7/25/2014 1:58:02 PM [1] Shear distribution [0403] \_\_\_\_\_\_ Import model 0402 for loads [2] Seismic Loads [0402] Design Example 1A - Special Concentrically Braced Frame 2006 IBC Structural/Seismic Design Manual, Vol. 3 Figure 1. Braced frame elevation <file: brace.png > [3] Site ground motion [0402] \_\_\_\_\_\_ Maximum considered earthquake spectral response accelerations for short periods and at 1.0-second period adjusted for site class effects. 5 percent-damped design spectral response accelerations at short periods and at 1.0-second period, SD1, adjusted for site class effects. Eq 11.4-1  $| F_a = 1.0$ Eq 11.4-2 | F v = 1.5short period spectral accel | S S = 2.11 second spectral accel | S 1 = 0.93S MS | Eq 11.4-1 (g) [3.1]  $F_a \cdot S S$ 1.000 . 2.100 S MS = 2.100S M1 | Eq 11.4-2 (g) [3.2]  $F_v \cdot S_1$ 1.500.0.930 S M1 = 1.395S DS | Eq 11.4-3 (g) [3.3] 2 · S MS 2.2.100 3

```
S_DS = 1.400
                                                      S D1 | Eq 11.4-4 (g) [3.4]
2·S M1
2 \cdot 1.395
  3
                                                                  S D1 = 0.930
[4] Base shear coefficients
                                                                       [0402]
   The approximate fundamental building period can be computed from the
   building height and the structural system (IBC 12.2-1).
   building height (no dimension) | h_n = 62
   building height
                            | bldg_ht = 62.000 ft
   response mod coef (T 12.2-1) | R 0 = 6.0
   system overstrength factor
                            | Q 0 = 2.0
   deflection amplif factor
                            | C d = 5.0
   period coefficient - steel
                             C_T = 0.02
                             I_f = 1.0
   importance factor
                         ------
                                        T a | approximate fundamental period [4.1]
      3/4
C_T \cdot h_n
0.020.62
                                                                  T a = 0.442
C_Sbasic | basic seismic response coefficient (EQ 12.8-2) [4.2]
I_f \cdot S_DS
  RΘ
1.000 · 1.400
  6.000
                                                              C Sbasic = 0.233
                              ______
                              C_Smax | coefficient need not exceed (EQ 12.8-3) [4.3]
R<sub>0</sub>⋅S D1
```

```
I\_f \!\cdot\! T_a
    6.000 \cdot 0.930
    1.000 \cdot 0.442
                                                                  C Smax = 12.627
                                       C_Smin | coefficient minimum (EQ 12.8-3) [4.4]
0.044 \cdot I_f \cdot S_DS
0.044 \cdot 1.000 \cdot 1.400
                                                                   C Smin = 0.062
                         ______
                           C_S | bounded seismic response coefficient (EQ 12.8-2) [4.5]
min(max(C_Sbasic, C_Smin), C_Smax)
min(max(0.233, 0.062), 12.627)
                                                                      C_S = 0.233
   Note that for buildings in Seismic Design Category E or F, and those buildings
   for which the 1.0-second spectral response, S1, is equal to or greater than 0.6g,
   the value of the seismic response coefficient, CS, must be at least equal to the
   following value.
 ______
             C_Emin | min seismic response coefficient for SDC E and F (EQ 12.8-2) [4.6]
0.5·I f·S DS
    RΘ
0.5 \cdot 1.000 \cdot 1.400
    6.000
                                                                   C_{Emin} = 0.117
[5] Vertical earthquake effects
                                                                           [0402]
  The vertical component of seismic acceleration is also computed using a very low
   period for the spectral acceleration.
   dead load
                             | DL = 3.000 \text{ kip}
   base shear effects on vertical | Q_E = 1.000 kip
   live load effects
                           | f_1L = 2.000 \text{ kip}
   capacity coefficient
                             | 0mega_0 = 2.0
   redundancy factor (IBC 12.3.4) | rho = 1.0
```

```
E_p | plus vertical earthquake effect Eq 12.4-2 [5.1]
0.2 \cdot DL \cdot S DS + Q E \cdot \rho
0.2 \cdot 3.000 \text{ kip} \cdot 1.400 + 1.000 \text{ kip} \cdot 1.000
                                                                                     E p = 1.840 \text{ kip}
