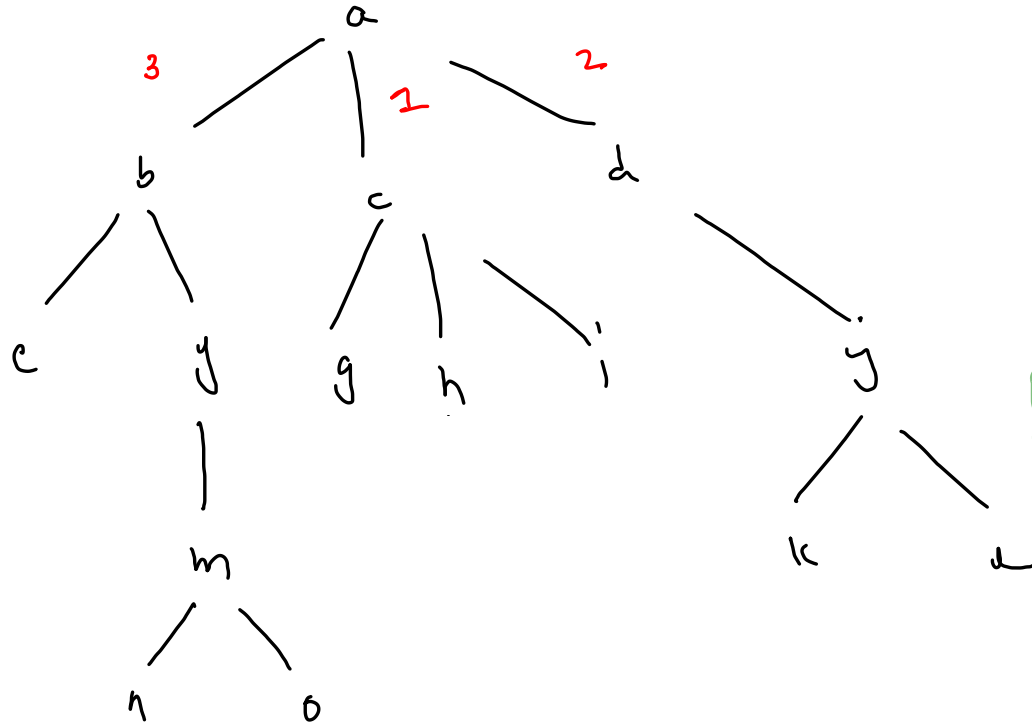


diameter  
max distance  
any two  
nodes between

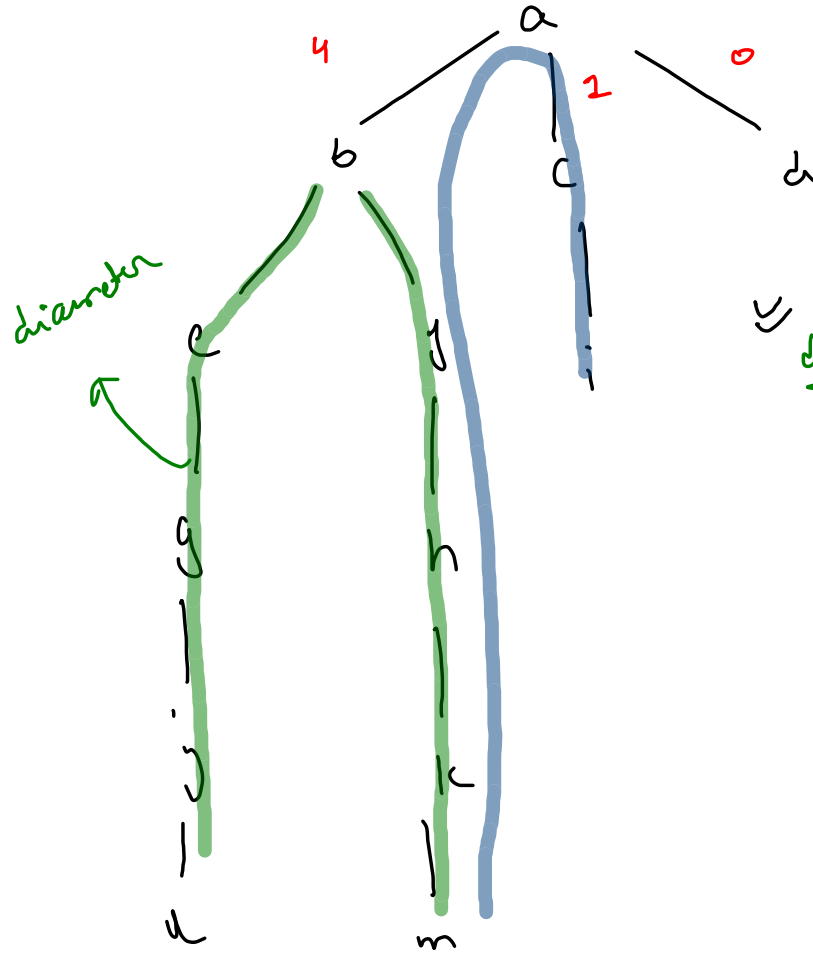


$$bht = 3$$

