

```

public static boolean find(Node node, int data) {
    //self check
    if(node.data == data) {
        return true;
    }

    //faith on each child
    for(int i=0; i < node.children.size();i++) {
        Node child = node.children.get(i);

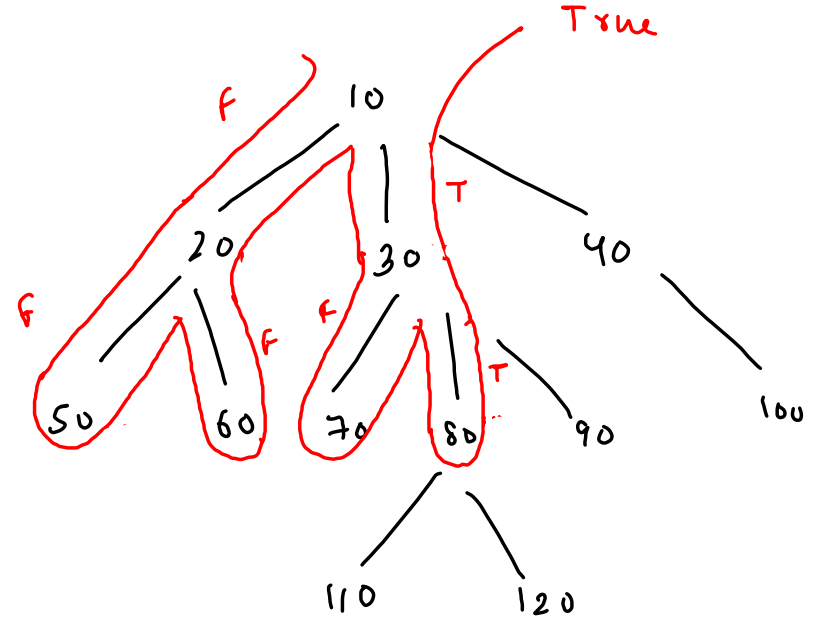
        boolean ificf = find(child,data); //is found in child family

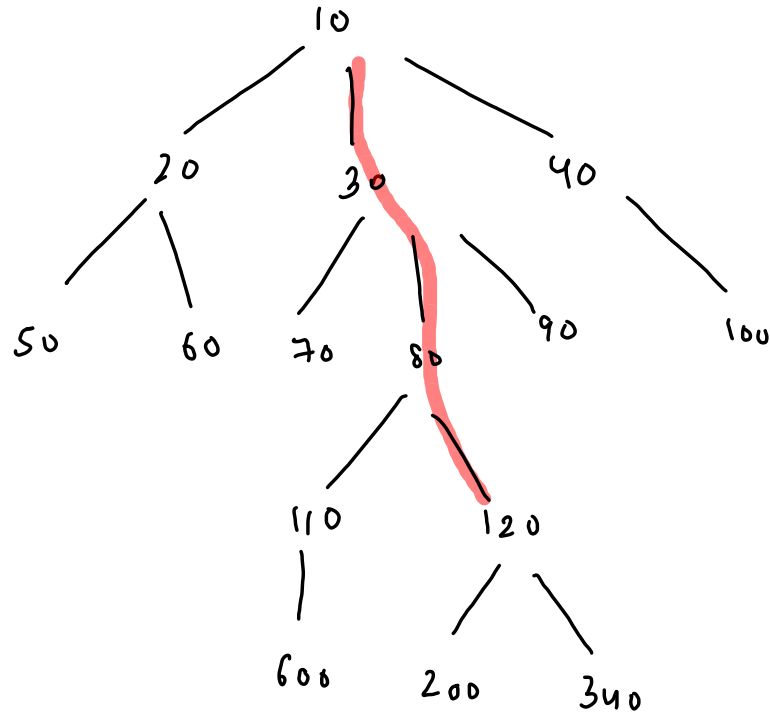
        if(ificf == true) {
            return true;
        }
    }

    return false;
}

```

data = 80



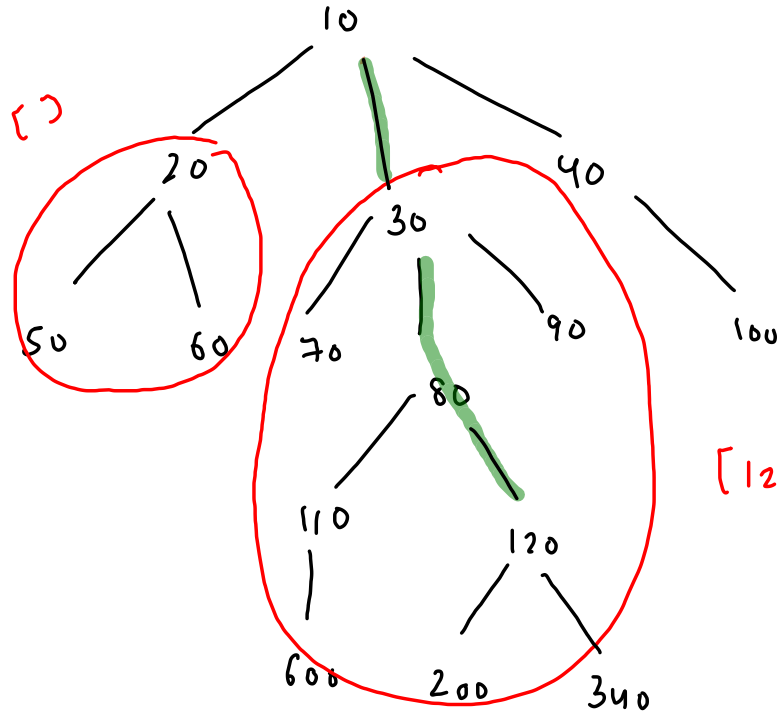


node to root path

data = 120

[120, 80, 30, 10]

