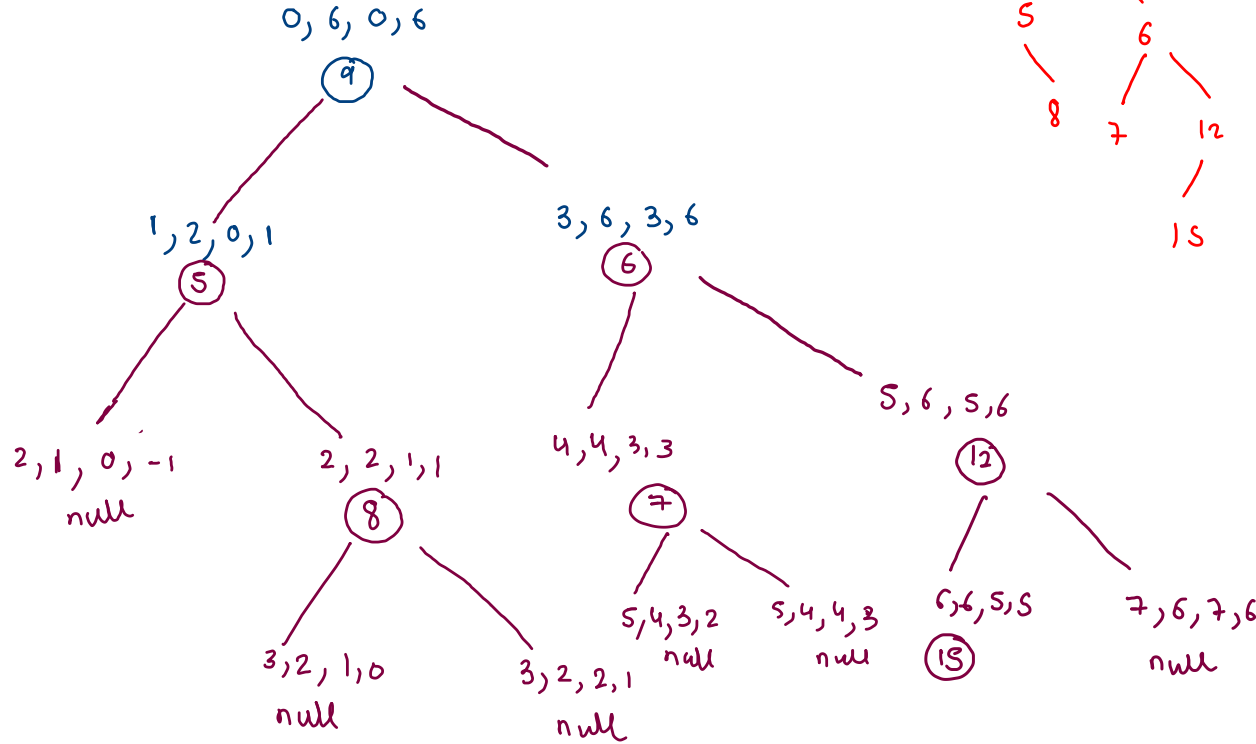
    int k = -1;
    for(int i=is; i <= ie;i++) {
        if(in[i] == node.val) {
            k = i;
            break;
        }
    }

    int cls = k - is; //count of left subtree elements(wrt node)

    node.left = helper(pre,in,ps + 1,ps + cls,is,k-1);
    node.right = helper(pre,in,ps + cls + 1,pe,k+1,ie);

    return node;
}

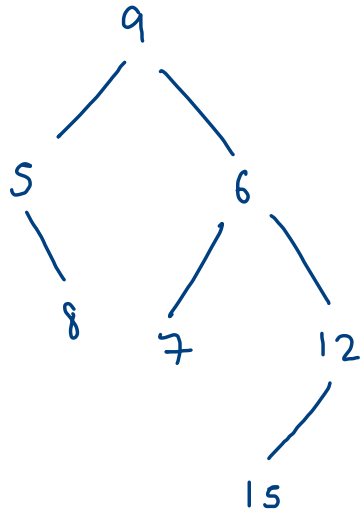
```



106. Construct Binary Tree from Inorder and Postorder Traversal

LRN (post)

LNR (In)



	ps						pe
post :	8	5	7	15	12	6	9
	0	1	2	3	4	5	6
in :	5	8	9	7	6	15	12
	is		k				ie

ps, pe, is, ie

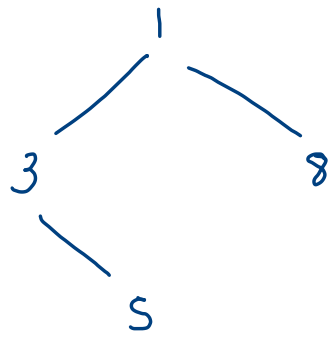
ps, pe, is, ie

9 → post[pe]

cls = k - is

ps, ps+cls-1, is, k-1

ps+cls, pe-1, k+1, ie



post : 5 3 8 1
 0 1 2 3
 in : 3 5 1 8

