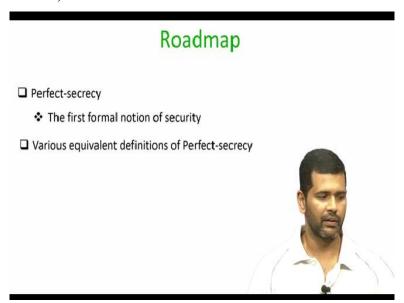
Foundations of Cryptography Prof. Dr. Ashish Choudhury (Former) Infosys Foundation Career Development Chair Professor Indian Institute of Technology-Bengaluru

Lecture-04 Perfect Security

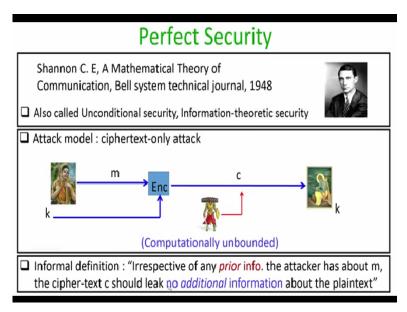
Hello everyone, welcome to lecture 4.

(Refer Slide Time: 00:28)



Plan for this lecture is as follows: we will discuss perfect secrecy, which is the first formal notion of security, which is also the strongest notion of secrecy. We also will discuss various equivalent definitions of perfect secrecy.

(Refer Slide Time: 00:45)



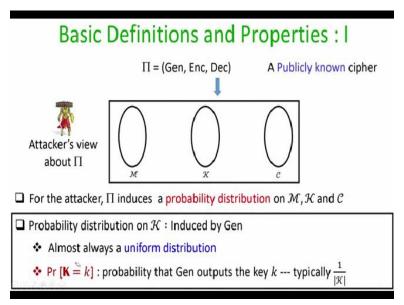
So, the definition of perfect security was given by Claude Shannon in his classical work in 1948 and Shannon is often considered as the father of information theory and this notion of security is also called as unconditional security and information theoretic security. The attack model that is considered in the definition of perfect security is the ciphertext only attack model, where we assume that we have a sender and a receiver who have agreed upon a random key value k.

We assume that sender has encrypted a single message m using a publicly known encryption process under that key k, and the ciphertext has been intercepted by the adversary. The interesting part of this attack model is that we assume here that the adversary is computationally unbounded. That means we make no assumption whatsoever about his computing power. We assume that he can do any kind of computation with brute force or any other computation. So that is the interesting aspect of this security model.

Informally, perfect security says that irrespective of any prior information that the attacker has about the underlying plain text, seeing the cipher text provides no additional information to him about the underlying plain text. That means seeing the ciphertext is absolutely useless for the attacker. Whatever it could infer about the message from the ciphertext, same it could have already inferred before any ciphertext would have been communicated.

So here we have 2 entities, we have the prior information and we have the term no additional information. We have to now learn a little bit of math to understand how to formalize these 2 notions namely that of prior information and that have no additional information.

(Refer Slide Time: 02:36)



So, imagine we are given a publicly known cipher namely a triplet of algorithms key generation algorithm, encryption algorithm and a decryption algorithm. Then any attacker has the following information about the encryption process. Namely, he knows 3 spaces, namely the message space, the key space and the cipher text space, where the message space is the set of all legitimate messages which could be encrypted by the encryption process. Keys space denotes all possible keys which could be output by the key generation algorithm. And the ciphertext denotes all possible ciphertext, which could be generated by the encryption algorithm.

From the viewpoint of the attacker, any encryption scheme induces 3 probability distribution, one probability distribution over the message space, one probability distribution over the key space and one probability distribution over the ciphertext space. So now let us go over this probability distributions one by one.

The first probability distribution is over the key space and this is induced by the key generation algorithm. So remember, as per the Kerckhoffs' principle, we assume that steps of the key generation algorithm, encryption algorithm and decryption algorithm are publicly known to the

attacker. We also discussed that key generational algorithm has to be a randomized algorithm.

That means, every time we run the key generation algorithm it is going to output a possible

candidate key from the key space with certain probability. So that is what we mean by the

probability distribution over the key space induced by the key generation algorithm.

Also, we discussed in one of the earlier lectures that in most of the cases, the key generation

algorithm is going to output a uniformly random key from the key space. Namely, if the key

space size is cardinality of key space, then any candidate key could be generated with probability

one over the key space. So that is the uniform distribution over the key space, which adversary

will already have if he knows the steps of key generation algorithm. But it is not necessary that

your key generation algorithm always outputs uniformly random keys from the key space. So

that would be inducing another kind of probability distribution.

Whatever is the case since the steps of the key generation algorithms are publicly known. We

know that from the viewpoint of the attacker, there is a probability distribution over different

values of keys, which could occur with different probabilities. And to capture that, we introduced

this notation [K], which is a random variable which denotes the value of candidate key, which

could be obtained by running the key generation algorithm. And since the key generation

algorithm is going to be a randomized algorithm, it is not the case that every time we run the key

generation algorithm, we obtain the same value of k. And different values of k could occur with

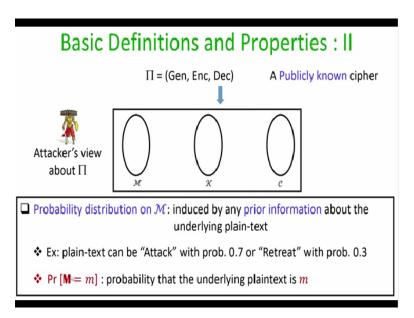
different probabilities to denote what value of k has been obtained by running the key generation

algorithm, we introduced this random variable |K|.

