ROADMAP: DEEP LEARNING PROJECTS AND RESOURCES

DATE: 07, JUNE, 2024

1. Introduction to Deep Learning

- Project Idea: Implement a basic neural network for binary classification.
- Resources: GeeksforGeeks tutorials on basic neural networks.

Difference Between Artificial Intelligence vs Machine Learning vs Deep Learning – Project Idea: None directly, focus on understanding concepts.

3. Basic Neural Network

- Project Idea: Implement a multi-layer perceptron (MLP) for MNIST digit classification.
- Resources: TensorFlow or PyTorch documentation, Kaggle datasets.

4. Difference between ANN and BNN

Project Idea: None directly, focus on theoretical understanding.

5. Single Layer Perceptron in TensorFlow

- Project Idea: Implement a single layer perceptron for binary classification.
- Resources: TensorFlow documentation, Kaggle datasets.

6. Multi-Layer Perceptron Learning in TensorFlow

- Project Idea: Extend to a multi-layer perceptron for classification or regression.
- Resources: TensorFlow documentation, Kaggle datasets.

7. Deep Neural net with forward and back propagation from scratch - Python

- Project Idea: Implement a deep neural network with backpropagation for classification.
- Resources: Python programming resources, NumPy for matrix operations.

8. Understanding Multi-Layer Feed Forward Networks

- Project Idea: Implement a feedforward neural network for image classification.
- Resources: TensorFlow or PyTorch documentation, MNIST or CIFAR-10 datasets.

9. List of Deep Learning Layers

- Project Idea: Implement a custom deep learning architecture (e.g., VGG, ResNet) for image classification.
- Resources: TensorFlow or PyTorch documentation, ImageNet dataset.

10. Activation Functions

- Project Idea: Compare different activation functions (ReLU, Sigmoid, Tanh) on a classification task.
- Resources: TensorFlow or PyTorch documentation, Kaggle datasets.

11. Artificial Neural Network

- Project Idea: Implement an ANN for a real-world dataset (e.g., housing price prediction).
- Resources: Scikit-learn for preprocessing, TensorFlow or PyTorch for modeling.

12. Gradient Descent Optimization in Tensorflow

Project Idea: Implement gradient descent variants (SGD, Adam) for optimizing a neural network.

Resources: TensorFlow documentation, Kaggle datasets.

13. Choose Optimal Number of Epochs to Train a Neural Network in Keras

- Project Idea: Experiment with early stopping techniques on a neural network project.
- Resources: Keras documentation, TensorFlow tutorials.

14. Classification

Project Idea: Implement a CNN for image classification (e.g., CIFAR-10 dataset). –
 Resources: TensorFlow or PyTorch documentation, Kaggle datasets.

15. Python | Classify Handwritten Digits with Tensorflow

- Project Idea: Implement a CNN for handwritten digit recognition (MNIST dataset).
- Resources: TensorFlow documentation, MNIST dataset.

16. Train a Deep Learning Model With Pytorch

- Project Idea: Implement a deep learning model using PyTorch for a specific task (e.g., image classification).
- Resources: PyTorch documentation, Kaggle datasets.

17. Regression

Project Idea: Implement a linear regression model using PyTorch or TensorFlow. –
 Resources: TensorFlow or PyTorch documentation, Kaggle datasets.

18. Linear Regression using PyTorch

Project Idea: Extend to multiple linear regression or polynomial regression. –
 Resources: PyTorch documentation, NumPy for data preprocessing.

19. Linear Regression Using Tensorflow

- Project Idea: Implement linear regression for a real-world dataset (e.g., housing prices).
- Resources: TensorFlow documentation, Scikit-learn for data handling.

20. Hyperparameter tuning

- Project Idea: Perform hyperparameter tuning on a deep learning model (e.g., CNN).
- Resources: Grid search or random search techniques, TensorFlow or PyTorch documentation.

21. Introduction to Convolution Neural Network

- Project Idea: Implement a simple CNN architecture (LeNet) for image classification.
- Resources: TensorFlow or PyTorch documentation, LeNet architecture.

22. Digital Image Processing Basics

- Project Idea: Explore basic image processing techniques for data augmentation in deep learning projects.
- Resources: OpenCV documentation, TensorFlow or PyTorch for integration.

