

**Q.1 Write a Program to find the square of each element of a given 1D array using a Pointer.**

For example,

Input:

Enter the array's size: 5

Enter array's elements:

a[0] = 2

a[1] = 4

a[2] = 1

a[3] = 3

a[4] = 7

Output:

Square of each element:

4, 16, 1, 9, 49

Ans: #include <stdio.h>

```
int main() {
    int k;
    printf("Enter the Array's size:");
    scanf("%d",&k);
    printf("Enter array's elements:\n");
```

```
    int sequare[k];
    int *ptr_s = sequare;
```

```
    for( int i=0; i<k; i++){
        printf("a[%d]=",i);
        scanf("%d",&sequare[i]);
    }
```

```
    printf("Square of each element:");
```

```
    for(int i=0;i < k; i++,ptr_s++){
        printf("%d ,",(*ptr_s) * (*ptr_s));
    }
    printf("\n");
    return 0;
```

```
}
```

O\p: /tmp/NKmFHzDcpL.o

Enter the Array's size:5

Enter array's elements:

a[0]=2

a[1]=4

a[2]=1

a[3]=3

a[4]=7

Square of each element:4 ,16 ,1 ,9 ,49 ,

=== Code Execution Successful ===

## **Q.2 Write a Program to swap two variables using Pointers.**

For example,

Input:

Enter the value of x: 5

Enter the value of y: 3

Output:

Before swapping:

x: 5

y: 3

After swapping:

x: 3

y: 5

Ans: #include <stdio.h>

```
void swap(int *x, int *y) {
```

```
    int k = *x;
```

```
    *x = *y;
```

```
    *y = k;
```

```
}
```

```
int main() {
```

```
    int x, y;
```

```
    printf("Enter the value of x: ");
```

```
    scanf("%d", &x);
```

```
    printf("Enter the value of y: ");
```

```
    scanf("%d", &y);
```

```
    printf("Before swapping:\nx: %d\ny: %d\n", x, y);
```

```
    swap(&x, &y);
```

```
    printf("After swapping:\nx: %d\ny: %d\n", x, y);
```

```
    return 0;
```

```
}
```

O\p: /tmp/CARblvYtN9.o

Enter the value of x: 5

Enter the value of y: 3

Before swapping:

x: 5

y: 3

After swapping:

x: 3  
y: 5

=== Code Execution Successful ===