The notation probability, $\Pr[K = k] = 1/(|\mathcal{K}|)$. That is the probability distribution that adversary

has about the key space.

(Refer Slide Time: 05:58)

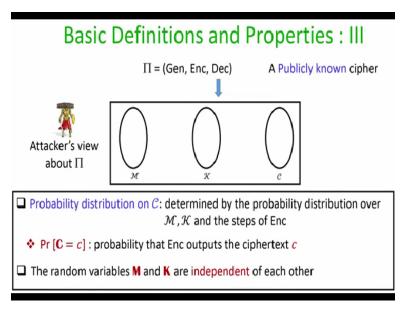


The next important probability distribution is that over the plain text space, and this model any kind of prior information that the attacker might have about the underlying plaintext. For example, if the attacker already knows or feels that depending upon the underlying context sender would either encrypt a message "attack" 70% times or the message "retreat" 30% times. Then that is a probability distribution over the message space that is induced and known to the attacker.

But it might be the case that attacker is completely clueless what exactly is going to be the message it could be any uniform the random message from the plain text space in that case, the probability distribution is a uniform probability distribution. We introduced this random variable |**M**|, which is a random variable to denote the candidate plain text, which sender might encrypt using the encryption algorithm.

Since attacker does not know what exactly the message is going to be encrypted, we have problems for different candidate messages to occur with different probabilities. Pr [M = m] = m. So that is a probability distribution over the plain text space.

(Refer Slide Time: 07:20)

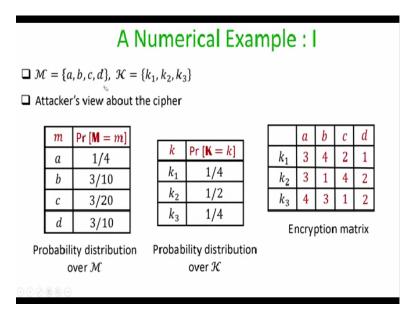


The third probability distribution is the probability distribution over the ciphertext space. This is determined by the probability distribution over the message space and a key space and the steps of the encryption process. Because once the attacker knows, what is the probability that a certain plain text would be encrypted by the sender, and what is the probability that a candidate key would be obtained by the key generation algorithm.

Then by running the steps of the encryption algorithm over that candidate plain text and the candidate key adversary can find out what is the probability of occurrence of a certain ciphertext. We introduced this third random variable $|\mathbf{C}|$ to denote value of the candidate ciphertext and the $\Pr[\mathbf{C} = c] = c$.

Notice that there are random variables, M and K are independent of each other because the key is obtained by running the key generation algorithm, which is run independent of what message is going to be encrypted by the Enc algorithm. Whereas the random variable c, it depends upon the random value of the random variable m and a random variable k.

(Refer Slide Time: 08:37)



So now let us see a numerical example to understand these concepts in a better fashion. Imagine I have a candidate encryption process where $\mathcal{M}=\{a, b, c, d\}$, $\mathcal{K}=\{k_1,k_2,k_3\}$ with different probabilities and say the attacker has the following probability distribution over the pain text space.

That means it knows depending upon the underlying context, it feels, or it knows somehow that Pr[M=a]=1/4, or the message could b with Pr[M=b]=3/10 and so on. In the same way, assume that the key generation algorithm outputs the candidate key to be k_1 , k_2 , k_3 with probability 1/4, 1/2 and 1/4 respectively. So that is a probability distribution over the key space that attacker has.

Imagine the adversary knows the steps of the encryption algorithm. So, it could compute an encryption matrix where along the columns you have the candidate plain text namely a, b, c, d, these are the candidate plain text. And here you have the candidate keys which could be obtained by running the key generation algorithm. This value 3 denotes if M = a and $K = k_1$ then C = 3.

In the same way, for example, this last entry denotes that the ciphertext will be 2, if M = d and $K = k_3$ then C = 2, and so on. Adversary could compute this matrix because it knows the steps of the algorithm and it knows the different candidate values of plain text and candidate values of key. So that is the information that is available with the attacker.

(Refer Slide Time: 10:31)

A Numerical Example: II

m	$\Pr\left[\mathbf{M}=m\right]$		
а	1/4		
b	3/10		
С	3/20		
d	3/10		

k	$Pr[\mathbf{K}=k]$
k_1	1/4
k_2	1/2
k_3	1/4

	а	b	С	d
k_1	3	4	2	1
k_2	3	1	4	2
k_3	4	3	1	2

 \square What will be the probability distribution over \mathcal{C} ?

 $Pr[C = 1] : Pr[M = b] Pr[K = k_2] + Pr[M = c] Pr[K = k_3] + Pr[M = d] Pr[K = k_1] = 0.2625$

 $Pr[C = 2] : Pr[M = c] Pr[K = k_1] + Pr[M = d] Pr[K = k_2] + Pr[M = d] Pr[K = k_3] = 0.2625$

 $Pr[C = 3] : Pr[M = a] Pr[K = k_1] + Pr[M = a] Pr[K = k_2] + Pr[M = b] Pr[K = k_3] = 0.2625$

 $Pr[C = 4] : Pr[M = a] Pr[K = k_3] + Pr[M = b] Pr[K = k_1] + Pr[M = c] Pr[K = k_2] = 0.2125$

So now let us try to compute the probability distribution over the ciphertext space. So as you can see from the encryption matrix, the ciphertext could be $C = \{1, 2, 3, 4\}$. Let us try to compute the probability with which the ciphertext could be 1 or 2, or 3 or 4. So let us first compute Pr [C = 1]. Since all the conditions or events are independent of each other. So we apply the sum rule here.

$$Pr[C = 1] = Pr[M = b] Pr[K = k_2] + Pr[M = c] Pr[K = k_3] + Pr[M = d] Pr[K = k_1] = 0.2625.$$

So that is the value of probability of occurrence of 1 as the ciphertext. In the same way, let us try to compute what is the probability that the ciphertext could be 2.