23. Difference between Image Processing and Computer Vision

- Project Idea: Implement computer vision tasks like object detection or image segmentation using deep learning.
- Resources: TensorFlow or PyTorch documentation, Pascal VOC or COCO datasets.

24. CNN | Introduction to Pooling Layer

- Project Idea: Understand the impact of pooling layers in a CNN model.
- Resources: TensorFlow or PyTorch documentation, CNN tutorials.

25. CIFAR-10 Image Classification in TensorFlow

- Project Idea: Implement a CNN model for the CIFAR-10 dataset.
- Resources: TensorFlow documentation, CIFAR-10 dataset.

26. Implementation of a CNN based Image Classifier using PyTorch

- Project Idea: Implement an advanced CNN architecture (e.g., ResNet) for image classification.
- Resources: PyTorch documentation, ImageNet dataset.

27. Convolutional Neural Network (CNN) Architectures

- Project Idea: Implement state-of-the-art CNN architectures like VGG, ResNet, or Inception.
- Resources: Research papers, TensorFlow or PyTorch documentation.

28. Object Detection vs Object Recognition vs Image Segmentation

- Project Idea: Implement an object detection model using YOLO or SSD.
- Resources: YOLO or SSD documentation, Pascal VOC or COCO datasets.

29. YOLO v2 - Object Detection

- Project Idea: Implement YOLO v2 for object detection tasks.
- Resources: YOLO v2 documentation, VOC or COCO datasets.

30. Recurrent Neural Network

- Project Idea: Implement an RNN for time series prediction or natural language processing tasks.
- Resources: TensorFlow or PyTorch documentation, LSTM or GRU architectures.

31. Natural Language Processing (NLP) Tutorial

- Project Idea: Implement a sentiment analysis model using RNNs or transformers.
- Resources: Transformers documentation, IMDB or Twitter sentiment datasets.

32. Introduction to NLTK: Tokenization, Stemming, Lemmatization, POS Tagging

- Project Idea: Preprocess text data for NLP tasks using NLTK.
- Resources: NLTK documentation, text datasets.

33. Word Embeddings in NLP

- Project Idea: Implement word embeddings (e.g., Word2Vec, GloVe) for an NLP task.
- Resources: Word2Vec or GloVe documentation, text datasets.

34. Sentiment Analysis with an Recurrent Neural Networks (RNN)

- Project Idea: Implement sentiment analysis using an RNN or LSTM.
 - Resources: TensorFlow or PyTorch documentation, sentiment datasets.

35. What is LSTM - Long Short Term Memory?

- Project Idea: Implement an LSTM model for time series prediction or text generation.
- Resources: LSTM documentation, TensorFlow or PyTorch tutorials.

36. Long Short Term Memory Networks Explanation

- Project Idea: Extend LSTM to a more complex NLP task like text generation
- Resources: TensorFlow or PyTorch documentation, text generation techniques.

37. LSTM - Derivation of Back propagation through time

- Project Idea: Implement backpropagation through time (BPTT) for an LSTM model.
- Resources: LSTM documentation, TensorFlow or PyTorch tutorials.

38. Text Generation using Recurrent Long Short Term Memory Network

- Project Idea: Implement an LSTM-based text generation model.
- Resources: TensorFlow or PyTorch documentation, text generation datasets.

39. Gated Recurrent Unit Networks

- Project Idea: Implement a GRU-based model for an NLP task like machine translation.
- Resources: TensorFlow or PyTorch documentation, GRU architectures.

40. ML | Text Generation using Gated Recurrent Unit Networks

- Project Idea: Extend GRU to text generation tasks with character-level or wordlevel models.
- Resources: TensorFlow or PyTorch documentation, text generation techniques.

41. Generative Learning

- Project Idea: Implement an autoencoder for dimensionality reduction or anomaly detection.
- Resources: TensorFlow or PyTorch documentation, anomaly detection datasets.

42. Autoencoders - Machine Learning

- Project Idea: Implement a variational autoencoder (VAE) for generative modeling.
- Resources: TensorFlow or PyTorch documentation, generative modeling techniques.