```

public TreeNode helper(int[] post, int[] in, int ps, int pe, int is, int ie) {
    if(ps > pe) {
        return null;
    }

    TreeNode node = new TreeNode(post[pe]);

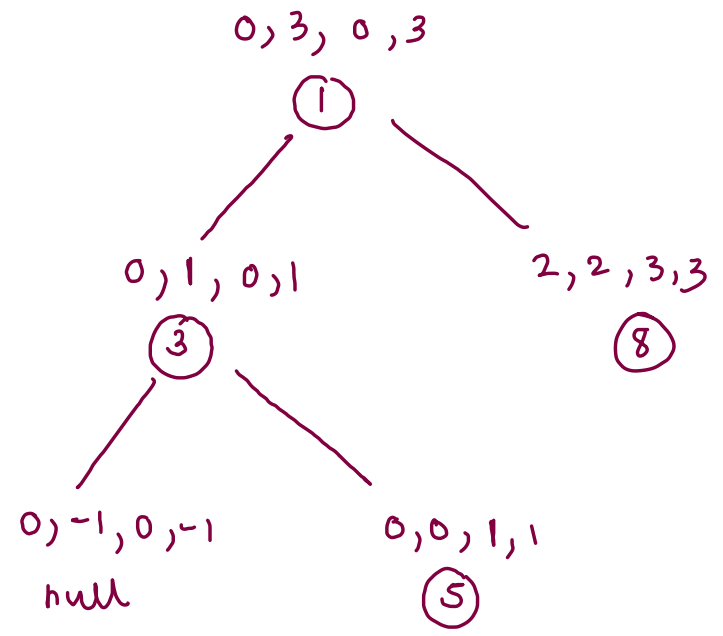
    int k = -1;

    for(int i = is; i <= ie; i++) {
        if(in[i] == node.val) {
            k = i;
            break;
        }
    }

    int cls = k - is;

    node.left = helper(post, in, ps, ps + cls - 1, is, k - 1);
    node.right = helper(post, in, ps + cls, pe - 1, k + 1, ie);

