

Variables in Java

- **Variable** is name of *reserved area allocated in memory*. In other words, it is a *name of memory location*. It is a combination of "vary + able" that means its value can be *changed*.
- It is the **basic unit of storage** in a program.
- The value stored in a variable **can be changed** during program execution.

THE GENERAL RULES FOR CONSTRUCTING NAMES FOR VARIABLES

- Names can contain letters, digits, underscores, and dollar signs
- Names should begin with a letter
- Names can also begin with \$, underscore(keyword after 1.8 java version)
- Names are case sensitive ("myVar" and "myvar" are different variables)
- Names should not contain whitespace
- Reserved words (like Java keywords, such as int or String) cannot be used as names

JAVA IDENTIFIERS

- I. All Java **variables** must be **identified** with **unique names**
- II. These unique names are called **identifiers**
- III. Identifiers can be short names (like x and y) or more descriptive names (age, sum, total Volume)

JAVA VARIABLES - EXAMPLES

Examples

• Valid Names

- `MyVariable`
- `myvariable`
- `MYVARIABLE`
- `x`
- `i`
- `_myvariable`
- `$myvariable`
- `_9pins`
- `andros`

• Invalid Names

- `My Variable` // Contains a space
- `9pins` // Begins with a digit
- `a+c` // The plus sign is not an alphanumeric character
- `testing1-2-3` // The hyphen is not an alphanumeric character
- `O'Reilly` // Apostrophe is not an alphanumeric character
- `OReilly_&_Associates` // ampersand is not an alphanumeric character

JAVA VARIABLES - TYPES

Types of Variables

1) Local Variables

A variable which is declared inside the method is called local variable.

2) Instance Variables

A variable which is declared inside the class but outside the method, is called instance variable. It is not declared as static.

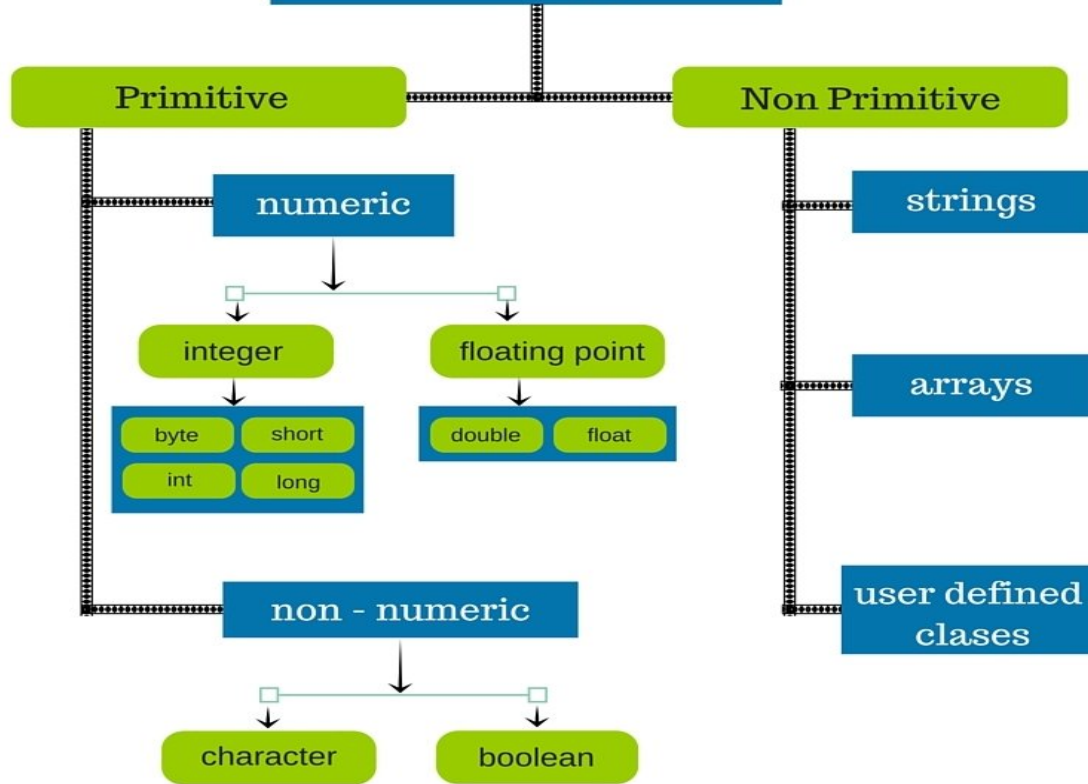
3) Static Variables

A variable that is declared as static is called static variable. It cannot be local.

```
class A
{
    int data=50; //instance variable
    static int m=100; //static variable
    public static void main(String args[])
    {
        int n=90; //local variable
    }
} //end of class
```

