

	Sprint plan # 1						
Context Project: Computer Games							
Group: 3							
User Story	Task	Task Assigned To	Estimated Effort per Task	Total			
Choose #1 Concept	Choose amongst the top 3 concepts the best one.	All	20 minutes	100			
Elaborate on #1 Concept	Design Gameplay: Write a document explaining in detail the general concept and feel of the game	Job and Rob	3 Hours	360			
	Design Interface: Produce Images or documents showing basic layout of the game and the controllers	Martijn and Thomas	3 Hours	360			
	Design Controls: Write a document explaining detailed mechanics of the controls	Martijn	1 Hour	60			
Design Architecture	Research game engines	Mitchell	4 Hours	240			
	Choose framework	All	1 Hour	300			
	Design base Architecture	All	4 Hours	1200			
	Implement base architecture	Thomas and Mitchell	4 Hours	480			
Prepare Pitch about concep	Prepare a small presentation that explains the game's concepts	Rob and Mitchell	2 Hours	240			
				2,783333333	Workload per day per person in hours (estimate)		