    return node;
}
  
```

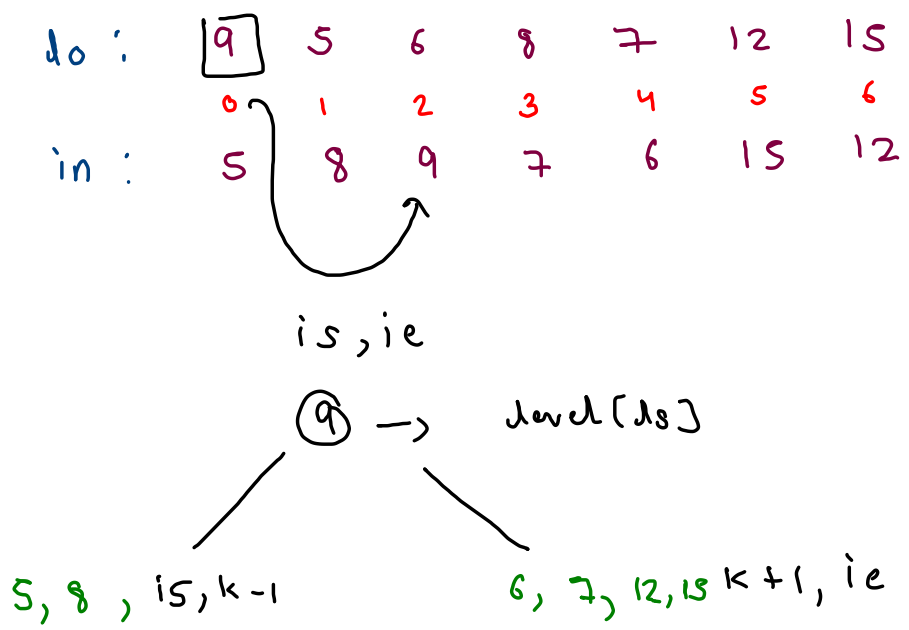
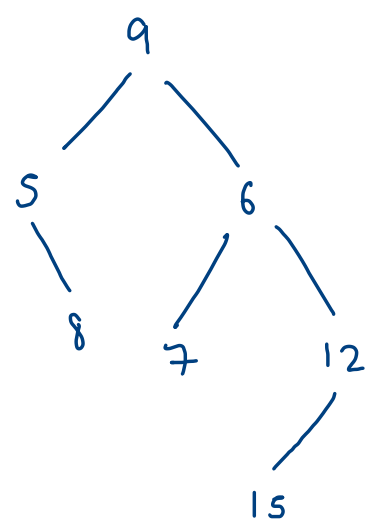


ps, pe, is, ie

k = 0

cls = 0

Construct tree from Inorder and LevelOrder



ds, de, is, ie

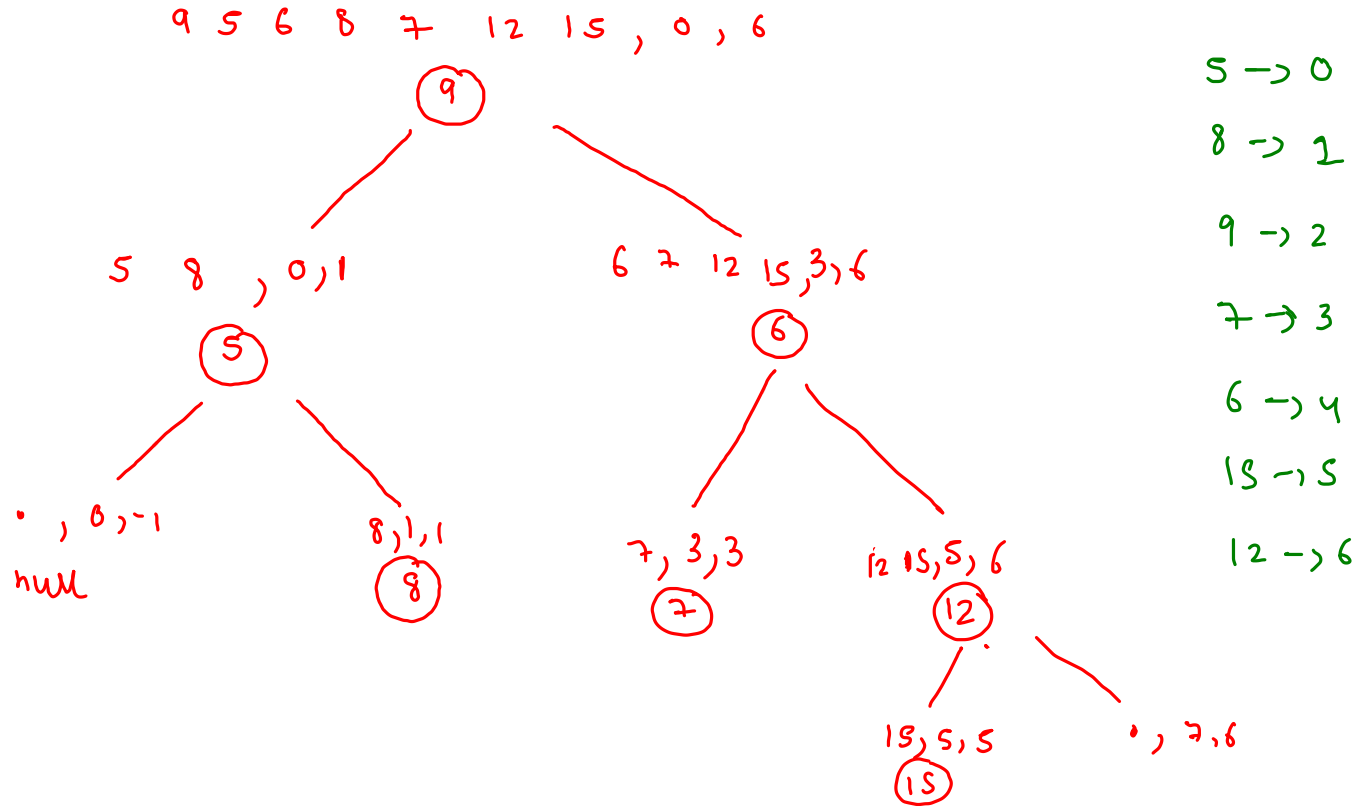
k = 2

do :	9	5	6	8	7	12	15
	0	1	2	3	4	5	6
in :	5	8	9	7	6	15	12

inorder -> virtually shorter

development -> reality shorter

inorder mapping



do : 9 5 6 8 7 12 15

 0 1 2 3 4 5 6

in : 5 8 9 7 6 15 12

```
Node helper(int[] level, int[] inorder, int is, int ie) {
    if(is > ie) {
        return null;
    }