Pr $[C = 2] = Pr [M = c] Pr [K = k_1] + Pr [M = d] Pr [K = k_2] + Pr [M = d] Pr [K = k_3] = 0.2625$. In the same way you can compute the remaining probabilities, Pr [C = 3] and Pr [C = 4]. That gives you the probability distribution over the ciphertext space.

(Refer Slide Time: 13:50)

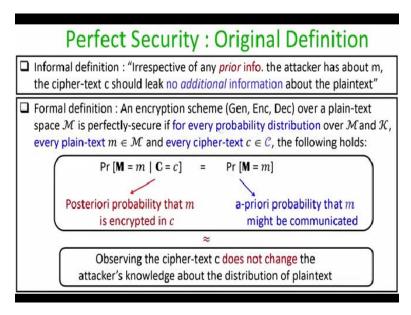
A Numerical Example: II $Pr[\mathbf{M}=m]$ Pr[K=k]1/4 1/4 3/10 1/2 C 3/20 1/4 3/10 ☐ What will be the conditional probability distribution Pr[C = c | M = m]? Pr[C = 1 | M = a] = 0Pr[C = 2 | M = a] = 0 $Pr[C = 3 \mid M = a] = Pr[K = k_1] + Pr[K = k_2] = 0.75$ $Pr[C = 4 \mid M = a] = Pr[K = k_3] = 0.25$

Not only we can compute the probability distribution over the cipher text space, we can also compute some additional values, namely some kind of conditional probabilities. For example, let us try to compute the conditional probability that given the plain text is m, what is the probability that ciphertext would have been c. For instance, $Pr[C = 1 \mid M = a]$.

So again, if we see the encryption matrix, you see the column under the plaintext a, then you can see that if the plain text would have been a, no way it is possible that the ciphertext could be 1 because the encryption of a could give either the ciphertext being 3 or ciphertext being 4. For no value of k, the encryption of a would have given you the ciphertext to be 1. Therefore, $Pr[C=1 \mid M=a]=0$ That is why we can say that the conditional probability that ciphertext is 1 given the plain text is a is 0. In the same way, $Pr[C=2 \mid M=a]=0$ which states that for no value of k encryption of a under that key would give you the ciphertext value 2.

Now let us compute, $\Pr[C = 3 \mid M = a]$? If you see the encryption matrix, under the plain text a, there are 2 values of keys namely k_1 and k_2 , both of which could produce an encryption of a to be 3. $\Pr[C = 3 \mid M = a] = \Pr[K = k_1] + \Pr[K = k_2] = 0.75$. In the same way, if you want to compute the conditional probability that given the plain text is "a" what is the probability ciphertext equal to 4? $\Pr[C = 4 \mid M = a] = \Pr[K = k_3] = 0.25$. In the same way, you could compute other conditional probabilities as well.

(Refer Slide Time: 16:37)



So now let us see the original definition of perfect security as given by Shannon. Recall the informal requirement from the perfect secrecy is that: we will say an encryption process to be perfectly secure, if irrespective of any prior information the attacker has about the underlying plaintext, cipher text that it intercepts, leak no additional information about the plaintext.

We know how to model this prior information. That is precisely the probability distribution over the plain text space that attacker has. We can also mathematically capture what exactly we mean by no additional information. Formally, an encryption process namely a collection of algorithms key generation, Enc and Dec over a plain text space M is called perfectly secure if for every probability distribution over the plain text space and key space, and for every plain text m belonging to the plain text space, according to that probability distribution, and for every ciphertext c belonging to the ciphertext space, $Pr[M = m \mid C = c] = Pr[M = m]$ holds. So let us try to understand what exactly the LHS and RHS of this equality stands for.

If you consider the RHS part of this equality, namely Pr [M = m], m could be communicated by the sender. That is a prior information about the underlying plain text before any communication has happened from the sender to receiver, before any key generation algorithm has been used, and the message has been encrypted. That is the apriori information about the underlying plaintext.

Whereas the LHS part of this equality $Pr [M = m \mid C = c]$ that supposed posteriori probability

that the message m is encrypted in c. That means, given that adversary has seen or intercepted a

cipher text c, what is the probability that the plain text m is encrypted in this cipher text c. So,

intuitively, when we say that these 2 probabilities are equal, it means that whatever the adversary

knew about the underlying plain text before any cipher text was communicated with same

probability adversary knows that a plain text could be m and in the given cipher text c.

That means observing the ciphertext c does not change attacker's knowledge about the

distribution of the plaintext. Whatever the attacker's knowledge was before seeing the ciphertext,

the same knowledge it has, even after seeing the ciphertext. Moreover, it holds even if adversary

is computationally unbounded. That is the importance of this definition.

This definition does not put any kind of restriction on the computational power of the adversary.

