Game Design Document

Fill up the Following document

1. Write the title of your project

Gamelodge

by line ---- game with Knowledge

1. What is the goal of the game?

To import basic general Knowledge

1. Write a brief story of your game?

This game is all about your gaming + brain skills.

Here the person has to first cross obstacle to rich the questions. Than has to answer to question to move futher……..

4 How do you plan to make your game engaging?

There are 2 types of people one who love studying and who other love gaming.

So we have brought both the things together in our fun segment which

Will increase the gaming as well as brain skills

This will make people to be engage in our game

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The player | He has to play and cross different levels |

6.Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Different question | ask |
| 2 | option | choose |
| 3 | balls | obstacle |
| 4 | paddle | obstacle |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.