

Pune Institute of Computer Technology Dhankawadi,Pune Maharashtra 411043

DEPARTMENT OF COMPUTER ENGINEERING

DA PROJECT REPORT

ON

"Predicting the edibility of mushrooms by analysing the dataset"

Submitted by:

Roll No. 41402 Aditi Kukde

Roll No. 41412 Ritika Deshpande

Roll No. 41414 Riya Disawal

Under the Guidance of

Prof. Hemant Shinde

1. Problem Statement

Mushroom edibility analysis: Analyze the dataset to determine which features indicate poisonous mushrooms. Also, which machine learning models perform the best on the given dataset?

2. Dataset description

- This dataset includes descriptions of hypothetical samples corresponding to 23 species
 of gilled mushrooms in the Agaricus and Lepiota Family Mushroom drawn from The
 Audubon Society Field Guide to North American Mushrooms (1981).
- Each species is identified as definitely edible, definitely poisonous, or of unknown edibility and not recommended. This latter class was combined with the poisonous one.
- The Guide clearly states that there is no simple rule for determining the edibility of a mushroom; no rule like "leaflets three, let it be" for Poisonous Oak and Ivy.
- This dataset was originally donated to the UCI Machine Learning repository.

3. H/W & S/W requirements

- Operating system: 64 bit linux operating system- ubuntu or a Windows operating system
- Ram: 4GB ram is recommended
- HDD: 50GB hard drive space is recommended
- Tools/Softwares: Python / Python2 / Python3(recommended)

4. Introduction

- a. Classification Problem:
 - i. We use the training dataset to get better boundary conditions which could be used to determine each target class.
 - ii. Once the boundary conditions are determined, the next task is to predict the target class.
 - iii. The whole process is known as classification.
- b. Types of Classification Algorithms:
 - i. Linear Classifiers
 - 1. Logistic regression
 - 2. Naive Bayes Classifier
 - 3. Fisher's Linear discriminant
 - ii. Support vector machines
 - 1. Least squares support vector machines
 - iii. Quadratic classifiers
 - iv. Kernel Estimation

- 1. K Nearest Neighbour
- v. Decision Trees
 - 1. Random forests
- vi. Neural Networks

5. Objective

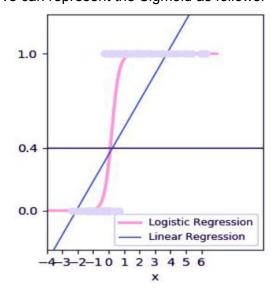
The main objectives of the project are -

- To learn various data preprocessing and techniques to get rid of noisy data.
- Learn to use various data visualization tools to draw necessary conclusions from analysis.
- Learn to implement various machine learning classification algorithms on the dataset and provide satisfactory results.

7. Machine Learning algorithms used:

1. Logistic regression:

- We use logistic regression for the binary classification of data-points. We perform categorical classification such that an output belongs to either of the two classes (1 or 0).
- For example we can predict whether it will rain today or not, based on the current weather conditions.
- Two of the important parts of logistic regression are Hypothesis and Sigmoid Curve. With the help of this hypothesis, we can derive the likelihood of the event.
- The data generated from this hypothesis can fit into the log function that creates anS-shaped curve known as "sigmoid". Using this log function, we can further predict the category of class.
- We can represent the Sigmoid as follows:



The produced graph is through this logistic function:

$$1/(1 + e^{-x})$$

The 'e' in the above equation represents the S-shaped curve that has values between 0 and 1. We write the equation for logistic regression as follows:

$$y = e^{(b0 + b1*x)} / (1 + e^{(b0 + b1*x)})$$

In the above equation, b0 and b1 are the two coefficients of the input x. We estimate these two coefficients using "maximum likelihood estimation".

2. Naive Bayes Classifier

Naive Bayes is one of the powerful machine learning algorithms that is used for classification. It is an extension of the Bayes theorem wherein each feature assumes independence. It is used for a variety of tasks such as spam filtering and other areas of text classification.

Naive Bayes algorithm is useful for:

- Naive Bayes is an easy and quick way to predict the class of the dataset. Using this, one can perform a multi-class prediction.
- When the assumption of independence is valid, Naive Bayes is much more capable than the other algorithms like logistic regression. Furthermore, you will require less training data.

This is a classification technique based on an assumption of independence between predictors or what's known as *Bayes' theorem*. In simple terms, a Naive Bayes classifier assumes that the presence of a particular feature in a class is unrelated to the presence of any other feature.

For example, a fruit may be considered to be an apple if it is red, round, and about 3 inches in diameter. Even if these features depend on each other or upon the existence of the other features, a Naive Bayes Classifier would consider all of these properties to independently contribute to the probability that this fruit is an apple.

To build a Bayesian model is simple and particularly functional in case of enormous data sets. Along with simplicity, Naive Bayes is known to outperform sophisticated classification methods as well.

Bayes theorem provides a way of calculating posterior probability P(c|x) from P(c), P(x) and P(x|c). The expression for Posterior Probability is as follows.

Likelihood
$$P(c \mid x) = \frac{P(x \mid c)P(c)}{P(x)}$$
Posterior Probability
Predictor Prior Probability

$$P(c \mid X) = P(x_1 \mid c) \times P(x_2 \mid c) \times \dots \times P(x_n \mid c) \times P(c)$$

Here,

- P(c|x) is the posterior probability of class(target) given predictor(attribute).
- P(c) is the prior probability of class.
- P(c) is the prior probability of class.
- P(x|c) is the likelihood which is the probability of predictor given class.
- P(x) is the prior probability of predictor.

