

JavaScript Data Structures

This guide covers essential JavaScript data structures that help you organize and manipulate data effectively.

Table of Contents

1. [Strings](#)
2. [Arrays](#)
3. [Objects](#)
4. [Dates](#)
5. [Sets](#)
6. [Maps](#)
7. [Practice Exercises](#)

Strings

Strings are sequences of characters used to represent text.

Creating Strings

```
let greeting = "Hello World";
let name = 'Alice';
let message = `Welcome, ${name}!`; // Template literal
```

Common String Properties and Methods

Length Property

```
let text = "JavaScript";
console.log(text.length); // 10
```

String Methods

```
let sentence = "Learning JavaScript is Fun";

// Case conversion
console.log(sentence.toLowerCase()); // "learning javascript is fun"
console.log(sentence.toUpperCase()); // "LEARNING JAVASCRIPT IS FUN"

// Searching
console.log(sentence.indexOf("Script")); // 10
console.log(sentence.includes("JavaScript")); // true
console.log(sentence.startsWith("Learning")); // true
console.log(sentence.endsWith("Fun")); // true
```

```
// Extracting parts
console.log(sentence.slice(0, 8));           // "Learning"
console.log(sentence.substring(9, 19));      // "JavaScript"

// Splitting and joining
let words = sentence.split(" ");           // ["Learning", "JavaScript", "is",
"Fun"]
let rejoined = words.join("-");             // "Learning-JavaScript-is-Fun"

// Replacing
let newSentence = sentence.replace("Fun", "Awesome");
console.log(newSentence); // "Learning JavaScript is Awesome"

// Trimming whitespace
let messy = " trim me ";
console.log(messy.trim()); // "trim me"
```

Template Literals (Template Strings)

```
let firstName = "John";
let lastName = "Doe";
let age = 30;

// Multi-line strings and variable interpolation
let profile = `
Name: ${firstName} ${lastName}
Age: ${age}
Status: ${age >= 18 ? 'Adult' : 'Minor'}
`;
console.log(profile);
```

Arrays

Arrays are ordered lists of values, perfect for storing multiple related items.

Creating Arrays

```
let fruits = ["apple", "banana", "orange"];
let numbers = [1, 2, 3, 4, 5];
let mixed = ["hello", 42, true, null];
let empty = [];
```

Array Properties and Methods

Length and Access

```
let colors = ["red", "green", "blue"];
console.log(colors.length); // 3
console.log(colors[0]);      // "red" (first element)
console.log(colors[2]);      // "blue" (third element)
colors[1] = "yellow";        // Change "green" to "yellow"
```

Adding and Removing Elements

```
let animals = ["cat", "dog"];

// Adding elements
animals.push("bird");          // Add to end: ["cat", "dog", "bird"]
animals.unshift("fish");       // Add to beginning: ["fish", "cat", "dog", "bird"]

// Removing elements
let lastAnimal = animals.pop(); // Remove from end: "bird"
let firstAnimal = animals.shift(); // Remove from beginning: "fish"
console.log(animals); // ["cat", "dog"]

// Add/remove at specific position
animals.splice(1, 0, "rabbit"); // Add "rabbit" at index 1
animals.splice(2, 1);           // Remove 1 element at index 2
```

Array Iteration Methods

```
let numbers = [1, 2, 3, 4, 5];

// forEach - execute function for each element
numbers.forEach((num, index) => {
  console.log(`Index ${index}: ${num}`);
});

// map - create new array with transformed elements
let doubled = numbers.map(num => num * 2);
console.log(doubled); // [2, 4, 6, 8, 10]

// filter - create new array with elements that pass test
let evens = numbers.filter(num => num % 2 === 0);
console.log(evens); // [2, 4]

// find - find first element that passes test
let found = numbers.find(num => num > 3);
console.log(found); // 4

// reduce - reduce array to single value
let sum = numbers.reduce((total, num) => total + num, 0);
console.log(sum); // 15
```

Other Useful Array Methods

```
let arr1 = [1, 2, 3];
let arr2 = [4, 5, 6];

// Combining arrays
let combined = arr1.concat(arr2);    // [1, 2, 3, 4, 5, 6]
let spread = [...arr1, ...arr2];    // Same result using spread operator

// Searching
console.log(arr1.includes(2));        // true
console.log(arr1.indexOf(3));         // 2

// Sorting
let fruits = ["banana", "apple", "cherry"];
fruits.sort();                       // ["apple", "banana", "cherry"]

let nums = [3, 1, 4, 1, 5];
nums.sort((a, b) => a - b);           // [1, 1, 3, 4, 5] (ascending)
```

Objects

Objects are collections of key-value pairs, perfect for representing real-world entities.

