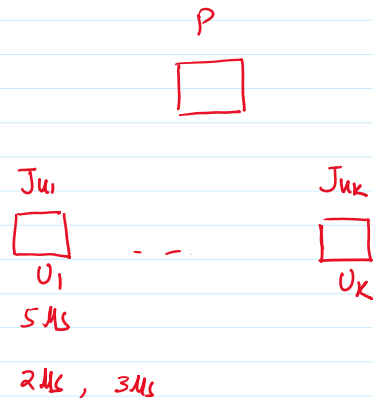


Motivation from Scheduling Problem:

- In a multi-user computer system, multiple users submit jobs to run on a single processor.
- We assume that the time required by each job is known in advance. Further, jobs can be preempted (stopped and resumed later)
- One policy which minimizes the average waiting time is SRPT (shortest remaining processing time).
- The processor schedules the job with the smallest remaining processing time. If while a job is running a new job arrives with processing time less than the remaining time of current job, the current job is preempted



- ① Need to maintain remaining processing time of all unfinished job, at any point of time
- ② Need to find job with the shortest remaining processing time.
- ③ When a job finishes, need to remove it from the list
- ④ " new job arrives need to add it to the list.

Priority Queue maintains a set of elements each with some associated priority

Supports the following operations.

- $\text{Insert}(x)$: insert an element x in the set S $S \leftarrow S \cup \{x\}$
- $\text{Minimum}()$: return element with smallest priority
- $\text{Delete-min}()$: return & remove elements S with smallest priority.

Naive Implementation

- ① Maintain a sorted array

$\text{Insert}(x)$: Finding correct location + Shifting $\leftarrow O(n)$
 $\text{Minimum}()$ $\leftarrow O(1)$

Insert (x) : Finding correct location + Shifting := $O(n)$
 Minimum () $O(1)$
 Delete-min () $O(1)$

② Maintain Unsorted array

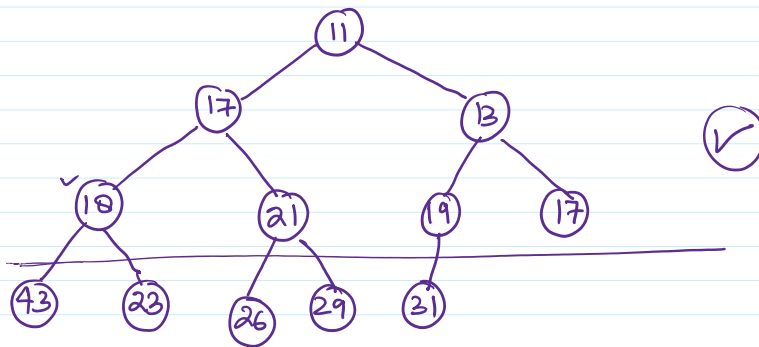
Insert (x) $O(1)$

Minimum () $O(n)$

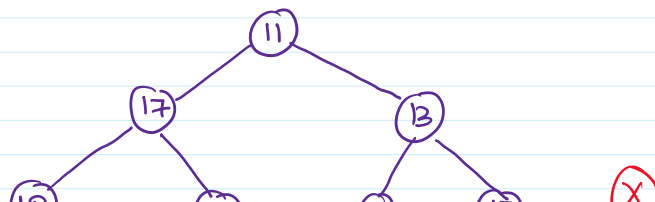
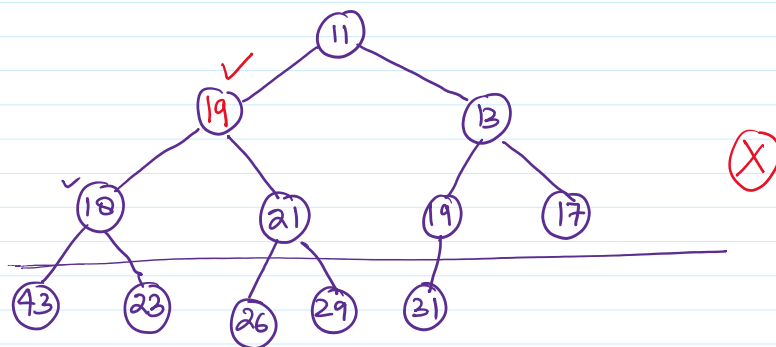
Delete-min () $O(n)$