8. Test Cases and analysis

1. Logistic regression:

a. Accuracy Score: 0.9057

b. Confusion Matrix: [[2849, 102], [434, 2301]]

c. Average accuracy: 0.9057d. Standard deviation: 0.0098

2. Naive Bayes:

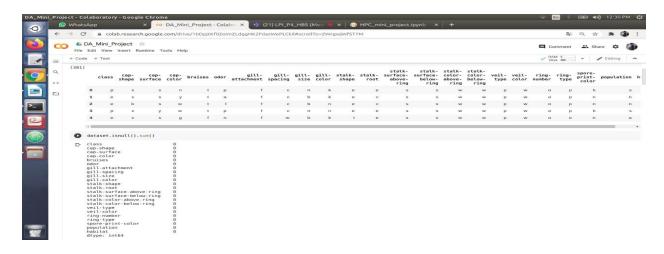
a. Accuracy Score: 0.8966

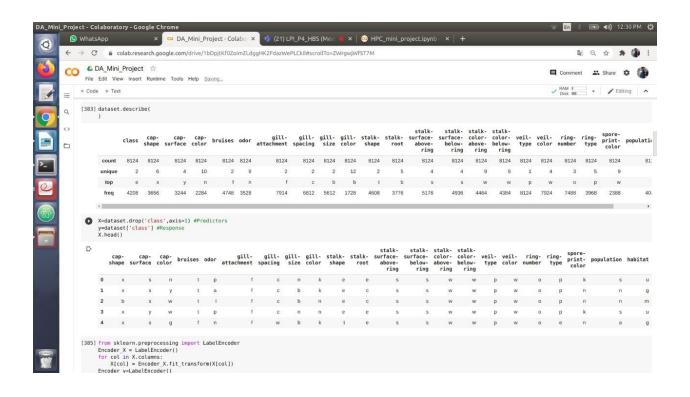
b. Confusion Matrix: [[1215, 42], [210, 971]]

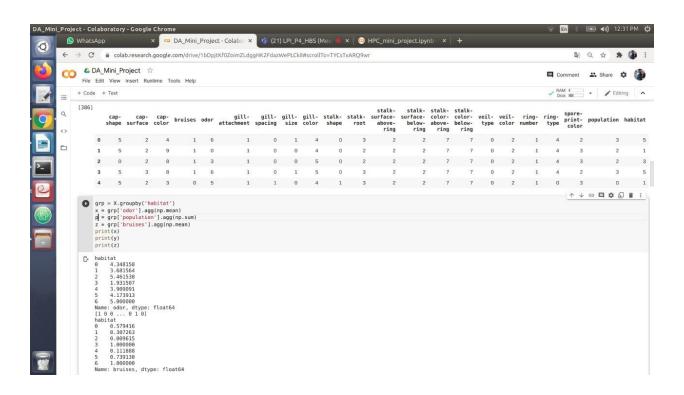
c. Average accuracy: 0.8995d. Standard deviation: 0.0098

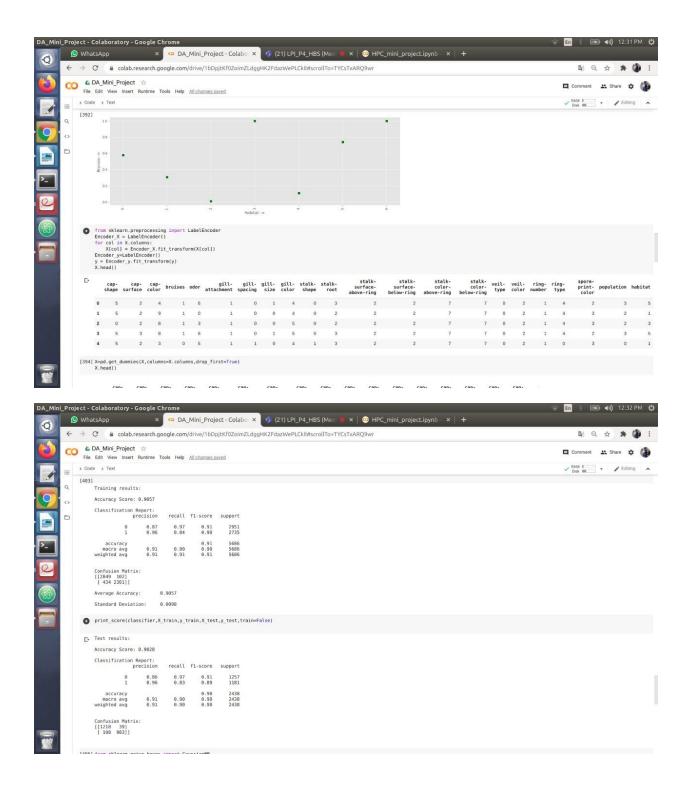
Thus, it is observed that the Logistic regression algorithm provides the best result.

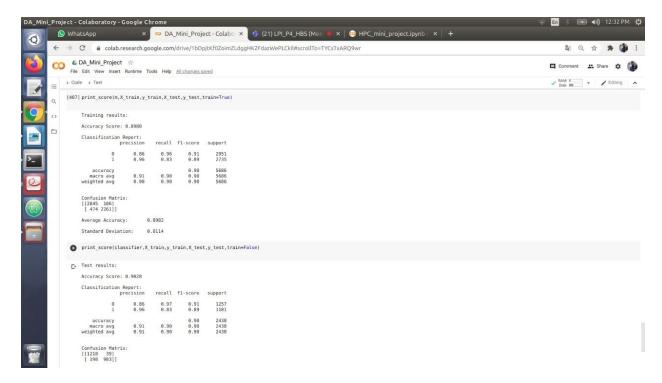
9. Output Screenshots











10. Conclusion

We have successfully implemented classification algorithms to determine whether mushrooms will be deadly or safe to consume. The classification algorithms were analysed and compared to determine the best one and the results generated have been reported.