Creating Objects

```
// Object literal syntax
let person = {
  firstName: "John",
  lastName: "Doe",
  age: 30,
  isEmployed: true
};

// Constructor syntax
let car = new Object();
car.make = "Toyota";
car.model = "Camry";
car.year = 2023;
```

Accessing and Modifying Object Properties

```
let student = {
  name: "Alice",
  grade: "A",
```

```
    subjects: ["Math", "Science", "English"]
  };

  // Dot notation
  console.log(student.name);      // "Alice"
  student.age = 20;               // Add new property

  // Bracket notation (useful for dynamic property names)
  console.log(student["grade"]);  // "A"
  let prop = "subjects";
  console.log(student[prop]);     // ["Math", "Science", "English"]

  // Delete properties
  delete student.grade;
```

Object Methods

```
let calculator = {
  result: 0,
  add: function(num) {
    this.result += num;
    return this;
  },
  multiply: function(num) {
    this.result *= num;
    return this;
  },
  getResult: function() {
    return this.result;
  }
};

// Method chaining
calculator.add(5).multiply(3);
console.log(calculator.getResult()); // 15
```

Working with Objects

```
let user = {
  username: "alice123",
  email: "alice@email.com",
  preferences: {
    theme: "dark",
    language: "en"
  }
};

// Object methods
console.log(Object.keys(user)); // ["username", "email", "preferences"]
```

```
console.log(Object.values(user)); // ["alice123", "alice@email.com", {...}]
console.log(Object.entries(user)); // [["username", "alice123"], ...]

// Check if property exists
console.log("email" in user); // true
console.log(user.hasOwnProperty("username")); // true

// Nested property access
console.log(user.preferences.theme); // "dark"
```

Dates

The Date object represents dates and times in JavaScript.

Creating Dates

```
let now = new Date(); // Current date and time
let specific = new Date("2023-12-25"); // Christmas 2023
let withTime = new Date("2023-12-25 10:30:00");
let fromNumbers = new Date(2023, 11, 25, 10, 30, 0); // Month is 0-indexed!
```

Date Methods

```
let birthday = new Date("1995-06-15");

// Getting date components
console.log(birthday.getFullYear()); // 1995
console.log(birthday.getMonth()); // 5 (June - 0-indexed)
console.log(birthday.getDate()); // 15
console.log(birthday.getDay()); // Day of week (0=Sunday, 1=Monday, etc.)

// Getting time components
console.log(birthday.getHours()); // Hours (0-23)
console.log(birthday.getMinutes()); // Minutes (0-59)
console.log(birthday.getSeconds()); // Seconds (0-59)

// Setting date components
birthday.setFullYear(1996);
birthday.setMonth(5); // June
birthday.setDate(20);
```

Date Formatting and Calculations

```
let today = new Date();

// Formatting
```

```
console.log(today.toString());      // Full date string
console.log(today.toDateString());  // Date portion only
console.log(today.toTimeString());  // Time portion only
console.log(today.toISOString());    // ISO format

// Calculations
let futureDate = new Date();
futureDate.setDate(today.getDate() + 30); // 30 days from now

// Time difference
let timeDiff = futureDate - today;      // Difference in milliseconds
let daysDiff = timeDiff / (1000 * 60 * 60 * 24); // Convert to days
```

Sets

Sets are collections of unique values - no duplicates allowed.

Creating and Using Sets

```
let numbers = new Set([1, 2, 3, 3, 4, 4, 5]); // Duplicates removed
console.log(numbers); // Set {1, 2, 3, 4, 5}

let colors = new Set();
colors.add("red");
colors.add("blue");
colors.add("red"); // Won't be added again
console.log(colors.size); // 2
```

Set Methods

```
let fruits = new Set(["apple", "banana", "orange"]);

// Adding and removing
fruits.add("grape");
fruits.delete("banana");

// Checking existence
console.log(fruits.has("apple")); // true
console.log(fruits.has("banana")); // false

// Iteration
fruits.forEach(fruit => console.log(fruit));

// Convert to array
let fruitsArray = Array.from(fruits);
// or
let fruitsArray2 = [...fruits];
```

```
// Clear all elements
fruits.clear();
```

Practical Set Examples

```
// Remove duplicates from array
let numbersWithDuplicates = [1, 2, 2, 3, 3, 3, 4];
let uniqueNumbers = [...new Set(numbersWithDuplicates)];
console.log(uniqueNumbers); // [1, 2, 3, 4]

// Find unique characters in string
let text = "hello world";
let uniqueChars = new Set(text.split(""));
console.log(uniqueChars); // Set with unique characters
```

Maps

Maps are collections of key-value pairs where keys can be any data type.

