Assignment no 4

Title: Interface Prototype.

Problem statement: Design an interface prototype for the selected product/system.

Objectives:

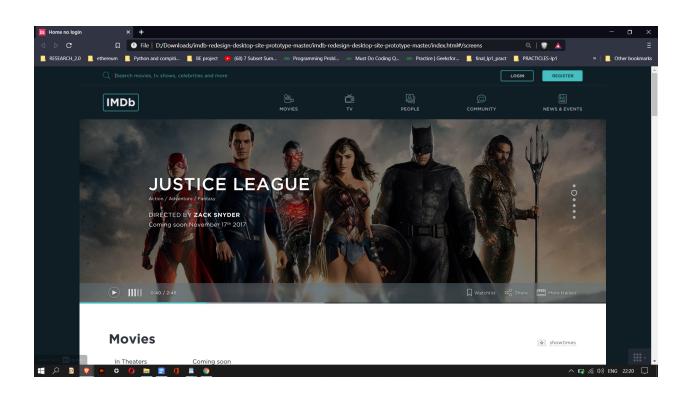
- To understand the concept of interface prototyping HCI.
- To design an interface prototype for a selected product.

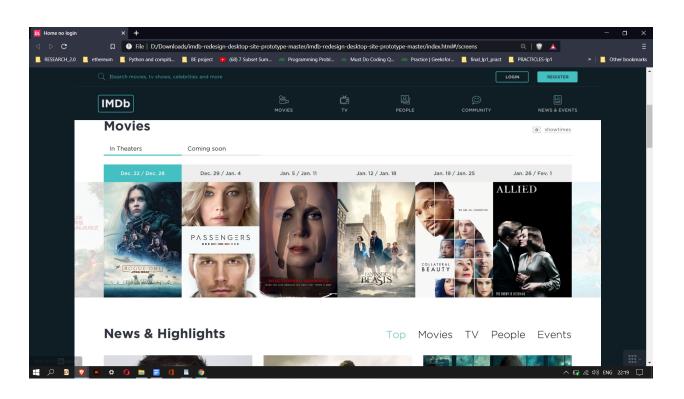
Outcomes:

- We will be able to understand interface prototyping in HCI.
- We will be able to design an interface prototype for the selected system.

Theory:

- User interface prototyping
- It is an iterative development technique in which users are actively involved in making up the UI of a system.
- Prototypes have several purposes :
- As an analytical artefact that enables you to explore the problem space with stakeholders.
- A potential foundation from where to continue developing the system.





Due to the plethora of movies at options the user finds the majority of time in searching for which movies to watch. If the user wants to explore new genres he has no idea where to go. People hate to spend a lot of money to buy tickets and thereafter don't like the movie they watched. It just wastes their time.

This website is the largest movie and TV fan community where registered users can submit new website content, ask for existing content revisions, rate movies, TV series and episodes, post reviews, gather in topic related discussion forums and create and manage personal lists.

Conclusion:

We successfully understood the concept of User interface prototyping and designed an interface prototype for the imdb website.