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| Tyler Biggert  Email: [TylerJacobBiggert@gmail.com](mailto:TylerJacobBiggert@gmail.com) Portfolio: <https://TylerBiggert.github.io> GitHub: [www.github.com/TylerBiggert](http://www.github.com/TylerBiggert)  LinkedIn: [www.linkedin.com/in/tyler-biggert](http://www.linkedin.com/in/tyler-biggert) |

# Summary

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| I am a business professional transitioning into development. “Dedicated to continuous improvement” is my mission statement. I am willing, able, and eager to develop as a programmer. |

# ProjectS

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| Kick Punch Block: [Code](https://github.com/TylerBiggert/KickPunchBlock) | [Video](https://youtu.be/6srR9CEOGMc) | [Download](https://github.com/TylerBiggert/KickPunchBlock/blob/master/KickPunchBlock.exe?raw=true) Built a Java console game to utilize programing fundamentals including variables, methods, parameters, loops, conditionals, operators. First Website: [Code](https://github.com/TylerBiggert/website) | [Hosted](https://tylerbiggert.github.io/website/) Developed and designed an eight page site while at Valencia College. I utilized HTML5 semantic tags, CSS3 selectors, JavaScript, Git Terminal Commands, and FileZilla FTP. Rays roster: [Code](https://github.com/TylerBiggert/tamparoster/tree/master) | [Hosted](https://tylerbiggert.github.io/tamparoster/) Developed a ReactJS site using the create-react-app terminal command. Created each playing card by iterating over an object that stored all the player info. Included a search bar that changes state with search event. UNITY KART GAME: [Code](https://github.com/TylerBiggert/unityKartGameBuild) | [PLAY](https://tylerbiggert.github.io/unityKartGameBuild/) Developed a Unity 3D kart game by importing assets I created in Blender. I learned how to create objects, meshes, armatures, and install modules. |

# Technologies

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| * Java * HTML5 | * C# * ReactJS | * Git/GitHub/GitBash * Visual Studio Code |
| * CSS5 * JavaScript | * Bootstrap 4 * Eclipse | * Blender * Unity |
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# Education

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| Bachelor of Business administration, University of Toledo Graduated cum laude in finance with an accounting minor. |
| Computer programming, Seminole state College Learned iteration, initialization, conditional processing, sequencing, data formats. |
| Website development, Valencia CollegeWorked on front end development in collaborative and individual environments. |

# Employment

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| FAIRWINDS Credit union: Member Service Representative  * Spoke directly with members and recommended credit union products. * Handled confidential information while performing account services. * Provided high transaction accuracy.  American Signature: Sales Consultant  * Developed a training program that was adopted by the corporate office to increases sales of ‘Pure Promise’ warranties. * Received a variety of performance-based acknowledgments: In-Store Financing   Competition Winner, Bedding Add-On Competition Winner, Tax Season Goal Winner. Green Bay Packaging: Cost Estimator  * Analyzed and reported costs associated with manufacturing corrugated products. * Collaborated with a multidisciplinary team throughout the quoting process. * Planned and lead ‘Machine Limitations’ project meetings in order to determine   productivity and cost efficiency of factory machinery.   * Created a training guide to be implemented with future employees covering job   expectations and responsibilities. |