

QUE 1. Write a program to rotate the image in clockwise/anticlockwise, zoom IN/Zoom OUT ,Fade IN/Fade OUT by using the following GUI.

ActivityMain.xml

```
<?xml version="1.0" encoding="utf-8"?>
<AbsoluteLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <Button android:id="@+id/fo"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="206dp" android:layout_y="583dp" android:text="fade out" />
    <Button android:id="@+id/zi"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="27dp" android:layout_y="456dp" android:text="zoom in" />
    <Button android:id="@+id/zo"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="203dp" android:layout_y="456dp" android:text="zoom out" />
    <Button android:id="@+id/c"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="28dp" android:layout_y="518dp" android:text="clockwise" />
    <Button android:id="@+id/ac"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="207dp" android:layout_y="518dp" android:text="Anti clockwise" />
    <Button android:id="@+id/fi"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_x="27dp" android:layout_y="587dp" android:text="fade in" />
    <ImageView
        android:layout_width="304dp" android:layout_height="317dp"
        android:id="@+id/iv" android:layout_x="44dp"
        android:layout_y="85dp" android:src="@drawable/android"/>
</AbsoluteLayout>
```

```
// fade_in.xml
<?xml version="1.0" encoding="utf-8"?>
<set
    xmlns:android="http://schemas.android.com/apk/res/an
    droid"><alpha android:fromAlpha="0.0"
    android:toAlpha="1.0" android:duration="500" />
</set>
```

```
fade_out.xml
<?xml version="1.0" encoding="utf-8"?>
<setxmlns:android="http://schemas.android.com/apk/r
    es/android">
    <alpha android:fromAlpha="1.0"
        android:toAlpha="0.0" android:duration="500" />
</set>
```

MainActivity.java

```
MainActivity.java pr25
package com.example.animation;
import androidx.appcompat.app.
AppCompatActivity;
import android.view.*;
```

```
import android.os.Bundle;
import android.view.animation.Animation;
import android.view.animation
.AnimationUtils;import android.widget.*;
```

```

public class MainActivity extends
AppCompatActivity {
    Button zi,zo,fi,fo,rc,ra; ImageView iv;
    protected void onCreate(Bundle
savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        zi=findViewById(R.id.zi);
        zo=findViewById(R.id.zo);
        fi=findViewById(R.id.fi);
        fo=findViewById(R.id.fo);
        rc=findViewById(R.id.c);
        ra=findViewById(R.id.ac);
        iv=findViewById(R.id.iv);
        zi.setOnClickListener(new
View.OnClickListener(){
    public void onClick(View v){
        iv.setScaleX(iv.getScaleX()+{(float)0.1);
        iv.setScaleY(iv.getScaleY()+{(float)0.1);}}});
        zo.setOnClickListener(new
View.OnClickListener(){
    public void onClick(View v){

```

```

        iv.setScaleX(iv.getScaleX()-{(float)0.1);
        iv.setScaleY(iv.getScaleY()-{(float)0.1);}}});
        rc.setOnClickListener(new
View.OnClickListener(){
    public void onClick(View v){iv.
        setRotation((float)iv.getRotation()+90);}}});
        ra.setOnClickListener(new
View.OnClickListener(){
    public void onClick(View v){iv.
        setRotation((float)iv.getRotation()-90);}}});
        fi.setOnClickListener(new
View.OnClickListener(){public void
onClick(View v){Animation afi=
        AnimationUtils.loadAnimation(getApplicationContext
oncontext(),R.anim.fade_in);
        iv.startAnimation(afi);}}});
        fo.setOnClickListener(new
View.OnClickListener(){public void
onClick(View v){Animation afo=
        AnimationUtils.loadAnimation(getApplicationContext
oncontext(),R.anim.fade_out);iv.startAnimation(afo);}}});
    }
}

```

OUTPUT:

