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//By Ritwik Chandra Pandey
//On 4th Sep 2021
//Eval postfix - exp trees
#include<stdio.h>
#include<malloc.h>
struct tree {
       char data:
       struct tree *left;
       struct tree *right;
typedef struct tree * ENODE;
ENODE stack[30];
int top = -1;
ENODE newnode(char ch) {
       ENODE temp:
       temp = (ENODE)malloc(sizeof(struct tree));
       temp->data = ch;
       temp->left = NULL;
       temp->right = NULL;
       return(temp);
void push(ENODE temp) {
       stack[++top]=temp;
ENODE pop() {
       ENODE p;
       p=stack[top--];
       return(p);
char eval(ENODE root) {
       if(root == NULL){
              return 0;
       if(root->left==NULL && root->right==NULL){
                     return root->data-'0';
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int | val = eval(root->left);
        int r_val = eval(root->right);
       if(root->data == '+'){}
               return I val + r val;
       if(root->data == '-'){
               return I val - r val;
       if(root->data == '*'){
               return r_val*l_val;
       return I val/r val;
void main() {
       char postfix_exp[20];
       ENODE temp,t;
       int j,i;
       printf("Enter a postfix expression : ");
       scanf("%s",postfix_exp);
       for(i=0;postfix_exp[i]!='\0';i++) {
               if(postfix_exp[i]=='*' || postfix_exp[i]=='/' || postfix_exp[i]=='+' || postfix_exp[i]=='-') {
                       temp=newnode(postfix_exp[i]);
                       temp->right=pop();
                       temp->left=pop();
                       push(temp);
               else {
                       temp=newnode(postfix_exp[i]);
                       push(temp);
       printf("Result of postfix expression is : ");
       printf("%d\n",eval(temp));
```