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//Created by Ritwik on 17th March 2021
//183215
//Sparse Matrix Implementation Using Linked List
#include<stdio.h>
#include<stdlib.h>
struct sparsematrix node {
  int data;
  int row value;
  int col value;
  struct sparsematrix node * next;
typedef struct sparsematrix node* SPMNODE;
SPMNODE start = NULL;
SPMNODE createNode (int val, int row, int col) {
  SPMNODE temp = (SPMNODE)malloc(sizeof(struct sparsematrix node));
  temp->data = val;
  temp->row value = row;
  temp->col value = col;
  temp->next = NULL;
  return temp;
void addNode(int val, int row, int col) {
  SPMNODE node;node = createNode(val,row,col);
  SPMNODE temp=start;
  if(temp==NULL){start=node;}else{
     while(temp->next!=NULL){
       temp=temp->next;}
     temp->next=node;}
void displaySparseMatrix() {
  SPMNODE temp=start;
  printf("Row\tColumn\tValue\n");
  while(temp!=NULL){printf("%3d\t",temp->row_value);
     printf("%6d\t",temp->col value);
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printf("%5d\n",temp->data);temp=temp->next;}
}
int main() {int rows,cols,i,j;
  int sparse_matrix[10][10];
  printf("Enter the row & column sizes of the sparse matrix : ");
  scanf("%d %d", &rows, &cols);
  for (i = 0; i < rows; i++) {
     for (j = 0; j < cols; j++){
        printf("Enter the value of sparse_matrix[%d][%d] : ",i,j);
        scanf("%d", &sparse_matrix[i][j]);}
}
for (i = 0; i < rows; i++) {for (j = 0; j < cols; j++){
        if(sparse_matrix[i][j]!=0)addNode(sparse_matrix[i][j],i,j);
    }
}
displaySparseMatrix();}</pre>
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