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//BST insert .Inorder,Preorder,Postorder
#include<stdio.h>
#include<stdlib.h>
struct node {
      int data;
      struct node *left, *right;
};
typedef struct node *BSTNODE;
BSTNODE newNodeInBST(int item) {
       BSTNODE temp = (BSTNODE)malloc(sizeof(struct node));
      temp->data = item;
      temp->left = temp->right = NULL;
      return temp;
void inorderInBST(BSTNODE root) {
       if(root==NULL)
       return:
      inorderInBST(root->left);
       printf("%d ",root->data);
       inorderInBST(root->right);
void preorderInBST(BSTNODE root) {
if(root==NULL) return;
printf("%d ",root->data);
preorderInBST(root->left);
preorderInBST(root->right);
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void postorderInBST(BSTNODE root) {
       if(root==NULL) return;
       postorderInBST(root->left);
       postorderInBST(root->right);
       printf("%d ",root->data);
BSTNODE insertNodeInBST(BSTNODE node, int ele) {
if(node==NULL){
       printf("Successfully inserted.\n");
       return newNodeInBST(ele);
if(ele<node->data){
       node->left = insertNodeInBST(node->left,ele);
}else if(ele>node->data){
       node->right = insertNodeInBST(node->right,ele);
else printf("Element already exists in BST.\n");
return node;
void main() {
       int x, op;
       BSTNODE root = NULL;
       while(1) {
              printf("1.Insert 2.Inorder Traversal 3.Preorder Traversal 4.Postorder Traversal 5.Exit\n");
              printf("Enter your option : ");
              scanf("%d", &op);
              switch(op) {
                      case 1:printf("Enter an element to be inserted: ");
                                     scanf("%d", &x);
                                     root = insertNodeInBST(root,x);
                                     break;
                      case 2:
                                     if(root == NULL) {
                                            printf("Binary Search Tree is empty.\n");
                                     else {
                                            printf("Elements of the BST (in-order traversal): ");
                                            inorderInBST(root);
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printf("\n");
               break;
case 3:
               if(root == NULL) {
                       printf("Binary Search Tree is empty.\n");
               else {
                       printf("Elements of the BST (pre-order traversal): ");
                       preorderInBST(root);
                       printf("\n");
               break;
case 4:
               if(root == NULL) {
                       printf("Binary Search Tree is empty.\n");
               else {
                       printf("Elements of the BST (post-order traversal): ");
                       postorderInBST(root);
                       printf("\n");
               break;
case 5:
               exit(0);
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