$[120, 80, 30, 10] \rightarrow n2cp$



data = 120

$[120, 80, 30] = n2cp$

```

public static ArrayList<Integer> nodeToRootPath(Node node, int data){
    //self check
    if(node.data == data) {
        ArrayList<Integer>list = new ArrayList<>();
        list.add(node.data);
        return list;
    }

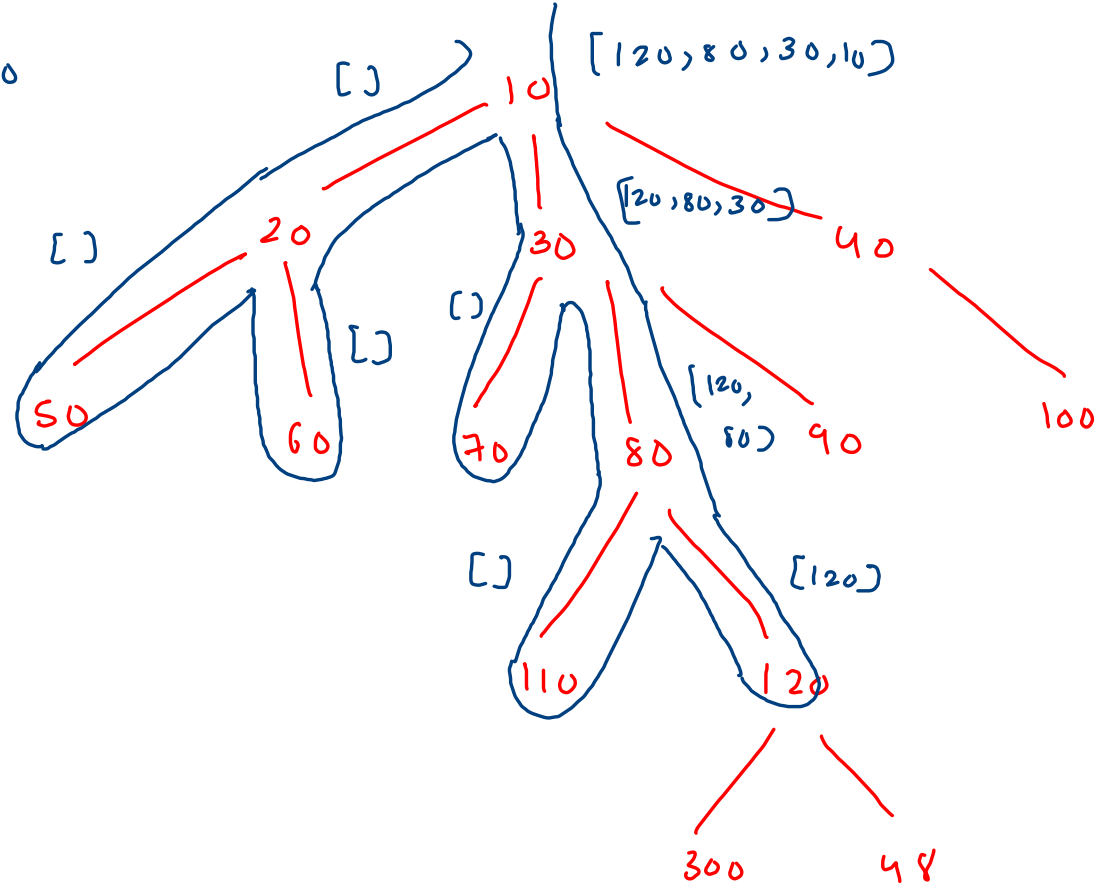
    //faith on each child
    for(int i=0; i < node.children.size();i++) {
        Node child = node.children.get(i);

        ArrayList<Integer>n2cp = nodeToRootPath(child,data); //node to child path
        if(n2cp.size() > 0) {
            //data exists in child family
            n2cp.add(node.data); //node to child path -> node to root path
            return n2cp;
        }
    }

    return new ArrayList<>();
}

```

data = 120



data = 100

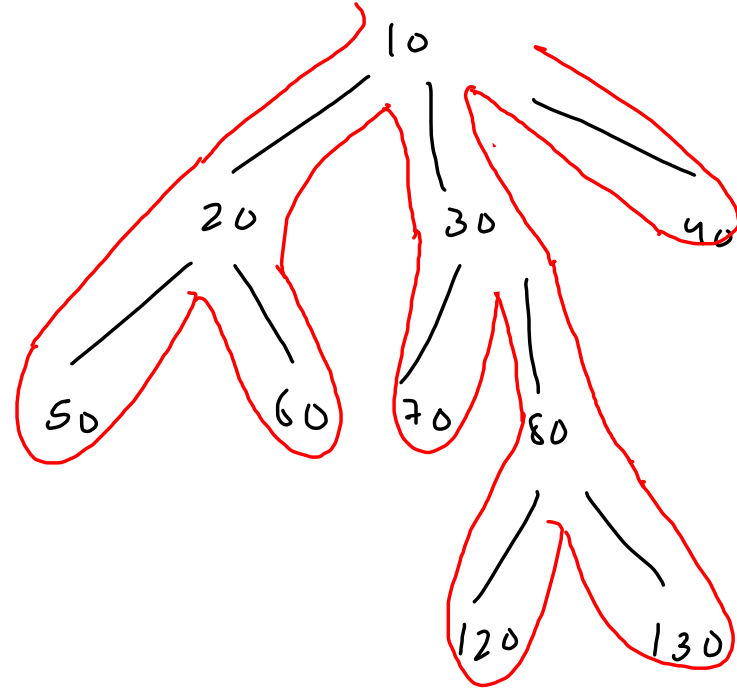
[ ]

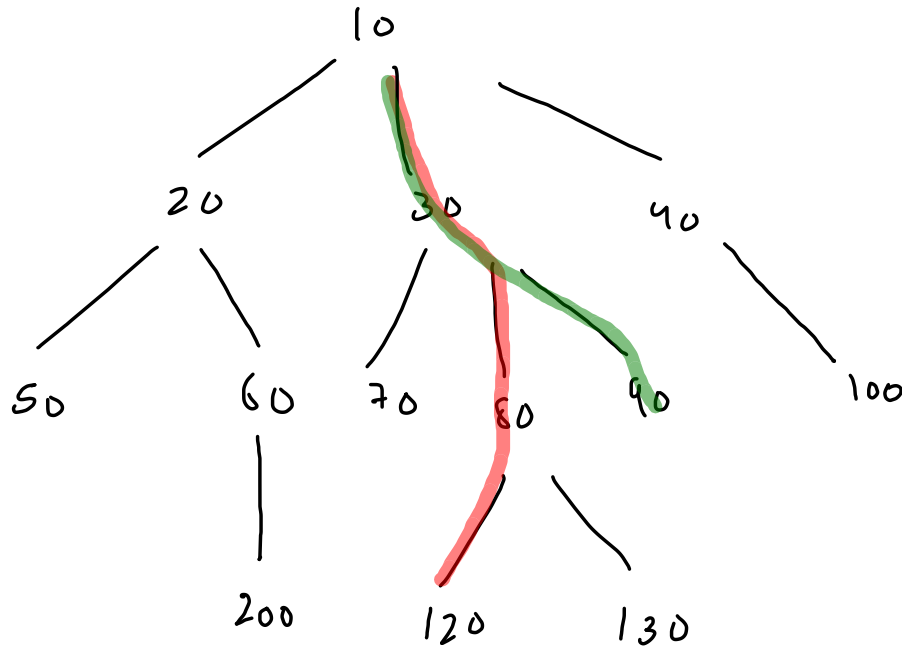
```
public static ArrayList<Integer> nodeToRootPath(Node node, int data){
    //self check
    if(node.data == data) {
        ArrayList<Integer>list = new ArrayList<>();
        list.add(node.data);
        return list;
    }

    //faith on each child
    for(int i=0; i < node.children.size();i++) {
        Node child = node.children.get(i);

        ArrayList<Integer>n2cp = nodeToRootPath(child,data); //node to child path
        if(n2cp.size() > 0) {
            //data exists in child family
            n2cp.add(node.data); //node to child path -> node to root path
            return n2cp;
        }
    }

    return new ArrayList<>();
}
```

