

//Created By Ritwik Chandra Pandey on 1/4/21

//183215

//Expression Tree : Level Order Traversal

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX_Q_SIZE 500
```

```
/* A binary tree node has data,  
   pointer to left child  
   and a pointer to right child */
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node* left;
```

```
    struct node* right;
```

```
};
```

```
/* function prototypes */
```

```
struct node** createQueue(int *, int *);
```

```
void enqueue(struct node **, int *, struct node *);
```

```
struct node *dequeue(struct node **, int *);
```

```
/* Given a binary tree, print its nodes in level order  
   using array for implementing queue */
```

```
void printLevelOrder(struct node* root)
```

```
{
```

```
    int rear, front;
```

```
    struct node **queue = createQueue(&front, &rear);
```

```
    struct node *temp_node = root;
```

```
    while (temp_node)
```

```
    {
```

```
        printf("%d ", temp_node->data);
```

```

/*Enqueue left child */
if (temp_node->left)
    enqueue(queue, &rear, temp_node->left);

/*Enqueue right child */
if (temp_node->right)
    enqueue(queue, &rear, temp_node->right);

/*Dequeue node and make it temp_node*/
temp_node = dequeue(queue, &front);
}
}

/*UTILITY FUNCTIONS*/
struct node** createQueue(int *front, int *rear)
{
    struct node **queue =
        (struct node **)malloc(sizeof(struct node*)
            *MAX_Q_SIZE);

    *front = *rear = 0;
    return queue;
}

void enqueue(struct node **queue, int *rear,
             struct node *new_node)
{
    queue[*rear] = new_node;
    (*rear)++;
}

struct node *dequeue(struct node **queue, int *front)
{
    (*front)++;
    return queue[*front - 1];
}

```

```
/* Helper function that allocates a new node with the  
given data and NULL left and right pointers. */
```

```
struct node* newNode(int data)  
{  
    struct node* node = (struct node*)  
        malloc(sizeof(struct node));  
    node->data = data;  
    node->left = NULL;  
    node->right = NULL;  
  
    return(node);  
}
```

```
/* Driver program to test above functions*/
```

```
int main()  
{  
    struct node *root = newNode(1);  
    root->left  = newNode(2);  
    root->right = newNode(3);  
    root->left->left = newNode(4);  
    root->left->right = newNode(5);  
  
    printf("Level Order traversal of binary tree is \n");  
    printLevelOrder(root);  
  
    return 0;  
}
```