Even if adversary knows the steps of the algorithm, even if it knows what could be the candidate

keys even if it is allowed to do brute force, its view or its knowledge about the underlying plain

text or the distribution of the plain text should not change before and after seeing the ciphertext.

If that holds, then we say that our underlying encryption process is perfectly secure. Notice that

in this definition, I have highlighted few things namely, I have said that the condition should

hold for every probability distribution over the plain text space.

That means it does not matter whether the distribution over a plain text space is a uniform

distribution or a bias distribution, the condition should hold for any possible probability

distribution over the message space. In the same way, the condition or equality should hold for

any kind of probability distribution over the key space whether it is a uniformly generated key,

whether the key generation algorithm output uniformly generate random keys or bias keys still

the condition should hold.

Moreover, once we fixed up probability distribution of the plain text space and the key space, the

condition should hold for every plaintext belonging to the message space and every candidate

ciphertext belonging to the ciphertext space.

(Refer Slide Time: 20:45)

Perfect Security: First Equivalent Definition

□ Original definition: An encryption scheme (Gen, Enc, Dec) over a plain-text space \mathcal{M} is perfectly-secure if for every probability distribution over \mathcal{M} and \mathcal{K} , every plain-text $m \in \mathcal{M}$ and every cipher-text $c \in \mathcal{C}$, the following holds:

$$Pr[\mathbf{M} = m \mid \mathbf{C} = c] = Pr[\mathbf{M} = m]$$

- Interpretation : probability of knowing a plain-text remains the same before and after seeing the cipher-text
- Alternate definition: for every probability distribution over \mathcal{M} and \mathcal{K} , every plain-text $m_0, m_1 \in \mathcal{M}$ and every cipher-text $c \in \mathcal{C}$, the following holds

$$Pr[\mathbf{C} = c \mid \mathbf{M} = m_0] = Pr[\mathbf{C} = c \mid \mathbf{M} = m_1]$$

Interpretation : probability distribution of cipher-text is independent of plain-text

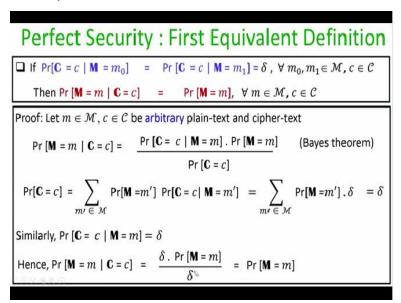
So now, what we will do is we will see some alternate equivalent definitions for perfect security. This is the original definition of perfect security as given by Shannon and the interpretation of equality of these 2 probabilities is that the probability of knowing a plaintext remains the same before and after seeing the cipher text. That is the interpretation of the original definition of perfect security as given by Shannon.

Now let us see the first alternate definition. The first alternative definition says that we will say an encryption process or an encryption scheme to be perfectly secure if for every probability distribution over the plaintext space and key space and for every pair of message m_0 , m_1 which occurs with non-zero probability with respect to that probability distribution and every cipher text c the following equality should hold: $Pr[C = c \mid M = m_0] = Pr[C = c \mid M = m_1]$.

The equality says that $Pr[C = c \mid M = m_0]$ is same as $Pr[C = c \mid M = m_1]$. The interpretation of this equality is that the probability distribution of the ciphertext is independent of what exactly is your underlying plain text. That means if the adversary sees the ciphertext c over the channel, then it does not matter whether $M = m_0$ or $M = m_1$ with equal probability from the viewpoint of the attacker, the ciphertext c should be a candidate encryption of m_0 as well as a candidate encryption of m_1 .

There should not be any bias in the probability. But whether it is an encryption of m_0 or whether it is an encryption of m_1 , that means the ciphertext distribution should be independent of the underlying plaintext.

(Refer Slide Time: 22:32)



So now what we are going to do next is we are going to prove that both these 2 definitions are equivalent. Namely, we will show that if there is an encryption process which satisfies the original condition of Shannon's perfect security, then the same encryption process has to satisfy the alternate definition and vice versa. Let us first prove the equivalence of the definition assuming that we have an encryption process which satisfies the condition of alternate definition.

Namely, we assume that we have an encryption process where for every probability distribution, $Pr[C = c \mid M = m_0] = Pr[C = c \mid M = m_1] = \delta$, say delta, for all pair of messages m_0 , m_1 in the plain text space, and for all ciphertext c belonging to the cipher text space. Given this, we will prove that the original condition of the Shannon's perfect security is also true for the encryption process.

Pr $[M = m \mid C = c] = Pr [M = m]$. So what we are going to do is assume we have an arbitrary plain text and arbitrary cipher text character. Now let us try to compute $Pr [M = m \mid C = c]$. So what I am going to do here is I am going to apply the Bayes theorem here.

By applying the Bayes theorem,

$$\frac{\Pr\left[\mathbf{C} = c \mid \mathbf{M} = m\right].\Pr\left[\mathbf{M} = m\right]}{\Pr\left[\mathbf{C} = c\right]}$$

Now let us try to compute Pr[C = c]? The probability that your ciphertext is c is going to be this summation.

$$\sum_{m' \in \square \mathcal{M}} \Pr[\mathbf{M} = m'] \Pr[\mathbf{C} = c \mid \mathbf{M} = m']$$

This summation state that you take all possible messages from the plain text space and find out what is the probability that the message is that candidate plain text namely m' and given that the message is m', what is the probability that m' is encrypted in c.