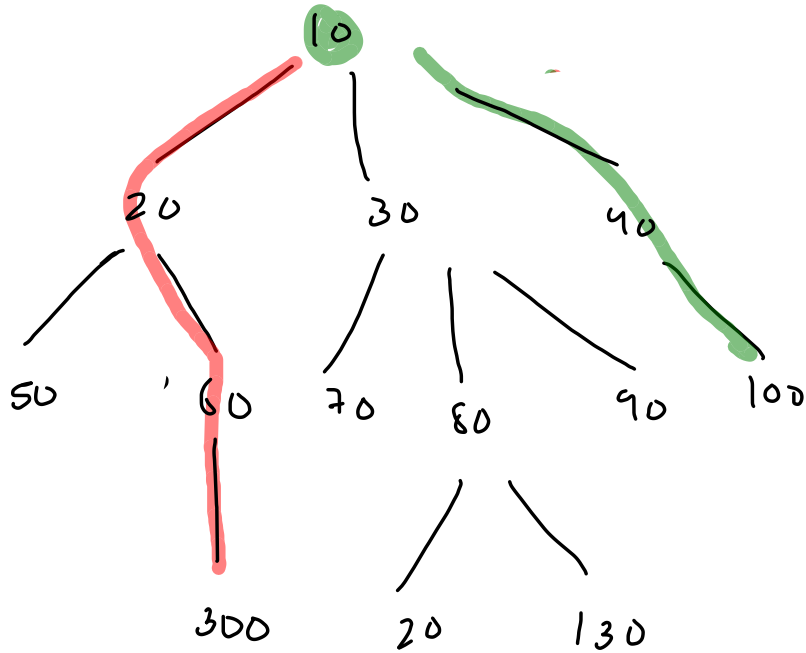




lowest common  
ancestor

90  $\rightarrow$  [90, 30, 10]  
i

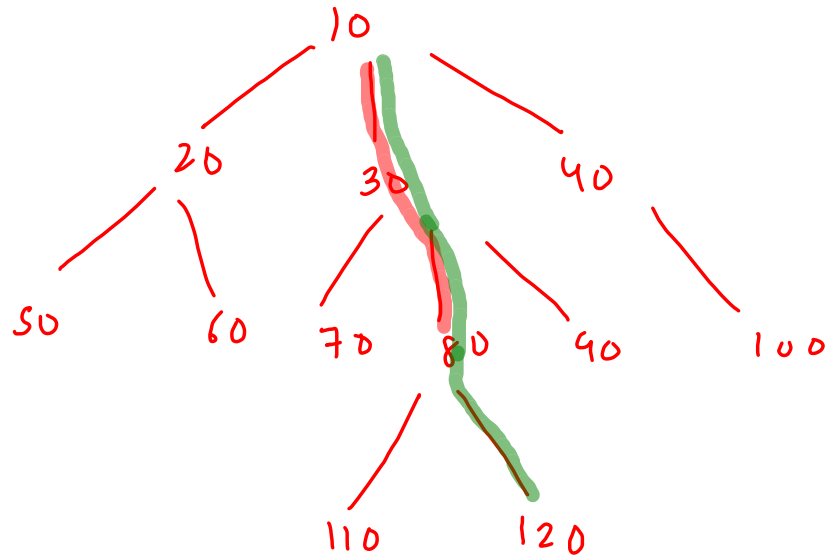
120  $\rightarrow$  [120, 80, 30, 10]  
j


$$d1 \rightarrow 100$$

$d_2 \rightarrow 300$

$$n_2 p_1 = [100, 40, 10]$$
$$n_{202} = [300, 60, 20, 10]$$

10



$$d_1 = 80$$

$$d_2 = 120$$

$$n_2, p_1 = [80, 30, 10]$$

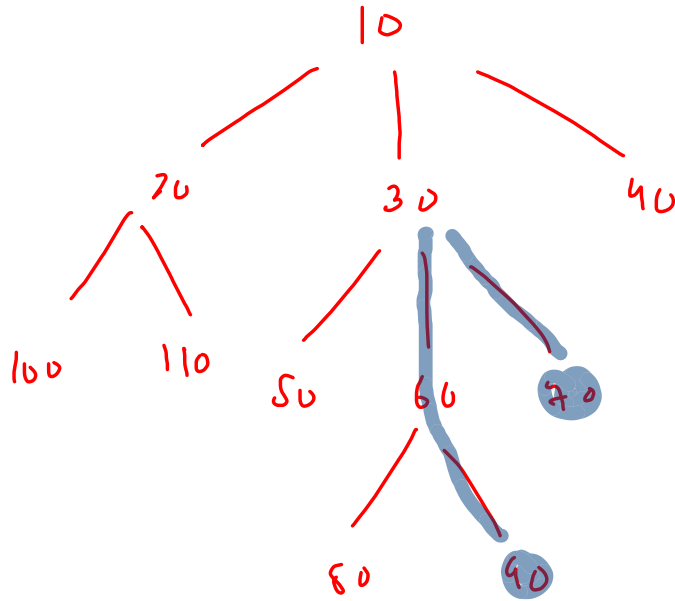
~~✓~~   ~~✓~~   ~~✓~~

$$n_2, p_2 = [120, 80, 30, 10]$$

✓   ✓   ✓   ✓

draw, 80





```

public static int lca(Node node, int d1, int d2) {
    // write your code here
    ArrayList<Integer>p1 = nodeToRootPath(node,d1);
    ArrayList<Integer>p2 = nodeToRootPath(node,d2);

    int i = p1.size()-1;
    int j = p2.size()-1;

    while(i >= 0 && j >= 0 && p1.get(i) == p2.get(j)) {
        i--;
        j--;
    }

    return p1.get(i+1);
}

