Link repo = <a href="https://github.com/Rizkyfajri/Praktikum2.git">https://github.com/Rizkyfajri/Praktikum2.git</a>

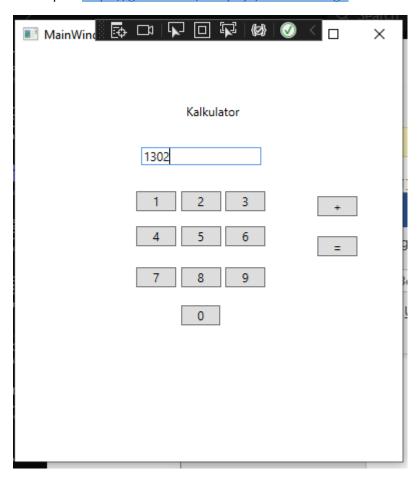


Figure 1 input nim 4 digit awal

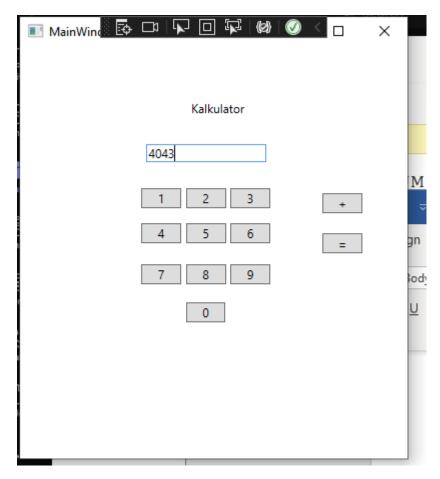


Figure 2 Input nim 4 digit akhir

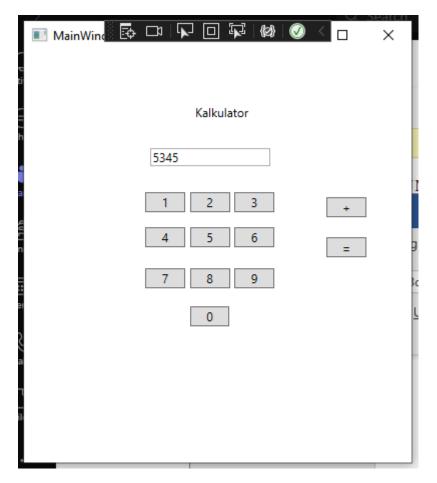


Figure 3 Hasil output tambah

## Kode

```
private void button1_Click(object sender, RoutedEventArgs e)
{
    Button b = (Button)sender;
    textBox1.Text += b.Content.ToString();
}
```

Figure 4 Untuk menbahkan conten button ke textbox

```
private void ButtonTambah_Click(object sender, RoutedEventArgs e)
{
    this.vall = int.Parse(textBox1.Text);
    textBox1.Text = "";
}
```

Figure 5 Memasukan nilai pertama di textbox ke variable val1

```
private void buttonHasil_Click_1(object sender, RoutedEventArgs e)
{
    this.val2 = int.Parse(textBox1.Text);
    int hasil = val1 + val2;
    textBox1.Text = "";
    textBox1.Text = hasil.ToString();
    Console.WriteLine(hasil.ToString());
}
```

Figure 6 Memasukan nilai kedua ke variable val 2 dan menambahkan nilai tersebut dengan val1 dan menampilkanya ke textbox