ecma script 6 aka es6

<https://www.ecma-international.org/publications-and-standards/standards/ecma-262/>

https://caniuse.com/es6

1. variables
   1. let
   2. const
2. string interpolation (``)
3. objects
4. object destructioring
5. array destructioring
6. for
   1. in
   2. of
7. get element
   1. getElementById
   2. querySelector
   3. querySelectorAll
8. functions (arrow functions)
9. default params
10. spread args
11. deep copy

TK:

create object array with data about animals

and show it in the console

animals object should contain:

name

maxAge

number of legs

number of hands

width

TK\*\*\*\*\*/\*\*\* 1:

create obj arr with users data

user data:

name, last name, desc

create cards in the html using the obj arr

when user click on btn inside the card

the selected card will be deleted from obj arr and html

tip:

splice, obj, arrays, bootstrap, index, onclick