```

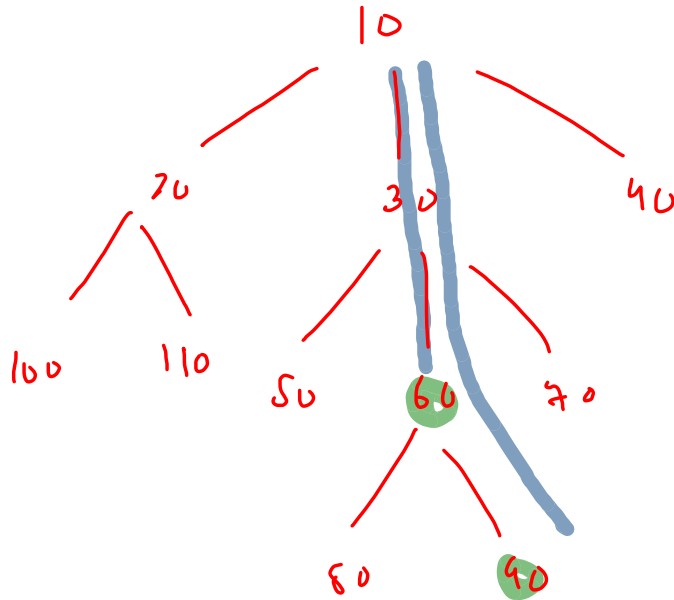
d1 = 70

30

d2 = 90

p1 = [ 70, 30, 10 ]

p2 = [ 90, 60, 30, 10 ]



(60)

Lca

$d1 = 60$

$d2 = 90$

$p1 = [60, 30, 10]$   
            $i$     ~~$x$~~     ~~$x$~~     ~~$x$~~

$p2 = [90, 60, 30, 10]$   
            $j$     ~~$x$~~     ~~$x$~~     ~~$x$~~

```

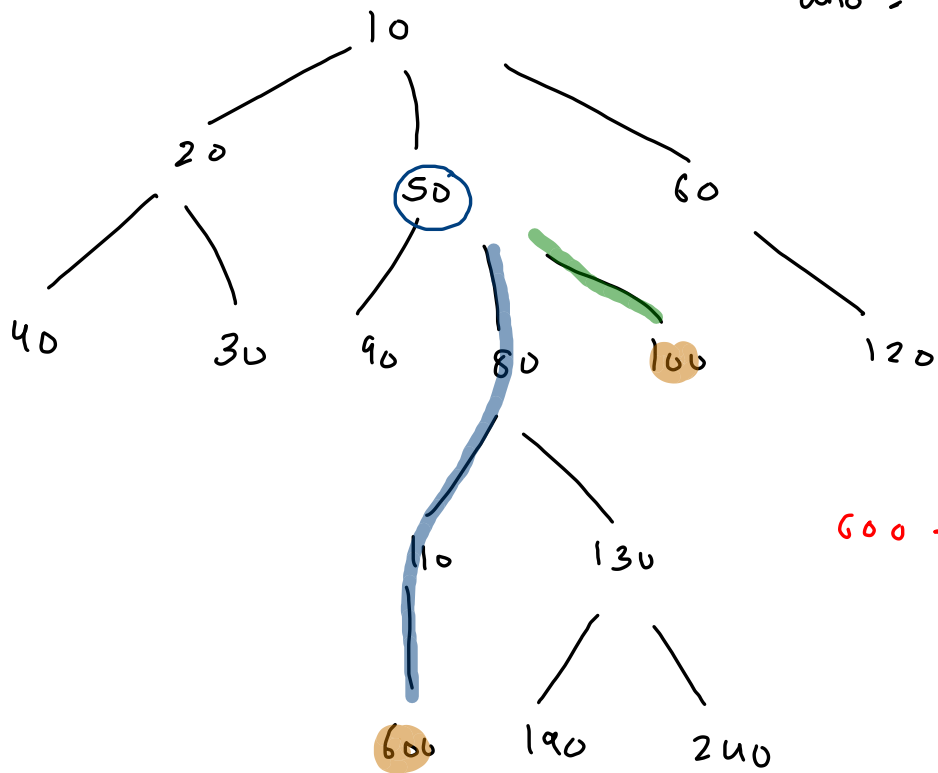
public static int lca(Node node, int d1, int d2) {
    // write your code here
    ArrayList<Integer>p1 = nodeToRootPath(node,d1);
    ArrayList<Integer>p2 = nodeToRootPath(node,d2);

    int i = p1.size()-1;
    int j = p2.size()-1;

    while(i >= 0 && j >= 0 && p1.get(i) == p2.get(j)) {
        i--;
        j--;
    }

    return p1.get(i+1);
}

```



$$\text{ans} = (i+1) + (j+1)$$

$(i+1) \rightarrow d1 \text{ to } dca$

$(j+1) \rightarrow d2 \text{ to } dca$

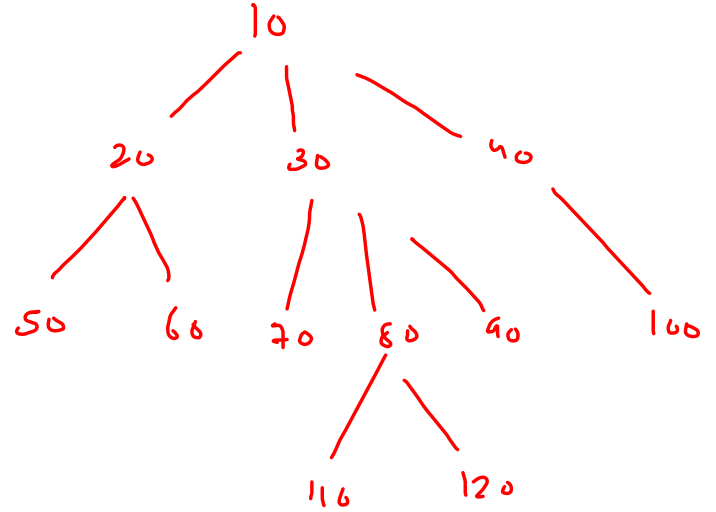
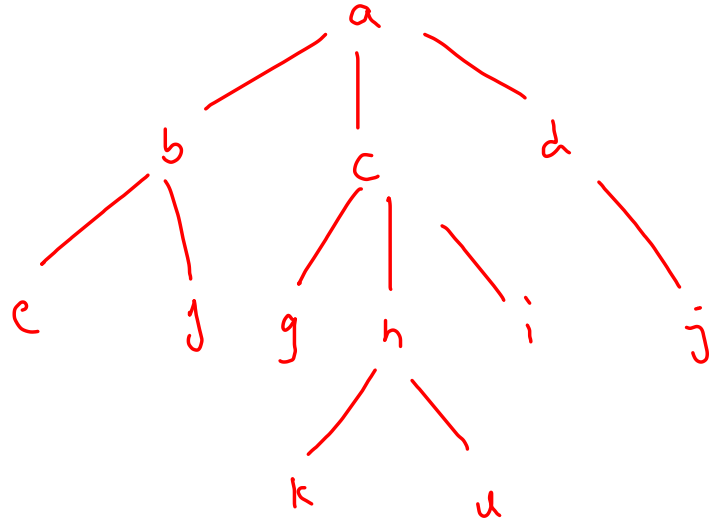
$$d1 = 600$$

$$d2 = 100$$

$d1$   
 $600 \rightarrow [600, 110, 80, \underline{50}, 10]$   
 $\quad \quad \quad i \quad \quad \quad \cancel{i} \quad \quad \cancel{i}$   
 $\quad \quad \quad \underline{0} \quad \quad \quad \underline{i+1} \quad \quad dca \rightarrow i+1$