That will give you the probability distribution over the cipher text c. Because what have to basically do is imagine you have the plain text space you take each of the candidate plaintext that is precisely the first term in this summation. And once you have fixed that candidate plaintext you just compute what is the probability that that candidate plaintext will take you to the ciphertext c, that is this second term.

And if you multiply all this, if these 2 probabilities and take the summation over all candidate plain text, that will give you the probability distribution of ciphertext being c. Now, as per our hypothesis of the condition, we know that the conditional probability that ciphertext is c given the plain text is m' is same for all m' namely, $\Pr[C = c \mid M = m'] = \delta$, because that is what is the assumption that we are making.

We are making the assumption that our encryption process satisfies the alternate condition. So for every m', I can replace the second term in the summation by δ .

As a result, I get this simplified form of the summation

$$\sum_{m' \in \square \mathcal{M}} \Pr[\mathbf{M} = m'] \cdot \delta$$

We have computed the value of probability of C = c, that is δ . Now, let us try to compute $\Pr[C = c \mid M = m]$, that is the numerator part of this RHS expression. And again, as per our hypothesis of this theorem, or this lemma, we already know that $\Pr[C = c] = \delta$. And that is irrespective of what is my m, it could be m_0 , it could be m_1 it could be m_2 for any candidate m from the plaintext base, $\Pr[C = c] = \delta$. So, that means the numerator part of this RHS expression is also δ . Hence, I can say that my original LHS namely, $\Pr[M = m \mid C = c]$ nothing but this equality.

And in the numerator as well as in denominator, I have the δ so I can cancel it out. And hence, I obtain that this conditional probability is nothing but $\Pr[M=m]$, which is precisely what exactly we wanted to prove. That means we have proved that if the encryption process satisfies the condition of the alternate definition, then it also has to satisfy the condition of original Shannon's definition. So, now let us do the proof in the reverse direction.

(Refer Slide Time: 27:54)

```
Perfect Security: First Equivalent Definition
Then \Pr[\mathbb{C} = c \mid \mathbb{M} = m_0] = \Pr[\mathbb{C} = c \mid \mathbb{M} = m_1], \ \forall \ m_0, m_1 \in \mathcal{M}, \ c \in \mathcal{C}
lacktriangle Proof: Let m_0, m_1 \in \mathcal{M}, c \in \mathcal{C} be arbitrary plain-texts and cipher-text
\square Given that Pr[\mathbf{M} = m_0 \mid \mathbf{C} = c]
                                                              Pr[\mathbf{M} = m_0]
\Rightarrow \frac{\Pr\left[\mathbf{C} = c \mid \mathbf{M} = m_0\right].\Pr\left[\mathbf{M} = m_0\right]}{\Pr\left[\mathbf{M} = m_0\right]} =
                                                                               (Expanding LHS by
                                                              Pr[\mathbf{M} = m_0]
                                                                                    Bayes theorem)
                    \therefore Pr [C = c | M = m_0] = Pr[C = c]
\square Similarly, given that Pr[\mathbf{M} = m_1 \mid \mathbf{C} = c] =
                                                                \Pr[\mathbf{M} = m_1]
                                                            (Expanding LHS by Bayes theorem
 \therefore Pr [C = c \mid M = m_1] = Pr[C = c]
                                                                and simplifying as above)
```

Namely, we assume that we have an encryption process which satisfies the condition of the original Shannon's definition. That is the $\Pr[M = m \mid C = c] = \Pr[M = m] \ \forall \ m \in \mathcal{M}, \ c \in \mathcal{C}.$

Given this will prove that the distribution of the cipher text is independent of the underlying plaintext. Namely, it does not matter whether the plain text is m_0 or whether the plain text is m_1 with equal probability, it could lead to the cipher text c, and this holds for every pair of messages m_0 , m_1 in from the plain text space and every cipher text c from the cipher text space.

Let us first try to compute $Pr[C = c \mid M = m_0]$. For this we are going to use the fact that as per the given condition, since the encryption scheme satisfies the original Shannon's condition, we know that $Pr[C = c \mid M = m_0] = Pr[M = m_0]$. So now what I am going to do is I am going to expand my LHS part here using the Bayes theorem, where I am just changing the numerator and the denominator of the conditional probability. And by applying the Bayes theorem, I get this equality.

$$\Rightarrow \frac{\Pr\left[\mathbf{C} = c \mid \mathbf{M} = m_0\right].\Pr\left[\mathbf{M} = m_0\right]}{\Pr\left[\mathbf{C} = c\right]}$$

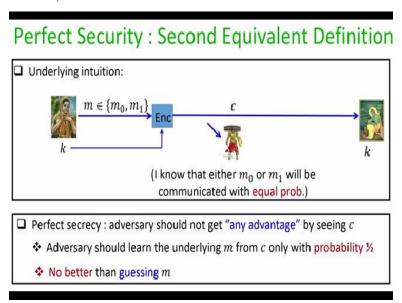
$$= \Pr[\mathbf{M} = m_0]$$

Now, what I can do is I can cancel out this common term from both the LHS and RHS. Hence I obtain that $Pr[C = c \mid M = m_0] = Pr[C = c]$. By applying the same logic, I can conclude that $Pr[C = c \mid M = m_1] = Pr[C = c]$.

As a result, both Pr $[C = c \mid M = m_0]$ and Pr $[C = c \mid M = m_1]$ are same namely, it is Pr[C = c]. That means, we have proved that if the original Shannon's condition is satisfied, then the encryption process also has to satisfy the condition for the alternate definition. That means, both these definitions are equivalent to each other.

