

# Sketch Shader (URP & LWRP)

## Introduction

This is a very cool sketch shader effect. If you want to use sketch effect, pencil effect, hatch effect, hand-drawn effect or comic effect in your game. Then this shader is perfect for you. It can easily allow you to achieve these effects. You don't need to write any shader by yourself, you can use this package directly to achieve the effect you want, and it can be integrated into your project very easily. The graph shader file exposes multiple parameters for you to adjust. Let you adjust the effect of some different parameters by yourself. Due to this cool effect achieved by using the shader, all performance losses are small, and the mobile platform can also run perfectly.

PS: Only support URP (Universal Renderer Pipeline), LWRP (Light Weight Renderer Pipeline)

## Main Features :

1. Very easy to integrate into your project, no need to write any shader and code
2. Support URP (Universal Renderer Pipeline), LWRP (Light Weight Renderer Pipeline)
3. This shader exposes many parameters for you to adjust, like speed, grayscale, sketch\_value and etc
4. 7 textures in different styles are provided
5. Support Android, IOS, Windows and other platforms
6. Clear demo
7. Cheap

PS: It needs to be used together with post processing, the post processing effect file the post processing effect file is included in this asset.

## Contact Us:

If you have any questions, please feel free to contact us

Email: [sgzxzj13@163.com](mailto:sgzxzj13@163.com)