DATA TYPES

Data Types



DATA TYPES - SIZE

Sizes of DataTypes

Data Type	Default Value	Default Size
boolean	<u>false</u>	<u>1 bit</u>
char	<u>'\u0000'</u>	<u>2 byte</u>
byte	0	1 byte
short	0	2 byte
int	0	4 byte
long	0L	8 byte
float	0.0f	4 byte
double	0.0d	8 byte

DECLARING (CREATING) VARIABLES

- To create a variable, you must specify the type and assign it a value

Syntax

```
type variable = value;
```

Example: 01

```
String name = "John";  
System.out.println(name);
```

```
public class MyClass {  
    public static void main(String[] args) {  
        String name = "John";  
        System.out.println(name);  
    }  
}
```


DECLARING (CREATING) VARIABLES

Syntax

```
int myNum = 5;  
float myFloatNum = 5.99 f;  
char myLetter = 'D';  
boolean myBool = true;  
String myText = "Hello";
```

Example: 02

```
public class MyClass {  
    public static void main(String[] args) {  
        int myNum = 15;  
        System.out.println(myNum);  
    }  
}
```

The println() method is often used to display variables

- To combine both text and a variable, use the + character

Example: 04

```
String name = "John";  
System.out.println("Hello " +  
name);
```

```
public class MyClass {  
    public static void main(String[] args) {  
        String name = "John";  
        System.out.println("Hello " + name);  
    }  
}
```

LITERALS

- Value to be assigned for variable.
- Three types of literals:

Primitive type

String literals

Null literals

JAVA TYPECASTING

- You really don't want to spill that...
- Be sure the value can fit into the variable.

Example

```
int x = 24;  
byte b = x;  
//won't work!!
```



JAVA TYPECASTING

Type casting is when you assign a value of one primitive data type to another type

- In Java, there are two types of casting
 - **Widening Casting (automatically)** - converting a smaller type to a larger type size

byte -> short -> char -> int -> long -> float -> double

- **Narrowing Casting (manually)** - converting a larger type to a smaller size type
- double -> float -> long -> int -> char -> short -> byte

WIDENING CASTING

- Widening casting is done automatically when passing a smaller size type to a larger size type

Example

```
public class Main{  
    public static void main(String[] args) {  
        int myInt = 9;  
        double myDouble = myInt;  
        System.out.println(myDouble);  
        System.out.println(myInt);  
    }  
}
```

NARROWING CASTING

- Narrowing casting is done automatically when passing a larger size type to a smaller size type

Example

```
public class Main{  
    public static void main(String[] args) {  
        double myDouble = 9.78;  
        int myInt = (int)myDouble;  
        System.out.println(myDouble);  
        System.out.println(myInt);  
    }  
}
```


GUESS THE OUTPUT


```
public class Test {  
    public static void main(String[] argv){  
        char ch = 'c';  
        int num = 88;  
        ch = num;  
    }  
}
```

Answer: **Error**

GUESS THE OUTPUT

```
class Simple {  
    public static void main(String[] args) {  
        float f = 10.5 f;  
        int a=(int)f;  
        System.out.println(f);  
        System.out.println(a);  
    }  
}
```

A. 10.5
10 

B. 10
10 

C. Error 

GUESS THE OUTPUT

```
public class Test {  
    static void test(float x) {  
        System.out.print("float");  
    }  
    static void test(double x) {  
        System.out.print("double");  
    }  
    public static void main(String[] args) {  
        test(99.9);  
    }  
}
```

- A. float
- B. double ✓
- C. Compilation Error
- D. Exception is thrown at runtime

GUESS THE OUTPUT

```
public class Test {  
    public static void main(String[] args) {  
        int i = 010;  
        int j = 07;  
        System.out.println(i);  
        System.out.println(j);  
    }  
}
```

A. 8 7



B. 10 7

C. Compilation fails with an error at line 3

D. Compilation fails with an error at line 5

E. None of these

GUESS THE OUTPUT

Of the below, what is an invalid variable name?

- A. Shiva _ Mani _ 98480 _ 22338
- B. 1942 _ a _ love _ story
- C. Balu _ ABCDEFG
- D. s _ ss _ sssh
- E. None of the above

Answer : B