

# **Sprint 2 - Daily Scrum Meeting Minutes**

## **Group 11**

### **1. Scrum meeting 1.1 2022/05/17 12:30**

**Summary:** Sprint 2 meeting was started off by closing out sprint 1. We reviewed the pull requests and updated all the tasks for the next sprint. All documentation was updated.

#### **Backlog updates:**

- Issues #28 - #34 were created during sprint 1.
- Issues #35 - #46 were created during the sprint 2 meeting.

#### **Task assignments:**

Van Niekerk Ferreira: Tasks #4 and #44

Robin Jonker: Tasks #13, #38, #45

Tristan Lilford: Tasks #8, #28

Tristan Basel: Tasks #29, #38 and #46

Johann Gouws: #14, #42

#### **User and developer story point assignment:**

Van Niekerk Ferreira: 8

Robin Jonker: 11

Tristan Lilford: 10

Tristan Basel: 11

Johann Gouws: 8

#### **Current sprint progress:**

- Basic framework has been created for Wordle World Party
- The documentation for the project has been setup
- Completely migrating to Bootstrap
- Azure hosting is an issue to be sorted out.
- Database for account to be finalized.
- Release of sprint 1.

#### **Current sprint focus:**

- Van Niekerk will complete task #4 to perform encryption to ensure that the user's personal information is secure as well as task #4 to conduct tests on the 'create account' page.
- Robin will complete tasks #13, #38, #45. This enables the user to have a fully tested login page. The flow of the web app through the use of the desired buttons to be implemented. And to have the login page run smoothly with the server so that the login process occurs.
- Tristan Lilford will complete task task #28 to establish connection to the server and task #8 to create a working login system so that users may play on their accounts.

- Tristan Basel will complete tasks #29, #38 and #46 to have consistency across the front-end, allow user navigation between pages and provide thorough testing of the homepage, ensuring good functionality.
- Johann will focus on the basic framework for the Wordle World Party. Task #12 is a rudimentary game state page with the functionality of entering 5 letter words.
- General: Multiple tasks were left unassigned which will be assigned during sprint 2.

**Impediments that may prevent the development team from meeting the Sprint Goal:**

- Van Niekerk: I have never done encryption which could increase the point assignment for issue number 4 from 5 to 8. Time management as the workload is being increased.
- Robin: The testing of the login page might be an issue as the previous attempt of testing was done but only functional locally.
- Tristan Lilford: Becoming comfortable with SQL.
- Tristan Basel: The specific testing frameworks are new and may take some time for the learning curve, possibly taken on too many tasks.
- Johann: Time management as tasks continue to be added.