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//Created By Ritwik Chandra Pandey on 8th Nov 2021
//Binary Search(Recursion)
#include <stdio.h>
// Recursive implementation of the binary search algorithm to return
// the position of 'target' in subarray nums[low...high]
int binarySearch(int nums[], int low, int high, int target)
// Base condition (search space is exhausted)
if (low > high) {
return -1;
// find the mid-value in the search space and
// compares it with the target
int mid = (low + high)/2;// overflow can happen
// int mid = low + (high - low)/2;
// Base condition (target value is found)
if (target == nums[mid]) {
return mid;
// discard all elements in the right search space,
// including the middle element
else if (target < nums[mid]) {
return binarySearch(nums, low, mid - 1, target);
// discard all elements in the left search space,
// including the middle element
else {
return binarySearch(nums, mid + 1, high, target);
```

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int main() {
int a[20], i,j, n, key,low, high,temp;
printf("Enter value of n : ");
  scanf("%d", &n);
for(i=0;i< n;i++)
{ printf("Enter element for a[%d]: ",i);
   scanf("%d",&a[i]);
printf("Enter key element : ");
scanf("%d", &key);
 for(i=0;i< n-1;i++)
    for(j=0;j< n-i-1;j++){}
if(a[j]>a[j+1]){
temp=a[i];
a[i] = a[i+1];
 a[j+1] = temp; 
printf("After sorting the elements in the array are\n");
for(i=0;i< n;i++){}
   printf("Value of a[%d] = %d\n",i,a[i]); }
low = 0; high = n-1;
int index = binarySearch(a, low, high, key);
if (index != -1) {
printf("Element found at index %d", index);
else {
printf("Element not found in the array");
return 0;
```

}			