    Node node = new Node(level[0]);
    int k = map.get(node.data);

    int ls = k - is;
    int rs = level.length - ls - 1;

    int[] llo = new int[ls]; //left level order
    int[] rlo = new int[rs]; //right level order

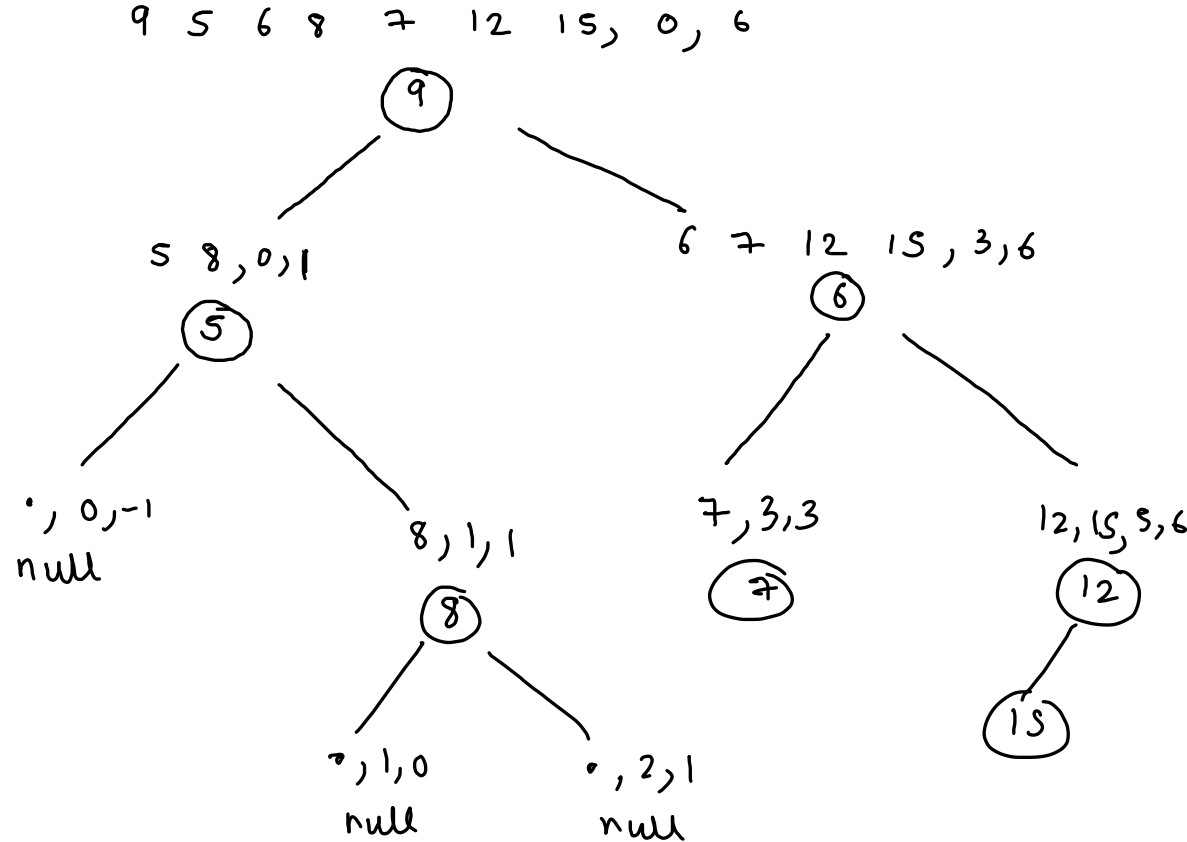
    int p = 0, q = 0;

    for(int i = 1; i < level.length; i++) {
        int idx = map.get(level[i]);

        if(idx < k) {
            llo[p++] = level[i];
        }
        else if(idx > k) {
            rlo[q++] = level[i];
        }
    }

    node.left = helper(llo, inorder, is, k-1);
    node.right = helper(rlo, inorder, k+1, ie);

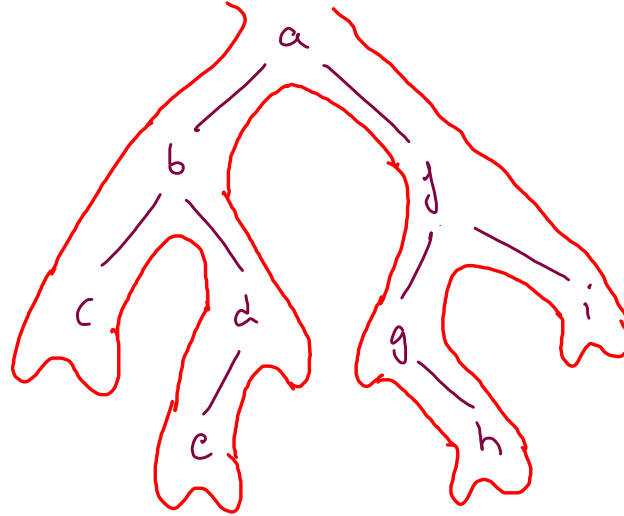
    return node;
}
```



297. Serialize and Deserialize Binary Tree

