

## 02 IoT Device Access IoT Device SDK API Reference (C) Official

Issue

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## **Contents**

1 before you start	I
2 Instructions Before Development	5
2.1 Types	5
3 Access of Directly Connected Devices	7
3.1 Initializing SDK Resources	7
3.2 Releasing SDK Resources	8
3.3 Configuring a Binding Between the Platform and Device	8
3.4 Setting Log Printing Callback Functions	11
3.5 Setting Callback Functions	12
3.5.1 Setting Callback Functions at the Protocol Layer	13
3.5.2 Setting Callback Functions at the Service Layer	15
3.6 Connecting to the Platform	17
3.7 Disconnecting from the Platform	18
4 Data Reporting from Directly Connected Devices	19
4.1 Reporting a Message to a Custom Topic	19
4.2 Reporting Properties	20
4.3 Reporting the Command Execution Result	22
4.4 Reporting the Property Setting Result	24
4.5 Reporting the Property Query Result	25
4.6 Reporting the Child Device Status	
4.7 Requesting for Adding a Child Device	28
4.8 Requesting for Deleting a Child Device	30
5 Data Receipt for Directly Connected Devices	32
5.1 Receiving a Message	32
5.2 Topic Processing	34
5.2.1 Subscribing to a Custom Topic	34
5.2.2 Receiving a Message from a Custom Topic	34
5.2.3 Subscribing to a Bootstrap Topic	36
5.3 Receiving a Command	36
5.4 Receiving a Device Property Setting Request	38
5.5 Receiving a Device Property Query Request	40

5.6 Receiving a Child Device Addition Notification	42
5.7 Receiving a Child Device Deletion Notification	48
5.8 Receiving the Response to the Request for Adding a Child Device	
5.9 Receiving the Response to the Request for Deleting a Child Device	54
6 Data Reporting from Child Devices	58
6.1 Reporting a Message	58
6.2 Reporting Device Properties in Batches	58
7 OTA Upgrade	61
7.1 Platform Requesting the Software or Firmware Version	61
7.2 Device Reporting the Software or Firmware Version	63
7.3 Platform Delivering an Upgrade Notification	
7.4 Device Requesting a Software or Firmware Package	
7.4.1 Downloading an OTA Package into the Current Directory	
7.4.2 Downloading an OTA Package into a Specific Path	
7.5 Device Reporting the Upgrade Status	
8 Device Shadow	72
8.1 Requesting Shadow Data	
8.2 Receiving Shadow Data	73
9 Device Time Synchronization	76
9.1 Requesting for Time Synchronization	76
9.2 Receiving a Response for Time Synchronization	77
10 Device Reporting Information	79
10.1 Reporting Information	79
11 Device Reporting Logs	81
11.1 Platform Delivering a Log Collection Notification	
11.2 Reporting Logs to the Platform	83
12 Remote SSH Login	85
12.1 Reporting the Remote SSH Configuration Result	
12.2 Receiving the Remote Configuration Result	86
13 Device-side Rules	88
13.1 Storing Device-side Rules Locally	
13.2 Calling Back the Function for Cross-Device Message Sending	
14 IoTEdge M2M Communication	90
14.1 Sending M2M Messages	
14.2 Receiving M2M Messages	
15 Device-Cloud Secure Communication	
15.1 Requesting for the Latest Soft Bus Information	

## Before You Start

#### Introduction

The IoT platform provides the IoT Device SDK (SDK for short) for fast device access. After being integrated with the SDK, devices that support the TCP/IP protocol stack can directly communicate with the platform. Devices that do not support the TCP/IP protocol stack, such as Bluetooth and Zigbee devices, can forward device data to the platform through gateways integrated with the SDK.

#### **API List**

The table below lists the APIs provided by the SDK.

- Directly connected devices can be connected to the platform after getting authenticated.
- Indirectly connected devices can be connected to the platform through gateways.

Function	API	Description
Access of directly connected devices	IOTA_Init	3.1 Initializing SDK Resources
	IOTA_Destroy	3.2 Releasing SDK Resources
	IOTA_ConfigSetXXX /	3.3 Configuring a Binding Between the Platform and Device
	IOTA_SetPrintLogCallback	3.4 Setting Log Printing Callback Functions
	IOTA_SetCallbackXXX	3.5 Setting Callback Functions
	IOTA_Connect	3.6 Connecting to the Platform
	IOTA_DisConnect	3.7 Disconnecting from the Platform
Data Reporting from Directly	IOTA_MessageReport	4.1 Reporting a Message to a Custom Topic

Function	API	Description
Connected Devices	IOTA_PropertiesReport	4.2 Reporting Properties
	IOTA_CommandResponse	4.3 Reporting the Command Execution Result
	IOTA_PropertiesSetResponse	4.4 Reporting the Property Setting Result
	IOTA_PropertiesGetResponse	4.5 Reporting the Property Query Result
	IOTA_UpdateSubDeviceStatus	4.6 Reporting the Child Device Status
	IOTA_AddSubDevice	4.7 Requesting for Adding a Child Device
	IOTA_DelSubDevice	4.8 Requesting for Deleting a Child Device
Topic Processing	HW_API_FUNC HW_INT IOTA_SubscribeUserTopic(HW_C HAR *topicParas)	5.2.1 Subscribing to a Custom Topic
	HW_API_FUNC HW_VOID IOTA_SetUserTopicMsgCallback(P FN_USER_TOPIC_MSG_CALLB ACK_HANDLER pfnCallbackHandler)	5.2.2 Receiving a Message from a Custom Topic
	HW_API_FUNC HW_INT IOTA_SubscribeBoostrap()	5.2.3 Subscribing to a Bootstrap Topic
Command receipt for directly connected devices (callback APIs)	HW_VOID (*PFN_MESSAGE_CALLBACK_ HANDLER)(EN_IOTA_MESSAG E *message)	5.1 Receiving a Message
	HW_VOID (*PFN_CMD_CALLBACK_HAND LER)(EN_IOTA_COMMAND *message)	5.3 Receiving a Command
	HW_VOID (*PFN_PROP_SET_CALLBACK_ HANDLER)(EN_IOTA_PROPERT Y_SET *message)	5.4 Receiving a Device Property Setting Request
	HW_VOID (*PFN_PROP_GET_CALLBACK_ HANDLER)(EN_IOTA_PROPERT Y_GET *message)	5.5 Receiving a Device Property Query Request
	HW_VOID (*PFN_EVENT_CALLBACK_HA NDLER)(EN_IOTA_EVENT	5.6 Receiving a Child Device Addition Notification

Function	API	Description
	*message)	
	HW_VOID (*PFN_EVENT_CALLBACK_HA NDLER)(EN_IOTA_EVENT *message)	5.7 Receiving a Child Device Deletion Notification
Data reporting from	IOTA_MessageReport	6.1 Reporting a Message
child devices	IOTA_BatchPropertiesReport	6.2 Reporting Device Properties in Batches
OTA upgrade	HW_VOID (*PFN_CALLBACK_HANDLER)	7.1 Platform Requesting the Software or Firmware Version
	IOTA_OTAVersionReport	7.2 Device Reporting the Software or Firmware Version
	HW_VOID (*PFN_CALLBACK_HANDLER)	7.3 Platform Delivering an Upgrade Notification
	IOTA_GetOTAPackages	7.4.1 Downloading an OTA Package into the Current Directory
	IOTA_GetOTAPackages_Ext	7.4.2 Downloading an OTA Package into a Specific Path
	IOTA_OTAStatusReport	7.5 Device Reporting the Upgrade Status
Device shadow	IOTA_GetDeviceShadow	8.1 Requesting Shadow Data
	HW_VOID (*PFN_CALLBACK_HANDLER_ WITH_TOPIC)	8.2 Receiving Shadow Data
Device Time Synchronization	IOTA_GetNTPTime	9.1 Requesting for Time Synchronization
Device Reporting Information	IOTA_ReportDeviceInfo	10.1 Reporting Information
Device Reporting Logs	IOTA_ReportDeviceLog	11.2 Reporting Logs to the Platform
Remote SSH Login	IOTA_RptDeviceConfigRst	12.1 Reporting the Remote SSH Configuration Result
Device-side Rules	IOTA_EnableDeviceRuleStorage	13.1 Storing Device-side Rules Locally
M2M Communication	IOTA_M2MSendMsg	14.1 Sending M2M Messages
Device-Cloud	IOTA_GetLatestSoftBusInfo	15.1 Requesting for the

Function	API	Description
Security Component		Latest Soft Bus Information

## **2** Instructions Before Development

#### 2.1 Types

## 2.1 Types

### **Typical Types**

Type Name	Standard Type Name
HW_INT	int
HW_UINT	unsigned int
HW_CHAR	char
HW_UCHAR	unsigned char
HW_BOOL	int
HW_ULONG	unsigned long
HW_USHORT	unsigned short
HW_MSG	void*
HW_VOID	void
HW_NULL	0

#### **Function Return Values**

Return Value Name	Value	Description
IOTA_SUCCESS	0	Execution succeeded.
IOTA_FAILURE	-1	An execution error occurred.
IOTA_PARAMETER_EMP TY	-101	Some parameters are empty.

Return Value Name	Value	Description
IOTA_RESOURCE_NOT_ AVAILABLE	-102	The resource is not allowed.
IOTA_INITIALIZATION_ REPEATED	-103	The resource cannot be re-initialized.
IOTA_LIBRARY_LOAD_ FAILED	-104	Failed to load the library file.
IOTA_SECRET_ENCRYP T_FAILED	-105	Failed to encrypt the device secret.
IOTA_MQTT_CONNECT_ FAILED	-106	A connection error occurred.
IOTA_MQTT_CONNECT_ EXISTED	-107	The connection already exists.
IOTA_CERTIFICATE_NO T_FOUND	-108	The certificate is not found.
IOTA_MQTT_DISCONNE CT_FAILED	-109	Disconnection failed.
IOTA_PARSE_JSON_FAI LED	-110	Failed to parse the string.
IOTA_PARAMETER_ERR OR	-111	Invalid parameters.
IOTA_NUMBER_EXCEE DS	-112	The number exceeds the upper limit.

## 3 Access of Directly Connected Devices

- 3.1 Initializing SDK Resources
- 3.2 Releasing SDK Resources
- 3.3 Configuring a Binding Between the Platform and Device
- 3.4 Setting Log Printing Callback Functions
- 3.5 Setting Callback Functions
- 3.6 Connecting to the Platform
- 3.7 Disconnecting from the Platform

## 3.1 Initializing SDK Resources

#### **API Function**

This API is used to initialize SDK resources.

#### **API Description**

HW INT IOTA Init(HW CHAR \*pcWorkPath)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
pcWorkPath	Mandatory	HW_CHAR*	SDK working path, which is used to store the SDK configuration file. The working path must be valid and end with a null-terminated string (\0). You are advised to set this parameter to .(current path). The default certificate file is in the conf folder in the current path.

For details, see Function Return Values.

#### Example

```
// Call this API to initialize SDK resources.
IOTA Init("."); // Initialize the SDK resources in the current path.
```

## 3.2 Releasing SDK Resources

#### **API Function**

This API is used to release all dynamic resources that have been applied for, such as the memory and threads.

#### **API Description**

```
HW INT IOTA_Destroy()
```

#### Return Value

For details, see Function Return Values.

#### Example

```
// Call this API to release SDK resources.
IOTA Destroy();
```

## 3.3 Configuring a Binding Between the Platform and Device

#### **API Function**

This API is used to configure SDK parameters to bind a device with the platform.

#### **API Description**

```
HW_INT IOTA_ConfigSetStr(HW_INT iItem, HW_CHAR *pValue)
HW_INT IOTA_ConfigSetUint(HW_INT iItem, HW_UINT uiValue)
```

#### **Parameters**

Parameter	Mandator y or Optional	Туре	Description
iItem (key)	Mandatory	HW_INT	Configuration items used for device binding.
			• EN_IOTA_CFG_DEVICEID: used to set

Parameter	Mandator y or Optional	Туре	Description
			<ul> <li>EN_IOTA_CFG_DEVICESECRET: used to set the device secret.</li> <li>EN_IOTA_CFG_MQTT_ADDR: used to set the platform IP address.</li> <li>EN_IOTA_CFG_MQTT_PORT: used to set the platform port.</li> <li>EN_IOTA_CFG_LOG_LOCAL_NUM BER: used to set logs of the facility type. This parameter is valid only when syslog is used.</li> <li>EN_IOTA_CFG_LOG_LEVEL: used to set the level of logs to display. This parameter is valid only when syslog is used.</li> <li>EN_IOTA_CFG_KEEP_ALIVE_TIME: used to set the MQTT link keepalive period. The client sends an MQTT ping message to keep alive. If this parameter is not set, the default value 120s is used.</li> <li>EN_IOTA_CFG_CONNECT_TIMEOUT: used to set the MQTT connection timeout period. If this parameter is not set, the default value 30s is used.</li> <li>EN_IOTA_CFG_RETRY_INTERVAL: used to set the reconnection attempt interval. If this parameter is not set, the default value 10s is used.</li> <li>EN_IOTA_CFG_QOS: used to set the QoS for message publishing. If this parameter is not set, the default value 1 is used.</li> <li>EN_IOTA_CFG_AUTH_MODE: used to set the device access mode. The secret and certificate access modes are available.</li> </ul>
pValue/uiV alue (value)	Mandatory	HW_CHAR */HW_UIN T	<ul> <li>Value of each configuration item.</li> <li>Set EN_IOTA_CFG_DEVICEID to the device ID returned during device registration.</li> <li>Set EN_IOTA_CFG_DEVICESECRET to the device secret returned during device registration.</li> <li>Set EN_IOTA_CFG_MQTT_ADDR to the IP address of the IoT platform to which the SDK is connected.</li> <li>Set EN_IOTA_CFG_MQTT_PORT to</li> </ul>

Parameter	Mandator y or Optional	Туре	Description
			8883.
			Set     EN_IOTA_CFG_LOG_LOCAL_NUM     BER to the log source, which can be any     one from LOG_LOCAL0 to     LOG_LOCAL7.
			• Set EN_IOTA_CFG_LOG_LEVEL to LOG_ERR, LOG_WARNING, LOG_INFO, or LOG_DEBUG.
			Set     EN_IOTA_CFG_KEEP_ALIVE_TIME     as required. Its value is measured in seconds.
			Set     EN_IOTA_CFG_CONNECT_TIMEOU     T as required. Its value is measured in seconds.
			Set     EN_IOTA_CFG_RETRY_INTERVAL     as required. Its value is measured in seconds.
			• Set EN_IOTA_CFG_QOS to 0 (at most once), 1 (at least once), or 2 (exact once). If this parameter is not set, the default value 1 is used.
			Set EN_IOTA_CFG_AUTH_MODE to EN_IOTA_CFG_AUTH_MODE_SECR ET (secret access) or EN_IOTA_CFG_AUTH_MODE_CERT (certificate access).

For details, see Function Return Values.

```
// Call this API to configure parameters.
   IOTA_ConfigSetStr(EN_IOTA_CFG_MQTT_ADDR, serverIp_);
   IOTA_ConfigSetUint(EN_IOTA_CFG_MQTT_PORT, port_);
   IOTA_ConfigSetStr(EN_IOTA_CFG_DEVICEID, username_);
   IOTA_ConfigSetStr(EN_IOTA_CFG_DEVICESECRET, password_);
   IOTA_ConfigSetUint(EN_IOTA_CFG_AUTH_MODE, EN_IOTA_CFG_AUTH_MODE_SECRET);

#ifdef_SYS_LOG
   IOTA_ConfigSetUint(EN_IOTA_CFG_LOG_LOCAL_NUMBER, LOG_LOCAL7);
```

IOTA\_ConfigSetUint(EN\_IOTA\_CFG\_LOG\_LEVEL, LOG\_INFO);
#endif

## 3.4 Setting Log Printing Callback Functions

#### **API Function**

This API is used to customize callback functions to print SDK logs.

#### **API Description**

void IOTA SetPrintLogCallback(PFN LOG CALLBACK HANDLER pfnLogCallbackHandler);

#### **Parameters**

Parameter	Mandator y or Optional	Туре	Description
pfnLogCallbac kHandler	Mandatory	PFN_LOG_C ALLBACK_ HANDLER	Name of a custom function.

#### PFN\_LOG\_CALLBACK\_HANDLER type:

HW VOID (\*PFN LOG CALLBACK HANDLER)(int level, char\* format, va list args);

Parameter	Mandatory or Optional	Туре	Description
level	Mandatory	int	Log level. The options are as follows:  • EN_LOG_LEVEL_DEBUG  • EN_LOG_LEVEL_INFO  • EN_LOG_LEVEL_WARNING  • EN_LOG_LEVEL_ERROR
format	Mandatory	char*	Log content, which can contain variables to print.
args	Optional	char*/int	Variable values to print.

#### Return Value

For details, see Function Return Values.

#### Example

```
// Customize the log printing functions.
void myPrintLog(int level, char* format, va_list args)
{
    vprintf(format, args); // Logs are printed on the console.
// vsyslog(level, format, args); // Logs are recorded in the system log file.
}
// Set the custom log printing functions.
IOTA_SetPrintLogCallback(myPrintLog);
```

#### □ NOTE

- Logs printed by the **vprintf** function are displayed on the console.
- Logs printed by the **vsyslog** function are recorded in the system log file. Generally, the logs are stored in the /**var/log/messages** file. (You can use several packages as required.) You are advised to implement the log printing functions.

Debug logs in the Linux operating system are required only during debugging. To display debug logs on the console, lower the debug log level.

For example:

```
void myPrintLog(int level, char* format, va_list args)
 switch (level)
      case EN LOG LEVEL DEBUG:
          vsyslog(LOG WARNING, format, args); // Lower the debug log level before
printing logs.
          break;
      case EN LOG LEVEL INFO:
          vsyslog(LOG INFO, format, args);
          break:
      case EN LOG LEVEL WARNING:
          vsyslog(LOG WARNING, format, args);
          break;
      case EN LOG LEVEL ERROR:
          vsyslog(LOG ERR, format, args);
      default:
          break:
```

### 3.5 Setting Callback Functions

You can set callback functions to enable devices to process received downstream data. The downstream data includes data at the protocol layer and service layer. The SDK automatically subscribes to topics related to the service layer. For details on the downstream data of the service layer, see the API parameter description.

## 3.5.1 Setting Callback Functions at the Protocol Layer

#### **API Description**

The IOTA\_SetProtocolCallback function is used to set callback functions at the protocol layer.

HW\_VOID IOTA\_SetProtocolCallback(HW\_INT iItem, PFN\_PROTOCOL\_CALLBACK\_HANDLER
pfnCallbackHandler)

#### **Parameters**

Parameter	Mandator y or Optional	Туре	Description
iItem	Mandatory	HW_INT	Notification corresponding to the callback function.  1. EN_IOTA_CALLBACK_CONNEC T_SUCCESS: notification indicating that the device authentication is successful  2. EN_IOTA_CALLBACK_CONNEC T_FAILURE: notification indicating that the device authentication fails  3. EN_IOTA_CALLBACK_CONNEC TION_LOST: notification indicating that the device is disconnected from the platform  4. EN_IOTA_CALLBACK_DISCON NECT_SUCCESS: notification indicating that the device proactively disconnects from the platform  5. EN_IOTA_CALLBACK_DISCON NECT_FAILURE: notification indicating that the device fails to disconnect from the platform  6. EN_IOTA_CALLBACK_SUBSCRI BE_SUCCESS: notification indicating that the device successfully subscribes to the topic  7. EN_IOTA_CALLBACK_SUBSCRI BE_FAILURE: notification indicating that the device fails to subscribe to the topic  8. EN_IOTA_CALLBACK_PUBLISH _SUCCESS: notification indicating that the device fails to subscribe to the topic  8. EN_IOTA_CALLBACK_PUBLISH _SUCCESS: notification indicating that the device successfully publishes data  9. EN_IOTA_CALLBACK_PUBLISH _FAILURE: notification indicating that the device fails to publish data

Parameter	Mandator y or Optional	Туре	Description
pfnCallbackHa ndler	Mandatory	PFN_PROTO COL_CALLB ACK_HAND LER	Name of the custom function.

#### PFN\_CALLBACK\_HANDLER type:

HW\_VOID (\*PFN\_PROTOCOL\_CALLBACK\_HANDLER)(EN\_IOTA\_MQTT\_PROTOCOL\_RSP\* message)

#### EN\_IOTA\_MQTT\_PROTOCOL\_RSP type:

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_in fo	Mandatory	EN_IOTA_M QTT_MSG_I NFO	Message returned by the MQTT protocol layer.
message	Mandatory	HW_CHAR*	Message body.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
// Set the callback functions.
// For details on the HandleConnectSuccess and HandleConnectFailure functions, see the implementation of src/device_demo/device_demo.c in the SDK.
void SetMyCallbacks() {
    IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_CONNECT_SUCCESS,
HandleConnectSuccess);
    IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_CONNECT_FAILURE,
```

```
HandleConnectFailure);

IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_DISCONNECT_SUCCESS,
HandleDisConnectSuccess);
IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_DISCONNECT_FAILURE,
HandleDisConnectFailure);
IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_CONNECTION_LOST,
HandleConnectionLost);

IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_SUBSCRIBE_SUCCESS,
HandleSubscribesuccess);
IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_SUBSCRIBE_FAILURE,
HandleSubscribeFailure);

IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_PUBLISH_SUCCESS,
HandlePublishSuccess);
IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_PUBLISH_SUCCESS,
HandlePublishFailure);
}
```

### 3.5.2 Setting Callback Functions at the Service Layer

#### **API Description**

The following callback functions are at the service layer.

API Function	Description	Input Parameter Description
HW_VOID IOTA_SetMessageCall back(PFN_MESSAGE _CALLBACK_HAND LER pfnCallbackHandler)	Used to set message callback functions.	Custom callback function pointer. For details, see 5.1 Receiving a Message.
HW_VOID IOTA_SetUserTopicM sgCallback(PFN_USE R_TOPIC_MSG_CAL LBACK_HANDLER pfnCallbackHandler)	Used to set the callback functions for messages to a custom topic.	Custom callback function pointer. For details, see 5.2.2 Receiving a Message from a Custom Topic.
HW_VOID IOTA_SetCmdCallbac k(PFN_CMD_CALLB ACK_HANDLER pfnCallbackHandler)	Used to set command callback functions.	Custom callback function pointer. For details, see 5.3 Receiving a Command.
HW_VOID IOTA_SetPropSetCallb ack(PFN_PROP_SET_ CALLBACK_HANDL ER pfnCallbackHandler)	Used to set the callback functions for setting device properties.	Custom callback function pointer. For details, see 5.4 Receiving a Device Property Setting Request.

API Function	Description	Input Parameter Description
HW_VOID IOTA_SetPropGetCall back(PFN_PROP_GET _CALLBACK_HAND LER pfnCallbackHandler)	Used to set the callback functions for querying device properties.	Custom callback function pointer. For details, see 5.5 Receiving a Device Property Query Request.
HW_VOID IOTA_SetEventCallba ck(PFN_EVENT_CAL LBACK_HANDLER pfnCallbackHandler)	Used to set event callback (Events include child device addition or deletion and OTA upgrade).	Custom callback function pointer. For details on the child device processing, see 5.6 Receiving a Child Device Addition Notification and 5.7 Receiving a Child Device Deletion Notification. For details on the OTA processing, see 7.1 Platform Requesting the Software or Firmware Version and 7.3 Platform Delivering an Upgrade Notification.
HW_VOID IOTA_SetShadowGetC allback(PFN_SHADO W_GET_CALLBACK _HANDLER pfnCallbackHandler)	Used to set the device shadow callback functions.	Custom callback function pointer. For details, see 8.2 Receiving Shadow Data.
HW_API_FUNC HW_VOID IOTA_SetDeviceConfi gCallback(PFN_DEVI CE_CONFIG_CALLB ACK_HANDLER pfnCallbackHandler)	Used to set the callback function for the remote device configuration result.	Custom callback function pointer. For details, see 12.2 Receiving the Remote Configuration Result.
HW_API_FUNC HW_VOID IOTA_SetM2mCallbac k(PFN_M2M_CALLB ACK_HANDLER pfnCallbackHandler)	Used to set the M2M callback function.	Custom callback function pointer.
HW_API_FUNC HW_VOID IOTA_SetDeviceRuleS endMsgCallback(PFN_ DEVICE_RULE_SEN D_MSG_CALLBACK _HANDLER pfnCallbackHandler)	Used to set the callback function for sending rule engine messages on the device.	Custom callback function pointer.

#### Example

```
// Set the callback functions.
// Functions such as HandleMessageDown and HandleUserTopicMessageDown are demo
functions in device demo.
void SetMyCallbacks() {
      // Callback function at the protocol layer
IOTA_SetProtocolCallback(EN_IOTA_CALLBACK CONNECT SUCCESS,
HandleConnectSuccess);
IOTA SetProtocolCallback(EN IOTA CALLBACK CONNECT FAILURE,
HandleConnectFailure);
   IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_DISCONNECT_SUCCESS,
HandleDisConnectSuccess);
   IOTA SetProtocolCallback(EN IOTA CALLBACK DISCONNECT FAILURE,
HandleDisConnectFailure);
   IOTA_SetProtocolCallback(EN_IOTA_CALLBACK_CONNECTION_LOST,
HandleConnectionLost);
   IOTA SetProtocolCallback(EN IOTA CALLBACK SUBSCRIBE SUCCESS,
HandleSubscribesuccess);
IOTA SetProtocolCallback(EN IOTA CALLBACK SUBSCRIBE FAILURE,
HandleSubscribeFailure);
IOTA SetProtocolCallback(EN IOTA CALLBACK PUBLISH SUCCESS,
HandlePublishSuccess);
IOTA SetProtocolCallback(EN IOTA CALLBACK PUBLISH FAILURE,
HandlePublishFailure);
// Callback function at the service layer
IOTA SetMessageCallback(HandleMessageDown);
     IOTA SetM2mCallback(HandleM2mMessageDown);
IOTA SetUserTopicMsgCallback(HandleUserTopicMessageDown);
IOTA SetCmdCallback(HandleCommandRequest);
IOTA SetPropSetCallback(HandlePropertiesSet);
IOTA SetPropGetCallback(HandlePropertiesGet);
IOTA SetEventCallback(HandleEventsDown);
   IOTA SetShadowGetCallback(HandleDeviceShadowRsp);
     IOTA SetDeviceRuleSendMsgCallback(HandleDeviceRuleSendMsg);
   IOTA_SetDeviceConfigCallback(HandleDeviceConfig);
```

### 3.6 Connecting to the Platform

#### **API Function**

This API is used by a device to connect to the IoT platform.

#### **API Description**

```
HW INT IOTA Connect()
```

#### Return Value

For details, see Function Return Values.

#### Example

```
// Connect to the platform.
int ret = IOTA_Connect();
if (ret != 0)
{
    printfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: IOTA_Connect() error, Auth failed,
    result %d\n", ret);
}
```

## 3.7 Disconnecting from the Platform

#### **API Function**

This API is used by a device to proactively disconnect from the IoT platform.

#### **API Description**

```
HW_INT IOTA_DisConnect()
```

#### Return Value

For details, see Function Return Values.

```
// Disconnect from the platform.
int ret = IOTA_DisConnect();
if (ret != 0)
{
    printfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: IOTA_DisConnect() error, DisAuth failed, result %d\n", ret);
}
```

## 4

## Data Reporting from Directly Connected Devices

- 4.1 Reporting a Message to a Custom Topic
- 4.2 Reporting Properties
- 4.3 Reporting the Command Execution Result
- 4.4 Reporting the Property Setting Result
- 4.5 Reporting the Property Query Result
- 4.6 Reporting the Child Device Status
- 4.7 Requesting for Adding a Child Device
- 4.8 Requesting for Deleting a Child Device

## 4.1 Reporting a Message to a Custom Topic

#### **API Function**

This API is used by a directly connected device to report a message that will not be parsed by the platform.

#### **API Description**

HW\_INT IOTA\_MessageReport(HW\_CHAR \*object\_device\_id, HW\_CHAR \*name, HW\_CHAR \*id,
HW CHAR \*content, HW CHAR \*topicParas, HW INT compressFlag, void \*context)

#### **Parameters**

Parameter	Mandato ry or Optional	Туре	Description
object_device_i	Optional	HW_CHAR*	Target device. If this parameter is set to <b>NULL</b> , the destination device is a gateway.

Parameter	Mandato ry or Optional	Туре	Description
name	Optional	HW_CHAR*	Message name.
id	Optional	HW_CHAR*	Unique identifier of the message.
content	Mandatory	HW_CHAR*	Message content.
topicParas	Optional	HW_CHAR*	Custom topic parameters, for example, <b>devMsg</b> . (Do not add '/' or special characters before the parameter). If this parameter is set to <b>NULL</b> , the default topic of the platform is used for data reporting.
compressFlag	Mandatory	HW_INT	Whether to compress data before data reporting. The value <b>0</b> means not to compress the data, and <b>1</b> means to compress the data. Compression consumes memory. If there is no specific traffic requirement, non-compressed reporting is recommended.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

#### Example

```
// Report a message.
void Test_messageReport()
{
    int messageId = IOTA_MessageReport(NULL, "data123", "123", "hello", NULL, 0, NULL);
    if (messageId != 0) {
        PrintfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: Test_messageReport() failed,
        messageId %d\n", messageId);
    }
}
```

### **4.2 Reporting Properties**

#### **API Function**

This API is used by a directly connected device to report properties that can be parsed by the IoT platform. The device properties must be predefined in the product model.

#### **API Description**

HW\_INT IOTA\_PropertiesReport(ST\_IOTA\_SERVICE\_DATA\_INFO pServiceData[], HW\_INT
serviceNum, HW\_INT compressFlag, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
pServiceData[ ]	Mandatory	ST_IOTA_SE RVICE_DATA _INFO	Structure of the properties to report.
serviceNum	Mandatory	HW_INT	Number of services to report.
compressFlag	Mandatory	HW_INT	Whether to compress data before data reporting. The value <b>0</b> means not to compress the data, and <b>1</b> means to compress the data. Compression consumes memory. If there is no specific traffic requirement, non-compressed reporting is recommended.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_SERVICE\_DATA\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	HW_CHAR*	ID of a service, which can be obtained from the product model.
event_time	Optional	HW_CHAR*	UTC time when the device collects data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.  If this parameter is set to NULL, the time when the platform receives the data reported is used as the data reporting time.
properties	Mandatory	HW_CHAR*	Data of the service. The fields are defined in the product model. Note: The format must be able to be parsed into JSON. For details, see the following example.

For details, see Function Return Values.

#### Example

```
// Report device properties.
void Test propertiesReport()
int serviceNum = 2; // Number of services to be reported by the device
ST IOTA SERVICE DATA INFO services[serviceNum];
//-----the data of service1-----
char *service1 = "{\"mno\":\"5\",\"imsi\":\"6\"}";
// services[0].event time = GetEventTimesStamp();
services[0].event time = NULL;
services[0].service id = "LTE";
services[0].properties = service1;
//-----the data of service2----
char *service2 = "{\"hostCpuUsage\":\"4\",\"containerCpuUsage\":9}";
// services[1].event time = GetEventTimesStamp();
services[1].event time = NULL;
services[1].service id = "CPU";
services[1].properties = service2;
int messageId = IOTA PropertiesReport(services, serviceNum);
if(messageId != 0)
printfLog(EN LOG LEVEL ERROR, "AgentLiteDemo: Test propertiesReport()
failed, messageId %d\n", messageId);
```

## 4.3 Reporting the Command Execution Result

#### **API Function**

This API is used by a directly connected device to report the command execution result after the device receives a command (5.3) delivered by the IoT platform.

#### **API Description**

```
HW_INT IOTA_CommandResponse(HW_CHAR *requestId, HW_INT result_code, HW_CHAR *response_name, HW_CHAR *pcCommandResponse, void *context)
```

#### **Parameters**

Parameter	Mandatory or	Type	Description
	Optional	71	•

Parameter	Mandatory or Optional	Type	Description
requestId	Mandatory	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
result_code	Mandatory	HW_INT	Execution result. <b>0</b> indicates a successful execution, whereas other values indicate an execution failure. If this parameter is not carried, the execution is considered to be successful.
response_nam e	Optional	HW_CHAR*	Response name, which is defined in the product model.
pcCommandR esponse	Mandatory	HW_CHAR*	Response result. The value must be the same as that of <b>commandResponse</b> defined in the product model. Note: The format must be able to be parsed into JSON. For details, see the following example.
context	Optional	void*	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

```
// Report the command execution result.
    char *pcCommandResponse = "{\"SupWh\": \"aaa\"}"; // in service accumulator

    int result_code = 0;
    char *response_name = "cmdResponses";
        char *requestId = "1005";

    int messageId = IOTA_CommandResponse(requestId, result_code, response_name,
pcCommandResponse, NULL);
    if(messageId != 0)
    {
        printfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: Test_commandResponse() failed,
messageId %d\n", messageId);
    }
}
```

## 4.4 Reporting the Property Setting Result

#### **API Function**

This API is used by a directly connected device to report the property setting result after the device receives a property setting command (5.4) from the IoT platform.

#### **API Description**

```
HW_INT IOTA_PropertiesSetResponse(HW_CHAR *requestId, HW_INT result_code, HW_CHAR 
*result_desc, void *context)
```

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
requestId	Mandatory	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
result_code	Mandatory	HW_INT	Execution result. <b>0</b> indicates a successful execution, whereas other values indicate an execution failure. If this parameter is not carried, the execution is considered to be successful.
result_desc	Optional	HW_CHAR*	Description of the property setting response, which can be set to NULL.
context	Optional	void*	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### Return Value

For details, see Function Return Values.

```
// Report the property setting result.
// int messageId = IOTA_PropertiesSetResponse(requestId, 0, "success", NULL);
  int messageId = IOTA_PropertiesSetResponse(requestId, 0, NULL, NULL);
  if(messageId != 0)
  {
    printfLog(EN LOG LEVEL ERROR, "AgentLiteDemo: Test propSetResponse() failed,
```

messageId %d\n", messageId);

## 4.5 Reporting the Property Query Result

#### **API Function**

This API is used by a directly connected device to report the property query result after the device receives a property query command (5.5) from the IoT platform.

#### **API Description**

HW\_INT IOTA\_PropertiesGetResponse(HW\_CHAR \*requestId, ST\_IOTA\_SERVICE\_DATA\_INFO
serviceProp[], HW INT serviceNum, void \*context);

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
requestId	Mandatory	HW_CHAR *	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
serviceProp	Optional	ST_IOTA_SE RVICE_DAT A_INFO	Structure of the device properties.  Note:  If this parameter is not carried, set serviceNum to 0.
serviceNum	Mandatory	HW_INT	Number of services to report.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_SERVICE\_DATA\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	HW_CHAR *	ID of a service, which can be obtained from the product model.
event_time	Optional	HW_CHAR *	UTC time when the device collects data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.

Parameter	Mandatory or Optional	Туре	Description
			If this parameter is set to <b>NULL</b> , the platform time is used as the data reporting time.
properties	Mandatory	HW_CHAR *	Data of the service. The fields are defined in the product model. Note: The format must be able to be parsed into JSON. For details, see the following example.

For details, see Function Return Values.

#### Example

```
// Report the property query result.
   int serviceNum = 1;
   ST_IOTA_SERVICE_DATA_INFO serviceProp[serviceNum];

   char *property = "{\"mno\":\"5\",\"imsi\":\"6\"}";

   //serviceProp[0].event_time = GetEventTimesStamp();
   serviceProp[0].event_time = NULL;
   serviceProp[0].service_id = "LTE";
   serviceProp[0].properties = property;

   int messageId = IOTA_PropertiesGetResponse(requestId, serviceProp, serviceNum, NULL);
   if(messageId != 0)
   {
      printfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: Test_propGetResponse() failed, messageId %d\n", messageId);
   }
}
```

## 4.6 Reporting the Child Device Status

#### **API Function**

This API is used by a gateway to update the child device status.

#### **API Description**

```
HW_INT IOTA_UpdateSubDeviceStatus(ST_IOTA_DEVICE_STATUSES *device_statuses, HW_INT
deviceNum, void *context)
```

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
device_statuse	Mandatory	ST_IOTA_DEVICE _STATUSES*	List of child device statuses to report.
deviceNum	Mandatory	HW_INT	Number of child devices.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_SERVICE\_DATA\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
event_time	Optional	HW_CHAR *	Event time.
device_status es[]	Mandatory	ST_IOTA_DEVIC E_STATUS	Child device status list.

#### ST\_IOTA\_DEVICE\_STATUS type:

Parameter	Mandatory or Optional	Туре	Description
device_id	Mandatory	HW_CHAR *	Child device ID.
status	Mandatory	HW_CHAR *	Child device status.  OFFLINE: The device is offline.  ONLINE: The device is online.

#### **Return Value**

For details, see Function Return Values.

```
// Report the child device status.
void Test_UpdateSubDeviceStatus(char *deviceId) {
   int deviceNum = 1;
   ST_IOTA_DEVICE_STATUSES device_statuses;
   device_statuses.event_time = NULL;
```

```
device_statuses.device_statuses[0].device_id = deviceId;
  device_statuses.device_statuses[0].status = ONLINE;
  int messageId = IOTA_UpdateSubDeviceStatus(&device_statuses, deviceNum, NULL);
  if (messageId != 0) {
     PrintfLog(EN_LOG_LEVEL_ERROR, "device_demo: Test_UpdateSubDeviceStatus())
  failed, messageId %d\n", messageId);
  }
}
```

## 4.7 Requesting for Adding a Child Device

#### **API Function**

This API is used to add a child device to a gateway.

#### **API Description**

```
HW_INT IOTA_AddSubDevice(ST_IOTA_SUB_DEVICE_INFO *subDevicesInfo, HW_INT deviceNum,
void *context)
```

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
subDevicesInf o	Mandatory	ST_IOTA_SUB_DE VICE_INFO *	Child device information structure.
deviceNum	Mandatory	HW_INT	Number of child devices to add at a time. Maximum value: 50. If there are more child devices, add them in groups.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_SUB\_DEVICE\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
event_time	Optional	HW_CHAR *	Event time. If this parameter is not carried, the platform uses the UTC time. The default value is <b>NULL</b> .
event_id	Optional	HW_CHAR *	Event ID, which is used to identify a request. If this parameter is not carried, the value is generated by the

Parameter	Mandatory or Optional	Type	Description
			platform by default. The default value is <b>NULL</b> .
deviceInfo	Mandatory	ST_IOTA_DEVIC E_INFO	Information about the child device to add.

#### ST\_IOTA\_DEVICE\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
parent_device _id	Optional	HW_CHAR *	Parent device ID.
node_id	Mandatory	HW_CHAR *	Node ID.
device_id	Optional	HW_CHAR *	Device ID.
name	Optional	HW_CHAR *	Device name.
description	Optional	HW_CHAR *	Device description.
product_id	Mandatory	HW_CHAR *	Product ID.
extension_info	Optional	HW_CHAR *	Extended device information, which can be customized. The maximum size of the value is 1 KB.

#### **Return Value**

For details, see Function Return Values.

For details about the response parameters of the platform, see 5.8 Receiving the Response to the Request for Adding a Child Device.

```
// Add a child device for a directly connected device.
void Test_GtwAddSubDevice() {

ST_IOTA_SUB_DEVICE_INFO subDeviceInfos;
int deviceNum = 2;

subDeviceInfos.deviceInfo[0].description = "description";
subDeviceInfos.deviceInfo[0].device_id = "device_id123";
subDeviceInfos.deviceInfo[0].extension_info = NULL;
subDeviceInfos.deviceInfo[0].name = "sub_device111";
subDeviceInfos.deviceInfo[0].node_id = "node_id123";
subDeviceInfos.deviceInfo[0].parent_device_id = NULL;
subDeviceInfos.deviceInfo[0].product_id = "your_product_id";
```

```
subDeviceInfos.deviceInfo[1].description = "description";
subDeviceInfos.deviceInfo[1].device_id = "device_id1234";
subDeviceInfos.deviceInfo[1].extension_info = NULL;
subDeviceInfos.deviceInfo[1].name = "sub_device222";
subDeviceInfos.deviceInfo[1].node_id = "node_id123";
subDeviceInfos.deviceInfo[1].parent_device_id = NULL;
subDeviceInfos.deviceInfo[0].product_id = "your_product_id";
subDeviceInfos.deviceInfo[1].product_id = "5f58768785edc002bc69cbf2";

subDeviceInfos.event_id = "123123";
subDeviceInfos.event_time = NULL;

int messageId = IOTA_AddSubDevice(&subDeviceInfos, deviceNum, NULL);
if (messageId != 0) {
    PrintfLog(EN_LOG_LEVEL_ERROR, "device_demo: Test_GtwAddSubDevice() failed, messageId %d\n", messageId);
}
```

### 4.8 Requesting for Deleting a Child Device

#### **API Function**

This API is used to delete a child device to a gateway.

#### **API Description**

```
HW_INT IOTA_DelSubDevice(ST_IOTA_DEL_SUB_DEVICE *delSubDevices, HW_INT deviceNum,
void *context)
```

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
delSubDevice s	Mandatory	ST_IOTA_DEL_SU B_DEVICE*	Child device information structure.
deviceNum	Mandatory	HW_INT	Number of child devices to delete at a time. Maximum value: 50. If there are more child devices, delete them in groups.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

ST\_IOTA\_DEL\_SUB\_DEVICE type:

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Parameter	Mandatory or Optional	Туре	Description
event_time	Optional	HW_CHAR *	Event time. If this parameter is not carried, the platform uses the UTC time. The default value is <b>NULL</b> .
event_id	Optional	HW_CHAR *	Event ID, which is used to identify a request. If this parameter is not carried, the value is generated by the platform by default. The default value is <b>NULL</b> .
delSubDevic e	Mandatory	HW_CHAR **	List of child device statuses to delete.

For details, see Function Return Values.

For details about the response parameters of the platform, see 5.9 Receiving the Response to the Request for Deleting a Child Device.

```
// Delete a child device for a directly connected device.
void Test_GtwDelSubDevice () {
   ST_IOTA_DEL_SUB_DEVICE delSubDevices;
   int deviceNum = 3;

   delSubDevices.event_id = NULL;
   delSubDevices.event_time = NULL;
   delSubDevices.delSubDevice[0] = "device_id123";
   delSubDevices.delSubDevice[1] = "device_id1234";
   delSubDevices.delSubDevice[2] = "device_id12345";

   int messageId = IOTA_DelSubDevice(&delSubDevices, deviceNum, NULL);
   if (messageId != 0) {
        PrintfLog(EN_LOG_LEVEL_ERROR, "device_demo: Test_GtwDelSubDevice() failed,
        messageId %d\n", messageId);
    }
}
```

# Data Receipt for Directly Connected Devices

Devices can receive commands from the IoT platform. (The SDK automatically subscribes to related topics.) The commands include device messages, commands, device property setting or query requests, and child device addition or deletion notifications.

You can set callback functions to enable the devices to process commands. For details, see 3.5.2 Setting Callback Functions at the Service Layer. This section describes the **message body** (input parameters of the callback functions) and the implementation of the callback functions.

#### □ NOTE

- The structure of the downstream functions is released by the SDK. To save the content in the structure, copy the content during service processing.
- The third party determines whether to deliver optional parameters in the message body.
- 5.1 Receiving a Message
- 5.2 Topic Processing
- 5.3 Receiving a Command
- 5.4 Receiving a Device Property Setting Request
- 5.5 Receiving a Device Property Query Request
- 5.6 Receiving a Child Device Addition Notification
- 5.7 Receiving a Child Device Deletion Notification
- 5.8 Receiving the Response to the Request for Adding a Child Device
- 5.9 Receiving the Response to the Request for Deleting a Child Device

## 5.1 Receiving a Message

#### **API Description**

A device receives a message delivered by an application. The IoT platform does not parse the message.

#### **Message Body**

#### EN\_IOTA\_MESSAGE structure

Parameter	Mandato ry or Optional	Туре	Description
mqtt_msg_info	Mandatory	EN_IOTA_MQTT _MSG_INFO*	MQTT protocol layer information.
object_device_i	Optional	String	Target device corresponding to the message. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
name	Optional	String	Message name.
id	Optional	String	Unique identifier of the message.
content	Mandatory	String	Message content.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
// Implement the processing on a message.
void HandleMessageDown (EN_IOTA_MESSAGE *rsp) {
    if (rsp == NULL) {
        return;
    }
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), content %s\n",
rsp->content);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), id %s\n",
rsp->id);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), name %s\n",
rsp->name);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(),
```

```
object_device_id %s\n", rsp->object_device_id);
}
// Set the callback function.
IOTA SetMessageCallback(HandleMessageDown);
```

# **5.2 Topic Processing**

A device can receive messages from a custom topic only after subscribing to the topic.

# 5.2.1 Subscribing to a Custom Topic

#### **API Function**

This API is used to subscribe to a custom topic.

#### **API Description**

HW\_INT IOTA\_SubscribeUserTopic(HW\_CHAR \*topicParas)

#### **Parameters**

Parameter	Mandato ry or Optional	Туре	Description
topicParas	Mandatory	HW_CHAR*	Custom topic parameters, for example, <b>devMsg</b> . Do not add '/' or special characters before the parameter.

#### Return Value

For details, see Function Return Values.

#### Example

```
// Subscribe to a custom topic.
IOTA_SubscribeUserTopic("devMsg");
```

# 5.2.2 Receiving a Message from a Custom Topic

# **API Description**

A device receives a message from a custom topic delivered by an application. The IoT platform does not parse the message.

#### Message Body

EN\_IOTA\_USER\_TOPIC\_MESSAGE structure

Parameter	Mandato ry or Optional	Type	Description
mqtt_msg_info	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device_i	Optional	String	Target device corresponding to the message. If this parameter is set to <b>NULL</b> , the destination device is a gateway. For example, if a gateway receives a message on behalf of a child device, the child device is the destination device.
name	Optional	String	Message name.
id	Optional	String	Unique identifier of the message.
content	Mandatory	String	Message content.
topic_para	Mandatory	String	Custom topic parameter, for example, <b>devMsg</b> .

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
// Implement the processing on a message from a custom topic.
void HandleUserTopicMessageDown(EN_IOTA_USER_TOPIC_MESSAGE *rsp) {
    if (rsp == NULL) {
        return;
    }
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), topic_para %s\n",
    rsp->topic_para);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), content %s\n",
    rsp->content);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), id %s\n",
```

```
rsp->id);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(), name %s\n",
rsp->name);
    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleMessageDown(),
object_device_id %s\n", rsp->object_device_id);
}

// Set the callback function.
IOTA SetUserTopicMsgCallback(HandleUserTopicMessageDown);
```

## 5.2.3 Subscribing to a Bootstrap Topic

#### **API Function**

This API is used to subscribe to bootstrap topics.

#### **API Description**

```
HW API FUNC HW INT IOTA SubscribeBoostrap()
```

#### Example

```
// Subscribe to a bootstrap topic.
IOTA SubscribeBoostrap();
```

# 5.3 Receiving a Command

#### **API Description**

A device receives a command from the IoT platform.

### Message Body

EN\_IOTA\_COMMAND structure

Parameter	Mandat ory or Option al	Туре	Description
mqtt_msg_i nfo	Mandato ry	EN_IOTA_MQTT_M SG_INFO*	MQTT protocol layer information.
object_devic e_id	Optional	HW_CHAR*	ID of the device to which the platform delivers a command.
service_id	Optional	HW_CHAR*	Service ID of the device.
command_n ame	Optional	HW_CHAR*	Command name, which is defined in the product model.
paras	Mandato ry	HW_CHAR*	Command execution parameters, which are defined in the product

Parameter	Mandat ory or Option al	Туре	Description
			model.
request_id	Mandato ry	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
static void Test_CommandResponse(char *requestId)
{
    char *pcCommandRespense = "{\"SupWh\": \"aaa\"}"; // in service accumulator

    int result_code = 0;
    char *response_name = "cmdResponses";

    int messageId = IOTA_CommandResponse(requestId, result_code, response_name,
pcCommandRespense, NULL);

    if (messageId != 0) {
        PrintfLog(EN_LOG_LEVEL_ERROR, "device_demo: Test_CommandResponse() failed,
        messageId %d\n", messageId);
    }
}

// Implement the processing on a command.
void HandleCommandRequest(EN_IOTA_COMMAND *command) {

    if (command == NULL) {
        return;
    }
}
```

```
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(),
messageId %d\n", command->mqtt_msg_info->messageId);

PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(),
object_device_id %s\n", command->object_device_id);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(),
service_id %s\n", command->service_id);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(),
command_name %s\n", command->command_name);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(), paras %s\n",
command->paras);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleCommandRequest(),
request_id %s\n", command->request_id);

Test_CommandResponse(command->request_id); //response command
}

// Set the callback function.
IOTA_SetCmdCallback(HandleCommandRequest);
```

#### □ NOTE

The **Test\_commandResponse(requestId)** function implements the command response logic. For details, see 4.3 Reporting the Command Execution Result.

# 5.4 Receiving a Device Property Setting Request

#### Description

A device receives the properties set by the IoT platform.

#### **Message Body**

Table 5-1 EN\_IOTA\_PROPERTY\_SET structure

Parameter	Mandato ry or Optional	Type	Description
mqtt_msg_i nfo	Mandator y	EN_IOTA_MQT T_MSG_INFO*	MQTT protocol layer information.
object_devi ce_id	Optional	HW_CHAR*	ID of the device whose properties are to be set.
request_id	Mandator y	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
services	Mandator	EN_IOTA_SER	Service list.

Parameter	Mandato ry or Optional	Туре	Description
	у	VICE_PROPER TY*	
services_co unt	Mandator y	HW_INT	Number of services.

Table 5-2 EN\_IOTA\_SERVICE\_PROPERTY type

Paramete r	Mandator y or Optional	Туре	Description
service_id	Mandatory	HW_CHA R*	Service ID of the device.
properties	Mandatory	HW_CHA R*	Service properties, which are defined in the product model.

Table 5-3 EN\_IOTA\_MQTT\_MSG\_INFO type

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
static void Test_PropSetResponse(char *requestId)
{
   int messageId = IOTA_PropertiesSetResponse(requestId, 0, "success", NULL);
   if (messageId != 0) {
        PrintfLog(EN_LOG_LEVEL_ERROR, "device_demo: Test_PropSetResponse() failed,
        messageId %d\n", messageId);
    }
}
```

```
// Implement the processing on a request for setting device properties.
void HandlePropertiesSet (EN IOTA PROPERTY SET *rsp) {
if (rsp == NULL) {
}
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandlePropertiesSet(), messageId
\n", rsp->mqtt msg info->messageId);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandlePropertiesSet(), request id %s
\n", rsp->request id);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandlePropertiesSet(),
object_device_id %s \n", rsp->object_device_id);
int i = 0;
while (rsp->services count > 0) {
PrintfLog(EN LOG LEVEL INFO, "device demo: HandlePropertiesSet(),
service id %s \n", rsp->services[i].service id);
      PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandlePropertiesSet(),
properties %s \n", rsp->services[i].properties);
rsp->services count--;
    Test PropSetResponse(rsp->request id); //response
// Set the callback function.
IOTA SetPropSetCallback(HandlePropertiesSet);
```

#### 

The **Test\_propSetResponse(requestId)** function implements the command response logic. For details, see 4.4 Reporting the Property Setting Result.

# 5.5 Receiving a Device Property Query Request

#### Description

A device receives a property query request from the IoT platform.

#### **Message Body**

Table 5-4 EN\_IOTA\_PROPERTY\_GET structure

Paramete r	Mandat ory or Optiona 1	Туре	Description
mqtt_msg _info	Mandato ry	EN_IOTA_MQT T_MSG_INFO*	MQTT protocol layer information.
object_dev	Optional	HW_CHAR*	ID of the device whose properties are to be queried. If this parameter is set to <b>NULL</b> ,

Paramete r	Mandat ory or Optiona 1	Туре	Description
ice_id			the properties of the gateway are queried.
service_id	Optional	HW_CHAR*	Service ID of the device. If this parameter is set to <b>NULL</b> , all services are queried.
request_id	Mandato ry	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.

Table 5-5 EN\_IOTA\_MQTT\_MSG\_INFO type

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
static void Test_PropGetResponse(char *requestId)
{
   const int serviceNum = 2;
   ST_IOTA_SERVICE_DATA_INFO serviceProp[serviceNum];

   char *property = "{\"Load\":\"5\",\"ImbA_strVal\":\"6\"}";

   serviceProp[0].event_time = GetEventTimesStamp();
   serviceProp[0].service_id = "parameter";
   serviceProp[0].properties = property;

   char *property2 = "{\"PhV_phsA\":\"2\",\"PhV_phsB\":\"4\"}";

   serviceProp[1].event_time = GetEventTimesStamp();
   serviceProp[1].service_id = "analog";
   serviceProp[1].properties = property2;
```

```
int messageId = IOTA PropertiesGetResponse(requestId, serviceProp, serviceNum,
if (messageId != 0) {
PrintfLog(EN LOG LEVEL ERROR, "device demo: Test PropGetResponse() failed,
messageId %d\n", messageId);
  MemFree(&serviceProp[0].event time);
MemFree(&serviceProp[1].event time);
// Implement the processing on a request for querying device properties.
void HandlePropertiesGet (EN IOTA PROPERTY GET *rsp) {
if (rsp == NULL) {
return;
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandlePropertiesSet(), messageId %d
\n", rsp->mqtt msg info->messageId);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandlePropertiesSet(), request id %s
\n", rsp->request id);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandlePropertiesSet(),
object_device_id %s \n", rsp->object_device_id);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandlePropertiesSet(), service id %s
\n", rsp->service id);
Test PropGetResponse(rsp->request id); //response
// Set the callback function.
IOTA SetPropGetCallback(HandlePropertiesGet);
```

#### □ NOTE

The **Test\_propGetResponse**(**requestId**) function implements the command response logic. For details, see 4.5 Reporting the Property Query Result.

# 5.6 Receiving a Child Device Addition Notification

#### Description

The IoT platform notifies a gateway that a child device is added.

#### **Message Body**

Table 5-6 EN\_IOTA\_EVENT structure

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.

Parameter	Mandatory or Optional	Type	Description
object_device _id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

 $\textbf{Table 5-7} \; EN\_IOTA\_MQTT\_MSG\_INFO \; type$ 

Parameter	Mandatory or Optional	Type	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

Table 5-8 EN\_IOTA\_SERVICE\_EVENT type

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	int	EN_IOTA_EVENT_SUB_DEVICE_ MANAGER (enumerated value: 0)
event_type	Mandatory	int	EN_IOTA_EVENT_ADD_SUB_DEV ICE_NOTIFY (enumerated value: <b>0</b> )
event_time	Optional	HW_CHAR*	Event time.
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters.
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Optional	EN_IOTA_NTP	NTP event parameters. In this case, the

Parameter	Mandatory or Optional	Туре	Description
		_PARAS*	value is <b>NULL</b> .
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .

Table 5-9 EN\_IOTA\_DEVICE\_PARAS structure

Parameter	Mandatory or Optional	Туре	Description
devices	Mandatory	EN_IOTA_DE VICE_INFO*	Device list.
devices_count	Mandatory	int	Number of devices.
version	Mandatory	long long	Child device version.

Table 5-10 EN\_IOTA\_DEVICE\_INFO structure

Parameter	Mandatory or Optional	Type	Description
parent_device _id	Mandatory	HW_CHAR*	Parent device ID.
node_id	Mandatory	HW_CHAR*	Node ID.
device_id	Mandatory	HW_CHAR*	Device ID.
name	Optional	HW_CHAR*	Device name.
description	Optional	HW_CHAR*	Device description.
manufacturer_ id	Optional	HW_CHAR*	Manufacturer ID.
model	Optional	HW_CHAR*	Device model.
product_id	Optional	HW_CHAR*	Product ID.
fw_version	Optional	HW_CHAR*	Firmware version.
sw_version	Optional	HW_CHAR*	Software version.
status	Optional	HW_CHAR*	Device status.

Parameter	Mandatory or Optional	Туре	Description
			ONLINE: The device is online.  OFFLINE: The device is offline.
extension_info	Optional	HW_CHAR*	Extended device information, which can be customized.

```
// Set the callback function.
IOTA SetCallback(EN IOTA CALLBACK EVENT DOWN, HandleEventsDown);
// Implement event-related command processing.
void HandleEventsDown(EN_IOTA_EVENT *message) {
if (message == NULL) {
return;
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(), messageId %d\
message->mqtt msg info->messageId);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
services count %d\n", message->services count);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
object_device_id %s\n", message->object_device_id);
int i = 0;
while (message->services count > 0) {
printf("servie id: %d \n", message->services[i].servie id);
   printf("event_time: %s \n", message->services[i].event_time);
    printf("event type: %d \n", message->services[i].event type);
     //sub device manager
        if (message->services[i].servie id == EN IOTA EVENT SUB DEVICE MANAGER)
           //if it is the platform inform the gateway to add or delete the sub device
if (message->services[i].event_type ==
EN_IOTA_EVENT_ADD_SUB_DEVICE_NOTIFY || message->services[i].event_type ==
EN IOTA EVENT DELETE SUB DEVICE NOTIFY) {
                printf("version: %lld \n", message->services[i].paras->version);\\
                int j = 0;
                while(message->services[i].paras->devices count > 0) {
     PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
parent device id: %s \n", message->services[i].paras->devices[j].parent device id);
               PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
device_id: %s \n", message->services[i].paras->devices[j].device_id);
                    PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
node id: %s \n", message->services[i].paras->devices[j].node id);
                     //add a sub device
                     if (message->services[i].event type ==
```

```
EN IOTA EVENT ADD SUB DEVICE NOTIFY) {
                PrintfLog(EN LOG LEVEL INFO, "device demo:
HandleEventsDown(), name: %s \n", message->services[i].paras->devices[j].name);
                        PrintfLog(EN LOG LEVEL INFO, "device demo:
HandleEventsDown(), manufacturer id: %s \n",
message->services[i].paras->devices[j].manufacturer id);
                        PrintfLog(EN LOG LEVEL INFO, "device demo:
HandleEventsDown(), product id: %s \n",
message->services[i].paras->devices[j].product id);
Test UpdateSubDeviceStatus(message->services[i].paras->devices[j].device id)
//report status of the sub device
Test BatchPropertiesReport(message->services[i].paras->devices[j].device id)
//report data of the sub device
            } else if (message->services[i].event type ==
EN IOTA EVENT DELETE SUB DEVICE NOTIFY) { //delete a sub device
                PrintfLog(EN LOG LEVEL INFO, "device demo:
HandleEventsDown(), the sub device is deleted: s\n'',
message->services[i].paras->devices[j].device_id);
                    j++;
                    message->services[i].paras->devices count-
}
} else if (message->services[i].event type ==
EN IOTA EVENT ADD SUB DEVICE RESPONSE) {
int j = 0;
while(message->services[i].gtw add device paras->successful devices count > 0) {
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(),
device id: %s \n",
message->services[i].gtw add device paras->successful devices[j].device id);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
name: %s \n", message->services[i].gtw add device paras->successful devices[j].name);
message->services[i].gtw_add_device_paras->successful_devices_count--;
}
j = 0;
while(message->services[i].gtw_add_device_paras->failed_devices_count > 0) {
                   PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
error code: %s \n",
message->services[i].gtw add device paras->failed devices[j].error code);
            PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
error msg: %s \n",
message->services[i].gtw add device paras->failed devices[j].error msg);
                 PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(),
node id: %s \n",
message->services[i].gtw add device paras->failed devices[j].node id);
                 PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(),
product id: %s \n",
message->services[i].gtw add device paras->failed devices[j].product id);
```

```
message->services[i].gtw add device paras->failed devices count-
}
} else if (message->services[i].event_type ==
EN IOTA EVENT DEL SUB DEVICE RESPONSE) {
int j = 0;
while(message->services[i].gtw_del_device_paras->successful_devices_count > 0) {
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
device id: %s \n", message->services[i].gtw del device paras->successful devices[j]);
                    j++;
   message->services[i].gtw del device paras->successful devices count--;
   j = 0;
while(message->services[i].gtw del device paras->failed devices count > 0)
                   PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
error code: %s \n",
message->services[i].gtw del device paras->failed devices[j].error code);
                   PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
error msg: %s \n",
message->services[i].gtw del device paras->failed devices[j].error msg);
                 PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
device id: %s \n",
message->services[i].gtw_del_device_paras->failed_devices[j].device_id);
   message->services[i].gtw_del_device_paras->failed_devices_count--;
        } else if (message->services[i].servie id == EN IOTA EVENT OTA) {
        if (message->services[i].event type == EN IOTA EVENT VERSION QUERY
               //report OTA version
                Test ReportOTAVersion();
       if (message->services[i].event_type == EN_IOTA_EVENT_FIRMWARE_UPGRADE
message->services[i].event type == EN IOTA EVENT SOFTWARE UPGRADE) {
                //check md5
                char pkg md5 = "yourMd5"; //the md5 value of your ota package
                if (strcmp(pkg md5, message->services[i].ota paras->sign)) {
                   //report failed status
                    Test ReportUpgradeStatus(-1,
message->services[i].ota_paras->version);
                //start to receive packages and firmware upgrade or software upgrade
                if (IOTA GetOTAPackages(message->services[i].ota paras->url,
```

```
message->services[i].ota paras->access token, 1000) == 0) {
                  usleep(3000 * 1000);
                  //report successful upgrade status
                   Test ReportUpgradeStatus(0,
message->services[i].ota paras->version);
   } else {
                    //report failed status
                    Test ReportUpgradeStatus(-1,
message->services[i].ota_paras->version);
} else if (message->services[i].servie id == EN IOTA EVENT TIME SYNC)
if(message->services[i].event type ==
EN IOTA EVENT GET TIME SYNC RESPONSE) {
              PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
device_real_time: %1ld \n", message->services[i].ntp_paras->device_real_time);
  }
} else if (message->services[i].servie id == EN IOTA EVENT DEVICE LOG) {
if(message->services[i].event type == EN IOTA EVENT LOG CONFIG) {
                PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(),
log switch: %s \n", message->services[i].device log paras->log switch);
           PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
end time: %s \n", message->services[i].device log paras->end time);
       message->services count--;
```

#### NOTE

- if (message->services[i].event\_type == EN\_IOTA\_EVENT\_ADD\_SUB\_DEVICE\_NOTIFY)
  determines that the event is a child device addition notification and reports a data record on behalf of
  the child device.
- if (message->services[i].event\_type ==
   EN\_IOTA\_EVENT\_DELETE\_SUB\_DEVICE\_NOTIFY) determines that the event is a child
   device deletion notification.
- if (message->services[i].event\_type == EN\_IOTA\_EVENT\_ADD\_SUB\_DEVICE\_RESPONSE)
  determines that the event is a response to a child device addition.
- if (message->services[i].event\_type == EN\_IOTA\_EVENT\_DEL\_SUB\_DEVICE\_RESPONSE) determines that the event is a response to a child device deletion.
- The **Test\_UpdateSubDeviceStatus** function is used to report the child device status. For details, see 4.6 Reporting the Child Device Status.
- The **Test\_BatchPropertiesReport** function is used to report child device data. For details, see 6.2 Reporting Device Properties in Batches.

# 5.7 Receiving a Child Device Deletion Notification

#### Description

The IoT platform notifies a gateway that a child device is deleted.

#### **Message Body**

Table 5-11 EN\_IOTA\_EVENT structure

Parameter	Mandatory or Optional	Type	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	String	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

Table 5-12 EN\_IOTA\_MQTT\_MSG\_INFO type

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

Table 5-13 EN\_IOTA\_SERVICE\_EVENT type

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	int	EN_IOTA_EVENT_SUB_DEVICE_ MANAGER (enumerated value: 0)
event_type	Mandatory	int	EN_IOTA_EVENT_DELETE_SUB_D EVICE_NOTIFY (enumerated value: 1)
event_time	Optional	String	Event time.

Parameter	Mandatory or Optional	Type	Description
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters.
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .

Table 5-14 EN\_IOTA\_DEVICE\_PARAS structure

Parameter	Mandatory or Optional	Туре	Description
devices	Mandatory	EN_IOTA_DE VICE_INFO*	Device list.
devices_count	Mandatory	int	Number of devices.
version	Mandatory	long long	Child device version.

Table 5-15 EN\_IOTA\_DEVICE\_PARAS structure

Parameter	Mandatory or Optional	Туре	Description
devices	Mandatory	EN_IOTA_DE VICE_INFO*	Device list.
devices_count	Mandatory	int	Number of devices.
version	Mandatory	long long	Child device version.

Table 5-16 EN\_IOTA\_DEVICE\_INFO structure

Parameter	Mandatory or Optional	Туре	Description
parent_device _id	Mandatory	String	Parent device ID.
node_id	Optional	String	Node ID.
device_id	Mandatory	String	Device ID.

For details, see 5.6 Receiving a Child Device Addition Notification.

#### 

The topics used for child device addition and deletion events are the same. The **event\_type** field in the message body can be used to determine whether the topic is used for child device addition or deletion.

# 5.8 Receiving the Response to the Request for Adding a Child Device

#### Description

The IoT platform sends a response to the request for adding a child device.

#### **Message Body**

EN\_IOTA\_EVENT structure

Parameter	Mandatory or Optional	Type	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	String	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

#### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	int	EN_IOTA_EVENT_SUB_DEVICE_ MANAGER (enumerated value: 0)
event_type	Mandatory	int	EN_IOTA_EVENT_ADD_SUB_DEV ICE_RESPONSE (Enumerated value: 6)
event_time	Optional	String	Event time.
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Mandatory	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway.
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .
device_log_pa ras	Optional	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameter. In this case, the value is <b>NULL</b> .

EN\_IOTA\_GTW\_ADD\_DEVICE\_PARAS structure:

Parameter	Mandat ory or Optiona 1	Туре	Description
successful_devic es	Mandator y	EN_IOTA_DE VICE_INFO*	Details about the child devices that are added.
successful_devic es_count	Mandator y	int	Number of child devices that are added.
failed_devices	Mandator y	EN_IOTA_AD D_DEVICE_FA ILED_REASO N*	Cause for the failure to add child devices.
failed_devices_c ount	Mandator y	int	Number of child devices that fail to be added.

#### EN\_IOTA\_DEVICE\_INFO structure:

Parameter	Mandatory or Optional	Туре	Description
parent_device _id	Mandatory	String	Parent device ID.
node_id	Mandatory	String	Node ID.
device_id	Mandatory	String	Device ID.
name	Optional	String	Device name.
description	Optional	String	Device description.
manufacturer_ id	Optional	String	Manufacturer ID.
model	Optional	String	Device model.
product_id	Optional	String	Product ID.
fw_version	Optional	String	Firmware version.
sw_version	Optional	String	Software version.
status	Optional	String	Device status.  ONLINE: The device is online.  OFFLINE: The device is offline.
extension_info	Optional	Object	Extended device information, which can be customized.

#### EN\_IOTA\_ADD\_DEVICE\_FAILED\_REASON structure:

Parameter	Mandatory or Optional	Туре	Description
node_id	Mandatory	String	The value is that of <b>node_id</b> of the corresponding device in the corresponding request.
product_id	Mandatory	String	The value is that of <b>product_id</b> of the corresponding device in the corresponding request.
error_code	Mandatory	String	Error code.
error_msg	Mandatory	String	Error description.

For details, see 5.6 Receiving a Child Device Addition Notification.

#### □ NOTE

The topic of the notification about adding or deleting a child device on the IoT platform is the same as the topic of the response to the request for adding or deleting a child device on the gateway. You can determine the topic based on the **event\_type** field in the message body.

# 5.9 Receiving the Response to the Request for Deleting a Child Device

#### Description

The IoT platform sends a response to the request for deleting a child device.

#### **Message Body**

#### EN\_IOTA\_EVENT structure:

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	String	Target device of the event. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that an event is about.
services_coun	Optional	int	Number of services.

Parameter	Mandatory or Optional	Туре	Description
t			

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

#### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	int	EN_IOTA_EVENT_SUB_DEVICE_ MANAGER (enumerated value: 0)
event_type	Mandatory	int	EN_IOTA_EVENT_DEL_SUB_DEVI CE_RESPONSE (enumerated value: 7)
event_time	Optional	String	Event time.
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Mandatory	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device to a gateway.

Parameter	Mandatory or Optional	Туре	Description
device_log_pa ras	Optional	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameter. In this case, the value is <b>NULL</b> .

#### EN\_IOTA\_GTW\_ADD\_DEVICE\_PARAS structure:

Parameter	Mandat ory or Optiona 1	Туре	Description
successful_devic es	Mandator y	EN_IOTA_DE VICE_INFO *	Details about the child devices that are deleted.
successful_devic es_count	Mandator y	int	Number of child devices that are deleted.
failed_devices	Mandator y	EN_IOTA_DEL _DEVICE_FAI LED_REASON *	Cause for the failure to delete child devices.
failed_devices_c ount	Mandator y	int	Number of child devices that fail to be deleted.

#### EN\_IOTA\_DEL\_DEVICE\_FAILED\_REASON structure:

Parameter	Mandatory or Optional	Туре	Description
device_id	Mandatory	String	The value is that of <b>device_id</b> of the corresponding device in the corresponding request.
error_code	Mandatory	String	Error code.
error_msg	Mandatory	String	Error description.

#### EN\_IOTA\_DEVICE\_INFO structure:

Parameter	Mandatory or Optional	Туре	Description
parent_device _id	Mandatory	String	Parent device ID.

Parameter	Mandatory or Optional	Туре	Description
node_id	Mandatory	String	Node ID.
device_id	Mandatory	String	Identifier of a device.

For details, see 5.6 Receiving a Child Device Addition Notification.

#### □ NOTE

The topic of the notification about adding or deleting a child device on the IoT platform is the same as the topic of the response to the request for adding or deleting a child device on the gateway. You can determine the topic based on the **event\_type** field in the message body.

# 6 Data Reporting from Child Devices

- 6.1 Reporting a Message
- 6.2 Reporting Device Properties in Batches

# 6.1 Reporting a Message

To enable a child device to report a message to the platform through a gateway, set **object\_device\_id** to the ID of the child device. For details, see 4.1 Reporting a Message to a Custom Topic.

# **6.2 Reporting Device Properties in Batches**

#### **API Function**

This API is used by a gateway to report data of multiple child devices to the IoT platform.

#### **API Description**

HW\_INT IOTA\_BatchPropertiesReport(ST\_IOTA\_DEVICE\_DATA\_INFO pDeviceData[], HW\_INT
deviceNum, HW\_INT serviceLenList[], HW\_INT compressFlag, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
pServiceData[	Mandatory	ST_IOTA_DE VICE_DATA_ INFO	Array hosting the structure of device data to report.
deviceNum	Mandatory	HW_INT	Number of child devices.
serviceLenLis t[]	Mandatory	HW_INT	Array hosting the number of services reported by child devices.
compressFlag	Mandatory	HW_INT	Whether to compress data before data

Parameter	Mandatory or Optional	Туре	Description
			reporting. The value <b>0</b> means not to compress the data, and <b>1</b> means to compress the data. Compression consumes memory. If there is no specific traffic requirement, non-compressed reporting is recommended.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_SERVICE\_DATA\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
device_id	Mandatory	HW_CHAR *	Device ID.
services[Max ServiceRepo rtNum]	Mandatory	ST_IOTA_S ERVICE_DA TA_INFO	Data of the service. The fields are defined in the product model. Note: The format must be able to be parsed into JSON. For details, see the following example.  MaxServiceReportNum indicates the maximum number of services contained in a device data record. The default value is 10, which can be customized.

#### ST\_IOTA\_SERVICE\_DATA\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	HW_CHAR *	ID of a service, which can be obtained from the product model.
event_time	Optional	HW_CHAR *	UTC time when the device collects data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z. If this parameter is set to NULL, the platform time is used as the data reporting time.
properties	Mandatory	HW_CHAR *	Data of the service. The fields are defined in the product model. Note: The format must be able to be parsed into JSON. For

Parameter	Mandatory or Optional	Туре	Description
			details, see the following example.

```
// Report device properties in batches.
int deviceNum = 1; // Number of child devices to report data
ST_IOTA_DEVICE_DATA_INFO devices[deviceNum]; // Array hosting the structure of data
to be reported by child devices
int serviceList[deviceNum]; // Number of services to be reported by each child device
serviceList[0] = 2;  // device1 needs to report two services.
// serviceList[1] = 1; // device2 needs to report one service.
\label{lem:char *device1_service1} char *device1\_service1 = "{\"mno\":\"1\", \"imsi\":\"3\"}"; // Properties to be
reported by service1 (in JSON format)
char *device1_service2 =
"{\"hostCpuUsage\":\"2\",\"containerCpuUsage\":\"4\"}";// Properties to be repor
by service2 (in JSON format)
devices[0].device id = subDeviceId;
devices[0].services[0].event time = GetEventTimesStamp();
devices[0].services[0].service id = "LTE";
    devices[0].services[0].properties = device1_service1;
devices[0].services[1].event_time = GetEventTimesStamp();
    devices[0].services[1].service_id = "CPU";
    devices[0].services[1].properties = device1 service2;
// char *device2 service1 = "{\"AA\":\"2\",\"BB\":\"4\"}";
// devices[1].device id = "subDevices22222";
// devices[1].services[0].event_time = "d2s1";
// devices[1].services[0].service_id = "device2_service11111111";
// devices[1].services[0].properties = device2 service1;
int messageId = IOTA BatchPropertiesReport(devices, deviceNum, serviceList,
if(messageId != 0)
printfLog(EN LOG LEVEL ERROR, "AgentLiteDemo: Test batchPropertiesReport()
failed, messageId %d\n", messageId);
```

# 7 OTA Upgrade

- 7.1 Platform Requesting the Software or Firmware Version
- 7.2 Device Reporting the Software or Firmware Version
- 7.3 Platform Delivering an Upgrade Notification
- 7.4 Device Requesting a Software or Firmware Package
- 7.5 Device Reporting the Upgrade Status

# 7.1 Platform Requesting the Software or Firmware Version

#### Description

The IoT platform requests to obtain version information.

#### **Message Body**

#### EN\_IOTA\_EVENT structure

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

#### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory or Optional	Type	Description
service_id	Mandatory	int	EN_IOTA_EVENT_OTA (enumerated value: 1)
event_type	Mandatory	int	EN_IOTA_EVENT_VERSION_QUE RY (enumerated value: 2)
event_time	Optional	String	Event time.
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters.
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .
device_log_pa ras	Optional	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameter. In this case, the value is <b>NULL</b> .

ota\_paras structure

Parameter	Mandatory or Optional	Туре	Description
-	-	-	-

For details, see 5.6 Receiving a Child Device Addition Notification.

# 7.2 Device Reporting the Software or Firmware Version

#### **API Function**

This API is used by a device to report the software or firmware version.

#### **API Description**

HW\_INT IOTA\_OTAVersionReport(ST\_IOTA\_OTA\_VERSION\_INFO otaVersionInfo, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
otaVersionIn fo	Mandatory	ST_IOTA_OTA_ VERSION_INFO	Software/Firmware version data structure.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_OTA\_VERSION\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
sw_version	Mandatory	HW_CHAR*	Software version. Either <b>sw_version</b> or <b>fw_version</b> must not be <b>NULL</b> .
fw_version	Mandatory	HW_CHAR*	Firmware version. Either <b>sw_version</b> or <b>fw_version</b> must not be <b>NULL</b> .
event_time	Optional	HW_CHAR*	UTC time when the device collects data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.

Parameter	Mandatory or Optional	Туре	Description
			If this parameter is set to <b>NULL</b> , the platform time is used as the data reporting time.
object_devic e_id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the device specified in the topic is considered to be the device involved.

#### Return Value

For details, see Function Return Values.

#### Example

```
// Report the software or firmware version.
void Test_ReportOTAVersion() {
    ST_IOTA_OTA_VERSION_INFO otaVersion;

    otaVersion.event_time = NULL;
    otaVersion.sw_version = "v1.0";
    otaVersion.fw_version = "v1.0";
    otaVersion.object_device_id = NULL;

int messageId = IOTA_OTAVersionReport(otaVersion);
    if (messageId != 0) {
        PrintfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: Test_ReportOTAVersion())
failed, messageId %d\n", messageId);
    }
}
```

# 7.3 Platform Delivering an Upgrade Notification

#### Description

The IoT platform delivers an upgrade notification.

#### **Message Body**

EN\_IOTA\_EVENT structure

Parameter N	Mandatory	Type	Description
_	or Optional		

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	String	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

#### EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

#### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	int	EN_IOTA_EVENT_OTA (enumerated value: 1)
event_type	Mandatory	int	<ul> <li>EN_IOTA_EVENT_FIRMWARE_ UPGRADE (enumerated value: 3, indicating firmware upgrade)</li> <li>EN_IOTA_EVENT_SOFTWARE_ UPGRADE (enumerated value: 4, indicating software upgrade)</li> </ul>
event_time	Optional	String	Event time.

Parameter	Mandatory or Optional	Туре	Description
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters.
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .
device_log_pa ras	Optional	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameter. In this case, the value is <b>NULL</b> .

#### ota\_paras structure

Parameter	Mandatory or Optional	Туре	Description
version	Mandatory	String	Software or firmware package version.
url	Mandatory	String	Address for downloading the software or firmware package.
file_size	Mandatory	Integer	Software or firmware package size.
access_token	Optional	String	Temporary token of the URL for downloading the software or firmware package.
expires	Optional	Integer	Time when the access_token expires.
sign	Mandatory	String	MD5 value for the software or firmware package.

# Example

For details, see 5.6 Receiving a Child Device Addition Notification.

# 7.4 Device Requesting a Software or Firmware Package

# 7.4.1 Downloading an OTA Package into the Current Directory

#### **API Function**

This API is used by a gateway to apply for downloading a software or firmware package in the current directory.

#### **API Description**

HW\_INT IOTA\_GetOTAPackages(HW\_CHAR \*url, HW\_CHAR \*token, HW\_INT timeout)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
url	Mandatory	HW_CHAR*	Address for downloading the software or firmware package.
token	Mandatory	HW_CHAR*	Temporary token of the URL for downloading the software or firmware package.
serviceNum	Mandatory	timeout	Timeout interval for downloading a package. The value must be greater than 300 seconds. It is recommended that the value is less than 24 hours.

#### Return Value

For details, see Function Return Values.

#### Example

For details, see 5.6 Receiving a Child Device Addition Notification.

# 7.4.2 Downloading an OTA Package into a Specific Path

#### **API Function**

This API is used by a gateway to apply for downloading a software or firmware package into the specified directory and obtain the file name.

#### **API Description**

HW\_API\_FUNC HW\_INT IOTA\_GetOTAPackages\_Ext(HW\_CHAR \*url, HW\_CHAR \*token, HW\_INT
timeout, const HW\_CHAR \* otaFilePath, HW\_CHAR \*otaFilenameOut)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
url	Mandatory	HW_CHAR*	Address for downloading the software or firmware package.
token	Mandatory	HW_CHAR*	Temporary token of the URL for downloading the software or firmware package.
serviceNum	Mandatory	timeout	Timeout interval for downloading a package. The value must be greater than 300 seconds. It is recommended that the value is less than 24 hours.
otaFilePath	Mandatory	HW_CHAR*	Software/Firmware package storage path.
otaFilenameO ut	Mandatory	HW_CHAR*	Software/Firmware package name.

#### Return Value

For details, see Function Return Values.

```
static void HandleEventOta(EN_IOTA_EVENT *message, int i)
if (message->services[i].event type == EN IOTA EVENT VERSION QUERY) {
// report OTA version
Test ReportOTAVersion();
if (message->services[i].event type == EN IOTA EVENT FIRMWARE UPGRADE ||
message->services[i].event type == EN IOTA EVENT SOFTWARE UPGRADE ||
message->services[i].event type == EN IOTA EVENT FIRMWARE UPGRADE V2 ||
message->services[i].event_type == EN_IOTA_EVENT_SOFTWARE_UPGRADE_V2) {
   // check sha256
     const char *pkg sha256 = "your package sha256"; // the sha256 value of your ota
package
if (message->services[i].ota paras->sign != NULL) {
if (strcmp(pkg sha256, message->services[i].ota paras->sign)) { //V1 only
   // report failed status
    Test ReportUpgradeStatus(-1, message->services[i].ota paras->version);
char filename[PKGNAME MAX + 1];
// start to receive packages and firmware upgrade or software upgrade
if (IOTA GetOTAPackages Ext(message->services[i].ota paras->url,
message->services[i].ota paras->access token, 1000, ".", filename) == 0) {
```

```
usleep(3000 * 1000);
         PrintfLog(EN LOG LEVEL DEBUG, "the filename is %s\n", filename);
   // report successful upgrade status
         Test ReportUpgradeStatus(0, message->services[i].ota paras->version);
} else {
      // report failed status
         Test_ReportUpgradeStatus(-1, message->services[i].ota_paras->version)
static void HandleEventsDown(EN IOTA EVENT *message)
if (message == NULL) {
return;
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(), messageId %d\n",
message->mqtt msg info->messageId);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
services count %d\n", message->services count);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(),
object_device_id %s\n", message->object_device_id);
while (message->services count > 0) {
// sub device manager
if (message->services[i].servie id == EN IOTA EVENT SUB DEVICE MANAGER)
HandleSubDeviceManager(message, i);
} else if (message->services[i].servie_id == EN_IOTA_EVENT_OTA) {
  HandleEventOta(message, i);
} else if (message->services[i].servie id == EN IOTA EVENT TIME SYNC)
HandleTimeSync(message, i);
} else if (message->services[i].servie_id == EN_IOTA_EVENT_DEVICE_LOG) {
HandleDeviceLog(message, i);
} else if (message->services[i].servie id == EN IOTA EVENT TUNNEL MANAGER) {
#ifdef SSH SWITCH
         HandleTunnelMgr(message, i);
#endif
} else if (message->services[i].servie id == EN IOTA EVENT SOFT BUS) {
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleEventsDown(), event_id: %s
\n", message->services[i].event id);
         PrintfLog(EN LOG LEVEL INFO, "device demo: HandleEventsDown(),
soft bus info: %s \n", message->services[i].soft bus paras->bus infos);
   message->services count-
```

# 7.5 Device Reporting the Upgrade Status

#### **API Function**

This API is used by a device to report the upgrade status.

# **API Description**

HW\_INT IOTA\_OTAStatusReport(ST\_IOTA\_UPGRADE\_STATUS\_INFO otaStatusInfo, void \*context)

# **Parameters**

Parameter	Mandator y or Optional	Туре	Description
otaStatusInf o	Mandatory	ST_IOTA_UPGRAD E_STATUS_INFO	Upgrade status data structure.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

# ST\_IOTA\_UPGRADE\_STATUS\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
result_code	Mandatory	HW_INT	Device upgrade status.  0: successful upgrade  1: device in use  2: poor signal  3: already the latest version  4: low battery  5: insufficient space  6: download timeout  7: update package verification failure  8: unsupported upgrade package type  9: insufficient memory  10: upgrade package installation failure  255: internal exception
progress	Optional	HW_INT	Device upgrade progress. The value ranges from 0 to 100.
event_time	Optional	HW_CHAR*	UTC time when the device collects data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.  If this parameter is set to NULL, the platform time is used as the data reporting time.
object_devic	Optional	HW_CHAR*	Target device that the event is about. If

Parameter	Mandatory or Optional	Туре	Description
e_id			this parameter is set to <b>NULL</b> , the device specified in the topic is considered to be the device involved.
description	Optional	HW_CHAR*	Description of the upgrade status, such as the cause for upgrade failure.
version	Mandatory	HW_CHAR*	Current version of the device.

For details, see Function Return Values.

```
// Report the upgrade status.
void Test_ReportUpgradeStatus(int i, char *version) {
ST_IOTA_UPGRADE_STATUS_INFO statusInfo;
if (i == 0) {
statusInfo.description = "success";
statusInfo.progress = 100;
  statusInfo.result code = 0;
statusInfo.version = version;
} else {
statusInfo.description = "failed";
statusInfo.result code = 1;
statusInfo.progress = 0;
statusInfo.version = version;
statusInfo.event time = NULL;
statusInfo.object_device_id = NULL;
int messageId = IOTA OTAStatusReport(statusInfo);
if (messageId != 0) {
      PrintfLog(EN_LOG_LEVEL_ERROR, "AgentLiteDemo: Test_ReportUpgradeStatus()
failed, messageId %d\n", messageId);
```

# 8 Device Shadow

- 8.1 Requesting Shadow Data
- 8.2 Receiving Shadow Data

# 8.1 Requesting Shadow Data

# **API Function**

This API is used by a device to request shadow data from the IoT platform.

# **API Description**

HW\_INT IOTA\_GetDeviceShadow(HW\_CHAR \*requestId, HW\_CHAR \*object\_device\_id, HW\_CHAR \*service\_id, void \*context)

### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
requestId	Mandatory	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
service_id	Optional	HW_CHAR*	Service of the device that requests the device shadow. If this parameter is set to <b>NULL</b> , device shadow data of all services will be returned.
object_devic e_id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the device specified in the topic is considered to be the device involved.
context	Optional	void *	Context pointer that points to any data

Parameter	Mandatory or Optional	Туре	Description
			body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

# Example

```
// Request shadow data.
//get device shadow
IOTA_GetDeviceShadow("1232", NULL, NULL, NULL);
```

# 8.2 Receiving Shadow Data

# **API Description**

A device receives shadow data from the IoT platform.

# **Message Body**

EN\_IOTA\_EVENT structure

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	HW_CHAR*	ID of the device that requests its device shadow.
request_id	Mandatory	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
shadow	Optional	EN_IOTA_SHADO W_DATA*	Shadow data list.
shadow_data_ count	Optional	int	Number of service shadows. The default value is <b>0</b> .

# EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

# EN\_IOTA\_SHADOW\_DATA type:

Parameter	Mandatory or Optional	Type	Description
service_id	Mandatory	String	Service ID of the device.
desired_prope rties	Optional	String	Properties in the desired section of the device shadow, which are defined in the product model associated with the device.
desired_event _time	Optional	String	UTC time of the device property data in the desired section of the device shadow. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.
reported_prop erties	Optional	String	Properties in the reported section of the device shadow, which are defined in the product model associated with the device.
reported_even t_time	Optional	String	UTC time of the device property data in the reported section of the device shadow. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.
version	Optional	Integer	Device shadow version.

```
// Implement shadow data processing.
void HandleDeviceShadowRsp(EN_IOTA_DEVICE_SHADOW *rsp) {
   if (rsp == NULL) {
```

```
return;
}
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleDeviceShadowRsp(), messageId %d
\n", rsp->mqtt msg info->messageId);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleDeviceShadowRsp(),
request_id %s \n", rsp->request_id);
   PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleDeviceShadowRsp(),
object device id %s \n", rsp->object device id);
int i = 0;
while (rsp->shadow_data_count > 0) {
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleDeviceShadowRsp(),
service id %s \n", rsp->shadow[i].service id);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleDeviceShadowRsp(), desired
properties %s \n", rsp->shadow[i].desired properties);
PrintfLog(EN LOG LEVEL INFO, "device demo: HandleDeviceShadowRsp(),
reported properties %s \n", rsp->shadow[i].reported_properties);
PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleDeviceShadowRsp(),
version %d \n", rsp->shadow[i].version);
rsp->shadow data count--;
i++;
// Set the callback function.
IOTA SetShadowGetCallback(HandleDeviceShadowRsp);
```

# 9 Device Time Synchronization

- 9.1 Requesting for Time Synchronization
- 9.2 Receiving a Response for Time Synchronization

# 9.1 Requesting for Time Synchronization

### **API Function**

This API is used by a device to send a request for synchronizing time with the platform.

# **API Description**

HW API FUNC HW\_INT IOTA\_GetNTPTime(void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

### Return Value

For details, see Function Return Values.

```
// Send a time synchronization request.
//NTP
IOTA_GetNTPTime(NULL);
```

# 9.2 Receiving a Response for Time Synchronization

# Description

The device receives the time synchronization response delivered by the IoT platform and obtains the accurate device time.

# **Message Body**

#### EN\_IOTA\_EVENT structure:

Parameter	Mandatory or Optional	Type	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	int	Number of services.

## EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory	Type	Description
	or		
	Optional		

Parameter	Mandatory or Optional	Type	Description
service_id	Mandatory	int	EN_IOTA_EVENT_TIME_SYNC (enumerated value: 2)
event_type	Mandatory	int	EN_IOTA_EVENT_GET_TIME_SYN C_RESPONSE (enumerated value: 5)
event_time	Optional	HW_CHAR*	Event time.
paras	Mandatory	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Mandatory	EN_IOTA_NTP _PARAS*	NTP event parameters.
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .
device_log_pa ras	Optional	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameter. In this case, the value is <b>NULL</b> .

### EN\_IOTA\_NTP\_PARAS structure:

Parameter	Mandat ory or Optiona 1	Type	Description
device_real_time	Mandator y	HW_LLONG	Actual device time.

# Example

For details, see 5.6 Receiving a Child Device Addition Notification.

# 10 Device Reporting Information

#### 10.1 Reporting Information

# 10.1 Reporting Information

#### **API Function**

This API is used by a device to report device information to the IoT platform. After the device is connected to the IoT platform, the device automatically reports a message carrying the SDK version number.

# **API Description**

HW\_API\_FUNC HW\_INT IOTA\_ReportDeviceInfo(ST\_IOTA\_DEVICE\_INFO\_REPORT
\*device\_info\_report, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Туре	Description
device_info_ report	Optional	ST_IOTA_D EVICE_INF O_REPORT *	Device information structure.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

ST\_IOTA\_DEVICE\_INFO\_REPORT type:

Parameter	Mandatory or Optional	Туре	Description
object_device _id	Optional	String	Device that an event is about. If this parameter is not carried, the device specified in the topic is considered to be the device involved.
event_time	Optional	String	Event time.
device_sdk_v ersion	Optional	String	The value is in the format of access mode_version number, for example, C_v0.5.0, JAVA_v0.5.0, or Tiny SDK_v1.0.0.
sw_version	Optional	String	Software version.
fw_version	Optional	String	Firmware version.

For details, see Function Return Values.

```
// Report device information.
ST_IOTA_DEVICE_INFO_REPORT deviceInfo;
deviceInfo.device_sdk_version = SDK_VERSION;
deviceInfo.sw_version = "v0.0.1";
deviceInfo.fw_version = "v0.0.2";
deviceInfo.event_time = NULL;
deviceInfo.object_device_id = NULL;
IOTA_ReportDeviceInfo(&deviceInfo, NULL);
```

# 11 Device Reporting Logs

- 11.1 Platform Delivering a Log Collection Notification
- 11.2 Reporting Logs to the Platform

# 11.1 Platform Delivering a Log Collection Notification

# Description

This API is used by the platform to deliver a log collection notification to devices.

# **Message Body**

EN\_IOTA\_EVENT structure:

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
object_device _id	Optional	HW_CHAR*	Target device that the event is about. If this parameter is set to <b>NULL</b> , the destination device is a gateway.
services	Optional	EN_IOTA_SERVI CE_EVENT*	List of services that the event is about.
services_coun t	Optional	HW_INT	Number of services.

EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

### EN\_IOTA\_SERVICE\_EVENT type:

Parameter	Mandatory or Optional	Туре	Description
service_id	Mandatory	HW_INT	EN_IOTA_EVENT_DEVICE_LOG (enumerated value: 3)
event_type	Mandatory	HW_INT	EN_IOTA_EVENT_LOG_CONFIG (enumerated value: 8)
event_time	Optional	HW_CHAR*	Event time.
paras	Optional	EN_IOTA_DE VICE_PARAS*	Child device event parameters. In this case, the value is <b>NULL</b> .
ota_paras	Optional	EN_IOTA_OT A_PARAS*	OTA event parameters. In this case, the value is <b>NULL</b> .
ntp_paras	Optional	EN_IOTA_NTP _PARAS*	NTP event parameters. In this case, the value is <b>NULL</b> .
gtw_add_devi ce_paras	Optional	EN_IOTA_GT W_ADD_DEVI CE_PARAS*	Event of adding a child device to a gateway. In this case, the value is <b>NULL</b> .
gtw_del_devic e_paras	Optional	EN_IOTA_GT W_DEL_DEVI CE_PARAS*	Event of deleting a child device for a gateway. In this case, the value is <b>NULL</b> .
device_log_pa ras	Mandatory	EN_IOTA_DE VICE_LOG_PA RAS*	Device log event parameters.

EN\_IOTA\_DEVICE\_LOG\_PARAS structure:

Parameter	Mandat ory or Optiona 1	Туре	Description
log_switch	Optional	HW_CHAR*	Device log collection switch.  on: enables device log collection.  off: disables device log collection.
end_time	Optional	HW_CHAR*	Time when log collection ends. yyyy-MM-dd'T'HH:mm:ss'Z'

# Example

For details, see 5.6 Receiving a Child Device Addition Notification.

# 11.2 Reporting Logs to the Platform

### **API Function**

When log collection is enabled, a device uses this API to report logs to the IoT platform. After the device is connected to the platform, the SDK automatically reports a login success log to the platform. The maximum size of the log content is 1 MB.

# **API Description**

HW\_API\_FUNC HW\_INT IOTA\_ReportDeviceLog(HW\_CHAR \*type, HW\_CHAR \*content, HW\_CHAR
\*timestamp, void \*context)

Parameter	Mandatory or Optional	Туре	Description
type	Mandatory	HW_CHAR*	Log type: DEVICE_STATUS: device status. DEVICE_PROPERTY: device property. DEVICE_MESSAGE: device message. DEVICE_COMMAND: device command.
content	Mandatory	HW_CHAR*	Log content.
timestamp	Optional	HW_CHAR*	Timestamp when a log is generated, precise to millisecond.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a

Parameter	Mandatory or Optional	Туре	Description
			successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

```
// Send a time synchronization request.
//report device log
long long timestamp = getTime();
char timeStampStr[14];
sprintf(timeStampStr,"%lld",timestamp);
IOTA_ReportDeviceLog("DEVICE_STATUS", "device log", timeStampStr, NULL);
```

# 12 Remote SSH Login

- 12.1 Reporting the Remote SSH Configuration Result
- 12.2 Receiving the Remote Configuration Result

# 12.1 Reporting the Remote SSH Configuration Result

### **API Function**

This API is used to report the remote SSH configuration result of a device.

# **API Description**

HW\_API\_FUNC HW\_INT IOTA\_RptDeviceConfigRst(const ST\_IOTA\_DEVICE\_CONFIG\_RESULT
\*device\_config\_report, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
device_confi g_report	Mandatory	const ST_IOTA_DE VICE_CONFI G_RESULT *	Structure of the remote device configuration result.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

#### ST\_IOTA\_DEVICE\_CONFIG\_RESULT structure:

Parameter	Mandatory or Optional	Type	Description
object_devic	Optional	HW_CHAR*	Target device. If this parameter is set to

Parameter	Mandatory or Optional	Type	Description
e_id			<b>NULL</b> , the destination device is a gateway.
result_code	Mandatory	HW_INT	Device configuration result. The value <b>0</b> indicates success, and other values indicate failure. If this parameter is not carried, the execution is considered successful.
description	Optional	HW_CHAR[]	Report result.

For details, see Function Return Values.

# Example

```
static int OnEventsDownRemoteCfgArrived(EN IOTA SERVICE EVENT *services, const char
*event_type, JSON *paras, char *object_device_id)
ST IOTA DEVICE CONFIG RESULT deviceCfgRpt = {0};
JSON *cfg = NULL;
if (!strcmp(event type, DEVICE CONFIG UPDATE)) {
services->event type = EN IOTA EVENT DEVICE CONFIG UPDATE;
cfg = JSON GetObjectFromObject(paras, DEVICE CONFIG CONTENT);
if (cfg == NULL) {
PrintfLog(EN LOG LEVEL ERROR, "OnEventsDownRemoteCfgArrived(): paras parse
failed.\n");
         return -1;
    deviceCfgRpt.object_device_id = object_device_id;
   if (onDeviceConfig) {
deviceCfgRpt.result code = onDeviceConfig(cfg, deviceCfgRpt.description);
IOTA RptDeviceConfigRst(&deviceCfgRpt, NULL);
}
return 1;
The OnEventsDownRemoteCfgArrived function is invoked in the OnEventsDownArrived
```

# 12.2 Receiving the Remote Configuration Result

### **API Description**

This API is used to receive the remote device configuration result returned by the IoT platform. You can implement the **HandleDeviceConfig** function as required.

```
static int HandleDeviceConfig(JSON *cfg, char *description)
{
    char *cfgstr = cJSON_Print(cfg);
    PrintfLog(EN_LOG_LEVEL_INFO, "HandleDeviceConfig config content: %s\n", cfgstr);
    (void)strcpy_s(description, MaxDescriptionLen, "update config success");
    MemFree(&cfgstr);
    return 0;
}
// Set the callback function.
IOTA_SetDeviceConfigCallback(HandleDeviceConfig);
```

# 13 Device-side Rules

- 13.1 Storing Device-side Rules Locally
- 13.2 Calling Back the Function for Cross-Device Message Sending

# 13.1 Storing Device-side Rules Locally

### **API Function**

This API is used to store device-side rules locally to cope with device outage scenarios.

# **API Description**

HW VOID IOTA EnableDeviceRuleStorage(const char \*filepath)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
filepath	Mandatory	const char *	File path for storing rules.

# Example

#define DEVICE\_RULE\_FILE\_PATH "testdata.txt"

IOTA EnableDeviceRuleStorage(DEVICE RULE FILE PATH);

# 13.2 Calling Back the Function for Cross-Device Message Sending

# **API Description**

This API is used to call back the function for cross-device message sending in the rule engine. You can implement the **HandleDeviceRuleSendMsg** function for message communication.

# 14 IoTEdge M2M Communication

- 14.1 Sending M2M Messages
- 14.2 Receiving M2M Messages

# 14.1 Sending M2M Messages

### **API Function**

This API is used to send messages through M2M communication.

# **API Description**

HW\_API\_FUNC HW\_INT IOTA\_M2MSendMsg(HW\_CHAR \*to, HW\_CHAR \*from, HW\_CHAR \*content,
HW\_CHAR \*requestId, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
to	Mandatory	HW_CHAR*	Target device ID.
from	Mandatory	HW_CHAR*	Source device ID.
content	Mandatory	HW_CHAR*	Content of the message to be sent.
requestId	Optional	HW_CHAR*	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

# Example

```
char *to = "deviceA";
char *from = username_;
char *content = "hello deviceB";
char *requestId = "demoIdToDeviceB";
IOTA_M2MSendMsg(to, from, content, requestId, NULL);
```

# 14.2 Receiving M2M Messages

# **API Description**

This API is used to receive messages through M2M communication.

# **Message Body**

EN\_IOTA\_M2M\_MESSAGE structure:

Parameter	Mandatory or Optional	Туре	Description
mqtt_msg_inf o	Mandatory	EN_IOTA_MQTT_ MSG_INFO*	MQTT protocol layer information.
request_id	Mandatory	HW_CHAR *	Unique identifier of a request. If this parameter is carried in a message received by a device, the device must include the parameter value in the response sent to the platform.
to	Mandatory	HW_CHAR *	Target device ID.
from	Mandatory	HW_CHAR *	Source device ID.
content	Mandatory	HW_CHAR *	Message content.

# EN\_IOTA\_MQTT\_MSG\_INFO type:

Parameter	Mandatory or Optional	Туре	Description
context	Mandatory	HW_VOID*	A pointer to any application-specific context. The context pointer is passed to each callback function to provide access to the context in the callback. This parameter

Parameter	Mandatory or Optional	Туре	Description
			is reserved. The default value is <b>NULL</b> .
messageId	Mandatory	HW_INT	Message ID.
code	Mandatory	HW_INT	Message code. (The default value is <b>0</b> for a service layer notification.)

```
static void HandleM2mMessageDown(EN_IOTA_M2M_MESSAGE *rsp)
{
    if (rsp == NULL) {
        return;
    }

    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleM2mMessageDown(),
    requestId: %s\n", rsp->request_id);

    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleM2mMessageDown(),
    to: %s\n", rsp->to);

    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleM2mMessageDown(),
    from: %s\n", rsp->from);

    PrintfLog(EN_LOG_LEVEL_INFO, "device_demo: HandleM2mMessageDown(),
    content: %s\n", rsp->content);

    // do sth
}
// Set the callback function.
IOTA_SetM2mCallback (HandleM2mMessageDown);
```

# 15

# **Device-Cloud Secure Communication**

15.1 Requesting for the Latest Soft Bus Information

# 15.1 Requesting for the Latest Soft Bus Information

### **API Function**

This API is used to proactively obtain the latest soft bus information configured on the IoT platform.

# **API Description**

HW\_API\_FUNC HW\_INT IOTA\_GetLatestSoftBusInfo(HW\_CHAR \*busId, HW\_CHAR \*eventId, void \*context)

#### **Parameters**

Parameter	Mandatory or Optional	Type	Description
busId	Optional	HW_CHAR*	Unique ID of the soft bus generated by the cloud platform. Entered by the user. If the value is <b>NULL</b> , the latest information about all soft buses of the current device is queried. If the value is not <b>NULL</b> , the latest information about a specific soft bus is queried.
eventId	Optional	HW_CHAR*	Event ID, which is used to identify a request.
context	Optional	void *	Context pointer that points to any data body. The pointer is returned in a successful or failed callback. If this pointer is not used, <b>NULL</b> can be passed.

For details, see Function Return Values.

# Example

IOTA\_GetLatestSoftBusInfo(NULL, NULL, NULL);