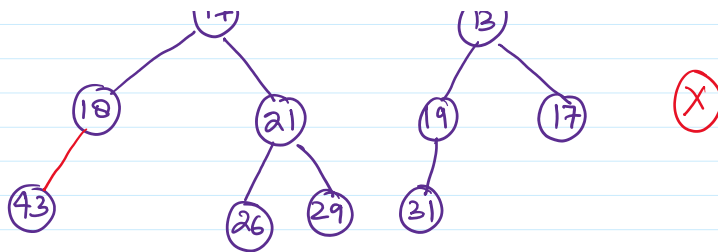
Clever Approach: Heap data structure:

- A binary tree that stores priority at nodes ✓
- All levels except last are full. ✓
- Last level is left filled ✓
- Priority of a node should be smaller than its children.



Tree is called
"Heap"





Finding the minimum element

The element with smallest priority always sits at the root of heap.

(If it was anywhere else it would have a parent with larger priority which will violate the heap property)

Compute the minimum in $O(1)$ time

Height of Heap Suppose a heap over n nodes has height h

$$(2^{h-1} - 1) + 1 \leq n \leq 2^h - 1$$

of nodes till level $(h-1)$

$$2^h \leq n \leq 2^{h+1} - 1$$

$$\Rightarrow h = O(\log_2 n)$$



Implementing Heaps

Parent ($A[i]$)

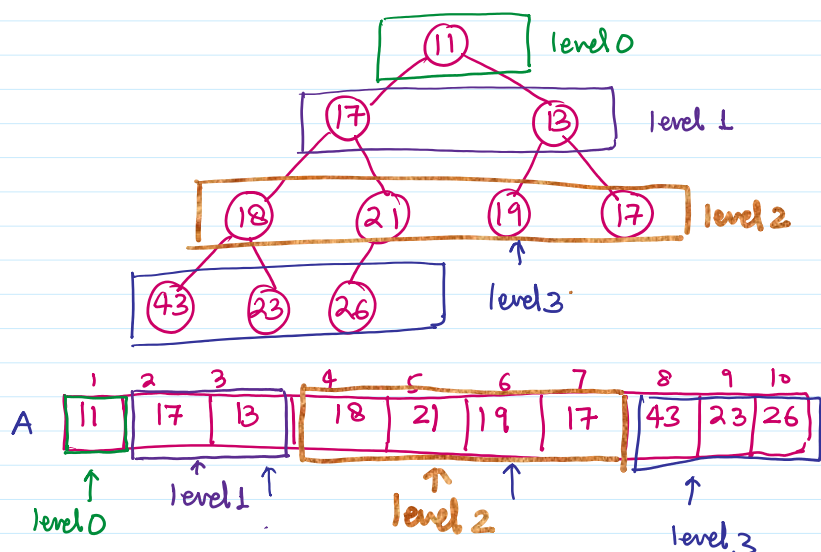
return $A[i/2]$

Left ($A[i]$)