$$sbht = 2$$

$$[dist = bht + sbht + 2.]$$

$$= 7.$$



$$bh + = 4$$

$$sbht = 2$$

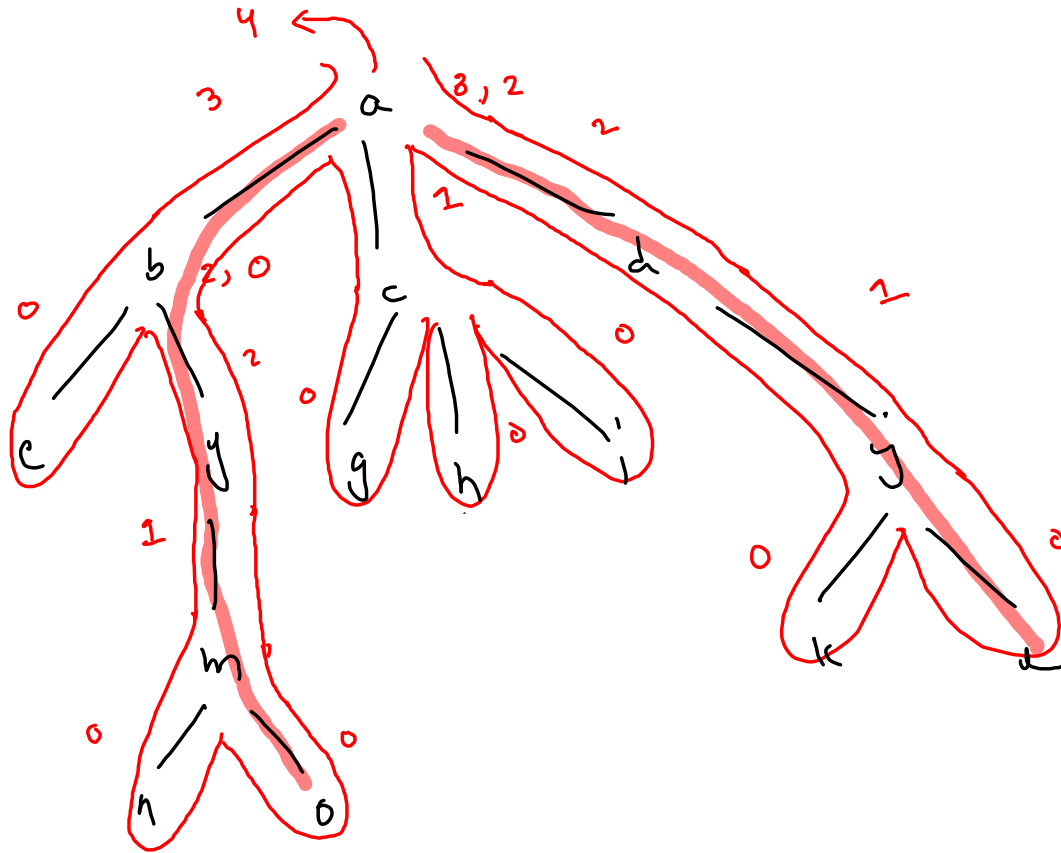
dia (static)