                                         E_m | minus vertical earthquake effect Eq 12.4-2 [5.2]
-0.2 \cdot DL \cdot SDS + QE \cdot \rho
-0.2·3.000 kip·1.400 + 1.000 kip·1.000
                                                                                     E m = 0.160 \text{ kip}
                                    Em_p | maximum vertical earthquake effect Eq 12.4-2 [5.3]
0.2 \cdot DL \cdot S_DS + \Omega_0 \cdot Q_E
0.2 \cdot 3.000 \text{ kip} \cdot 1.400 + 2.000 \cdot 1.000 \text{ kip}
                                                                                    Em p = 2.840 kip
                                      Em m | maximum vertical earthquake effect Eq 12.4-2 [5.4]
-0.2 \cdot DL \cdot S_DS + \Omega_0 \cdot Q_E
-0.2·3.000 kip·1.400 + 2.000·1.000 kip
                                                                                    Em_m = 1.160 \text{ kip}
[6] Base shear and vertical distribution
                                                                                                [0403]
    The floor area at each level is 32,224 square feet. The perimeter of the exterior
    curtain wall is 728 feet. The roof parapet height is 4 feet. The curtain-wall
    weights are distributed to each floor by tributary height. Values are organized
    from top to bottom (floors 5 to 1).
    floor area [sf]
                                      | floor area =
[ 32224. 32224. 32224. 32224.
                                      32224.]
    floor unit weight [psf]
                                      | floor uweight =
[ 74. 76. 76. 76. 76.]
    wall length [ft]
                                      | wall_length =
[ 728. 728. 728. 728. 728.]
    wall height [ft]
                                      | wall_ht =
[ 10. 12. 12. 12. 13.]
    wall unit weight [psf]
                                      | wall_uweight =
[ 20. 20. 20. 20. 20.]
```

```
Table - floor weight (kips) [6.1]
range variables: floor weight = (1/1000) * floor area * floor uweight
equation:
0.001 · floor area · floor uweight
  lvl = roof
                lvl = 5
                           lvl = 4
                                      lvl = 3
                                                 lvl = 2
                                                  _____
        2385
                   2449
                                         2449
                              2449
                                                    2449
                                                          Table - wall weight (kips) [6.2]
range variables: wall weight = (1/1000) * wall length * wall ht * wall uweight
equation:
0.001·wall_ht·wall_length·wall_uweight
                           lvl = 4
  lvl = roof
                lvl = 5
                                      lvl = 3
                                                 lvl = 2
              _____
                                    _____
         146
                               175
                                          175
                                                     189
                    175
                                                         Table - story weight (kips) [6.3]
range variables: story weight = floor weight + wall weight
equation: story_weight = floor_weight + wall_weight
                                                 lvl = 2
                lvl = 5
                           lvl = 4
                                      lvl = 3
  lvl = roof
  _____
              _____
                         _____
                                    _____
                                               _____
        2530
                   2624
                              2624
                                         2624
                                                    2638
                                         total storywt | sum of story weights (kips) [6.4]
                                                           total storywt = 13039.712 kips
[7] Design base shear
                                                                                    [0403]
    V_1 = C_S * W (Eq 12.8-1)
                                                              V 1 | total base shear [7.1]
C_S·total_storywt
0.233·13039.712 kips
                                                                      V 1 = 3042.599 \text{ kips}
```

