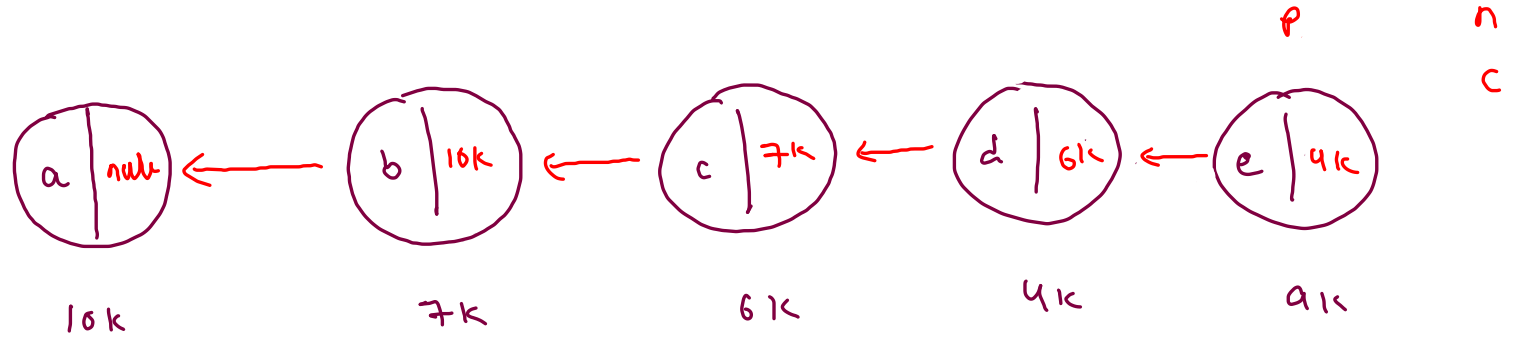


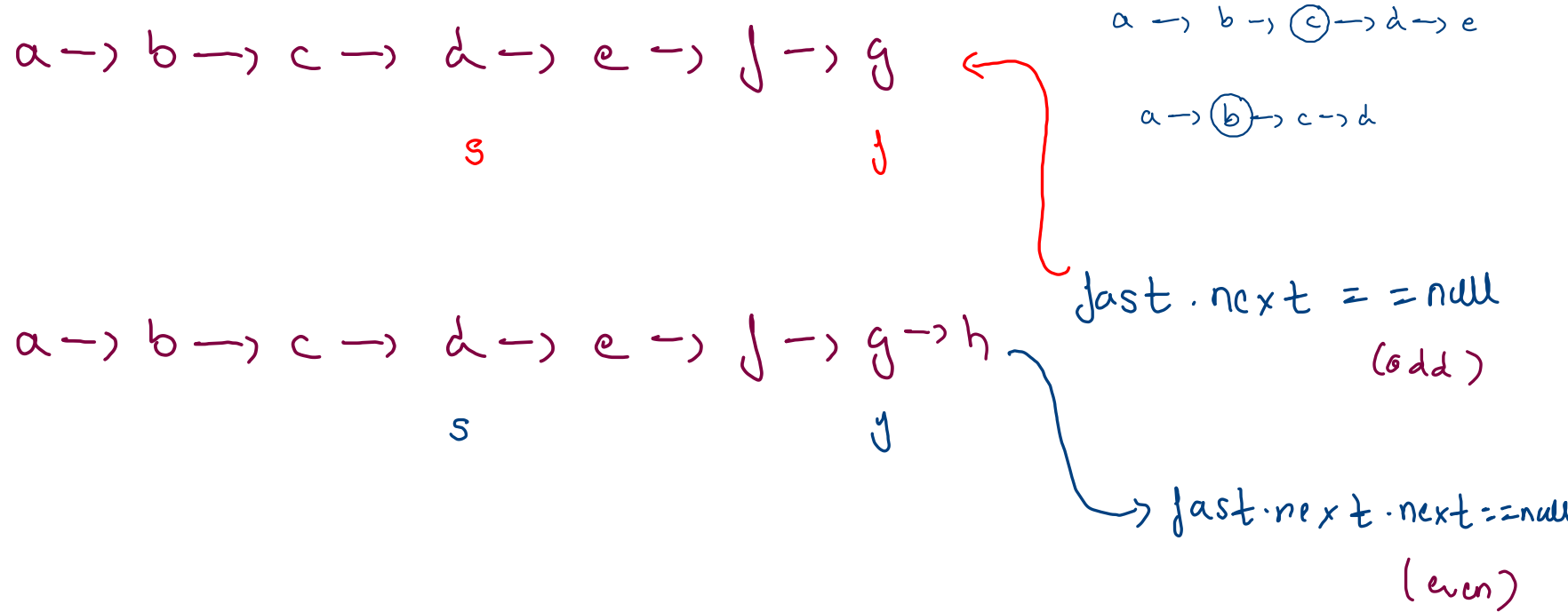
Reverse A Linkedlist

by pointer iterative



```
n = c->next; // backup
c->next = p; // connection
p = c; // move
c = n;
return p;
```