$$\underline{dist_a} = 4 + 2 + 2 = 7$$

$$dist_b = 3 + 3 + 2 = 8$$

$$dia = \max \left[ \begin{array}{l} dist \\ \text{for each node} \end{array} \right]$$

$$dist = \frac{bht + sbht}{child} + 2$$



$dia = 4$

```
public static int height(Node node) {
    int bht = -1; //best child height
    int sbht = -1; //second best child height

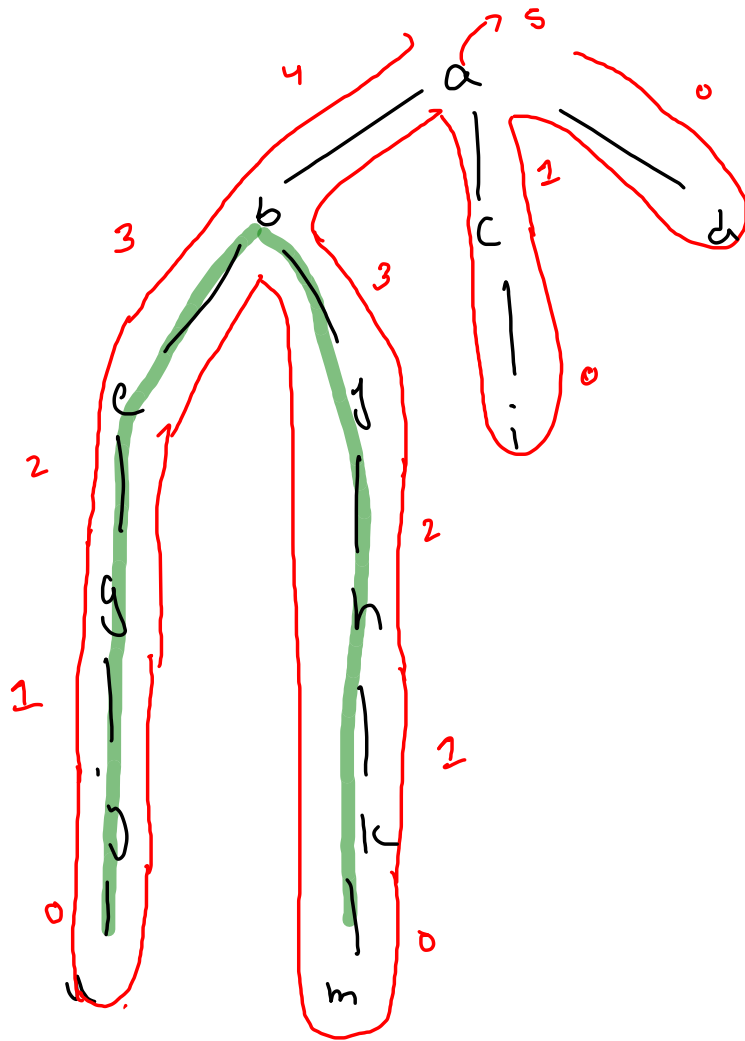
    for(Node child : node.children) {
        int cht = height(child);

        if(cht > bht) {
            sbht = bht;
            bht = cht;
        }
        else if(cht > sbht) {
            sbht = cht;
        }
    }

    int dist = bht + sbht + 2;

    if(dist > dia) {
        dia = dist;
    }

    return bht + 1;
}
```



