# Program : - Create a Simple Calculator for demonstrating the basic arithmetic operations (+, -, \*, /)

#### **CODE:**

#### activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:orientation="vertical"
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:weightSum="1">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:id="@+id/linearLayout1"
    android:layout_marginLeft="10pt"
    android:layout_marginRight="10pt"
    android:layout_marginTop="3pt">
    <EditText
      android:layout_weight="1"
      android:layout_height="wrap_content"
      android:layout_marginRight="5pt"
      android:id="@+id/etNum1"
      android:layout_width="match_parent"
      android:inputType="numberDecimal">
    </EditText>
    <EditText
      android:layout_height="wrap_content"
      android:layout_weight="1"
      android:layout_marginLeft="5pt"
      android:id="@+id/etNum2"
```

```
android:layout_width="match_parent"
    android:inputType="numberDecimal">
  </EditText>
</LinearLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:id="@+id/linearLayout2"
  android:layout_marginTop="3pt"
  android:layout_marginLeft="5pt"
  android:layout_marginRight="5pt">
  <Button
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_weight="1"
    android:text="+"
    android:textSize="8pt"
    android:id="@+id/btnAdd">
  </Button>
  <Button
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_weight="1"
    android:text="-"
    android:textSize="8pt"
    android:id="@+id/btnSub">
  </Button>
  <Button
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_weight="1"
    android:text="*"
    android:textSize="8pt"
    android:id="@+id/btnMult">
```

```
</Button>
    <Button
      android:layout_height="wrap_content"
      android:layout_width="match_parent"
      android:layout_weight="1"
      android:text="/"
      android:textSize="8pt"
      android:id="@+id/btnDiv">
    </Button>
  </LinearLayout>
  <TextView
    android:layout_height="wrap_content"
    android:layout_width="match_parent"
    android:layout_marginLeft="5pt"
    android:layout_marginRight="5pt"
    android:textSize="12pt"
    android:layout_marginTop="3pt"
    android:id="@+id/tvResult"
    android:gravity="center_horizontal"
    android:layout_weight="0.07">
  </TextView>
</LinearLayout>
```

## MainActivity.java

```
package com.example.calculator;
```

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle; import android.text.TextUtils; import android.view.View; import android.widget.Button;

```
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener{
  EditText etNum1;
  EditText etNum2;
  Button btnAdd;
  Button btnSub;
  Button btnMult;
  Button btnDiv;
  TextView tvResult:
  String oper = "";
  /** Called when the activity is first created. */
  @Override
  public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // find the elements
    etNum1 = (EditText) findViewById(R.id.etNum1);
    etNum2 = (EditText) findViewById(R.id.etNum2);
    btnAdd = (Button) findViewById(R.id.btnAdd);
    btnSub = (Button) findViewById(R.id.btnSub);
    btnMult = (Button) findViewById(R.id.btnMult);
    btnDiv = (Button) findViewById(R.id.btnDiv);
```

```
tvResult = (TextView) findViewById(R.id.tvResult);
  // set a listener
  btnAdd.setOnClickListener(this);
  btnSub.setOnClickListener(this);
  btnMult.setOnClickListener(this);
  btnDiv.setOnClickListener(this);
}
@Override
public void onClick(View v) {
  // TODO Auto-generated method stub
  float num1 = 0;
  float num2 = 0;
  float result = 0:
  // check if the fields are empty
  if (TextUtils.isEmpty(etNum1.getText().toString())
       || TextUtils.isEmpty(etNum2.getText().toString())) {
    return;
  }
  // read EditText and fill variables with numbers
  num1 = Float.parseFloat(etNum1.getText().toString());
  num2 = Float.parseFloat(etNum2.getText().toString());
  // defines the button that has been clicked and performs the corresponding operation
  // write operation into oper, we will use it later for output
  switch (v.getId()) {
    case R.id.btnAdd:
       oper = "+";
       result = num1 + num2;
       break;
```

```
case R.id.btnSub:
         oper = "-";
         result = num1 - num2;
         break;
       case R.id.btnMult:
         oper = "*";
         result = num1 * num2;
         break;
       case R.id.btnDiv:
         oper = "/";
         result = num1 / num2;
         break;
       default:
         break;
    }
    // form the output line
    tvResult.setText(num1 + " " + oper + " " + num2 + " = " + result);
  }
}
```

### **SCREENSHOT:**