43. How Autoencoders works?

- **Project Idea**: Implement a denoising autoencoder for image reconstruction tasks.
- Resources: TensorFlow or PyTorch documentation, image denoising datasets.

44. Variational AutoEncoders

- Project Idea: Implement a VAE for unsupervised learning tasks like clustering.
- Resources: TensorFlow or PyTorch documentation, clustering datasets.

45. Contractive Autoencoder (CAE)

- Project Idea: Implement a CAE for robust feature extraction from noisy data.
- Resources: TensorFlow or PyTorch documentation, noisy dataset.

46. ML | AutoEncoder with TensorFlow 2.0

- Project Idea: Implement an autoencoder using TensorFlow 2.0 for a specific application.
- Resources: TensorFlow 2.0 documentation, TensorFlow tutorials.

47. Implementing an Autoencoder in PyTorch

- Project Idea: Implement an autoencoder using PyTorch and apply it to an image dataset.
- Resources: PyTorch documentation, image dataset.

48. Generative adversarial networks

Project Idea: Implement a basic GAN for generating images like faces or handwritten digits.

Resources: TensorFlow or PyTorch documentation, GAN tutorials.

49. Basics of Generative Adversarial Networks (GANs)

- Project Idea: Extend GAN to conditional GANs for controlled image generation.
- Resources: TensorFlow or PyTorch documentation, conditional GAN tutorials.

50. Generative Adversarial Network (GAN)

- Project Idea: Implement a DCGAN for generating high-resolution images.
- Resources: TensorFlow or PyTorch documentation, DCGAN

51. Cycle Generative Adversarial Network (CycleGAN)

- Project Idea: Implement CycleGAN for image-to-image translation tasks (e.g., day to night image conversion).
- Resources: TensorFlow or PyTorch documentation, CycleGAN tutorials.

52. StyleGAN - Style Generative Adversarial Networks

- Project Idea: Implement StyleGAN for high-quality image synthesis.
- Resources: TensorFlow or PyTorch documentation, StyleGAN tutorials.

53. Reinforcement Learning

- Project Idea: Implement Q-learning for solving simple reinforcement learning problems (e.g., maze navigation).
- Resources: OpenAI Gym environment, reinforcement learning tutorials.

54. Understanding Reinforcement Learning in-depth

- Project Idea: Extend to more complex reinforcement learning algorithms like
 Deep Q-learning.
- **Resources**: Reinforcement learning research papers, advanced RL tutorials.

55. Introduction to Thompson Sampling | Reinforcement Learning

- Project Idea: Implement Thompson Sampling for multi-armed bandit problems.
- Resources: Thompson Sampling tutorials, RL libraries.

56. Markov Decision Process

- Project Idea: Implement MDP for decision-making in dynamic environments.
- Resources: Markov Decision Process tutorials. RL libraries.

57. Bellman Equation

- Project Idea: Implement value iteration or policy iteration using Bellman equations.
- Resources: RL textbooks, reinforcement learning tutorials.

58. Meta-Learning in Machine Learning

- Project Idea: Implement few-shot learning techniques using meta-learning approaches.
- Resources: Meta-learning research papers, meta-learning frameworks.

59. **Q-Learning in Python**

- Project Idea: Implement Q-learning algorithm for grid-world navigation.
- Resources: OpenAl Gym environment, reinforcement learning tutorials.

60. ML | Reinforcement Learning Algorithm: Python Implementation using Q-learning

- Project Idea: Extend Q-learning to a more complex environment with rewards and penalties.
- Resources: Reinforcement learning libraries, RL tutorials.

61. Deep Q Learning

- Project Idea: Implement Deep Q-learning for Atari game playing.
- Resources: OpenAI Gym, Deep Q-learning tutorials.

62. Deep Q-Learning

- Project Idea: Extend Deep Q-learning to handle continuous action spaces.
- Resources: Deep Q-learning research papers, RL frameworks.

63. Implementing Deep Q-Learning using Tensorflow

- Project Idea: Implement DQN using TensorFlow for a specific game or task.
- Resources: TensorFlow documentation, DQN tutorials.

64. Al Driven Snake Game using Deep Q Learning

- Project Idea: Implement Deep Q-learning to play the classic Snake game.
- Resources: OpenAI Gym environment, Snake game implementation guides.