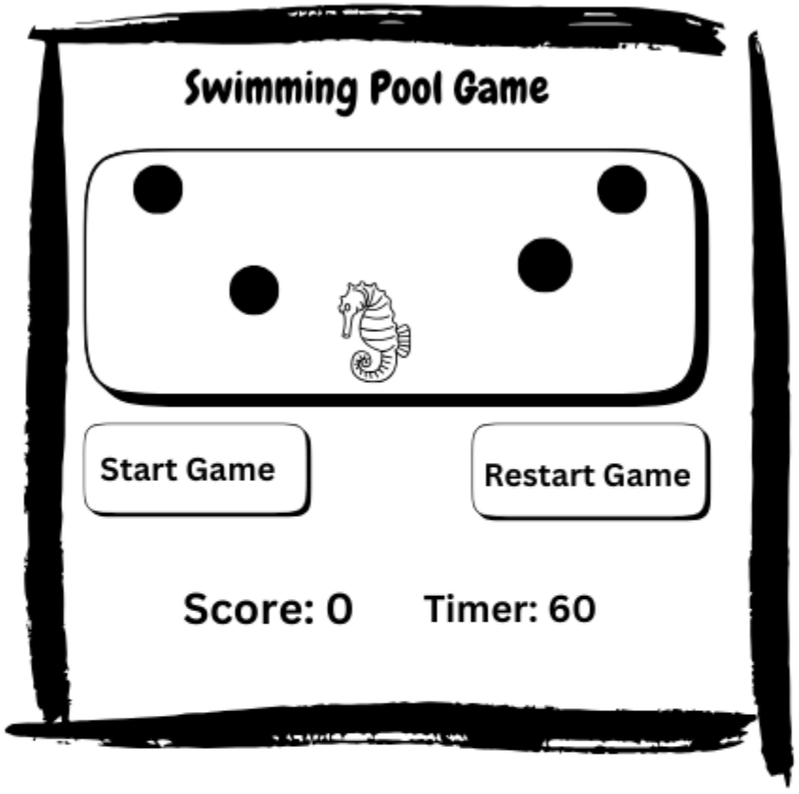
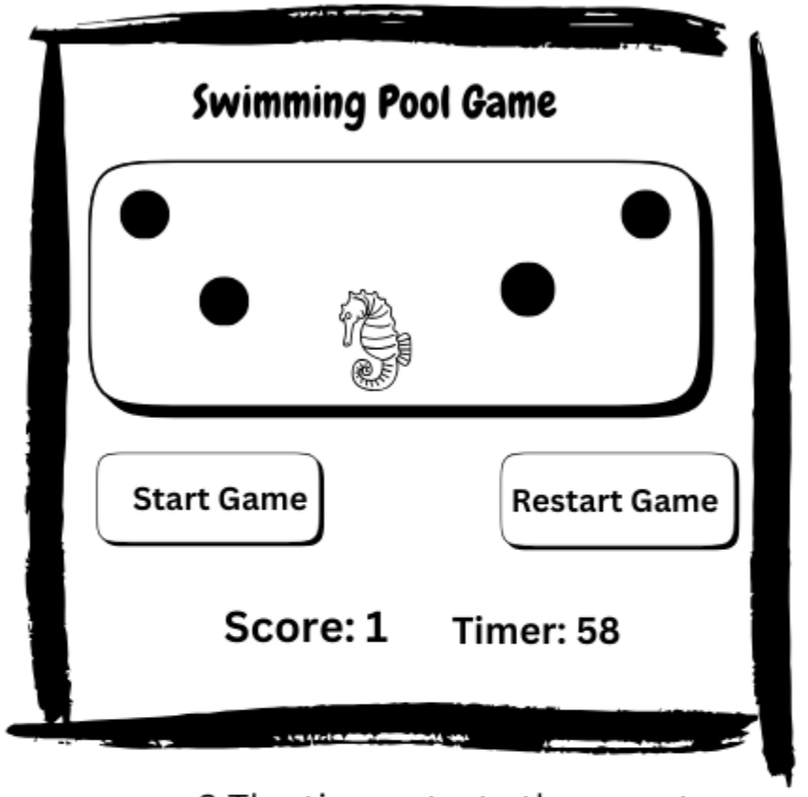
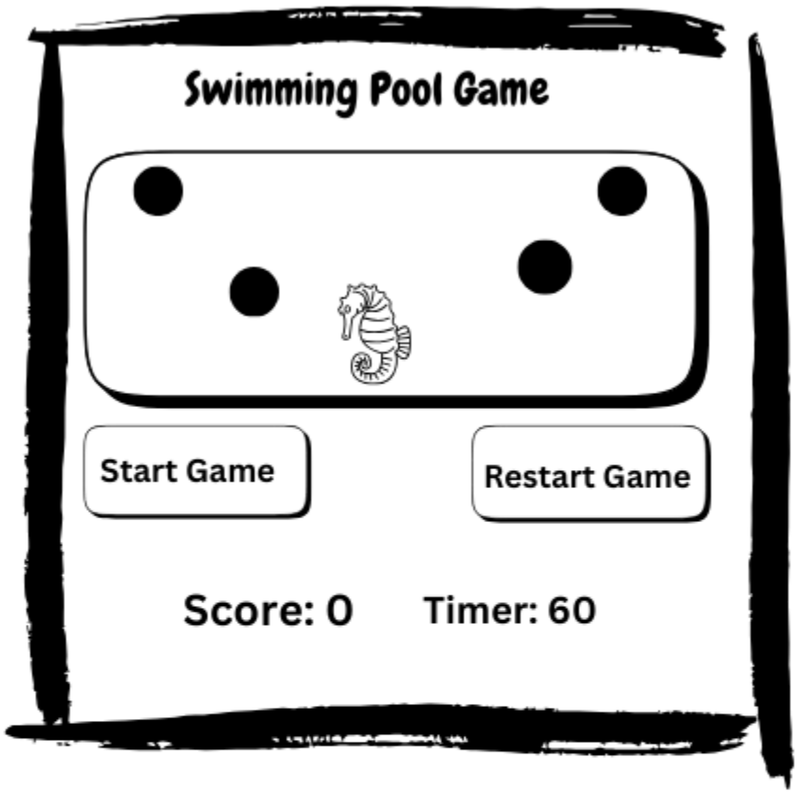
Story board for the game.



