National Textile University,

Faisalabad



Department of Computer Science

Name:	Rizwana Bashir
Class:	BSCS-5 th -B
Registration No:	23-NTU-CS-FL-1088
Assignment:	1
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Course Name:	Embedded IoT Systems
Submitted To:	Sir Nasir Mahmood

Embedded IoT Systems Assignment 1

Task A: LED Modes.

```
Assignment_1_Task_A_LED_Modes > src > ₲ main.cpp > ...
      #include <Arduino.h>
      #include <Wire.h>
      #include <Adafruit GFX.h>
      #include <Adafruit_SSD1306.h>
     #define SCREEN WIDTH 128
 10 #define SCREEN_HEIGHT 64
      #define OLED_ADDR 0x3C
      Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, -1);
      #define BUTTON1 34
      #define RED LED 19
      #define BLUE LED 18
      #define PURPLE_LED 17
      int mode = 1;
      bool lastButton1 = HIGH;
     bool lastButton2 = HIGH;
     unsigned long lastButtonTime = 0;
      unsigned long lastBlinkTime = 0;
      int blinkState = 0;
      int fadeValue = 0;
      int fadeDirection = 1;
```

```
Assignment_1_Task_A_LED_Modes > src > ₲ main.cpp > ...
      // --- Function Prototype (required for PlatformIO) ---
      void showMode();
      void setup() {
        Serial.begin(115200);
        Wire.begin(); // I2C start for OLED
        if (!display.begin(SSD1306_SWITCHCAPVCC, OLED_ADDR)) {
          Serial.println(F("OLED initialization failed!"));
          while (true); // Stop if OLED fails
        display.clearDisplay();
        display.setTextSize(1);
        display.setTextColor(SSD1306_WHITE);
        pinMode(RED_LED, OUTPUT);
        pinMode(BLUE_LED, OUTPUT);
        pinMode(PURPLE_LED, OUTPUT);
        pinMode(BUTTON1, INPUT_PULLUP);
        pinMode(BUTTON2, INPUT_PULLUP);
        // Show initial mode
        showMode();
      void loop() {
        bool button1State = digitalRead(BUTTON1);
        bool button2State = digitalRead(BUTTON2);
```

```
Assignment_1_Task_A_LED_Modes > src > @ main.cpp > ...
      void loop() {
       // --- Mode Button ---
        if (button1State == LOW && lastButton1 == HIGH && millis() - lastButtonTime > 300) {
          mode++;
          if (mode > 4) mode = 1;
          showMode();
          lastButtonTime = millis();
        if (button2State == LOW && lastButton2 == HIGH && millis() - lastButtonTime > 300) {
          mode = 1;
          showMode();
          lastButtonTime = millis();
        lastButton1 = button1State;
        lastButton2 = button2State;
        switch (mode) {
            analogWrite(RED_LED, 0);
            analogWrite(BLUE_LED, 0);
            analogWrite(PURPLE_LED, 0);
            break;
          case 2: // All LEDs alternate blink together
            if (millis() - lastBlinkTime >= 500) {
              blinkState = !blinkState;
              analogWrite(RED_LED, blinkState ? 255 : 0);
              analogWrite(BLUE_LED, blinkState ? 255 : 0);
```

```
1† (MIIIIS() - IASTRIINKIIME >= 500) {
99
           break;
           analogWrite(RED_LED, 255);
           analogWrite(BLUE LED, 255);
           analogWrite(PURPLE_LED, 255);
         case 4: // PWM fade (non-blocking)
           if (millis() - lastBlinkTime >= 10) {
             fadeValue += fadeDirection * 5;
             if (fadeValue >= 255 || fadeValue <= 0) fadeDirection *= -1;
             analogWrite(RED_LED, fadeValue);
             analogWrite(BLUE_LED, 255 - fadeValue);
             analogWrite(PURPLE_LED, (fadeValue / 2) + 50);
             lastBlinkTime = millis();
           break;
     void showMode() {
       display.clearDisplay();
       display.setCursor(0, 10);
       display.setTextSize(2);
       display.print("Mode ");
       display.print(mode);
       display.setTextSize(1);
       display.setCursor(0, 40);
                                                                          Ln 99, Col 13 Spaces: 2
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```

Code Built successfully:

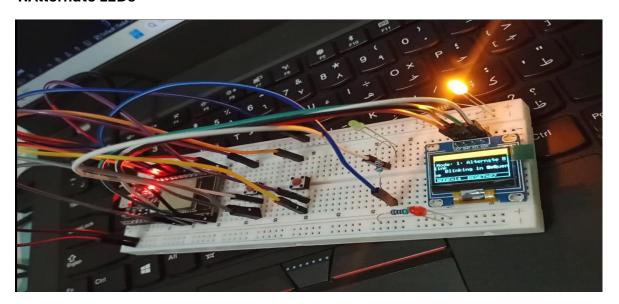
```
o: □ □ □ - ø
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      EXPLORER
                                 Ð

