

\\Created by Ritwik Chandra Pandey on 24/02/21

\\183215

\\Sparse Matrix representation using Arrays

```
#include <stdio.h>
```

```
#define MAX 20
```

```
void read_matrix(int a[10][10], int row, int column);
```

```
void print_sparse(int b[MAX][3]);
```

```
void create_sparse(int a[10][10], int row, int column, int b[MAX][3]);
```

```
int main()
```

```
{
```

```
    int a[10][10], b[MAX][3], row, column;
```

```
    printf("\nEnter the size of matrix (rows, columns)---MAX:10,10 - ");
```

```
    scanf("%d%d", &row, &column);
```

```
    read_matrix(a, row, column);
```

```
    create_sparse(a, row, column, b);
```

```
    print_sparse(b);
```

```
    return 0;
```

```
}
```

```
void read_matrix(int a[10][10], int row, int column)
```

```
{
```

```
    int i, j;
```

```
    printf("\nEnter elements of matrix\n");
```

```
    for (i = 0; i < row; i++)
```

```
    {
```

```
        for (j = 0; j < column; j++)
```

```
        {
```

```
            printf("[%d][%d]: ", i, j);
```

```
            scanf("%d", &a[i][j]);
```

```
        }
```

```
    }
```

```
}
```

```
void create_sparse(int a[10][10], int row, int column, int b[MAX][3])
```

```

{
    int i, j, k;
    k = 1;
    b[0][0] = row;
    b[0][1] = column;
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < column; j++)
        {
            if (a[i][j] != 0)
            {
                b[k][0] = i;
                b[k][1] = j;
                b[k][2] = a[i][j];
                k++;
            }
        }
        b[0][2] = k - 1;
    }
}

```

```

void print_sparse(int b[MAX][3])

```

```

{
    int i, column;
    column = b[0][2];
    printf("3-Tuple representation of the given sparse matrix:\n");
    printf("\nFirst row shows no. of rows, columns and non-zero elements.\nSecond row onwards is row value, column value and non-zero value from L to R.\nDisplay will remain empty if there isn't any non-zero value.\n\n");

```

```

    for (i = 0; i <= column; i++)
    {
        printf("%d\t%d\t%d\n", b[i][0], b[i][1], b[i][2]);
    }
}

```