return $A[2i]$

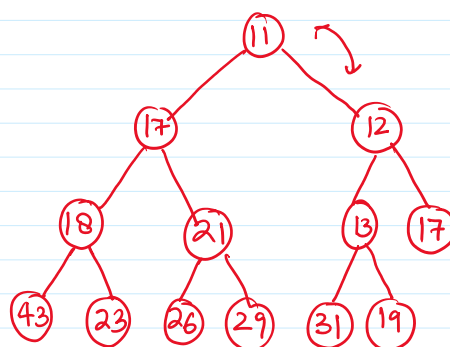
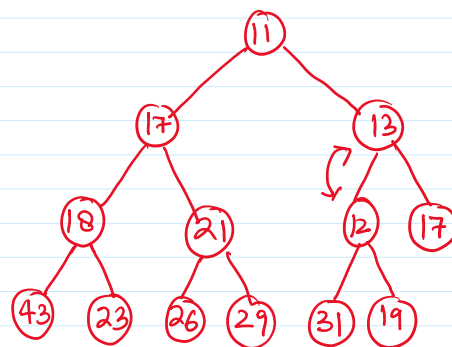
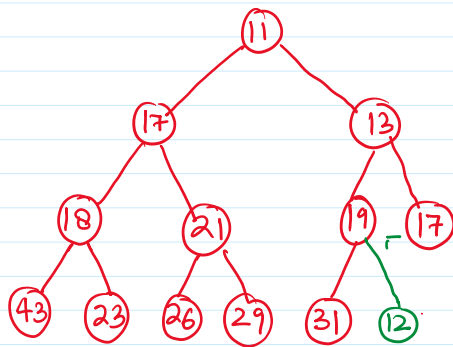
Right ($A[i]$)

return $A[2i+1]$



Insertion in a Heap:

Insert (12)



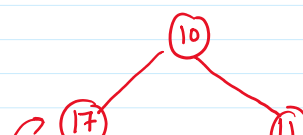
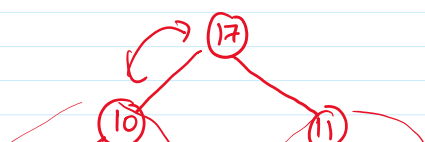
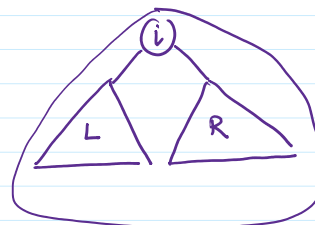
Proof of correctness:

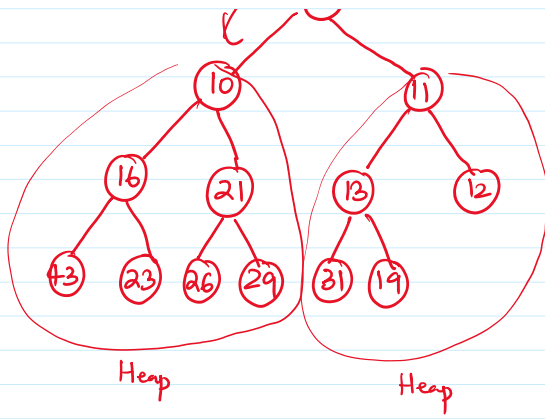
- The only nodes whose content changes are on the path from newly inserted node to root
- We swap if required on this path
- \Rightarrow Heap property is not violated.

Time complexity: $O(\log n)$

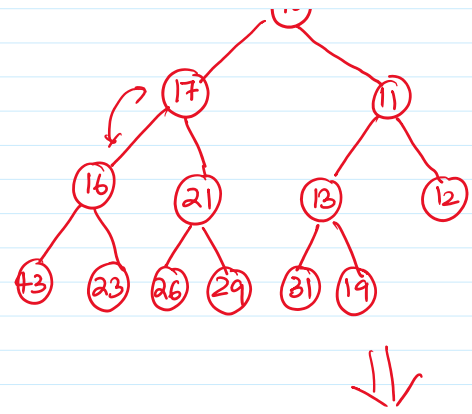
Heapify:

- i be the index into array A
- Binary tree rooted at $\text{left}(i)$ and $\text{right}(i)$ are heaps (L, R are heaps)
- $A[i]$ may be bigger than its children violating heap property





\Rightarrow



Running time $O(\log n)$