∨ UNTITLED (WORKSPACE)

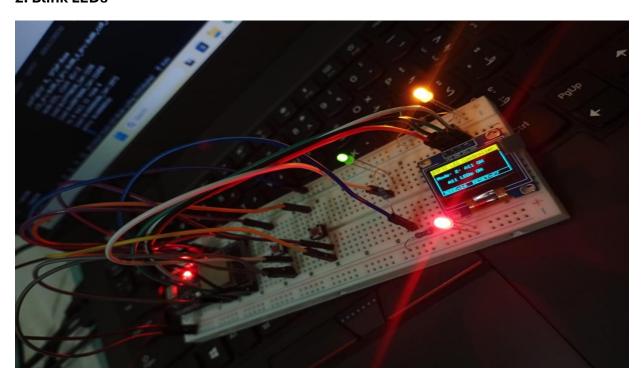
       ∨ Assignment_1_Task_A_LED...
                                        #include <Wire.h>
#include <Adafruit_GFX.h>
                                         #include <Adafruit SSD1306.h>
B
                                         #define SCREEN HEIGHT 64
        gitignore
                                         Adafruit_SSD1306 display(SCREEN_WIDTH, SCREEN_HEIGHT, &Wire, -1);
Œ
                                         #define BUTTON2 35
                                         #define RED_LED 19
#define BLUE_LED 18
                                         #define PURPLE LED 17
                                                                                                                                                                           i>_i powersheii
                                  Writing at 0x00057fd6... (100 %) Wrote 306240 bytes (171747 compressed) at 0x00010000 in 4.4 seconds (effective 552.4 kbit/s)... Hash of data verified.
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                                  Leaving...
Hard resetting via RTS pin...
                                  * Terminal will be reused by tasks, press any key to close it.
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   ⊗0∆0 ⋒
                      → 🗓 🗸 🗘 🖸 Default (Assignment_1_Task_A_LED_Modes) 🗘 Auto
```

Different Outputs on Hardware:

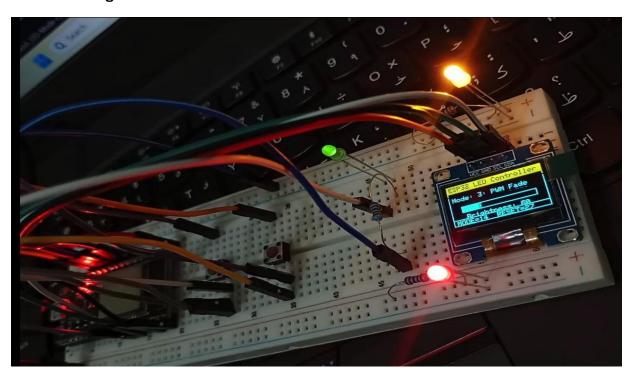
1.Alternate LEDs

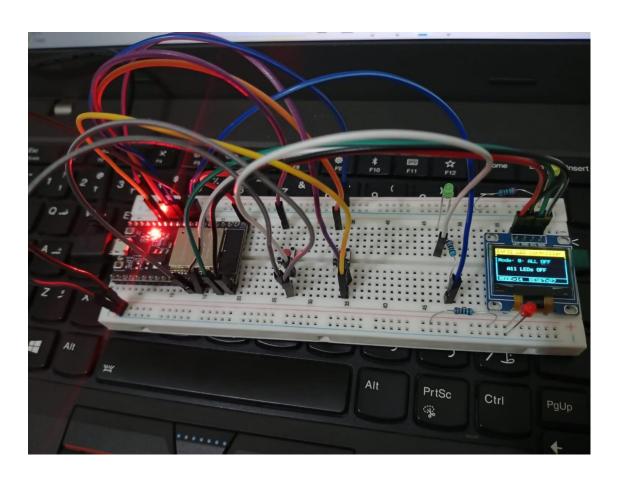


2. Blink LEDs



3.PWM Fading





Handwritten code and Diagram

Task A: Assignment # 1 "One button to cycle through LED nodes"