Middle Of A Linked List



a → b → c → d → e → f → g



fast.next == null

a → b → c → d → e → f → g → h

s

j

fast == null

Palindrome Linked List

lh m nh
1 → 2 2 → 1



1 → 2
rh

T: $O(n)$

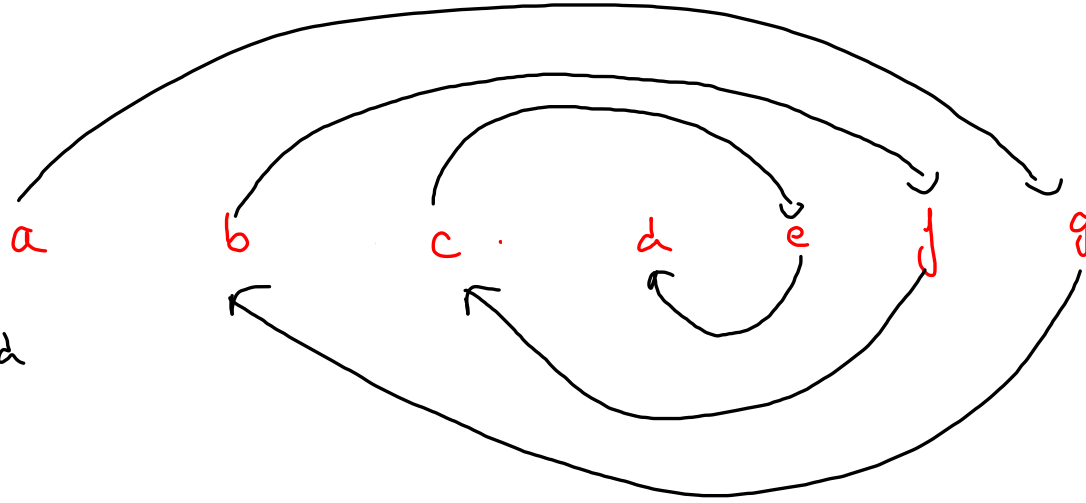
S: $O(1)$

lh m nh
1 → 2 → 2 → 4 . 2 → 2 → 1
rh
1 → 2 → 2

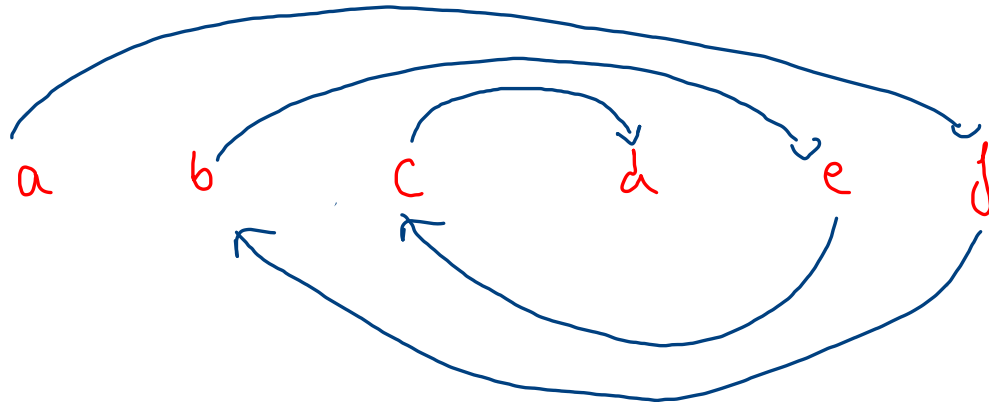
nh → m.next
m.next = null
rh = rev(nh);

Reorder List (Fold)

$a \rightarrow g \rightarrow b \rightarrow f \rightarrow c \rightarrow e \rightarrow d$



$a \rightarrow f \rightarrow b \rightarrow e \rightarrow c \rightarrow d$



dh
 $a \rightarrow b \rightarrow c \rightarrow d$

nh

$e \rightarrow f \rightarrow g$

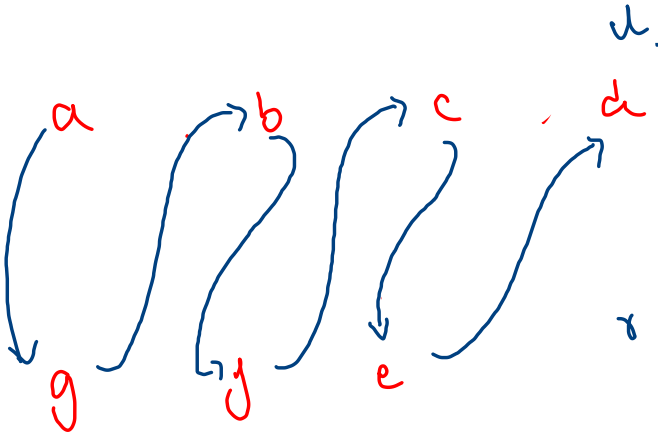
$\downarrow r$

rh

$g \rightarrow f \rightarrow e$

$T : O(n)$

$S : O(1)$



while ($r \neq null$)

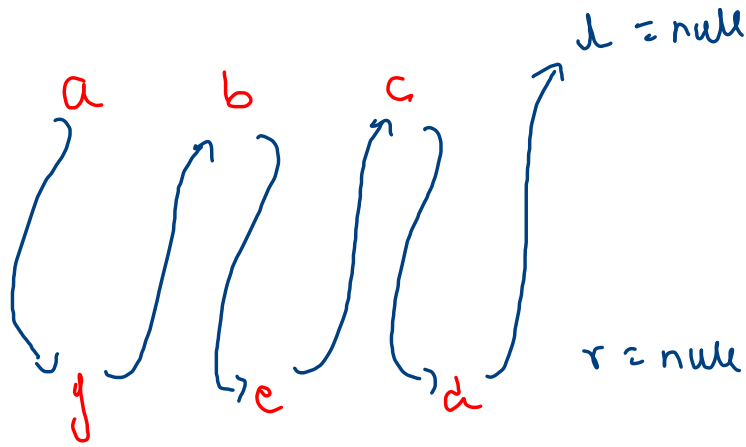
$dn = d.next;$
 $rn = r.next;$

$d.next = r;$
 $r.next = dn;$

$d = dn;$
 $r = rn;$

$\begin{matrix} \text{dh} & & \text{m} & & \text{nh} \\ a \rightarrow & b \rightarrow & c & & d \rightarrow e \rightarrow f \end{matrix}$

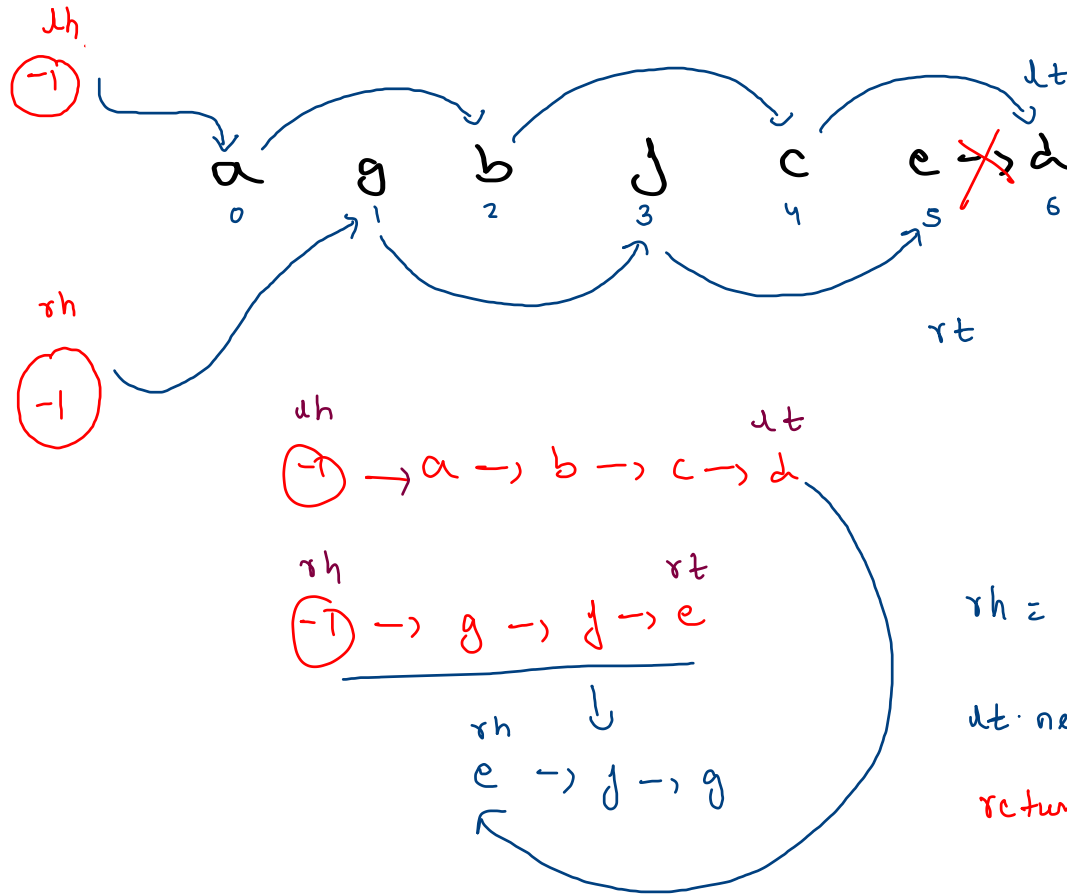
$\begin{matrix} \text{sh} & \downarrow \text{rev} \\ f \rightarrow & e \rightarrow & d \end{matrix}$



$\text{while}(r \neq \text{null})$

- $\left\{ \begin{array}{l} \text{dn} = \text{d.next}; \\ \text{rn} = \text{r.next}; \end{array} \right.$
- $\left\{ \begin{array}{l} \text{d.next} = \text{r}; \\ \text{r.next} = \text{dn}; \end{array} \right.$
- $\left\{ \begin{array}{l} \text{d} = \text{dn}; \\ \text{r} = \text{rn}; \end{array} \right.$

Unfold Of Linkedlist



(folded)

$dt.next = null$
 $rt.next = null$

`rh = rev(rh.next);`

`dt.next = rh;`

`return dh.next;`

$O(n) \rightarrow T$

$O(1) \rightarrow S$


```

public static void unfold(ListNode head) {
    ListNode lh = new ListNode(-1); //dummy
    ListNode lt = lh;

    ListNode rh = new ListNode(-1); //dummy
    ListNode rt = rh;

    ListNode temp = head;
    boolean flag = true;

    while(temp != null) {
        if(flag == true) {
            //add in left part
            lt.next = temp;
            lt = lt.next;
        }
        else {
            //add in right part
            rt.next = temp;
            rt = rt.next;
        }

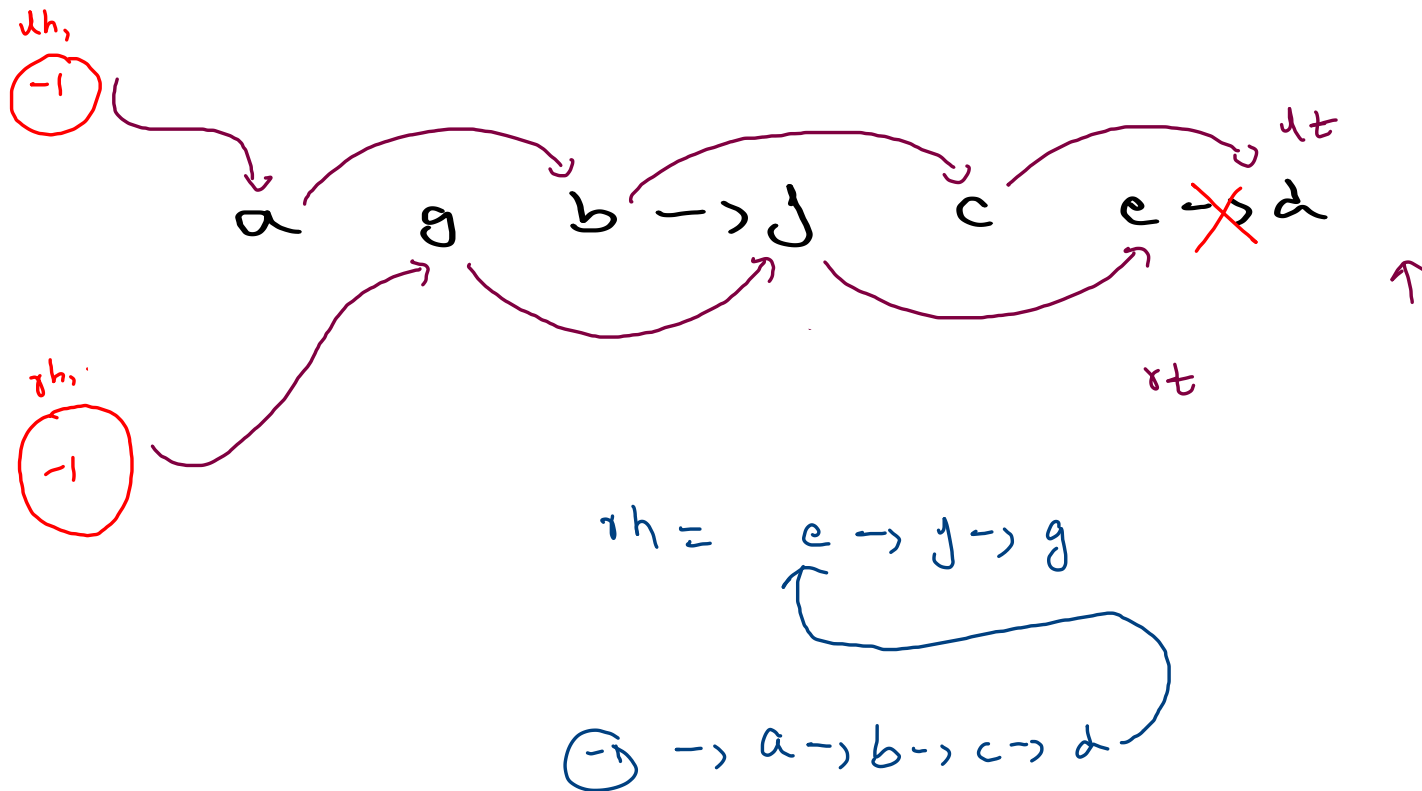
        flag = !flag; //tweak
        temp = temp.next;
    }

    rt.next = null;

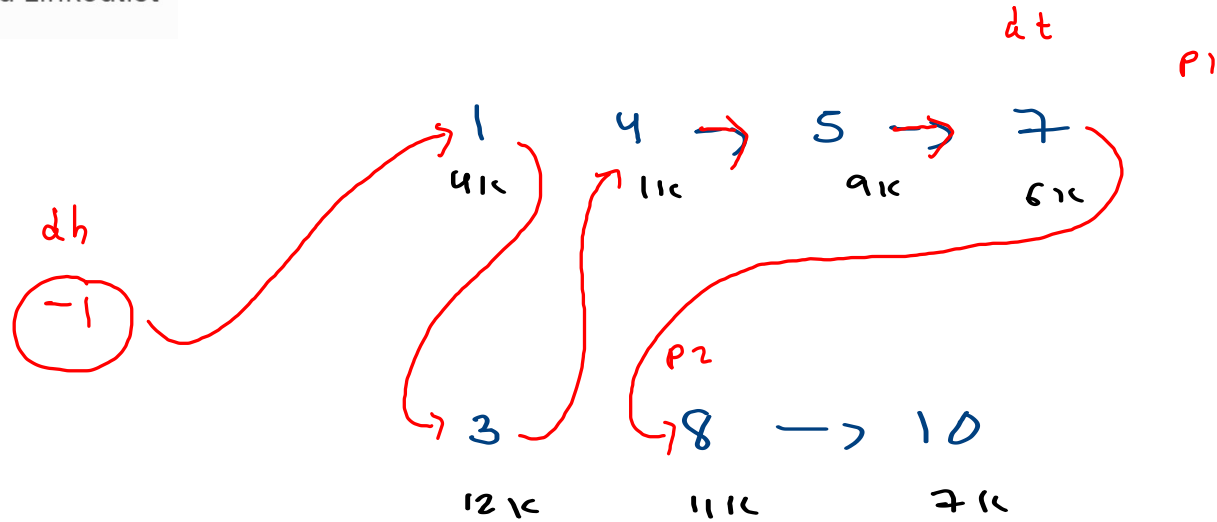
    rh = reverse(rh.next);
    lt.next = rh;
}