```
// Encodes a tree to a single string.  
public String serialize(TreeNode root) {  
}
```

```
// Decodes your encoded data to tree.  
public TreeNode deserialize(String data) {  
}
```



preorder :

a b c * * d e * * *
f g * h * * i * *

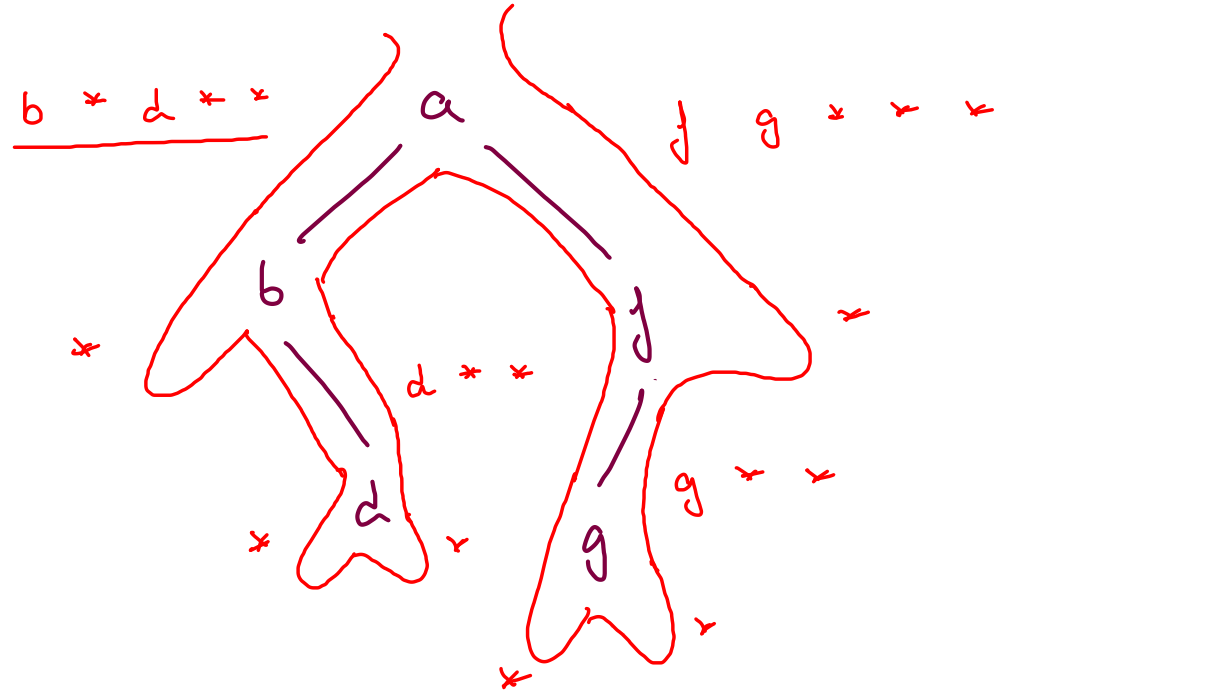
then deserialise

(L1 Binary tree
construction
code)


```
// Encodes a tree to a single string.
public String serialize(TreeNode root) {
    if(root == null) {
        return "";
    }

    String ls = serialize(root.left);
    String rs = serialize(root.right);

    return root.val + " " + ls + " " + rs;
}
```



a b * d * * f g * * *

```
// Decodes your encoded data to tree.  
public TreeNode deserialize(String data) {  
    k = 0;  
    String[] arr = data.split(" ");  
    return helper(arr);  
}
```

```
int k;  
public TreeNode helper(String[] arr) {  
    if(arr[k].equals("**") == true) {  
        k++;  
        return null;  
    }  
    else {  
        int data = Integer.parseInt(arr[k]);  
        k++;  
  
        TreeNode node = new TreeNode(data);  
  
        node.left = helper(arr);  
        node.right = helper(arr);  
  
        return node;  
    }  
}
```

arr : [a, b, *, d, *, *, f, g, *, *, *]

