

Elementary data Structure

Abstract Data type: is a data type that focuses on what it does by ignoring how it does.

"Facilitates some functionalities while abstracting out the details how actual implementation is done".

Stack, Queue, linked

[{ <

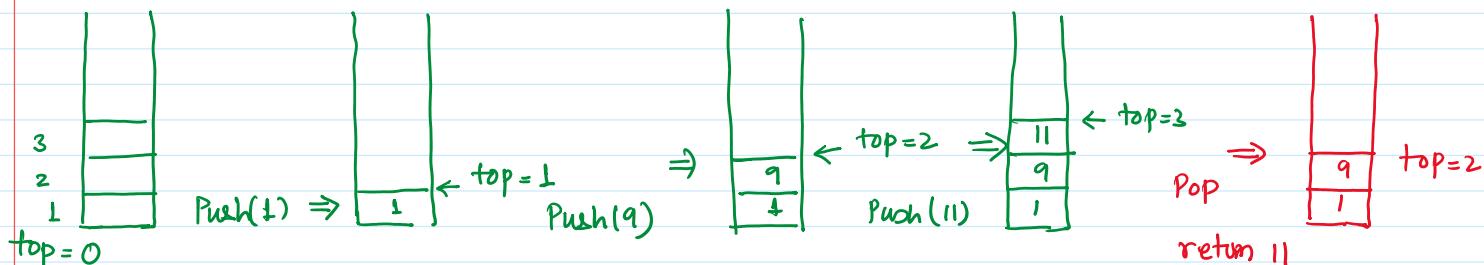
Checking if an arithmetic expression has balanced parenthesis

$[(a+b) \times c] - \checkmark$

$[(a+b) - d]\}$ X

Stack Data structure: Last In First Out (LIFO)

Push Pop top



$\boxed{1 \ 9 \ _ \ _ \ _} \leftarrow \text{stack}$

top=0

(i) $\text{top}=0 \Rightarrow$ the stack is empty

(ii) If we attempt to 'pop' on empty stack, get error - "underflow"

(iii) If we attempt to push an element in full stack, get error - "overflow"

Stack-empty (stack, top)

```
{  
    if (top == 0)  
        return TRUE  
    else  
        return FALSE  
}
```

Time complexity of push/pop

= $\Theta(1)$

Push (stack, top, item)

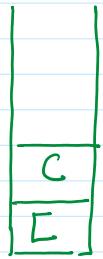
```
{  
    if stack-full (stack, top)  
        return overflow  
    top = top + 1  
    stack[top] = item  
}
```

Pop (stack, top)

```
{  
    if stack-empty (stack, top)  
        return "error Underflow"  
    top = top - 1  
    return stack[top + 1]  
}
```

Solution of Balanced parentheses Using Stack

str = $\left[\frac{(a+b) * c}{d} \right]$ length of string n



Check 'C' is same as)



- Traverse the arithmetic expression
- If the current character in the expression is an opening bracket (or { or [

Push it on the stack

- If the current character is closing bracket) or } or]

Pop a character from stack

Pop a character from stack

return False if popped char doesn't match with current char

- If the stack is empty and entire expression is traversed

return TRUE.

Time complexity = $\Theta(n)$

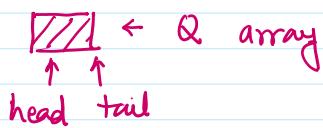
Queue

Enqueue

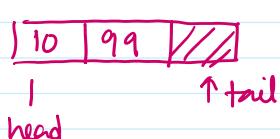
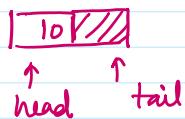
- Inserting an element in Queue (at tail position)

Dequeue -

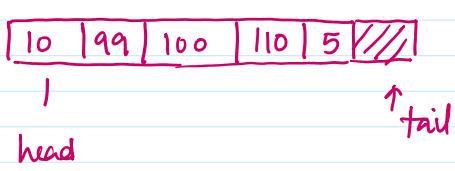
deleting an element from Queue (at head position)



