



Burkay Çetinkaya

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Education

Selcuk University

Department of Electrical and Electronics Engineering | 4th grade

High Honor Certificate and Departmental First Place in the 2021 and 2022 academic years.

Konya, Turkey

September 2021 - Present

Università Degli Studi di Palermo (Erasmus+ Study Mobility)

Department of Information Technologies

Palermo, Italy

February 2023 - August 2023

Experience

IOTech Software

Software Engineer Intern

Eskişehir, Turkey

February 2025 - Present

- I am currently developing modules for component visualization in a widely used **web SCADA** software.

Devnet Software

Video Game Developer Intern

Remote

July 2024 - September 2024

- I gained hands-on experience in development processes in a professional setting.

Selcuk University Entrepreneurship and Career Club

Board Member and Vice President

Konya, Turkey

October 2021 - January 2023

- Led successful projects in **R&D**, **marketing**, and **organization** fields.
- Negotiated business agreements with companies such as **Atiker**, **Altinyıldız**, and **QNB Finansbank**.
- Designed and managed large-scale events with **1000** participants as well as smaller events with **50** participants.

Konya Technical University Red Giant Rover Team

Marketing and Sponsorship Coordinator

Konya, Turkey

February 2021 - September 2023

- We achieved third place in 2021 at the **European Rover Challenge**, one of **Europe's most prestigious** robotics competitions.
- Managed promotion and sponsorship activities and contributed to the preparation of reports and documents for competitions.
- As a member of a highly professional team, I significantly improved my collaborative teamwork skills.

International Turkish-German Education Project

Project Creator and Manager

Balıkesir, Turkey

December 2018 - June 2019

- The project I created independently, without guidance from any individual, **secured significant financial support**.
- Throughout the project, I gained valuable experience in project documentation, presentation, and execution.

Projects

Android Game Development with Unity

I developed 3 video game projects in genres such as **Roguelike Shooter** and **Hypercasual** for Android using **Unity** and **C#**.

Developing a Web and Mobile-Compatible E-Commerce Platform

As a graduation project, I contributed to the development of a Firebase-based **e-commerce platform**, compatible with both web and mobile, using **React** and **Kotlin**. This platform combines elements of Amazon and Letgo.

Skills & Interests

Technical: C++, C#, JavaScript, TypeScript, React.js, Next.js, Tailwind, Auth.js, Zustand

Language: Turkish (Native), English (B2), Italian (A1.1), German (A1.1)

Interests: Graphical Design, Traveling, Volunteering

Reference

Assoc. Prof. Kemal Tütüncü

Reference available upon request

Selcuk University

Department of Electrical and Electronics Engineering