

Coding + Theory Assignment - 3

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Coding - Algorithm Proof

- 5) Verification: Our goal is to output all keys $K \in T(x)$ such that $a \leq K \leq b$.

Let $K = x \rightarrow \text{data}$

Since, we are implementing the algorithm recursively, we need a base case. The base case considered is when $x = \text{nullptr}$ / external node where we return nothing.

Recursion: If $\text{key} > a$, it means some keys in the left subtree of root can have values between a, b . Hence, we recursively call the function for $\text{root} \rightarrow \text{left}$.

If $\text{key } a \leq \text{key} \leq b$, then we print it.

If $\text{key} > b$, then it means some keys in the right subtree of root can have values between a, b . Hence, we recursively call the function for $\text{root} \rightarrow \text{right}$.

Since the recursive calls are in inorder, the keys are printed in ascending order.

Hence, we print all keys as we traverse through the left, right subtree of every node in the tree until we hit an external/non-existent node.

Time complexity = $\Theta(m + \log n)$ proof:

We visit a node only if it lies on a path where we are searching for nodes which match the condition $a \leq \text{node} \rightarrow \text{data} \leq b$ or it satisfies the condition itself and that is when we print it.

: We visit m nodes which satisfy the condition $a \leq K \leq b$, $K \in N$ which are the no of nodes on any path from root to external for K paths we traverse. Since visiting each node is $O(1)$, we have time taken $\leq m + K \log n$ (Using Theorem 4.1 of CLRS which states inorder traversal visits each node only once)

Since we must output m keys; time = $\Omega(m)$

If $m=0$, we need to traverse at least one path, time = $\Omega(\log n)$

$$\therefore T(n) = \Omega(m + \log n) \text{ and } T(n) = O(m + \log n)$$

$$\therefore T(n) = \Theta(m + \log n)$$

Theory

1) Conditions a, b are satisfied by RB-Trees.

If we look at condition c, it is always satisfied by RB-Trees even after recoloring as recoloring doesn't increase the number of red nodes and hence satisfies RB-Tree properties.

Condition d is already satisfied by RB-Trees, even after recoloring as recoloring just increases black depth of all nodes by 1. Since, black depth were equal in the relaxed tree before, they remain the same even after recoloring. Tree is an RB-Tree.

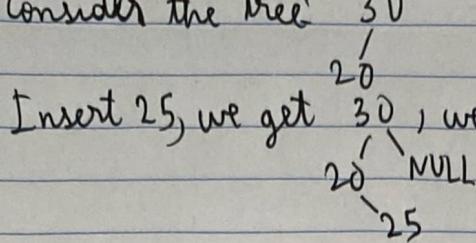
2) If Proof: let the black height of an ext node x be $bh(x)$, counting only no of internal black nodes. Min path length must be $bh(x)$ by definition if the path contains only black nodes.

We know that, a red node can't have a red child and the number of black nodes is fixed.

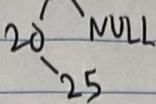
So, the only way to maximize the path is to alternate between red and black nodes giving no of red nodes = no of internal black nodes = $bh(x)$. Therefore, the max path length = $2bh(x)$.

\therefore longest simple path from node x in RB-Tree to a descendent leaf has a length at most twice that of the shortest simple path from node x to a descendent leaf.

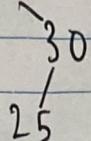
3) consider the tree



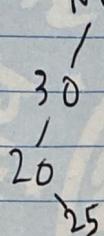
Insert 25, we get



If we perform a single rotation (L1 case), we get
which is still unbalanced.



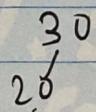
If we perform another type of single rotation (RR case),
we get



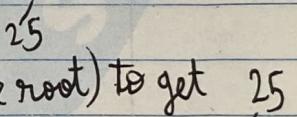
NULL) in fact RR doesn't do anything useful,
gives us a non-existing tree.

- Single rotation doesn't solve the balance issue.
- We perform double rotation:

1) Left rotate 20 about 25 to get



2) Right rotate 30 about 25 (new subtree root) to get



, which is a balanced tree.

∴ Single cannot always restore balance.