So, if you are given an encryption process and if you are asked to prove whether it is perfectly secure or not, then you can either prove it as per the original Shannon's condition or you can prove it as per the first alternate definition.

(Refer Slide Time: 30:30)



Now, let us see another equivalent definition of perfect security. Before going into this definition, let us first try to understand the underlying intuition that we want to capture through this definition. So, the goal of the perfect security is the following: imagine a scenario where a key for the encryption process has been agreed upon between the sender and the receiver. Suppose the adversary knows that $m \in \{m_0, m_1\}$ and that too with equal probability.

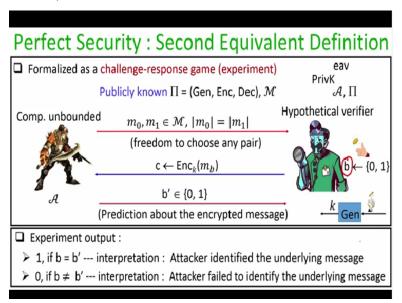
Suppose indeed sender is going to encrypt message m_0 or m_1 with equal probability. And it encrypts one of these messages randomly using the key k as per the encryption process, computes the cipher text c and sent it over the channel. Say, the attacker intercepts the cipher text c, and the attacker has unbounded computing power. Intuitively perfect secrecy demands that the adversary's knowledge about the underlying plain text should remain the same even after seeing the ciphertext c.

So what was this information about the plain text before any cipher text was communicated in this particular case: with probability half from the viewpoint of the attacker, the plain text could be m_0 , and with probability half the plain text would be m_1 . Now perfect secrecy demands that

even after seeing the cipher text c and even after knowing the steps of the encryption process, and even if the adversary has unbounded computing power, the advantage that adversity gets after seeing the cipher text and learning the underlying plain text should be 0.

That means, even after seeing the cipher text c, the probability that the underlying plain text would be m_0 or m_1 should be half. Adversary can do nothing better than guessing the underlying plain text. That is the underlying intuition that we are now going to formalize.

(Refer Slide Time: 32:21)



And this intuition is formalized by a challenge response game, which we call this experiment. And we are going to see that in the rest of this course, every security definition is going to be formalized by this kind of challenge response experiment or a game which model something which we want, which can happen in reality. The experiment is as follows: we assume that we are given a publicly known cipher $\Pi = (Gen, Enc, Dec)$, \mathcal{M} , and the game is played between 2 entities.

The first entity here is an adversary or an algorithm for the attacker which we denote by this algorithm *A* and the algorithm or the adversary is computationally unbounded. This models the fact that we are trying to capture the notion of perfect secrecy where the adversary is computationally unbound. The second entity here is the hypothetical verifier which is going to model the sender.

Now, the nomenclature that we are going to follow while naming this kind of experiments is as follows: this particular experiment is denoted by $PrivK(A, \Pi)^{eav}$. Now let us try to decode each of the individual parts of this complicated name. So, the name PrivK denotes here that we are trying to model an experiment for a symmetric encryption process or a private key encryption process.

That is why the name PrivK, later when we will try to model the security requirement for public key primitives. This privK will be replaced by PubK. The name of the string eav denotes here we are considering an adversary where the adversary is only allowed to eavesdrop or just listen the cipher text because we are in the cipher text only attack model. The name A here denotes the name of the algorithm here and Π denotes the name of the encryption process with respect to which this game is going to be played. That is the nomenclature we are going to follow to denote this particular experiment.

Now, what are the rules of this game? This experiment is going to be a randomized experiment. The first step here is that adversary selects a pair of messages from the plain text space, say m₀ and m₁ with the restriction that their size has to be same. An adversary can choose any pair of messages. There is absolutely no restriction we put on which pair of messages that it can submit to the verifier. The only restriction is that their length have to be same, so adversary can deterministically pick up a pair of message, it could randomly pick a pair of message, it can use any strategy to pick the pair of message that it wants to send to the verifier.

Now, once the pair of messages are communicated to the verifier, what the verifier is going to do is the following: it is going to run the key generation algorithm which will output a uniformly random key or a key as per the steps of the key generation algorithm for the verifier.

And the verifier is going to randomly pick one of these two messages for encryption. The index of the message which is going to pick for encryption is denoted by b, which is picked uniformly randomly. That means, with probability half, it might be picking the message m_0 for encryption, or with probability half it might be picking the message m_1 for encryption. Once it has decided

the index of the message, it encrypts that message mb using the key k which is known only to the

verifier and the ciphertext is given to the adversary.

And now the goal of the adversary is to find out the index of the message which has been

encrypted in c, that means the adversary has to find out whether the c is an encryption of m₀ or

whether it is an encryption of m₁. After analyzing the cipher text c as per whatever strategy

adversary wants to follow, it gives them prediction. Namely, it outputs a bit, which is either 0 or

1 corresponding to the index, which it feels that that particular message has been encrypted in the

cipher text c.

That means b' denotes the index, which according to the adversary is the index of the message

which is encrypted in the ciphertext c. That is the experiment. As you can see, this is a

randomized experiment, because adversary could pick any pair of messages as per its

randomness. In the same way the verifier is going to pick any random message out of this pair

for encryption, and the key could be any random key as per the key generation algorithm.