Figure 2. Building Structural Scheme <file: bldg.png >

## [8] Vertical distribution of shear

[0403]

The total lateral force (i.e., design base shear) is distributed over the height of the building in accordance with IBC 12.8.3.

\_\_\_\_\_\_

k is a distribution exponent related to building period as follows:

k = 1 for buildings with a period of 0.5 second or less

k = 2 for buildings with a period of 2.5 seconds or greater

k = is interpolated between these values for buildings with period between 0.5 second and 2.5 seconds

height above ground [ft] | h x =

[62 50 38 26 14]

w x | story weight [kips] [8.1]

w\_x =

[ 2530.176 2623.744 2623.744 2623.744 2638.304]

Table -  $w \times h \times (kip-ft) [8.2]$ 

range variables:  $wxhx = w_x * h_x$  equation:

 $h_{\times} \cdot w_{\times}$ 

=======	=======	=======	=======	========
lvl = 2	lvl = 3	lvl = 4	lvl = 5	lvl = roof
=======	=======	=======	=======	=========
36936	68217	99702	131187	156871
=======				=========

wxhx\_sum | sum of w\_x h\_x (kips) [8.3]

wxhx\_sum = 492914

Vertical distribution coefficient

$$C_{vx} = \frac{h_{x}_{k\cdot w} \times x}{n}$$

$$\frac{h_{x}_{k\cdot w} \times x}{n}$$

$$\frac{h_{x}_{k\cdot w} \times x}{n}$$

$$\frac{h_{x}_{k\cdot w} \times x}{n}$$

$$\frac{h_{x}_{x}_{x\cdot w} \times x}{n}$$

Table - Percent vertical load distribution - C\_vx [8.4]

range variables: C\_dist = wxhx \* (1/wxhx\_sum) \* 100

```
equation: C_dist = wxhx * (1/wxhx_sum) * 100
          _____
 lvl = roof
            lvl = 5
                    lvl = 4
                             lvl = 3
______
                            _____
                27
                        20
                                          7
       32
                                 14
========
                   ========
                                          Table - Story Force F_x (kips) [8.5]
range variables: F_x = C_dist * V_1 / 100
equation: F_x = C_{dist} * V_1 / 100
_____ ____
                            =======
 lvl = roof
            lvl = 5
                    lvl = 4
                             lvl = 3
                                      lvl = 2
_____
          _____
                            =======
                                    =======
      968
               810
                                421
                                         228
                        615
                                        ------
                                            Table - Story Shears (kips) [8.6]
range variables: V_x = [F_x[0], sum(F_x[0:2]), sum(F_x[0:3]), sum(F_x[0:4]), sum(F_x[0:5])]
equation: V_x = [F_x[0], sum(F_x[0:2]), sum(F_x[0:3]), sum(F_x[0:4]), sum(F_x[0:5])]
lvl = roof
            lvl = 5
                    lvl = 4
                             lvl = 3
                                      lvl = 2
_____
          =======
                                    _____
                                        3043
                       2394
                               2815
      968
              1778
                                             V_base | base shear (kips) [8.7]
                                                    V_{base} = 3042.599 \text{ kips}
______
[9] Horizontal distribution of shear
                                                                 [0403]
______
   IBC 12.8.4.2 requires inclusion of an accidental torsional eccentricity, e, equal
   to 5 percent of the building dimension perpendicular to the direction of force.
   It is assumed that the four frames in the transverse direction are each 25
   percent stiffer than the six in the longitudinal direction because they are more
   heavily loaded.
   e/w c.m. distance to frame
                         | d ew = 105.000 ft
   n/s c.m. distance to frame
                         | d ns = 75.000 ft
   accidental ecc e/w
                         | e ew = 0.1*d ew
   accidental ecc n/s
                         | e ns = 0.1*d ns
   relative stiffness-trans frames | R i = 1.25
[10] Transverse frames-shear plus torsion
                                                                 [0403]
             ______
                   transR_i | rel. torsional resistance - 4 transverse frames [10.1]
```

```
2
R_i \cdot d_ew
1.250·105.000 ft
                                                                        transR_i = 13781.250 ft2
                          longR_i | rel. torsional resistance - 6 longitudinal frames [10.2]
    2
d ns
75.000 ft
                                                                          longR_i = 5625.000 ft2
                                                SumR_i | sum of rel. torsion resistances [10.3]
6·longR<sub>i</sub> + 4·transR<sub>i</sub>
6.5625.000 ft2 + 4.13781.250 ft2
                                                                          SumR i = 88875.000 \text{ ft2}
                          Ttrans_y | Percent torsion force at single transverse frame [10.4]
100 · e_ew · transR₁
   SumR_i \cdot d ew
100·10.500 ft·13781.250 ft2
  88875.000 ft2·105.000 ft
                                                                                Ttrans_y = 1.551
                           Tlong_y | Percent torsion force at single transverse frame [10.5]
100 ⋅ e ew · longRi
   SumR_i \cdot d_ns
100·10.500 ft·5625.000 ft2
 88875.000 ft2·75.000 ft
                                                                                 Tlong_y = 0.886
    Torsion distribution relation
```

Table - Forces at each level at frame BF-2 (kips) [10.6]

range variables:  $F_xbf2 = F_x * ((1/4) + Ttrans_y/100)$  equation:  $F_xbf2 = F_x * ((1/4) + Ttrans_y/100)$ 

......