```

Flag = F



Merge Two Sorted Linkedlist



return dh.next

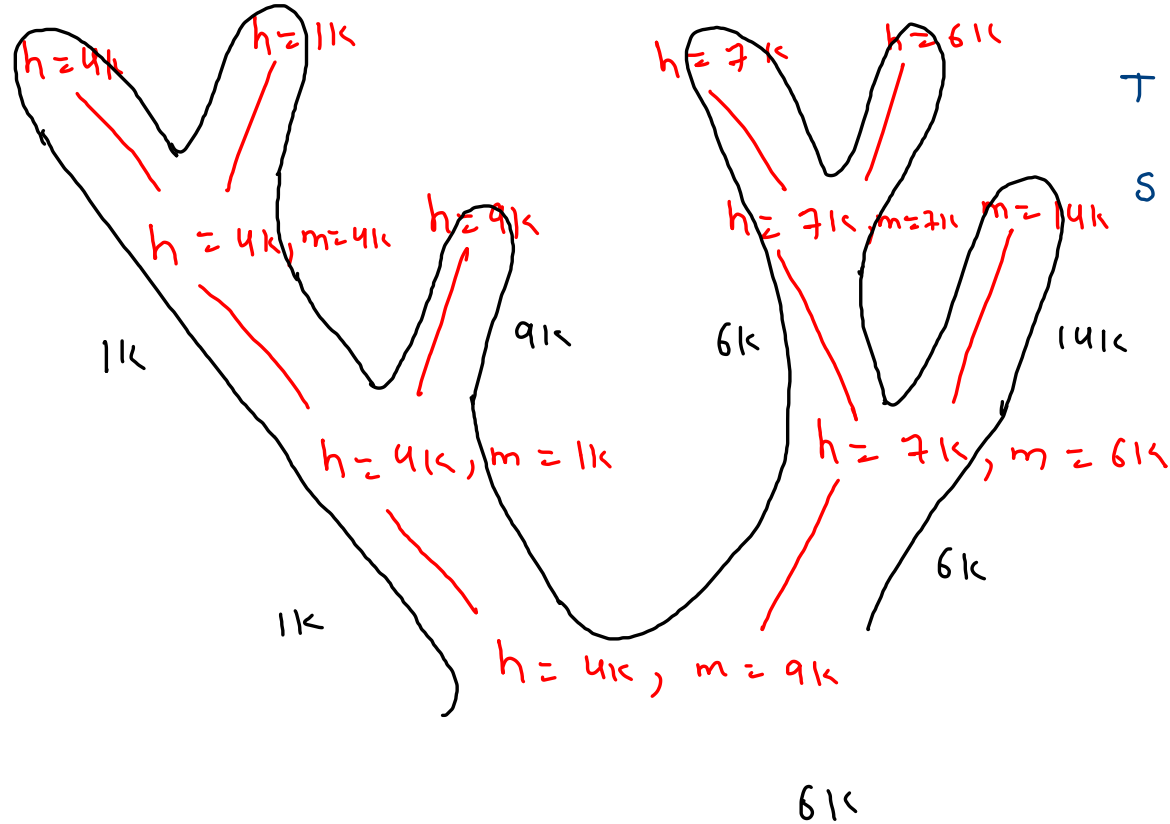
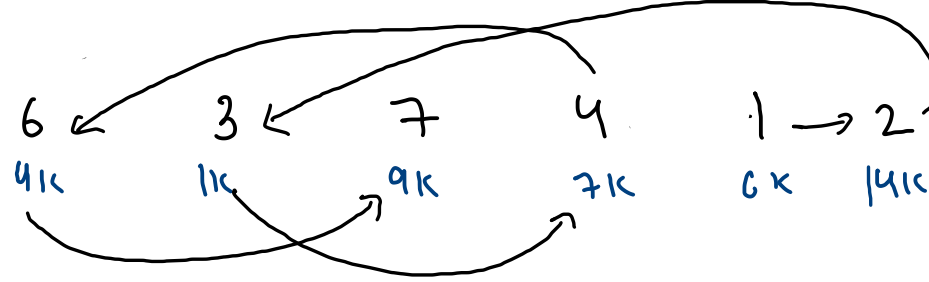
(i) $O(n+m)$

(ii) $O(1)$

(iii) without

using new node
multiple times

Mergesort Linkedlist



$T : n \log n$

$S : \text{no extra space}$

(recursive space is allowed)

recursion space: $\log n$