

//Created By Ritwik Chandra Pandey
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//Minimum spanning tree - Prim's Algorithm

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#include<stdio.h>
#include<conio.h>
int a,b,u,v,n,i,j,ne=1,e,s,d,w;
int visited[10]={0},min,mincost=0,cost[10][10];
void prims() {
    visited[1]=1;
    while(ne<n){
        min = 999;
        for(i=1;i<=n;i++){
            if(visited[i]==1){
                for(j=1;j<=n;j++){
                    if(visited[j]==0 && cost[i][j]<min){
                        min = cost[i][j];
                        a = u = i;
                        b = v =j;
                    }
                }
            }
        }
        printf("Edge cost from %d to %d : %d\n",a,b,min);
        ne++;
        mincost+=cost[a][b];
        visited[b]=1;
        cost[a][b] = cost[b][a] = 999;
    }
    printf("Minimum cost of spanning tree = %d\n",mincost);
}

void main() {
    printf("Enter the number of vertices : ");
    scanf("%d",&n);
    printf("Enter the number of edges : ");
    scanf("%d",&e);
    for(i=1;i<=e;i++) {
        printf("Enter source : ");
```

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scanf("%d",&s);
printf("Enter destination : ");
scanf("%d",&d);
printf("Enter weight : ");
scanf("%d",&w);
if(s<=0 || d<=0 || s> n || d > n || w < 0 ) {
    printf("Invalid data.Try again.\n");
    i--;
    continue;
}
cost[d][s]=w;
cost[s][d]=w;
}
for(i=1;i<=n;i++) {
    for(j=1;j<=n;j++) {
        if(cost[i][j]==0)
            cost[i][j]=999;
    }
}
printf("The edges of Minimum Cost Spanning Tree are : \n");
prims();
}

```