Now the output of the experiment is decided as follows. We say that output of the experiment is

1 or which is interpreted as adversary has won the game, if it has correctly predicted what

exactly is the message which is encrypted in the ciphertext c. That means if it correctly output b'

equal to b then we say that the adversary has won this experiment or the adversary's

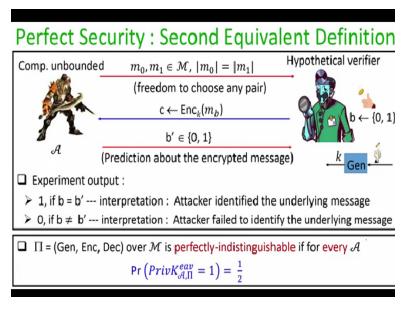
experiment's output is 1.

On the other hand, if the adversary incorrectly identifies what is encrypted in that cipher text c

that means it outputs b' which is different from b, then we say that output of the experiment is 0,

which is interpreted as adversary has lost the game.

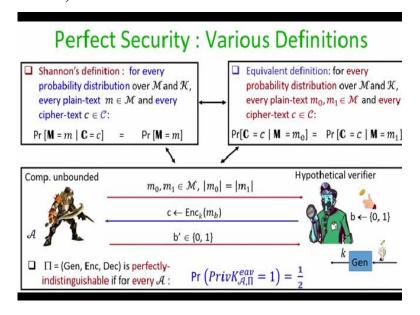
(Refer Slide Time: 37:41)



Now, this is the experiment and now we have a definition: we say that an encryption process Π with respect to which this game has been played, is perfectly indistinguishable, if for every attacker who participates in this game, the probability that the output of the experiment is 1 that means probability that the adversary outputs $b \neq b$ in the experiment is half. If it is more than half, then we say that the encryption process is not perfectly indistinguishable.

Also, the probability here is taken over the randomness over adversary and the randomness over the verifier namely the value of b and the value of k, output by the key generation. So, that is our third equivalent definition of perfect secrecy.

(Refer Slide Time: 38:30)

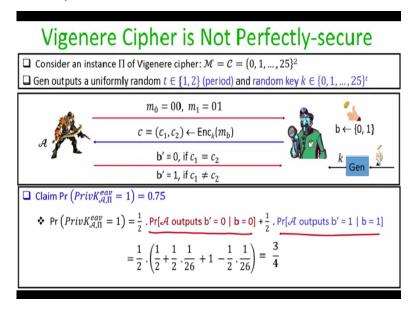


The original definition of perfect secrecy as given by Shannon was this, we saw the first equivalent definition and now we have this game-based definition. We have now 3 different definitions. It can be proved that all these 3 definitions are equivalent to each other. We already proved that the first 2 definitions are equivalent to each other. We can also prove that this third definition is equivalent to the first definition.

And the third definition is also equivalent to the second definition. That means, if you are given an encryption process, we can prove it to be secure as per any of these 3 conditions, we can directly prove it using the Shannon's original definition, we can try to prove it using the equivalent definition, or we can try to prove it using the game based definition. So these are the 3 equivalent definitions of perfect security.

So now I would like to stress a little bit on this game-based definition. This game-based definition describes the notion of what we call as perfect indistinguishability. That means the ciphertext is completely indistinguishable from the viewpoint of the attacker, and it leaks no information whatsoever, whether it is an encryption of m_0 or whether it is an encryption of m_1 , and this notion of indistinguishability is very important. Because for the rest of the course, we will see that all the definitions that we are going to formulate will be in terms of the notion of indistinguishability.

(Refer Slide Time: 39:59)



So now let us do an example here. We will prove that the Vigenere cipher which we have discussed in the last lecture is not perfectly secure. So, we are going to consider an instance of Vigenere cipher, where the message space and the cipher text space are going to be of length two, namely, the plaintext is going to be a two character string and the cipher text is going to be a two character string that is why the message space and the cipher text space are strings over the set $(0-25) \times (0-25)$.

The key generation algorithm for this instance of Vigenere cipher is going to do the following: Since the message string, plain text string is of length two, then the key which is going to be used should be of length either one or it should be either length two. So that means the period of the key which is the value t is a uniformly random value, $t \in \{1, 2\}$. Once the period of the key has been selected, we select the key of that much size uniformly, randomly $k \in \{0, 1, ..., 25\}^t$.

Once the key has been picked, we encrypt the plain text that is available with the sender as per the encryption process of the Vigenere cipher. Namely, we divide the plain text into blocks of size t. If t = 1, that means the same t is used to encrypt both the characters of the plain text, whereas if t = 2, we divide the plain text into one single block of size two and, encrypt the whole block in one row using the two different characters using the two characters of the key. That is encryption process.

The decryption process is just the reverse operation of the corresponding encryption process. So now, we are going to prove that this instance of Vigenere cipher is not perfectly secure. That means we will give a concrete attack where the attacker can significantly find out what exactly is the underlying message which has been encrypted and we are going to use the game-based definition here.

Namely, we will show an instance of the game here we will show that the distinguishing advantage of the attacker is significantly better than half. The instance of the experiment here is as follows: adversary submits the following pair of messages, it submits a message m₀, which consists of the same characters 00. And it submits another plain text m₁ which consists of two different plain text characters.

Now, as per the rules of the game, the verifier is going to randomly encrypt one of these two messages as per the key generation algorithm. It decides whether it is going to encrypt the message m_0 or whether it is going to encrypt the message m_1 with probably half and half. Once it decides what is going to encrypt, it runs a key generation algorithm which is going to output a period which could be either 1 or 2.

And once the period is generated a key of that much size is uniformly randomly picked and given to the verifier. And now using that key the verifier encrypts and sends the ciphertext to the attacker. Let the $c = c_1|c_2$. Since in this case the plain text, which is encrypted consist of two characters, the cipher text is also going to contain two characters.