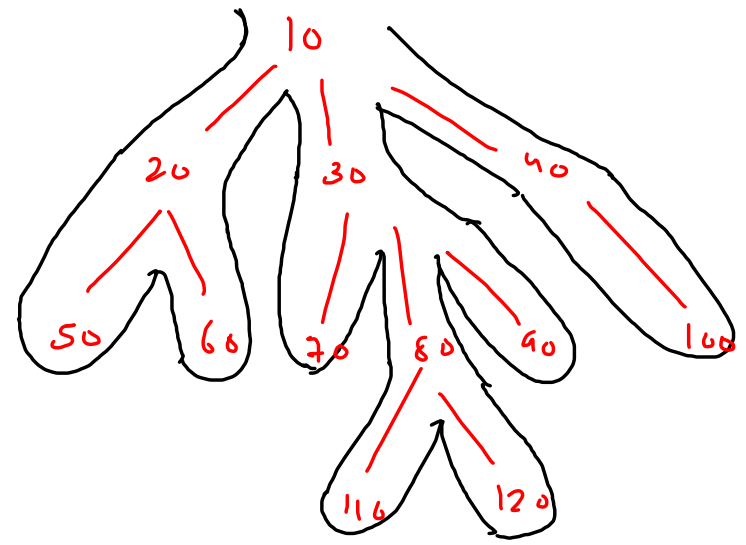
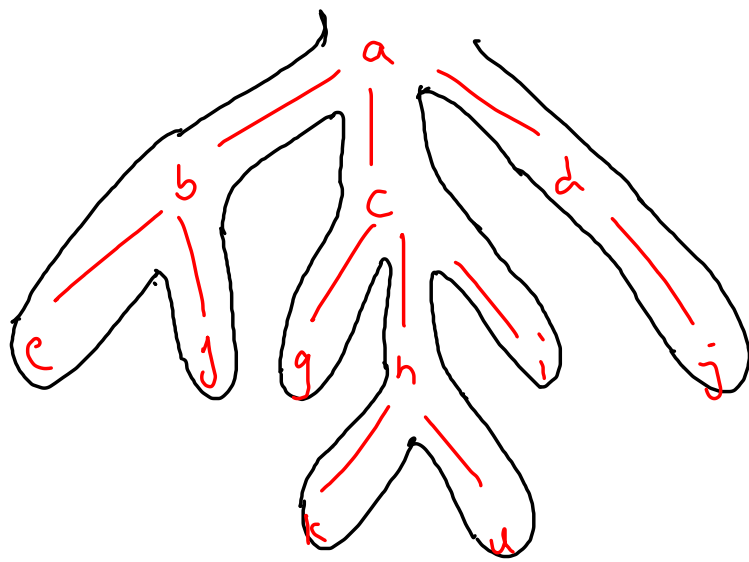
$100 \rightarrow [100, 50, 10]$

$\quad \quad \quad \cancel{j} \quad \quad \cancel{j} \quad \quad \cancel{j}$   
 $\quad \quad \quad \underline{d2} \quad \quad \underline{dca}$



d, 40
c, 30
b, 20
a, 10

Simulation : structure same



```

public static boolean areSimilar(Node n1, Node n2) {
    //self check
    if(n1.children.size() != n2.children.size()) {
        return false;
    }

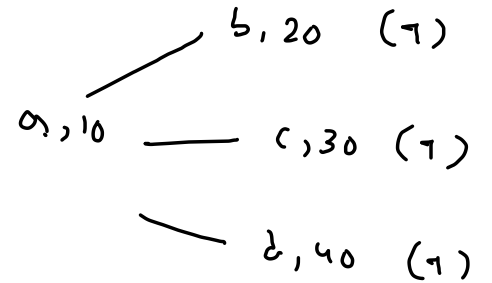
    for(int i=0; i < n1.children.size(); i++) {
        Node c1 = n1.children.get(i);
        Node c2 = n2.children.get(i);

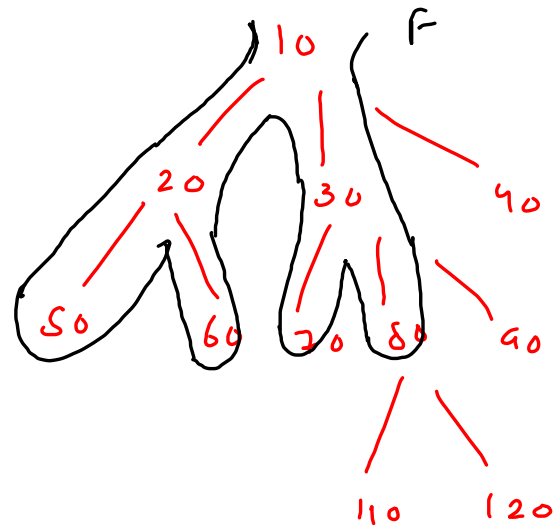
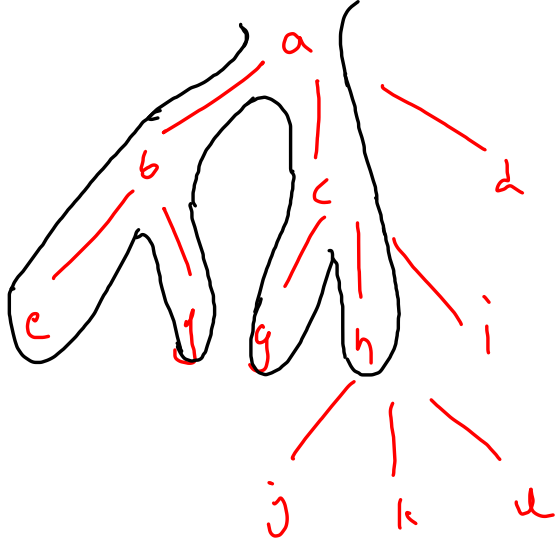
        boolean areSimilarChild = areSimilar(c1, c2);

        if(areSimilarChild == false) {
            return false;
        }
    }

    return true;
}

```





```

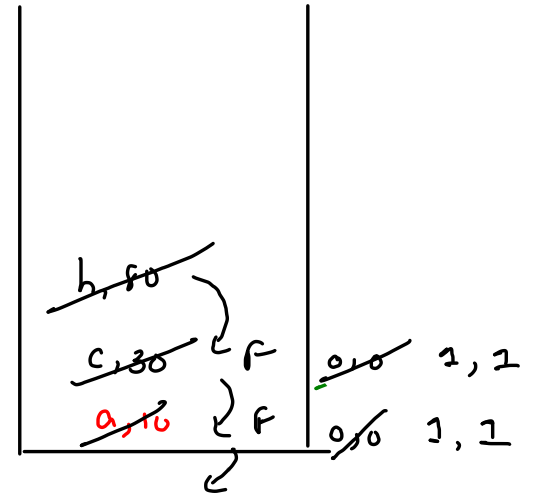
public static boolean areSimilar(Node n1, Node n2) {
    //self check
    if(n1.children.size() != n2.children.size()) {
        return false;
    }

    for(int i=0; i < n1.children.size();i++) {
        Node c1 = n1.children.get(i);
        Node c2 = n2.children.get(i);

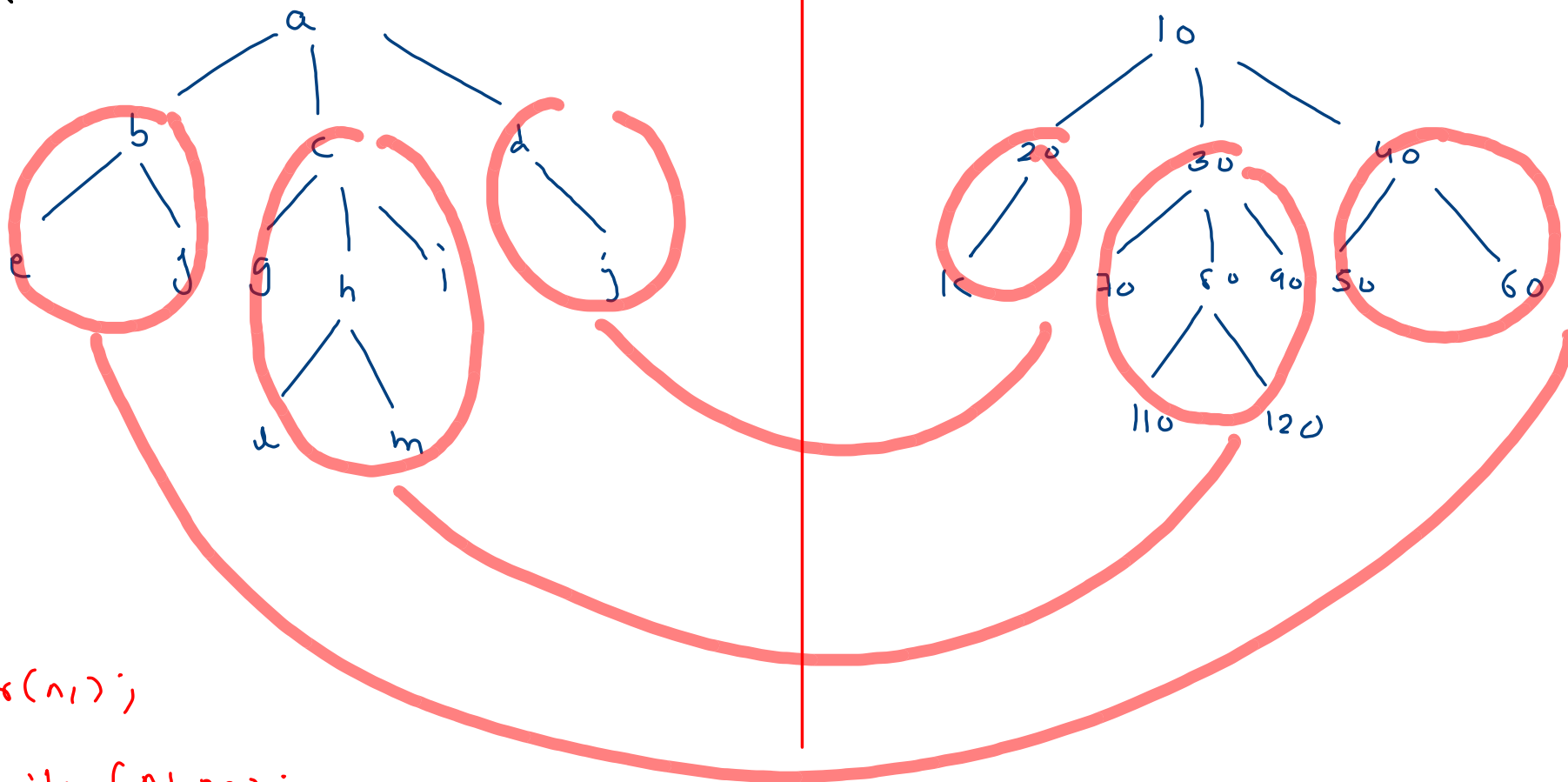
        boolean areSimilarChild = areSimilar(c1,c2);

        if(areSimilarChild == false) {
            return false;
        }
    }

    return true;
}
  
```

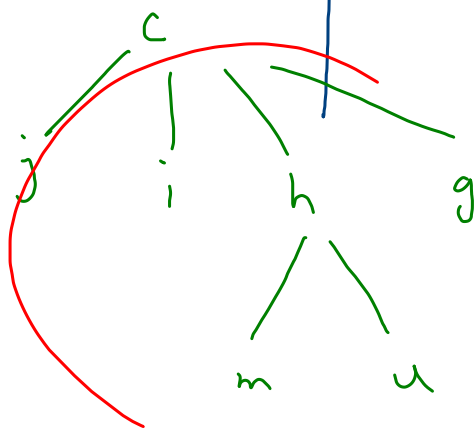
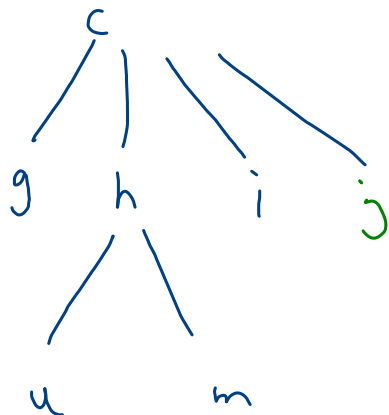
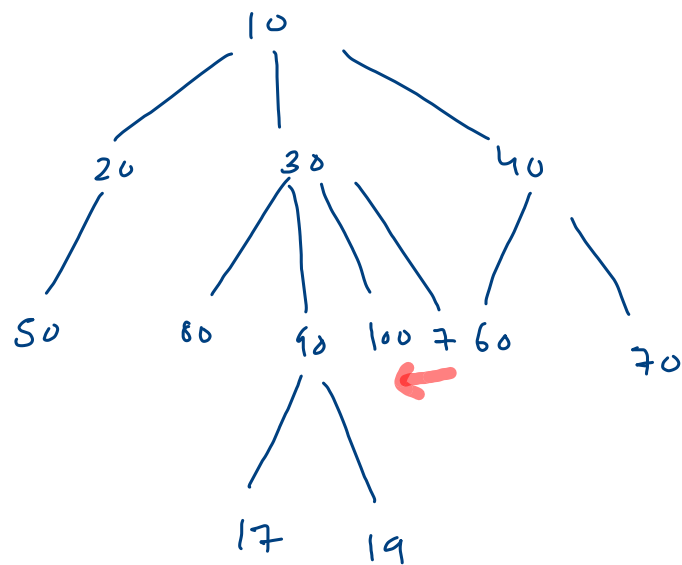
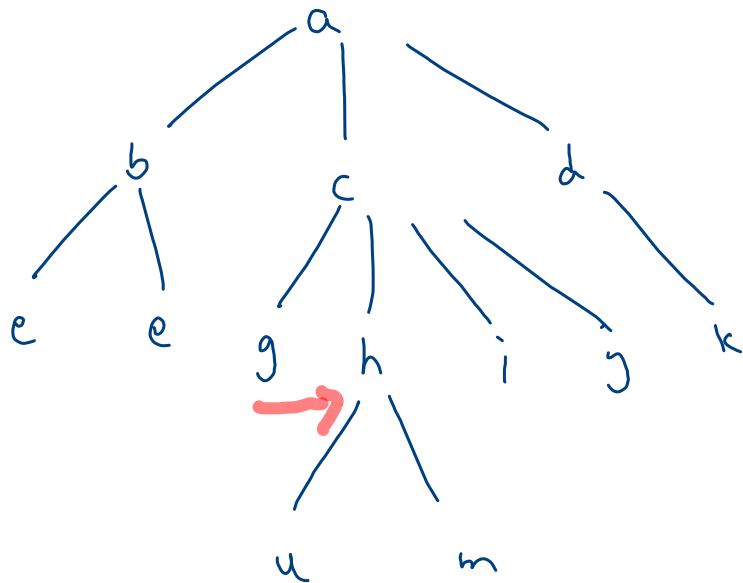


are mirror



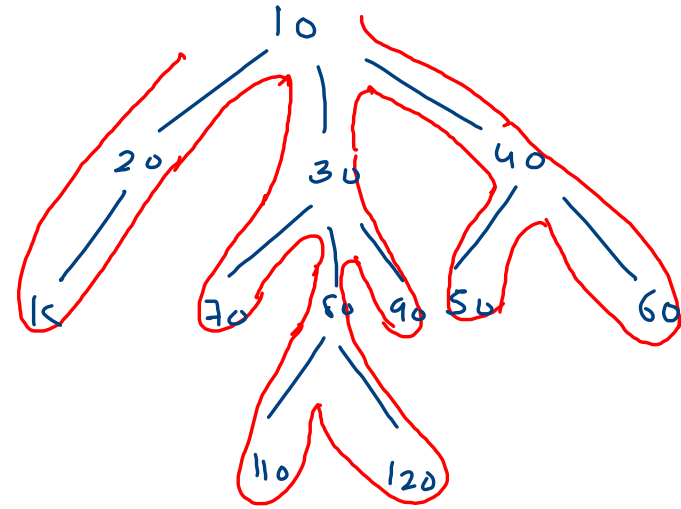
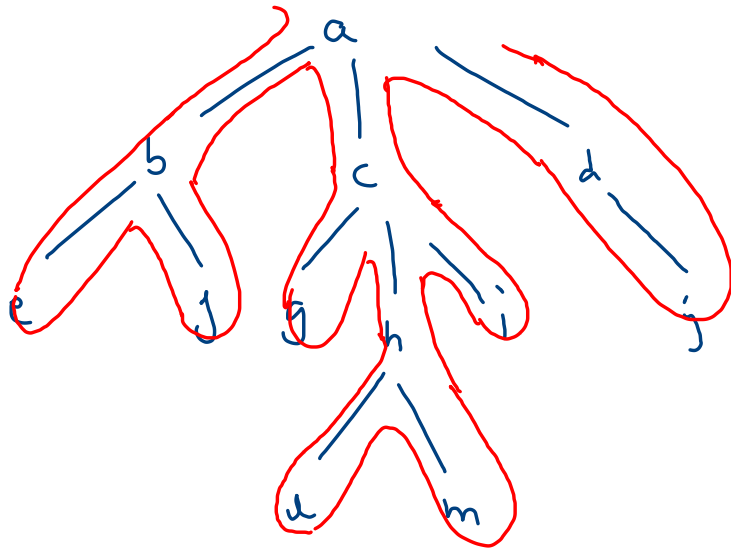
mirror  $s(n_1)$ ;

is similar  $(n_1, n_2)$ ;



b, 40 (T)  
 a, 10 → c, 30 (F)





```

public static boolean areMirror(Node n1, Node n2) {
    if(n1.children.size() != n2.children.size()) {
        return false;
    }

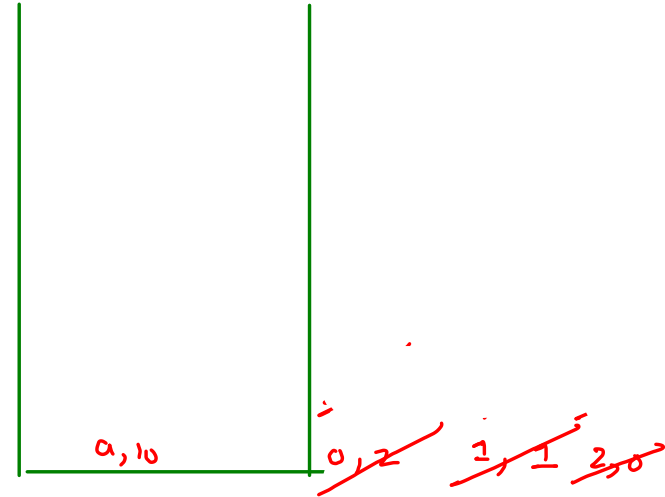
    for(int i=0; i < n1.children.size(); i++) {
        Node c1 = n1.children.get(i);
        int s2 = n2.children.size();
        Node c2 = n2.children.get(s2-i-1);

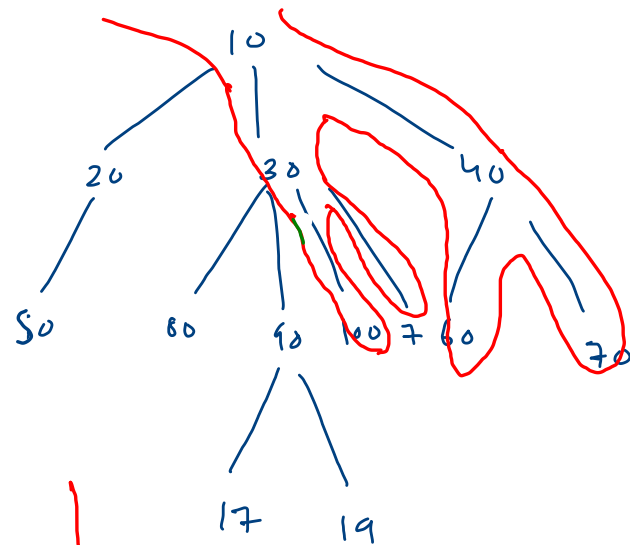
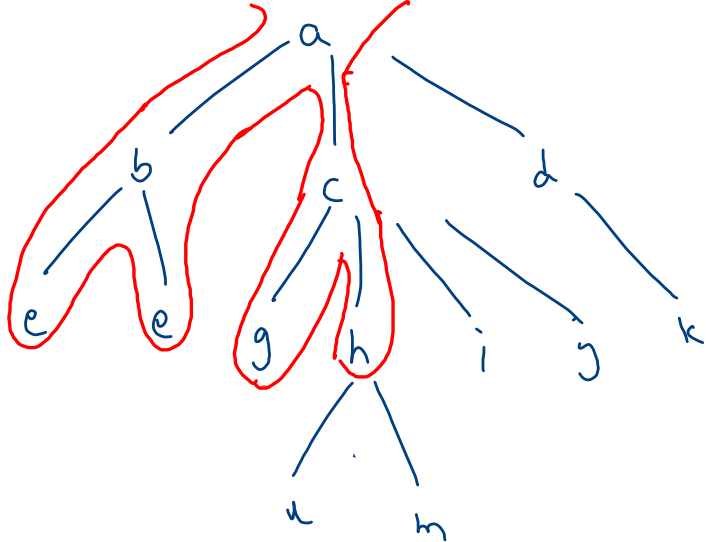
        boolean areMirrorChild = areMirror(c1,c2);

        if(areMirrorChild == false) {
            return false;
        }
    }

    return true;
}

