

```
//Created By Ritwik Chandra Pandey on 30/3/21
//183215
//BST Tree-Traversal&Search
```

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct node {
    int key;
    struct node *left, *right;
};
```

```
// A utility function to create a new BST node
struct node* newNode(int item)
{
    struct node* temp
        = (struct node*)malloc(sizeof(struct node));
    temp->key = item;
    temp->left = temp->right = NULL;
    return temp;
}
```

```
void Preorder(struct node* t) {
    if(t!=NULL) {
        printf("%d ",t->key);
        Preorder(t->left);
        Preorder(t->right);}
}
```

```
void Postorder(struct node* t) {
    if( t!=NULL){
        Postorder(t->left);
        Postorder(t->right);
        printf("%d ",t->key);
    }
```

```
}  
}
```

// A utility function to do inorder traversal of BST

```
void inorder(struct node* root)
```

```
{  
    if (root != NULL) {  
        inorder(root->left);  
        printf("%d ", root->key);  
        inorder(root->right);  
    }  
}
```

/* A utility function to insert
a new node with given key in
* BST */

```
struct node* insert(struct node *node, int key)
```

```
{  
    /* If the tree is empty, return a new node */  
    if (node == NULL)  
        node=newNode(key);  
  
    /* Otherwise, recur down the tree */  
    if (key < node->key)  
        node->left = insert(node->left, key);  
    else if (key > node->key)  
        node->right = insert(node->right, key);  
  
    /* return the (unchanged) node pointer */  
    return node;  
}
```

```
struct node* find(int x,struct node* root){
```

```
    if(root==NULL){  
        return root;  
    }else if(x<root->key){  
        return find(x,root->left);  
    }
```

```
    }else if(x>root->key){
        return find(x,root->right);
    }
    else return root;
}
```

```
// Driver Code
```

```
int main()
```

```
{int x=0;
```

```
    struct node* root = NULL;
```

```
    struct node* temp;
```

```
    printf("Enter elements to be entered for the binary search tree: (-1 stops input) ");
```

```
    scanf("%d",&x);
```

```
    while(x!=-1){
```

```
        root=insert(root,x);
```

```
        scanf("%d",&x);
```

```
    }
```

```
    printf("Inorder Traversal of binary search tree : ");
```

```
    inorder(root);
```

```
    printf("\n");
```

```
    printf("Preorder Traversal of binary search tree : ");
```

```
    Preorder(root) ;
```

```
    printf("\n");
```

```
    printf("Postorder Traversal of binary search tree : ");
```

```
    Postorder(root);
```

```
    printf("\n");
```

```
    printf("Enter the element that you want to search for in the BST : ");
```

```
    scanf("%d",&x);
```

```
temp = find(x,root);
if(temp==NULL){
    printf("The given value %d is not present in the BST.\n",x);
}else{
    printf("The given value %d is present in the BST and its node has been secured.\n",temp->key);
} //The node has been secured in temp.

return 0;
}
```