Report for Unix and C Programming Assignment 2

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The program compiles and the game can be played, this is to inform about the imperfections of the program.

- There are multiple warnings upon compiling (Not C-89 warnings which you can see for yourself) which I'm trying to remove but failed. Though the functionality of the game is not affected.
- The wall is printing properly but the box and player goes through the wall. This I also tried and will continue to try to fix if I can before the deadline. It's very difficult due to the workload but I will try to manage my time.
- The trail is undone when pressed 'u' except for the over lapping places. This I'm trying to fix but is getting errors.

Note: - All the above-mentioned imperfections I will try to fix before the deadline. But I will submit the current working state of the program and write this report just in case. Thank you for understanding.