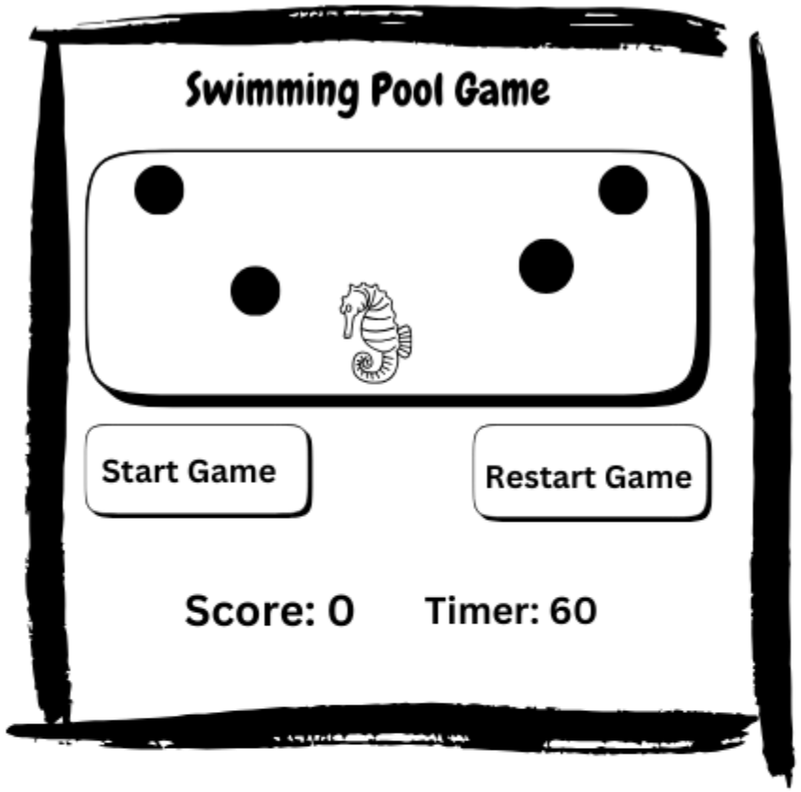
1. The user selects “Start Game” option.



2.The timer starts the count down, within this 60 minutes the user’s aim is to collect the toys using the space key . Each collection adds a point to the score count.



3.If the user wants to restart the game at any point, they could do so by selecting the “Restart Game” option.



4. Once the time is up, the game stops.