

Programming Fundamentals

Reference Document for JavaScript Syntax

CONTENTS

CONTENTS	ii
Reference Document for JavaScript Syntax	1
1.VARIABLE	1
2.PRINT STATEMENT	1
3.SELECTION.....	1
3.1. IF.....	1
3.2. IF ELSE	2
3.3. ELIF LADDER.....	2
3.4. NESTED IF.....	3
3.5. SWITCH CASE	3
4.ITERATION	4
4.1. WHILE LOOP	4
4.2. FOR LOOP	4
5.BREAK.....	5
6.CONTINUE.....	6
7.ARRAY	6
7.1. APPEND.....	6
7.2. SPLICE	7
7.3. REVERSE.....	7
8.LIBRARIES.....	7
8.1. STRING.....	7
8.2. TIME.....	8
8.3. MATH.....	8
9.EXCEPTION	9
9.1. TRY-EXCEPT	9
9.2. TRY-EXCEPT-FINALLY	10
11.FUNCTION	10
11.1. POSITIONAL ARGUMENTS	11
11.2 VARIABLE NUMBER OF ARGUMENTS	11
10.VARIABLE SCOPE.....	12
10.1. GLOBAL VARIABLE	12
10.2. LOCAL VARIABLE	12

Reference Document for JavaScript Syntax

1. VARIABLE

Syntax:

```
var variableName = value
```

Example:

```
var foo = 2  
var fooBar = "hello world"
```

2. PRINT STATEMENT

Syntax:

```
console.log(value/variable)
```

Example:

```
console.log("Foo Bar")
```

3. SELECTION

3.1. IF

Syntax:

```
if(condition){  
    //block of statements  
}
```

Example:

```
if(foo>3){  
    console.log("foo is greater than 3")  
}
```

3.2. IF ELSE

Syntax:

```
if(condition){  
    //block of statements  
}  
else{  
    //block of statements  
}
```

Example:

```
if(foo > 3){  
    console.log("foo is greater than 3")  
}  
else{  
    console.log("foo is not greater than 3")  
}
```

3.3. ELIF LADDER

Syntax:

```
if(condition){  
    //block of statements  
}  
else if(condition){  
    //block of statements  
}  
else{  
    //block of statements  
}
```

Example:

```
if(foo == 1){  
    console.log("foo equals 1")  
}  
else if(foo == 2){  
    console.log("foo equals 2")  
}  
else{  
    console.log("foo value is other than 1 and 2")  
}
```

3.4. NESTED IF

Syntax:

```
if(condition){  
    //block of statement  
    if(condition){  
        //block of statements  
    }  
    else{  
        //block of statements  
    }  
else{  
    //block of statements  
}
```

Example:

```
if(foo > 0){  
    if(foo > 30){  
        console.log("foo is greater than 30")  
    }  
    else{  
        console.log ("foo is not greater than 30")  
    }  
}  
else{  
    console.log ("foo is not greater than 0")  
}
```

3.5. SWITCH CASE

Syntax:

```
switch(expression){  
    case value1:  
        //statements  
        break  
    case value2:  
        //statements  
        break  
    ....  
    case valueN:  
        //statements  
        break  
    default:  
        //statements  
}
```

Example:

```
var foo=10
switch(foo){
    case 5:
        console.log("Five")
        break
    case 10:
        console.log("Ten")
        break
    default:
        console.log("Invalid number")
}
```

4. ITERATION

4.1. WHILE LOOP

Syntax:

```
while (expression){
    //Statement(s) to be executed if expression is true
}
```

Example:

```
foo=5
while (foo < 10){
    console.log("Current Count : ",foo)
    foo++
}
```

4.2. FOR LOOP

Syntax-1:

```
for (initialization; test condition; iteration statement){
    //Statement(s) to be executed if test condition is true
}
```

Example-1:

```
for(fooBar=0; fooBar<5; fooBar++){  
    console.log(fooBar)  
}
```

5. *BREAK*

Syntax:

```
break
```

Example:

```
for(fooBar=0; fooBar<4; fooBar++){  
    console.log(fooBar)  
    if(fooBar==2){  
        break  
    }  
}
```

6. CONTINUE

Syntax:

```
continue
```

Example:

```
for(fooBar=0; fooBar<4; fooBar++){  
    if(fooBar == 1){  
        continue  
    }  
    console.log(fooBar)  
}
```