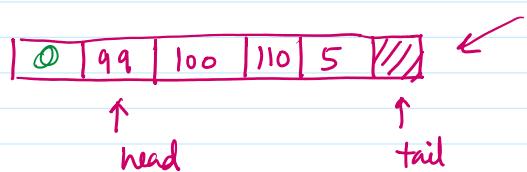
Enqueue (Q, 10)



Enqueue (Q, 99)

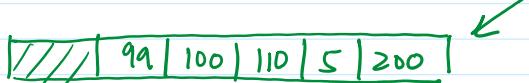


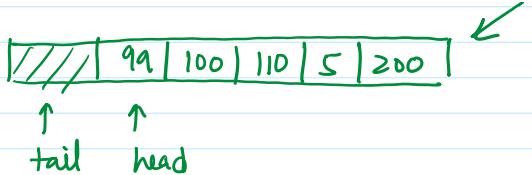
Enqueue (Q, 100)



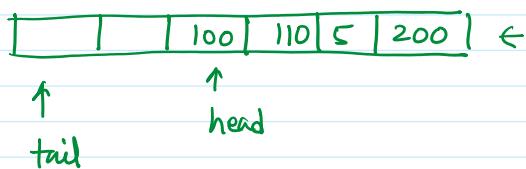
Dequeue (Q)

Enqueue (Q, 200)

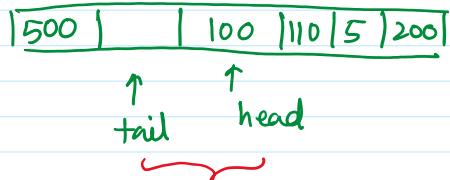




Dequeue (Q)



Enqueue (Q, 500)



Q.head \leftarrow index location of head

Q.tail \leftarrow " . . . tail

Q.length \leftarrow Space assigned for array ^{whole}

QUEUE-FULL (Q)

```

{
  if ((Q.head == 1) and (Q.tail == Q.length)) OR (Q.tail + 1 == Q.head)
  {
    return TRUE
  }
}
  
```

QUEUE-EMPTY (Q)

```

{
  if (Q.head == Q.tail)
  {
    return TRUE
  }
}
  
```

\downarrow item that needs to be enqueued

ENQUEUE (Q, x)

{

ENQUEUE (Q, x)

{
 if !(QUEUE-FULL(Q))
 return "overflow"
 }

$Q[Q.\text{tail}] \leftarrow x$

$Q.\text{tail} \leftarrow (Q.\text{tail} + 1) \bmod (Q.\text{length}) \leftarrow$
 }
 $\begin{cases} \text{if } (Q.\text{length} == Q.\text{tail}) \\ \quad Q.\text{tail} \leftarrow 1 \\ \text{else} \\ \quad Q.\text{tail}++ \end{cases}$

DEQUEUE (Q)

{
 if !(QUEUE-EMPTY(Q))

 return "Underflow"

 }

$x \leftarrow Q[Q.\text{head}]$

$Q.\text{head} \leftarrow (Q.\text{head} + 1) \bmod (Q.\text{length})$

 return x

}

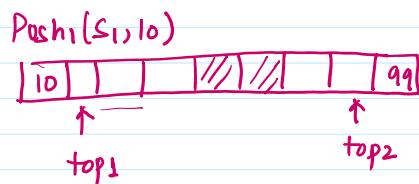
Implementing two stack in one array

Implement two stack S_1 & S_2

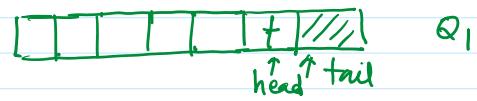
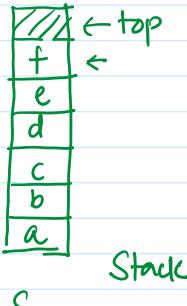
Push1 (S_1, x) Pop1 (S_1)