Creating and Using Maps

```
let userRoles = new Map();
userRoles.set("alice", "admin");
userRoles.set("bob", "user");
userRoles.set("charlie", "moderator");

// Or create with initial data
let productPrices = new Map([
  ["apple", 1.50],
  ["banana", 0.75],
  ["orange", 2.00]
]);
```

Map Methods

```
let inventory = new Map();

// Adding and updating
inventory.set("laptops", 15);
inventory.set("phones", 32);
inventory.set("tablets", 8);

// Getting values
console.log(inventory.get("laptops")); // 15
console.log(inventory.get("cameras")); // undefined
```



```
// Checking existence
console.log(inventory.has("phones"));    // true

// Size and deletion
console.log(inventory.size);              // 3
inventory.delete("tablets");
console.log(inventory.size);              // 2

// Clear all
inventory.clear();
```

Map Iteration

```
let scores = new Map([
  ["Alice", 95],
  ["Bob", 87],
  ["Charlie", 92]
]);

// Iterate over keys
for (let name of scores.keys()) {
  console.log(name);
}

// Iterate over values
for (let score of scores.values()) {
  console.log(score);
}

// Iterate over entries
for (let [name, score] of scores.entries()) {
  console.log(`${name}: ${score}`);
}

// Using forEach
scores.forEach((score, name) => {
  console.log(`${name} scored ${score}`);
});
```

Maps vs Objects

```
// Objects have string/symbol keys only
let obj = {
  "1": "string key",
  1: "number becomes string"
};

// Maps can have any type as key
let map = new Map();
```

```
map.set(1, "number key");
map.set("1", "string key");
map.set(true, "boolean key");
map.set({id: 1}, "object key");

console.log(map.size); // 4 - all different keys
```

Practice Exercises

Exercise 1: String Manipulation

Create a function that takes a sentence and returns it with:

- First letter of each word capitalized
- All extra spaces removed

```
function formatSentence(sentence) {
  // Your code here
}

console.log(formatSentence("  hello  world  ")); // "Hello World"
```

Exercise 2: Array Operations

Create a function that takes an array of numbers and returns an object with:

- sum: total of all numbers
- average: average of all numbers
- max: largest number
- min: smallest number

```
function analyzeNumbers(numbers) {
  // Your code here
}

console.log(analyzeNumbers([1, 2, 3, 4, 5]));
// Should return: {sum: 15, average: 3, max: 5, min: 1}
```

Exercise 3: Object Management

Create a simple inventory management system:

```
let inventory = {
  items: [],

  addItem: function(name, quantity, price) {
```

```
    // Your code here
  },

  findItem: function(name) {
    // Your code here
  },

  updateQuantity: function(name, newQuantity) {
    // Your code here
  },

  getTotalValue: function() {
    // Your code here
  }
};
```

Exercise 4: Date Calculator

Create a function that calculates age in years given a birth date:

```
function calculateAge(birthDate) {
  // Your code here
}

console.log(calculateAge("1995-06-15")); // Should return current age
```

Exercise 5: Set and Map Practice

Create a function that analyzes text and returns:

- Unique words (using Set)
- Word frequency (using Map)

```
function analyzeText(text) {
  // Your code here
  // Return object with uniqueWords (Set) and wordFrequency (Map)
}

let result = analyzeText("hello world hello");
console.log(result.uniqueWords); // Set {"hello", "world"}
console.log(result.wordFrequency); // Map {"hello" => 2, "world" => 1}
```

Key Takeaways

1. **Strings** are powerful for text manipulation with many built-in methods
2. **Arrays** are perfect for ordered collections with rich iteration methods
3. **Objects** represent entities with properties and methods

4. **Dates** handle all time-related operations and calculations
5. **Sets** ensure unique values and provide fast lookup
6. **Maps** offer flexible key-value storage with any data type as keys

Best Practices

- Use template literals for complex string formatting
- Prefer array methods like `map()`, `filter()`, and `reduce()` for functional programming
- Use meaningful property names in objects
- Always handle potential `undefined` values when accessing object properties
- Use Sets for unique collections and Maps when you need non-string keys
- Be careful with Date month indexing (0-based)

Next Steps

With these data structures mastered, you're ready to tackle more advanced JavaScript topics like:

- Destructuring assignment
- Promises and async programming
- Classes and prototypes
- Error handling
- DOM manipulation

Keep practicing and experimenting! 🌀