7. ARRAY

Syntax:

```
var arrayName=[value1, value2, ... value n]  
//or  
var arrayName= new Array (value1, value2, ... value n)
```

Example:

```
var foo= [1,2,3,4]  
//or  
var fooBar = new Array(1,2,3,4)
```

7.1. APPEND

Syntax:

```
arrayName.push(element)
```

Example:

```
var fooBar= [1,2,3,4]  
fooBar.push(5)
```


7.2. SPLICE

Syntax:

```
arrayName.splice(index,numberOfElementsRemove,elementToInsert)
```

Example:

```
var fooBar= [1,2,3,4]  
fooBar.splice(1,1,6)
```

7.3. REVERSE

Syntax:

```
arrayName.reverse()
```

Example:

```
var fooBar= [1,2,3,4]  
fooBar.reverse()
```

8. LIBRARIES

8.1. STRING

Syntax:

```
variable.replace("old_string","new_string")  
variable.search("string_to_find")  
variable.startsWith("string_to_match")  
variable.endsWith("string_to_match")  
isNaN(variable)  
variable.toUpperCase()  
variable.toLowerCase()  
variable.split("string_based_on_split")  
variable.slice(startPosition,endPosition)
```

Example:

```
foo="I love python"  
foo.replace("l","L")  
foo.search("python")  
foo.startsWith("I")  
foo.endsWith("on")  
isNaN(foo)  
foo.toUpperCase()  
foo.toLowerCase()  
foo.split(" ")  
foo.slice(2,5)
```

8.2. TIME

Syntax:

```
var foo=new Date()  
var foo1=foo.toLocaleString()  
var foo2=foo.getTimezoneOffset()  
var foo3=foo.toGMTString()
```

Example:

```
var foo=new Date()  
var foo1=foo.toLocaleString()  
var foo2=foo.getTimezoneOffset()  
var foo3=foo.toGMTString()
```

8.3. MATH

Syntax:

```
Math.ceil(decimal_value)  
Math.floor(decimal_value)  
Math.abs(decimal_value)
```

Example:

```
Math.ceil(9.6)  
Math.floor(9.6)  
Math.abs(9.6)
```

9. EXCEPTION

9.1. TRY-EXCEPT

Syntax:

```
try{  
    //perform operations here  
}  
catch(e){  
    //If there is any exception, then execute this block  
}
```

Example:

```
try {  
    functionName()  
}  
catch(e) {  
    console.log("Not defined..")  
}
```

9.2. TRY-EXCEPT-FINALLY

Syntax:

```
try{
    //Perform operations here
}
catch(e){
    //If there is any exception, then execute this block
}
finally{
    //This would always be executed
}
```

Example:

```
try {
    functionName()
}
catch(e) {
    console.log("Not defined..")
}
finally{
    console.log("Program is terminating")
}
```

11. FUNCTION

Syntax:

```
function functionName(parameterList){
    //function body
    [return]
}

functionName(values)
```

Example:

```
function sum(foo,fooBar){
    console.log(foo+fooBar)
}

sum(5,5)
```

9.1. POSITIONAL ARGUMENTS

Syntax:

```
function functionName(parameter1,parameter2){  
    //Function body  
    [return]  
}  
  
functionName(value1,value2)
```

Example:

```
function sum(foo,fooBar){  
    console.log(foo+fooBar)  
}
```

9.2 VARIABLE NUMBER OF ARGUMENTS

Syntax:

```
var functionName=function(){  
    //Function body  
    [return]  
}  
  
function_name(value1/value1,value2)
```

Example:

```
var sum=function(){  
    for (i=0;i<arguments.length;i++){  
        console.log(arguments[i])  
    }  
}  
  
sum(2,4,6)  
//or  
sum(1,2)
```

10. VARIABLE SCOPE

10.1. GLOBAL VARIABLE

Syntax:

```
variable1=value           //Global access, can be accessible anywhere.  
  
function functionName(){  
    //function body  
    [return]  
}
```

Example:

```
foo=100  
  
function function1(){  
    foo+=1  
}  
  
console.log(foo)  
function1()  
console.log(foo)
```

10.2. LOCAL VARIABLE

Syntax:

```
function functionName(){  
    variable1=value //Local access, can accessible only inside this function.  
}
```

Example:

```
function function1(){  
    foo=100  
    foo+=1  
}  
  
function1()  
console.log(foo) //This statement will give an error as variable,foo is local to  
function1
```

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