Push2 (S_2, x) Pop2 (S_2)

Push2 ($S_2, 99$)

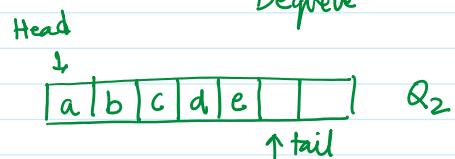


Question Implementing stack using two Queue



Enqueue(Q_1, f)

Dequeue



Push(S, x)

}

Enqueue(Q_1, x)

}

Pop(S)

}

while Q_1 is not empty

if ($head+1 == tail$)

}

$x = dequeue(Q_1)$

return x

}

else

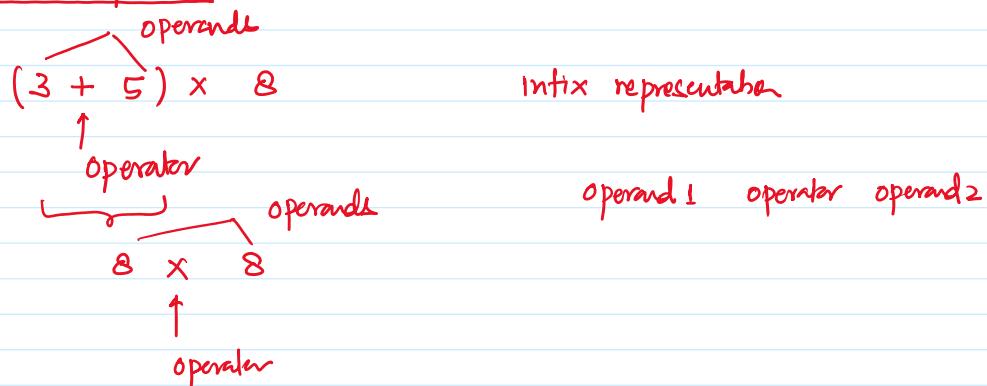
{

$x = dequeue(Q_1)$

Enqueue(Q_2, x)

}

Evaluating Arithmetic Expression



Postfix notation

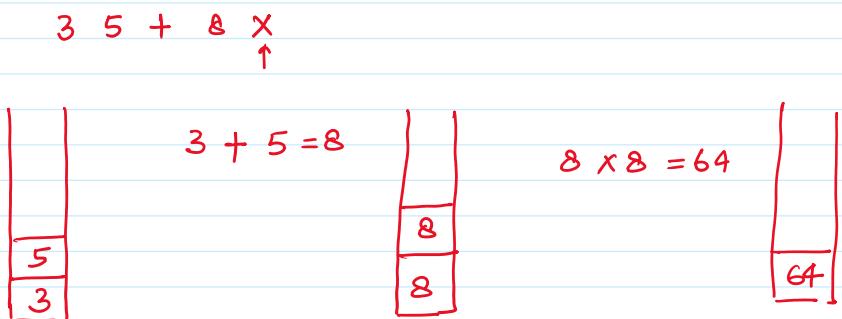
operand1 operand2 operator

$$\underbrace{(3+5)}_{\text{operator}} \times 8 \Rightarrow \underline{\underline{3 \ 5 + 8 \times}}$$

$$\underline{3} + (\underline{5 \times 8}) \Rightarrow \underline{\underline{3 \ 5 \ 8 \times +}}$$

$$5 + \underline{((1+2) \times 4)} - 3 \Rightarrow 5 12+4 \times +3 -$$

Given arithmetic expression in postfix form compute its value.



while there are input token left to read

```

    if token is number push it on stack
    if token is operator
        val2 <- pop(stack)
        val1 <- pop(stack)
        Val <- val1 operator val2
        push(stack, Val)

    return pop(stack)
  
```