```
#include Arduino.h7
Hinclude Zwire.hz
#include < Adaptut - GFX h>
# include < Adaprail_SSD1306-h>
   11 --- OLED setup ----
#define SCREEN-width 128
# define SCREE-Height 64
# define OLED AppR 0x3C
Adoptivit SSP1306 display (SCREEN-Width)
       SCREEN Height , & wire, -1);
// Pin configuration #define Button 34
# define Button 2 64
# define OLED_ADDR DX3C
# define Red-LED 19
# define Blue LED 18
# define purple LED 17
jul mode = 1;
bool last Button 1 = HIGH;
bool lastButton2 = HIGH;
unsigned long last Button Time = 0;
unsigned long lastBlink Time - 0;
int blinkstade = 0:
```

```
if (buttonstate = = low &s button = = High &s
      mills () - 1931 bullon Time > 300)
  made = 1;
  Show Mode ();
  last Button Time millis ();
         11 Mode Junctions.
Switch (Mode) {
 case 1:
 Analoge write (Red_LED, 0);
  Analogowrite (Blu-LED, 0)
  Analoge write (purple LED, s);
           // All ON with fast Alternate beink
 if (millis () - lastBlinkTime >= 500) {
   Hinkstade = 1 blinkstade;
   anadogue wrife ()
   last blink ime = millis ();
  breaki
           // All ON
  if (millis () - last Blink Time >= 10)
   Analogusite (LED, 255)
   break ;
```

```
int faderaly = 0;
      fadedirection = 1;
ind
Void show mode ();
Void sdap ()}
 Sexial , begin (115200);
 if (! display begin (E("ot ED failed!"));
   while (true);
 display clean Display ();

NOLED display

Pin Mode (REP LED, output)
  Pin Mode (BLUE LED, output)
  Pin Mode (People LED, output)
  Pin Mode (Button 1, input pullup);
  PinMode (Button 2, input pullep);
  Show Mode ( );
    Void 100P() & bool buttonstate = digital Read (Buttons);
    boll buttonstate - digital Read (Button 2);
```

```
11 PWM display
case 4:
  1 (millis () - lastbdink >= lo)}
   fadevalue += fadedirection *5

If (fadevalue >= 255 11 fadevalue <=0)
       facle Direction * = -1;
    Analog Write (RED-LED, Fadevalue
    Analog Write (Blue LED, 255 - tade value)
    Analogovite (Purple LED, Faderalue)
    pastBlink = millis ();
     Break i
        ShowMode ()
             110 LED display
 display clear Display ()
 display set cursor (o) b);
  display Text size (2);
display display();
  Switch (Mode)
    case 1 display print (" All LED'S OFF) ibreak
   (ase 7: display print ("All blink Alternate); break;
(ase 3: display print ("All LED's on"); break;
(ase 4: display print (All PWM Fade"); break; }
     display display ();
```

Figure:

