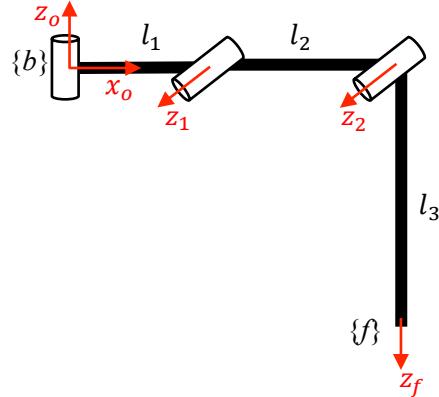




### Problem

Consider a 3-DOF leg of a hexapod walking robot in its home position as shown below. For this leg:



- 1) Show/draw the workspace of the foot tip from front and top view. **(10 Pt.)**
- 2) Draw/complete all coordinate systems meeting D-H conventions. **(5 Pt.)**
- 3) Write up D-H parameters' table. **(10 Pt.)**
- 4) Write up the transformation matrix. **(5 Pt.)**

For the following questions (5 to 10), consider  $l_1 = 0 \text{ mm}$ ,  $l_2 = 70 \text{ mm}$ , and  $l_3 = 100 \text{ mm}$ :

- 5) Solve the forward kinematics for the home position. In other words, calculate the position of the tip of the leg with respect to the body frame  $\{b\}$  when the leg is in its home position (in the home position, all joint angles are zero). **(5 Pt.)**
- 6) If we have the vector  $[0,0,10] \text{ mm}$  in the foot frame  $\{f\}$ , calculate the same vector in the body frame  $\{b\}$  when all joint angles are zero (the home position). **(5 Pt.)**
- 7) Inverse Kinematics: For the foot tip of the leg to be in the position of  $[80,0,-100] \text{ mm}$  with respect to the body frame  $\{b\}$ , solve for the required joint angles of  $\theta_1, \theta_2, \theta_3$ . Present all solutions if the solution is not unique. **(20 Pt.)**
- 8) Derive the Jacobian of the leg. **(15 Pt.)**
- 9) Find Singularities of the leg, if any. **(10 Pt.)**
- 10) Calculate the set of joint velocities leading to the foot/tip linear velocity of  $[0,0,10] \text{ mm/sec}$  with respect to the body frame  $\{b\}$ . **(15 Pt.)**

You are always welcome to ask questions. However, before asking any questions, make sure that the answer cannot be found above.

Good Luck!