Table - Story shears at each level at frame BF-2 (kips) [10.7]

range variables:  $V_xbf2 = array(V_x) * ((1/4) + Ttrans_y/100)$ 

\_\_\_\_\_\_

equation:  $V_xbf2 = array(V_x) * ((1/4) + Ttrans_y/100)$ 

=========	=======	=======	=======	=======
lvl = roof	lvl = 5	lvl = 4	lvl = 3	lvl = 2
========	=======	=======	=======	=======
257	472	635	747	808
=========	========	=======	=======	=======

[11] Combined forces (IBC 12.4.2) [0403]

For convenience, the seismic design load combinations can be reformulated to combine the vertical component of the seismic motion with the dead load. Also, as the overstrength factor is not considered in combination with the redundancy factor (and the results of the analysis include the redundancy factor), it is sometimes convenient to recalculate the overstrength factor to account for this difference (if rho > 1.0).

E1 | combined effects - redundancy [11.1]

 $0.28 \cdot DL + Q E \cdot \rho$ 

0.28·3.000 kip + 1.000 kip·1.000

E1 = 1.840 kip

E2 | combined effects - redundancy [11.2]

 $-0.28 \cdot DL + Q_E \cdot \rho$ 

```
-0.28 \cdot 3.000 \text{ kip} + 1.000 \text{ kip} \cdot 1.000
                                                      El m | combined effects - overstrength [11.3]
0.28 \cdot DL + \Omega_0 \cdot Q E
0.28 \cdot 3.000 \text{ kip} + 2.000 \cdot 1.000 \text{ kip}
                                                                                        E1_m = 2.840 \text{ kip}
                                                      E2 m | combined effects - overstrength [11.4]
-0.28 \cdot DL + \Omega_0 \cdot Q E
-0.28 \cdot 3.000 \text{ kip} + 2.000 \cdot 1.000 \text{ kip}
      Basic Seismic Load Combinations:
                                                           E1 B | 1.2D+ 1.0E + 0.5L (Eq 16-5) [11.5]
1.48 \cdot DL + Q E \cdot \rho + f 1L
1.48 \cdot 3.000 \text{ kip} + 1.000 \text{ kip} \cdot 1.000 + 2.000 \text{ kip}
                                                                                        E1_B = 7.440 \text{ kip}
                                                                E2 B | 0.9 D + 1.0 E (Eq 16-7) [11.6]
0.62 \cdot DL + Q E \cdot \rho
0.62 \cdot 3.000 \text{ kip} + 1.000 \text{ kip} \cdot 1.000
      Special Seismic Load Combinations (Amplified Seismic Load)
                                                        E1_M \mid 1.2D + 1.0Em + 0.5L (Eq 16-22) [11.7]
1.48 \cdot DL + 2.0 \cdot Q E + f 1L
1.48 \cdot 3.000 \text{ kip} + 2.0 \cdot 1.000 \text{ kip} + 2.000 \text{ kip}
```

 $E2_M \mid 0.9D + 1.0Em (Eq 16-23) [11.8]$ 

 $0.62 \cdot DL + 2.0 \cdot Q_E$ 

 $0.62 \cdot 3.000 \text{ kip} + 2.0 \cdot 1.000 \text{ kip}$ 

 $E2_M = 3.860 \text{ kip}$ 

The formulae that include the redundancy factor are used for brace design, and those that do not include it are used for column and beam design. The forces that the framing members are likely to see are greater for a frame with larger braces than for one with smaller ones, and the same overstrength factor should be applied to the two frames.

It is apparent from the reformulations that the redundancy factor actually decreases the effective overstrength required of these members and makes unfavorable yield modes more likely. A redundancy factor of 1.3 decreases the effective overstrength factor to 1.54, an extremely low value for a braced frame; use of such a low value in determining column design forces may not be sufficient to preclude column buckling. Designers should not lose sight of the purpose of the required overstrength, even when code provisions permit its reduction.