

# Rivek Raj Tamang

Tech Enthusiast, Problem Solver, Adaptive Learner

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## EDUCATION

**Bachelor of Science in Gaming (B.Sc)** 2023  
(3 Years)

Ilead - Institute of Leadership Entrepreneurship and Development (Kolkata West Bengal)  
Ongoing Final Year

**Diploma in Computer Science and Engineering** 2020  
(3 Years)

ATTC - Advanced Technical Training Centre AICTE (Bardang, Sikkim)  
9 CGPA

**Secondary High School** 2017  
CBSE (Namchi, Sikkim)  
8.2 CGPA

## CERTIFICATION

Google IT Support Professional  
Cybersecurity Fundamentals (IBM)  
Introduction to Cyber Security (CISCO)  
Introduction to Paket Tracer (CISCO)

## AWARD

**X-Static 2019**  
Inter College Project Competition  
Winner for "Escape Reality"  
(VR Game)

## ACOMPLISHMENTS

Top 1% on TryHackMe

Class Representative for the batch of Diploma in Computer Science and Engineering

Merit Scholarship awarded for Diploma in Computer Science and Engineering and B.Sc in Gaming

## EXPERIENCE

**Content Development Intern** 2022  
**AptCoder**

Created projects and lessons based on programming and coding languages like html, CSS, JavaScript, Python, and platforms like Code.org, Google Collab, and online compilers and interpreters from classes 6 - 12.

Got a 30% hike in salary in the first three months and 6 months extension of internship

**Designing and Sales** 2020 - 2022  
**Meat Cravers**

Designed and created logo, posters and packaging for the company.

Also worked as a sales person in events for selling the products in events like Gundri Bazaar, and Kalakriti in Darjeeling and Siliguri.

**Freelancing** 2018-2019

Fixing technical problems, making basic frontend web projects, photo manipulation and logo designing.

## SKILLS

### Software and Tools

Packet Tracer, Burpsuite, Nmap, Wireshark, Metasploit, Linux (Kali) Unity Engine, AutoDesk Maya, Adobe Photoshop, Adobe Premiere Pro

### Computer Languages

Python, C++, C, Java, HTML, SQL, PHP, CSS, JavaScript

### Technology

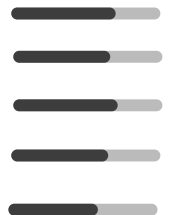
Cyber Security

Networking

Programming and Coding

Web Development

Game Development



## PROJECTS

### AR Book: Learnopedia

Is an android based unity project, with an android application which scans the physical book with the application to give information in a visual representation (3D Augmented Reality) and audio.

Website of the project : <https://codepiratead.github.io/AR-Book-Learnopedia/>

Publication on I.R.J.M.E.T.S : [https://www.irjmets.com/uploadedfiles/paper/volume2/issue\\_6\\_june\\_2020/1700/1628083052.pdf](https://www.irjmets.com/uploadedfiles/paper/volume2/issue_6_june_2020/1700/1628083052.pdf)

### Escape Reality (VR Game)

is a Virtual Reality game based on android made in unity engine which uses phone as a V.R. headset to play the game and experience the Virtual Reality in a cheap manner with the help of google cardboard or any cheap phone vr headset

### RKey (A keylogger)

iRkey V1.0 is a simple keylogger made in python using pynput library and file handling which logs the keypresses in a text file. This is the first version of the keylogger and further improvements and addons are being worked on. The repository is available on Github | Rivek619