Now the goal of the attacker is to find out after seeing this cipher text c, whether $c = Enc_k$ (00), or $c = Enc_k$ (01). And the adversary does that by applying the following strategy: it compares the two cipher text characters in c, namely c_1 and c_2 . If $c_1 = c_2$, then it predicts that $c = Enc_k$ (m_0), whereas if $c_1 \neq c_2$ then it predicts $c = Enc_k$ (m_1). That is analysis of the attack.

So now let us see what the distinguishing advantage of the attacker is, whether it can significantly distinguish apart, whether the c that it is seeing is an encryption of 00 or whether it is an encryption of 01. We claim Pr $(PrivK_{(\mathcal{A}, \Pi)}^{eav} = 1) = 0.75$, which is significantly better than half. Then that means that this scheme, this instance of Vigenere cipher, is not perfectly secure.

So now let us prove our claim. What is the probability that adversary wins the experiment? The probability adversary wins to experiment is the following: we can view this instance of the experiment as two individual experiments, the experiment where the index b is equal to 0, namely the verifier has selected the message m_0 for encryption and c is the encryption of m_0 . The second experiment here is the version of the experiment where the value of b is equal to 1, that means the verifier has selected the message m_1 for encryption and c is the encryption of m_1 .

 $\Pr\left(PrivK_{(\mathcal{A}, \; \Pi)}^{eav} = 1\right) = 1/2 \; . "\Pr"[\mathcal{A} \; \text{outputs} \; b' = 0 \; | \; b = 0] + 1/2 \; . "\Pr"[\mathcal{A} \; \text{outputs} \; b' = 1 \; | \; b = 1]$

So now let us compute each of these 2 individual probabilities one by one. So let us first compute the probability that adversary's analysis outputs b' equal to 0, given that indeed b equal to 0, that means we now want to analyze what is the probability that if m₀ is encrypted in c adversary's analysis indeed outputs b' equal to 0. If you see the adversary's analysis, adversary outputs b' equal to 0 only if both the ciphertext characters are same.

If indeed 00 is encrypted, then there are two possibilities. The key could be either of period 1, or the key could be of period 2. If the plain text 00 is encrypted with a period of size 1, that means that the key size is 1 and the same character of the key is used to encrypt first 0 as well as a second 0, then of course the both the cipher text characters are going to be same. Whereas if the key is of size 2, then the probability that both the cipher text characters are same is same as probability with which the key of size 2 satisfies the following condition, the first character of the key is the same as the second character of the key. If that happens, then again, the encryption of the message m₀ will produce the ciphertext in both the characters being the same.

These are the two individual events under which an encryption of m 00 encryption of the message 00 will lead to a cipher text we are both the cipher text characters are same. So now what is the probability that the key generation algorithm of the verifier outputs a key of size 1.

Well, it is 1/2. And what is the probability that the key generation algorithm for the verifier outputs a random key of size 2 where both the key characters are the same. The probability of that is 1/2 * 1/26. If we sum these 2 probabilities, then we get the probability that adversary's analysis correctly output b' equal to 0, given that verifier has indeed encrypted the message m_0 . So that is the first probability we have computed.

Now let us try to compute the second probability here. Namely, what is the probability that adversary outputs b' equal to 1, given that indeed b equal to 1, that means we are now trying to analyze that assume the verifier has encrypted the message (0, 1), what is the probability that adversary's analysis also outputs b' equal to 1.

For this we are actually going to subtract the complimentary probability namely, we will compute the probability that adversary incorrectly output b' equal to 0 given that b equal to 1 and we are going to subtract this probability from 1 and that will give us the required probability. Now let us try to compute the probability that adversary's analysis or adversary's algorithm outputs b' equal to 0 given that b equal to 1.

The probability of this event is same as a key of size period 2 is selected with the first character being 1 more than the second character. Because, for example, if the key is k_1 , k_2 where k_1 and k_2 differs by 1 character, or whether the difference in the sense that say, the first character is the 1 and the second character is 0 of the key, or say the first character of the key is 2 and the second character of the key is 1 and so on.

If this kind of relationship holds between the 2 characters of the key, and if indeed the message (0, 1) is encrypted then after encryption both the cipher text characters will be same. Only if this event happens then adversary will incorrectly end up outputting b' equal to 0, even though b is equal to 1. Now what is the probability that a key period 2 is selected with the first character being 1 more than the second character.

$$= \frac{1}{2} \cdot \left(\frac{1}{2} + \frac{1}{2} \cdot \frac{1}{26} + 1 - \frac{1}{2} \cdot \frac{1}{26} \right)$$

$$= \frac{3}{4}$$

We get that the probability with which adversary analysis in this case could correctly identify what is encrypted is 3/4, which is significantly more than 1/2. That means this instance of Vigenere cipher is not perfectly secure. So that brings me to the end of this lecture.

To summarize, in this lecture we discussed the notion of perfect secrecy, which is the first formal notion of secrecy, and which is also the most strongest form of secrecy because this notion of security is against an adversary which is computationally unbounded. So, if you achieve perfect secrecy, then that is the best possible notion of secrecy that you can think of.

We also discuss some alternate definitions of perfect secrecy, namely, the distribution of the ciphertext should be independent of the underlying plaintext. We also saw the game-based definition, which models perfect indistinguishability. I hope you enjoyed this lecture. Thank you!