Rivek Raj Tamang

Tech Enthusiast, Problem Solver, Adaptive Learner

2020

Siliguri, West Bengal

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☐ Rivek619 | Github

<u>@rivektamang</u>

EDUCATION

Bachelor of Science in 2023 Gaming (B.Sc)

(3 Years)

Ilead - Institute of Leadership

Entrepreneurship and

Development (Kolkata West

Bengal)

Ongoing Final Year

Diploma in Computer Science and Engineering

(3 Years)

ATTC - Advanced Technical Training Centre AICTE (Bardang, Sikkim) 9 CGPA

Secondary High School 2017

CBSE (Namchi, Sikkim) 8.2 CGPA

CERTIFICATION

Google IT Support Professional Cybersecurity Fundamentals (IBM) Introduction to Cyber Security (CISCO) Introduction to Paket Tracer (CISCO)

AWARD

X-Static 2019

Inter College Project Competition Winner for "Escape Reality" (VR Game)

ACOMPLISHMENTS

Top 2% on TryHackMe

Class Representative for the batch of Diploma in Computer Science and Engineering

Merit Scholarship awarded for Diploma in Computer Science and Engineering and B.Sc in Gaming

EXPERIENCE

Content Development Intern

2022

AptCoder

Created projects and lessons based on programming and coding languages like html, CSS, JavaScript, Python, and platforms like Code.org, Google Collab, and online compilers and interpreters from classes 6 - 12.

Got a 30% hike in salary in the first three months and 6 months extension of internship

Designing and Sales

2020 - 2022

Meat Cravers

Designed and created logo, posters and packaging for the company.

Also worked as a sales person in events for selling the products in events like Gundri Baazar, and Kalakriti in Darjeeling and Siliguri.

Freelancing 2018-2019

Fixing technical problems, making basic frontend web projects, photo manipulation and logo designing.

SKILLS

Software and Tools

Packet Tracer, Burpsuite, Nmap, Wireshark, Metasploit, Linux (Kali) Unity Engine, AutoDesk Maya, Adobe Photoshop, Adobe Premiere Pro

Computer Languages

Python, C++, C, Java, HTML, SQL, PHP, CSS, JavaScript

Technology

Cyber Security

Networking

Programming and Coding

Web Development

Game Development

PROJECTS

AR Book: Learnopedia

Is an android based unity project, with an android application which scans the physical book with the application to give information in a visual representation (3D Augmented Reality) and audio.

Website of the project : https://codepiratead.github.io/AR-Book-Learnopedia/
Publication on I.R.J.M.E.T.S : https://codepiratead.github.io/AR-Book-Learnopedia/
Publication on I.R.J.M.E.T.S : https://www.irjmets.com/uploadedfiles/paper/volume2/issue-6_june_2020/1700/1628083052.pdf

Escape Reality (VR Game)

is a Virtual Reality game based on android made in unity engine which uses phone as a V.R. headset to play the game and experience the Virtual Reality in a cheap manner with the help of google cardboard or any cheap phone vr headset

RKey (A keylogger)

iRkey V1.0 is a simple keylogger made in python using pynput library and file handling which logs the keypresses in a text file. This is the first version of the keylogger and further improvements and addons are being worked on. The repository is available on Github | Rivek619