

# Lab Assignment 5: CS2233

20th September, 2024

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Kindly adhere to the following instructions.

- Please write a C/C++ program corresponding to each problem. Your code should be well commented and variable names should be appropriately chosen. Also, prepare a `readme` text file where you can mention instructions to run the program/how to take input, etc.
  - Create a folder and put all the code files and `readme` text file in it, give a name to the folder as “`yourName_yourRollNo`”, zip the folder and submit it to the Google Classroom portal.
  - Your code will also be checked against plagiarism (both from web and peer).
  - Any form of plagiarism (web/chatGPT/with peers) will be severely penalised and will result in an F grade.
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## Question:

Construct an AVL tree over the following keys (assuming you read the numbers from left to right).

9, 8, 5, 4, 99, 78, 31, 34, 89, 90, 21, 23, 45, 77, 88, 112, 32.

The AVL tree should be constructed by calling the `insert (root, key)` listed below.

Each node of the tree should use the following `struct` data type:

```
struct node
{
    int data;
    int height; /* stores the height of subtree rooted current node */
    struct node *left;
    struct node *right;
    struct node *parent;
};
```

**Note:** The use of parent pointers and heights in the above `struct` definition is optional.

You can assume that you have stored the pointer to the `root` node. Please, write the functions for:

1. `delete (root, key)` – this function takes the pointer to the `root` node, and the `key` as input, and deletes the corresponding node. Please run your functions for deleting nodes 88, 9, 71, 67. Your code should output an error message if the `key` is absent in the AVL tree. Print `inorder` and `preorder` traversal of the respective trees upon each deletion.