Objective: Implementation and analysis of Breadth first search

Breadth First Search

Traversal means visiting all the nodes of a graph. Breadth First Traversal or Breadth First Search is a recursive algorithm for searching all the vertices of a graph or tree data structure.

BFS algorithm

A standard BFS implementation puts each vertex of the graph into one of two categories:

- Visited
- Not Visited

The purpose of the algorithm is to mark each vertex as visited while avoiding cycles.

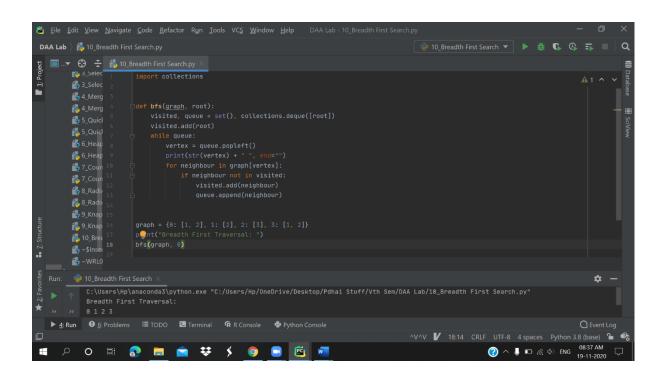
The algorithm works as follows:

- Start by putting any one of the graph's vertices at the back of a queue.
- Take the front item of the queue and add it to the visited list.
- Create a list of that vertex's adjacent nodes. Add the ones which aren't
 in the visited list to the back of the queue.
- Keep repeating steps 2 and 3 until the queue is empty.

Code:

```
import collections
def bfs(graph, root):
    visited, queue = set(), collections.deque([root])
    visited.add(root)
    while queue:
        vertex = queue.popleft()
        print(str(vertex) + " ", end="")
        for neighbour in graph[vertex]:
            if neighbour not in visited:
                visited.add(neighbour)
                queue.append(neighbour)

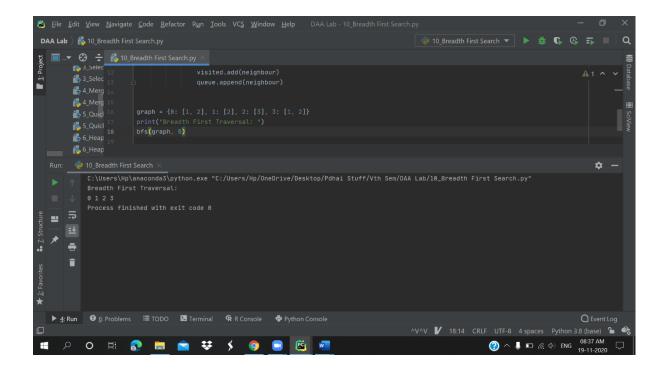
graph = {0: [1, 2], 1: [2], 2: [3], 3: [1, 2]}
print("Breadth First Traversal: ")
bfs(graph, 0)
```



Output:

Breadth First Traversal:

0123



Time Complexities:

The time complexity of the BFS algorithm is represented in the form of O(V + E), where V is the number of nodes and E is the number of edges. The space complexity of the algorithm is O(V).

BFS Applications:

- > To build index by search index
- > For GPS navigation
- > Path finding algorithms
- > In Ford-Fulkerson algorithm to find maximum flow in a network
- Cycle detection in an undirected graph
- > In minimum spanning tree