dia = ~~0~~ ~~2~~ ~~2~~ ~~3~~ 8

```
public static int height(Node node) {
    int bht = -1; //best child height
    int sbht = -1; //second best child height

    for(Node child : node.children) {
        int cht = height(child);

        if(cht > bht) {
            sbht = bht;
            bht = cht;
        }
        else if(cht > sbht) {
            sbht = cht;
        }
    }

    int dist = bht + sbht + 2;

    if(dist > dia) {
        dia = dist;
    }

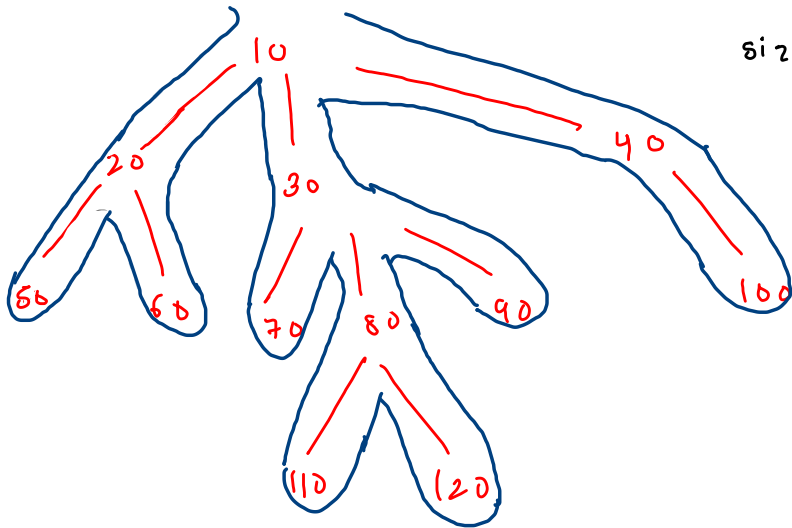
    return bht + 1;
}
```

State

-1 : pre, state++

0 to size-1 : child push, state

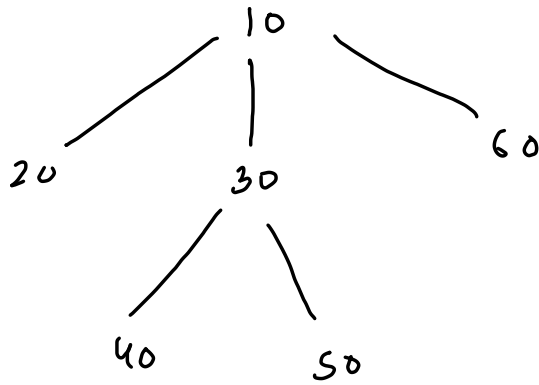
size : post, pop



pre : 10 20 30 50 60 30 70 80 110 120 90 40 100

post : 50 60 20 70 110 120 80 90 30 100 40 10

Pair {  
node,  
state.  
}



```

while(st.size() > 0) {
    //pop
    Pair top = st.peek();
    Node tn = top.node; //removed pair's node
    int ts = top.state; //removed pair's state

    if(ts == -1) {
        //pre work, state++
        pre.append(tn.data + " ");
        top.state++;
    }
    else if(ts >= 0 && ts < tn.children.size()) {
        //push child, state++
        Node child = tn.children.get(ts);
        st.push(new Pair(child, -1));
        top.state++;
    }
    else if(ts == tn.children.size()) {
        //post work, pop
        post.append(tn.data + " ");
        st.pop();
    }
}

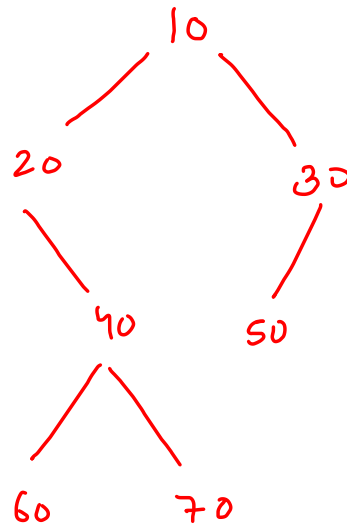
```

pre : 10 20 30 40 50 60

post : 20 40 50 30 60 10

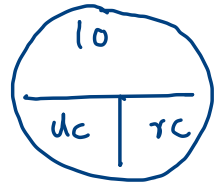
~~10, 3.~~

Binary trees



child count  $\rightarrow$  atmost 2

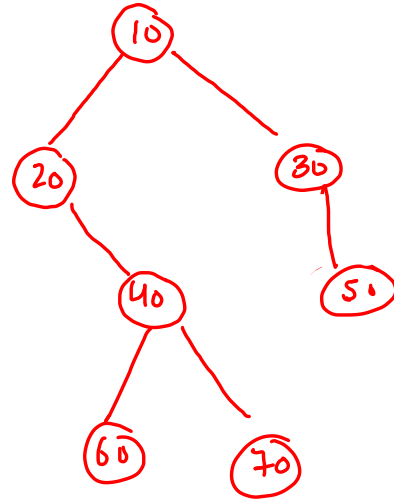
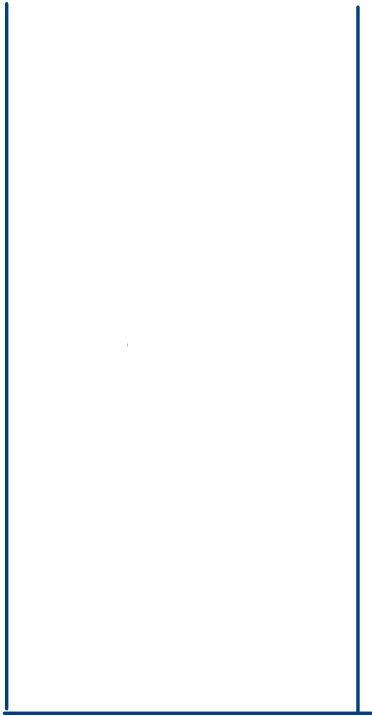
0, 1, 2



```
node {  
    int data;  
    node left;  
    node right;  
}
```

Construction

data :    10    20    -1    40    50    -1    -1    70    -1  
         -1    30    60    -1    -1    -1    .



root = 10

0 -> waiting for left child

1 -> waiting

for right  
child

Pair {  
node,

state

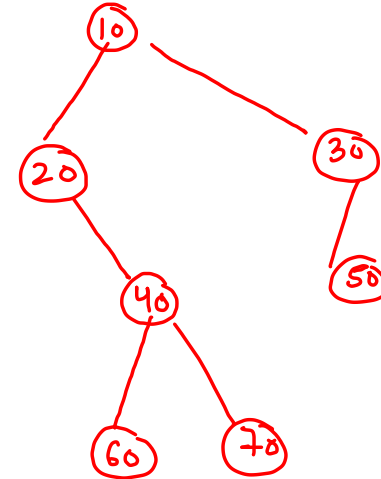
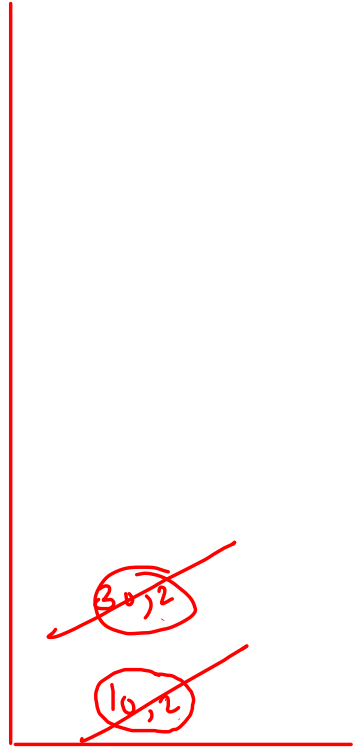
}



10 20 -1 40 50 -1 -1 70 -1 -1 80 50 -1 -1 -1 .

```
while(st.size() > 0) {
    Pair top = st.peek();

    if(top.state == 0) {
        //waiting for left child
        if(arr[idx] != -1) {
            Node lc = new Node(arr[idx]);
            top.node.left = lc;
            Pair lcp = new Pair(lc, 0);
            st.push(lcp);
        }
        top.state++;
        idx++;
    }
    else if(top.state == 1){
        //waiting for right child
        if(arr[idx] != -1) {
            Node rc = new Node(arr[idx]);
            top.node.right = rc;
            Pair rcp = new Pair(rc, 0);
            st.push(rcp);
        }
        top.state++;
        idx++;
    }
    else {
        st.pop();
    }
}
```



root = 10

```

public static void display(Node root) {
    if(root == null) {
        return;
    }

    String str = " <- " + root.data + " -> ";
    String l = (root.left != null) ? (root.left.data + " ") : (" ");
    String r = (root.right != null) ? (root.right.data + " ") : (" ");

    System.out.println(l + str + r);

    display(root.left);
    display(root.right);
}

```

20 ← 10 → 30

• ← 20 → 40

60 ← 40 → 70

• ← 60 → •

• ← 70 → •

50 ← 30 → •

• ← 50 → •

