1. hw
2. scope
3. variables – let
4. functions
5. data types
6. casting
7. events - https://www.w3schools.com/jsref/dom\_obj\_event.asp

TK 1:

create function that has name arg

this function will display in the console hello name

TK 2:

1. create function get number as argument and add to this number 5
2. create another function that will display the result of the function from (1)

TK 3:

1. create function get number as argument and sub to this number 2
2. create another function that will display the result of the function from (1)

HW:

create 2 inputs and 4 btns

user will input 2 numbers and will select +|-|\*|/ (btn) and then it will display as alert(bootstrap) the result with the equation it self