```





```

public static boolean areMirror(Node n1, Node n2) {
    if(n1.children.size() != n2.children.size()) {
        return false;
    }

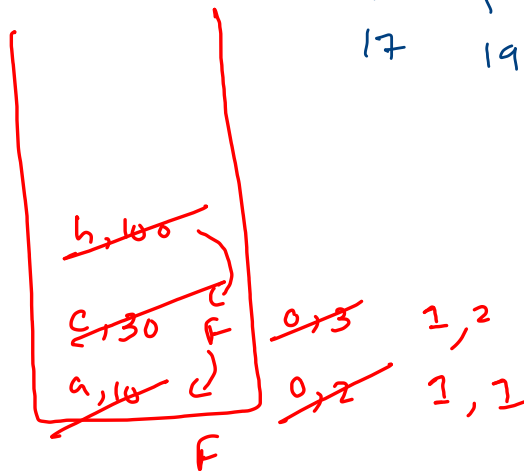
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        int s2 = n2.children.size();
        Node c2 = n2.children.get(s2-i-1);

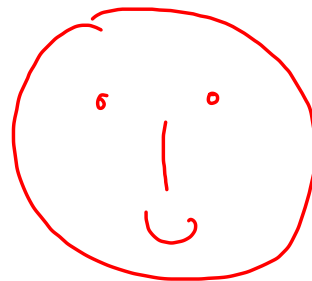
        boolean areMirrorChild = areMirror(c1,c2);

        if(areMirrorChild == false) {
            return false;
        }
    }

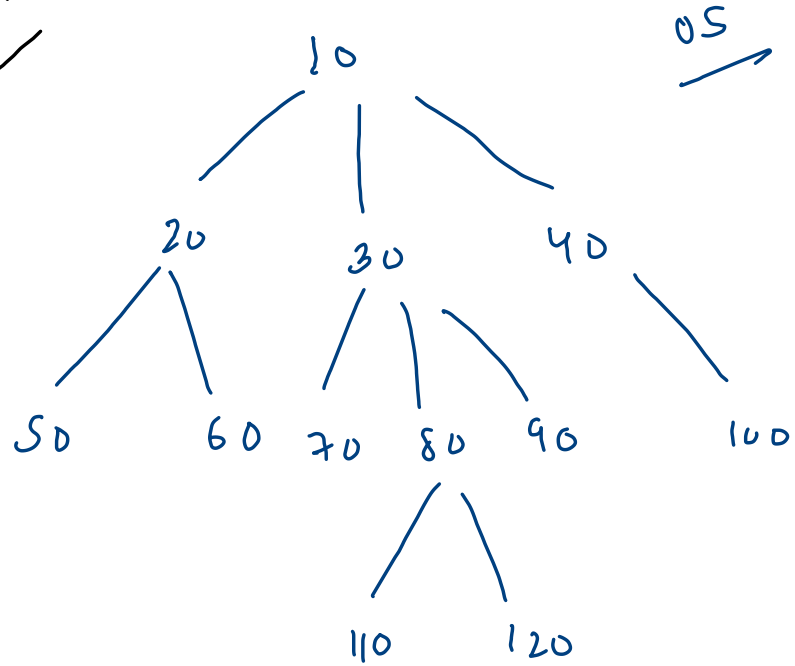
    return true;
}

```





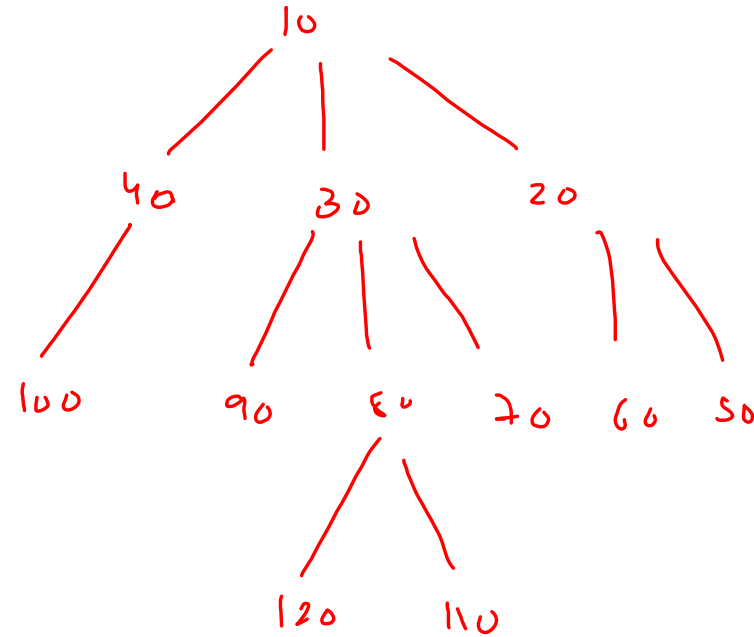
is symmetric



OS  $\neq$  mirror

→ asymmetric

mirror



is mirror (n1, n1)

